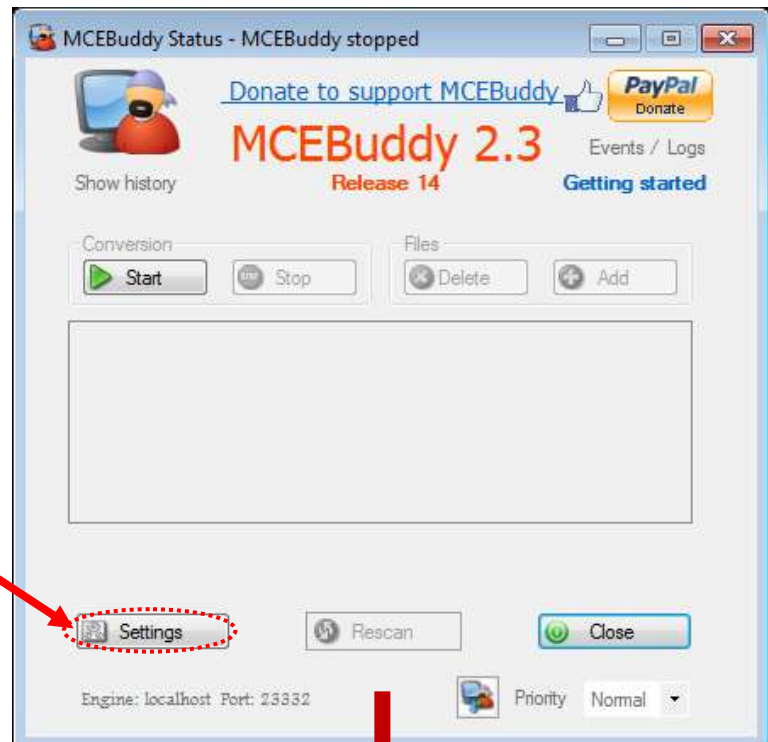


1 Configure MCEBuddy to Accept Remote Connections

Start *MCEBuddy* from the Window Start Menu (on the machine where MCEBuddy is running)

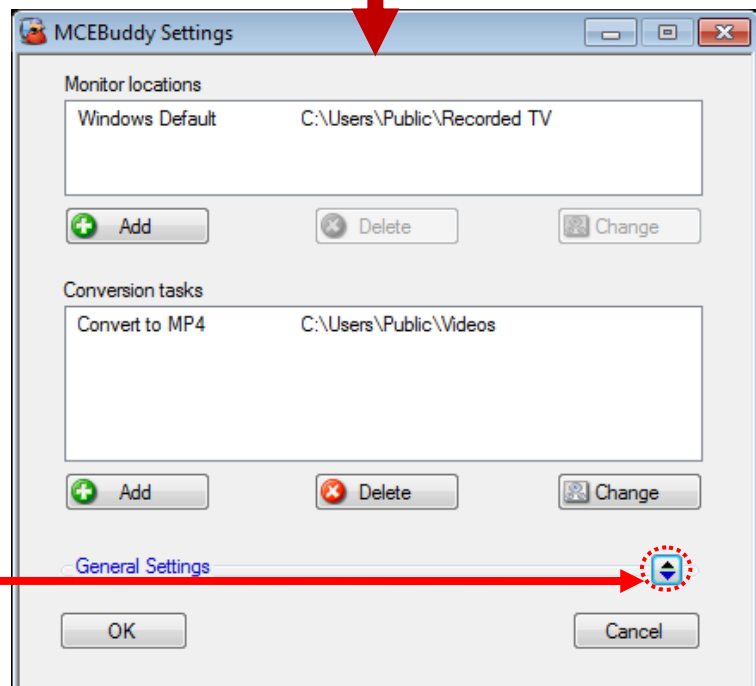
This will open a new window (*MCEBuddy Status*)

Click on the “*Settings*” button

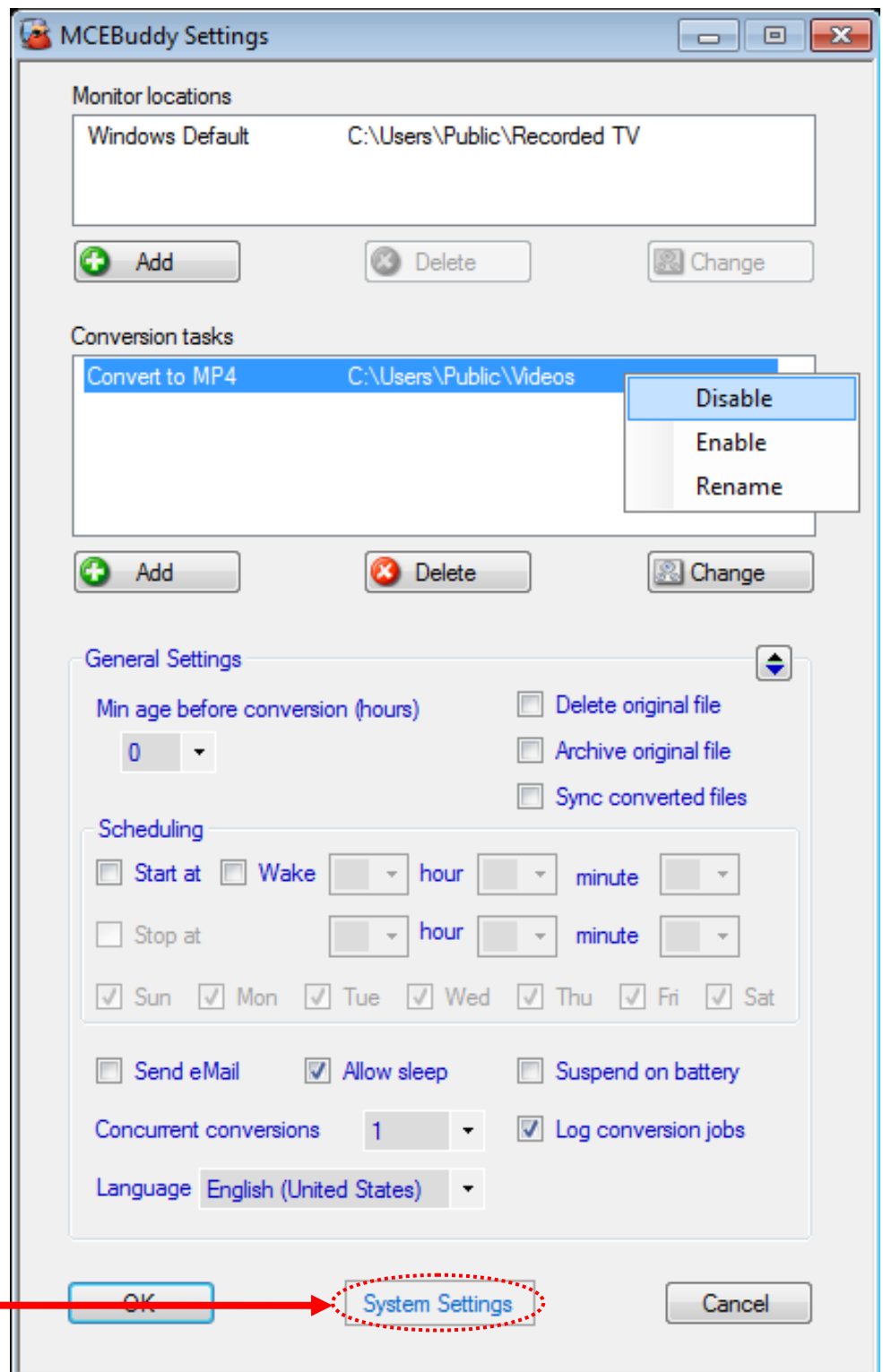


This will open a new window (*MCEBuddy Settings*)

Click on the “*General Settings*” button to expand the section



This will expand the *General Settings* section



Click on the ***“System Settings”*** button

This will open a new window (*System Settings*)

Check the “**Enable Remote Access**” box

Check the “**Enable UPnP**” box if you are connecting from behind a Home Gateway or Router (e.g. from the Internet)

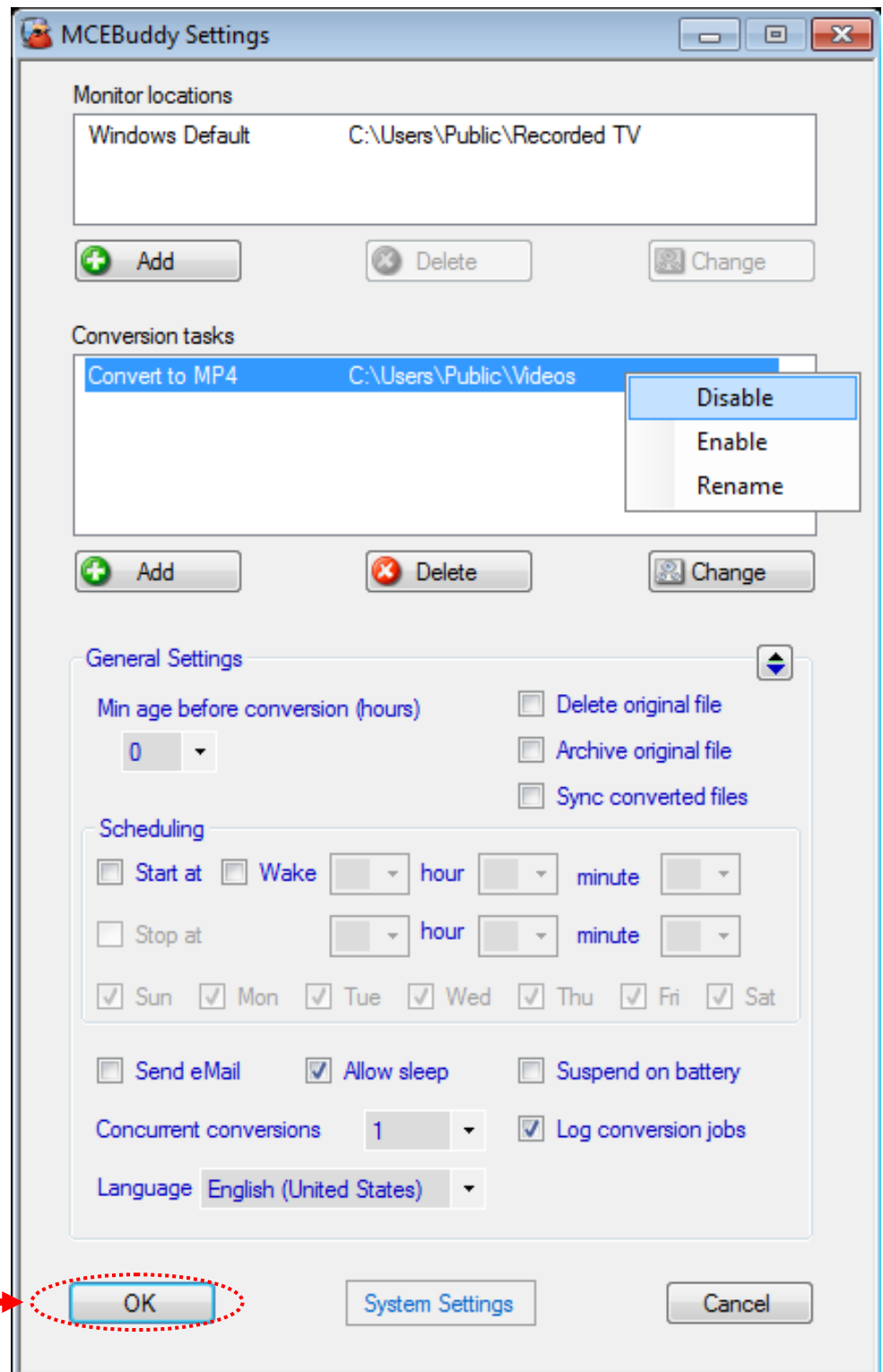
Click on the “**OK**”

The screenshot shows the 'System Settings' window with the following sections and settings:

- Logging**: Logging level is set to 'Debug' and Logfile age (days) is set to '15'.
- Folder Management**: Temp folder, Archive folder, Failed folder, Comskip path, and Custom profile are all empty. 'Space check' is checked, and 'Move original file on failure' is unchecked.
- eMail Subject Customization**: Queue, Success, Failed, Cancelled, Start, and Download fail are all empty. 'Skip eMail body' is unchecked.
- Miscellaneous**: 'Use recycle bin' is unchecked. 'Enable UPnP' and 'Enable remote access' are both checked. Poll period is 300, Server port is 23332, Hang period is 300, Network authentication is set to a default icon, and Subtitle commercial sync is 0.
- Processor Management**: 'Limit processor utilization' is unchecked. For 1-16, all four checkboxes are checked. For 17-32, no checkboxes are visible.

Annotations include red arrows pointing from text instructions to the 'Enable Remote Access' checkbox, the 'Enable UPnP' checkbox, and the 'OK' button. A large red arrow points downwards from the bottom of the window.

You're back to the
(MCEBuddy Settings) page.



Click on the "OK" button

2 Connecting the MCEBuddy Remote Client

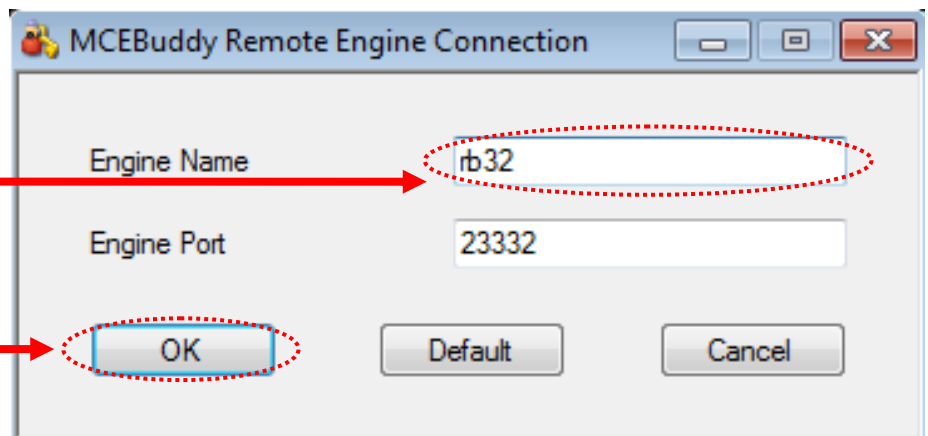
Start *MCEBuddy Remote Client* from the Windows Start Menu on the remote machine

This will open a new window (*MCEBuddy Status*)



Click on this **“Icon”** to enter the details of the MCEBuddy Engine you want to connect to.

This will open a new window (*MCEBuddy Remote Engine Connection*)

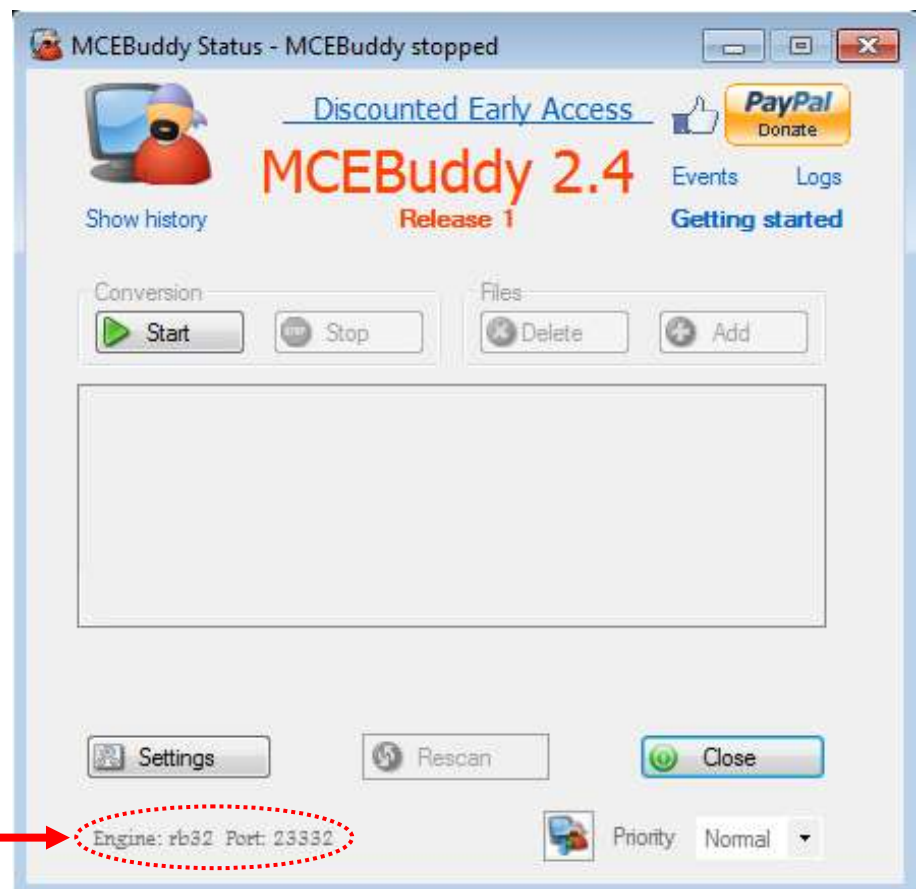


Enter the *Name* or *IP Address* of the computer where the MCEBuddy Engine is running

e.g. *rb32* or *192.168.1.34*

Click on the **“OK”** button

You're All Set!



This shows the *Name* and *Port* number of the MCEBuddy Engine the Remote Client is trying/is connected to