ساختمان داده و الگوريتم ها (CE203)

جلسه یازدهم: معرفی گراف و نمایش گراف گراف گراف گراف

سجاد شیرعلی شهرضا پاییز 1401 *دوشنبه، 16 آبان 1401*

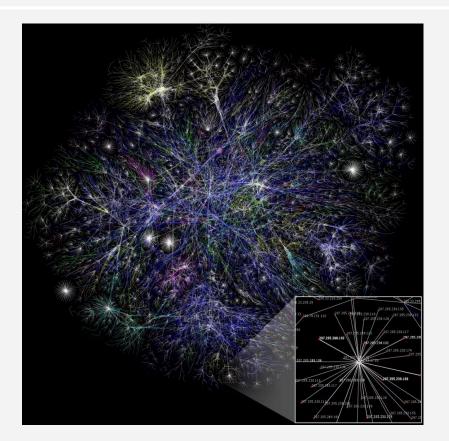
اطلاع رساني

• بخش مرتبط كتاب براى اين جلسه: 22

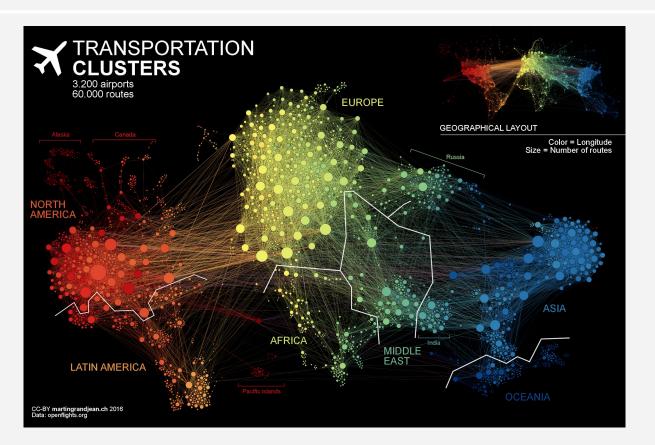


تعريف ونمونه

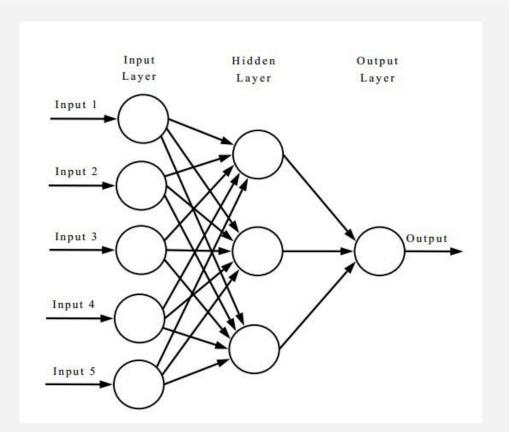
Partial graph of the Internet (in 2005), where each "node" is an IP address, and the "edges" between them reveal connectivity delays (shorter lines = closer IP addresses)



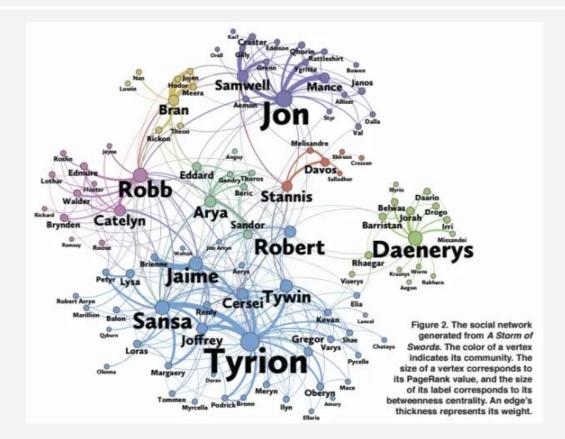
Each "node" is an airport, and flight routes are represented by the "edge" in between them



Neural networks! Each "node" represents a module of the neural network, and "edge" represent output/input relationships

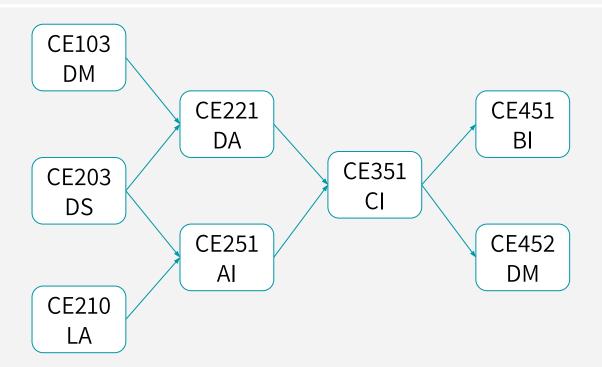


Graph of characters in the third book of Game of Thrones, where each "node" is a character, and "edge" reveal frequency of interaction (i.e. 2 names appearing within 15 words of one another).



CE prerequisites!

"nodes" are classes
and an "edge" from
class A to class B
means "class B
depends on class A"



WHAT ARE GRAPHS USED FOR?

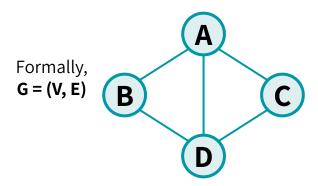
- There are a lot of diverse problems that can be represented as graphs, and we want to answer questions about them
- For example:
 - How do we most efficiently route packets across the internet?
 - Are there natural "clusters" or "communities" in a graph?
 - Which character(s) are least related with _____?
 - How should I sign up for classes without violating pre-req constraints?

But first off, some terminology!

We'll deal with both kinds of graphs in this class.

UNDIRECTED GRAPHS

An undirected graph has a set of vertices (V) & a set of edges (E)



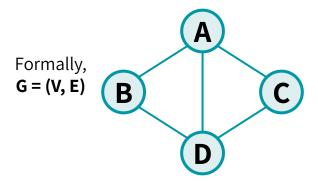
$$V = \{A, B, C, D\}$$

 $E = \{ \{A, B\}, \{A, C\}, \{A, D\}, \{B, D\}, \{C, D\} \}$

We'll deal with both kinds of graphs in this class.

UNDIRECTED GRAPHS

An undirected graph has a set of vertices (V) & a set of edges (E)

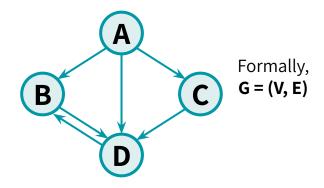


$$V = \{A, B, C, D\}$$

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DIRECTED GRAPHS

A directed graph has a set of vertices (V) & a set of **DIRECTED** edges (E)



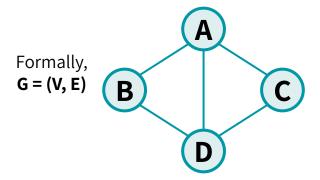
$$V = \{A, B, C, D\}$$

 $E = \{ [A, B], [A, C], [A, D], [B, D], [C, D], [D, B] \}$

We'll deal with both kinds of graphs in this class.

UNDIRECTED GRAPHS

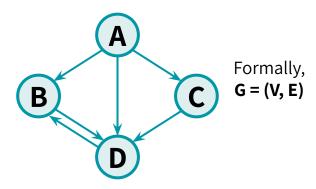
An undirected graph has a set of vertices (V) & a set of edges (E)



The **degree** of vertex D is 3 Vertex D's **neighbors** are A, B, and C

DIRECTED GRAPHS

A directed graph has a set of vertices (V) & a set of **DIRECTED** edges (E)



The **in-degree** of vertex D is 3. The **out-degree** of vertex D is 1.

Vertex D's **incoming neighbors** are A, B, & C

Vertex D's **outgoing neighbor** is B

We'll deal with both kinds of graphs in this class.

UNDIRECTED GRAPHS

DIRECTED GRAPHS

a set

Today, we're only working with *unweighted* graphs.

These are graphs where edges aren't assigned weights, or all edges are assumed to have the same weight.

edges (E)

Formally, G = (V, E)

Formally, **G = (V, E)**

D

The **degree** of vertex D is 3 Vertex D's **neighbors** are A, B, and C

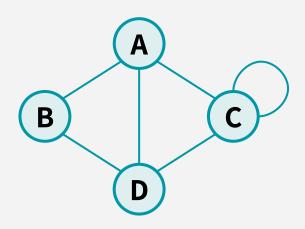


The **in-degree** of vertex D is 3. The **out-degree** of vertex D is 1.

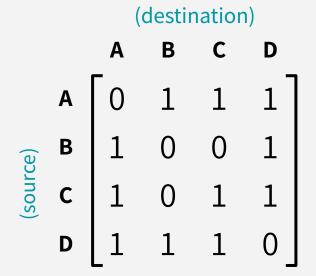
Vertex D's **incoming neighbors** are A, B, & C

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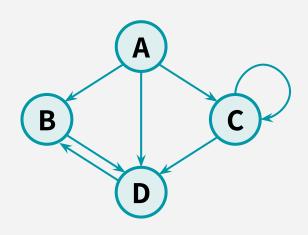
OPTION 1: ADJACENCY MATRIX



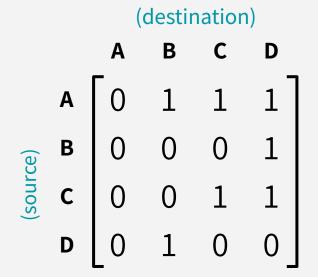
(An undirected graph)



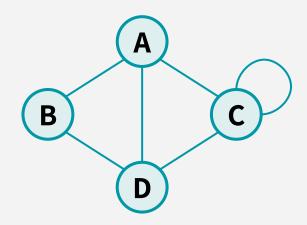
OPTION 1: ADJACENCY MATRIX



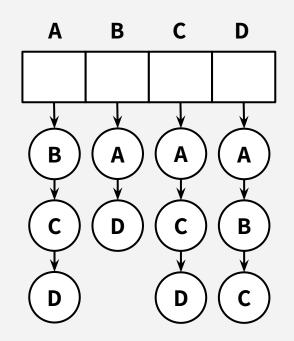
(A directed graph)



OPTION 2: ADJACENCY LISTS

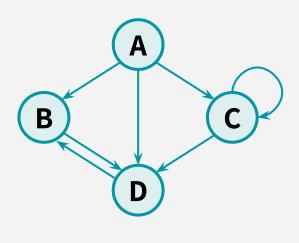


(An undirected graph)

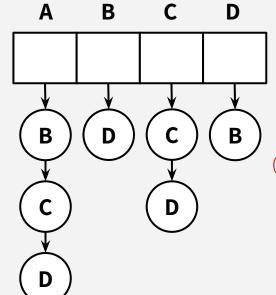


Each list stores a node's neighbors

OPTION 2: ADJACENCY LISTS



(A directed graph)



Tracks outgoing neighbors.

(You could also do the same for incoming neighbors as well)

For a graph G = (V, E) where V = n , and E = m	$\begin{bmatrix} 0 & 1 & 1 & 1 \\ 1 & 0 & 0 & 1 \\ 1 & 0 & 1 & 1 \\ 1 & 1 & 1 & 0 \end{bmatrix}$	ф ф ф ф ф
EDGE MEMBERSHIP Is e = {v, w} in E?		
NEIGHBOR QUERY Give me v's neighbors		
SPACE REQUIREMENTS		

For a graph G = (V, E) where V = n , and E = m	$\begin{bmatrix} 0 & 1 & 1 & 1 \\ 1 & 0 & 0 & 1 \\ 1 & 0 & 1 & 1 \\ 1 & 1 & 1 & 0 \end{bmatrix}$	0000 0000
EDGE MEMBERSHIP Is e = {v, w} in E?	O(1)	
NEIGHBOR QUERY Give me v's neighbors		
SPACE REQUIREMENTS		

For a graph G = (V, E) where V = n , and E = m	$\begin{bmatrix} 0 & 1 & 1 & 1 \\ 1 & 0 & 0 & 1 \\ 1 & 0 & 1 & 1 \\ 1 & 1 & 1 & 0 \end{bmatrix}$	0000 0 0
EDGE MEMBERSHIP Is e = {v, w} in E?	O(1)	O(deg(v)) or O(deg(w))
NEIGHBOR QUERY Give me v's neighbors		
SPACE REQUIREMENTS		

For a graph G = (V, E) where V = n , and E = m	$\begin{bmatrix} 0 & 1 & 1 & 1 \\ 1 & 0 & 0 & 1 \\ 1 & 0 & 1 & 1 \\ 1 & 1 & 1 & 0 \end{bmatrix}$	0000 0000
EDGE MEMBERSHIP Is e = {v, w} in E?	O(1)	O(deg(v)) or O(deg(w))
NEIGHBOR QUERY Give me v's neighbors	O(n)	
SPACE REQUIREMENTS		

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EDGE MEMBERSHIP Is e = {v, w} in E?	O(1)	O(deg(v)) or O(deg(w))
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SPACE REQUIREMENTS		

For a graph G = (V, E) where V = n , and E = m	$\begin{bmatrix} 0 & 1 & 1 & 1 \\ 1 & 0 & 0 & 1 \\ 1 & 0 & 1 & 1 \\ 1 & 1 & 1 & 0 \end{bmatrix}$	0000 0000
EDGE MEMBERSHIP Is e = {v, w} in E?	O(1)	O(deg(v)) or O(deg(w))
NEIGHBOR QUERY Give me v's neighbors	O(n)	O(deg(v))
SPACE REQUIREMENTS	O(n²)	

For a graph G = (V, E) where V = n , and E = m	$\begin{bmatrix} 0 & 1 & 1 & 1 \\ 1 & 0 & 0 & 1 \\ 1 & 0 & 1 & 1 \\ 1 & 1 & 1 & 0 \end{bmatrix}$	0000 0 0
EDGE MEMBERSHIP Is e = {v, w} in E?	O(1)	O(deg(v)) or O(deg(w))
NEIGHBOR QUERY Give me v's neighbors	O(n)	O(deg(v))
SPACE REQUIREMENTS	O(n²)	O(n + m)

For a graph G = (V, E) where V = n , and E = m	$\begin{bmatrix} 0 & 1 & 1 & 1 \\ 1 & 0 & 0 & 1 \\ 1 & 0 & 1 & 1 \\ 1 & 1 & 1 & 0 \end{bmatrix}$	-	
EDGE MEMBERSHIP Is e = {v, w} in E?	O(1)	O(deg(v)) or O(deg(w))	Generally, better for sparse graphs (where m << n²). We'll assume this
NEIGHBOR QUERY Give me v's neighbors	O(n)	O(deg(v))	representation, unless otherwise stated.
SPACE REQUIREMENTS	O(n²)	O(n + m)	

