

# طراحی الگوریتم ها

## مبحث چهارم: رابطه بازگشتی و قضیه اصلی

**سجاد شیرعلی شرفضا**

**بهار، 1402**

**سه شنبه، 25 بهمن 1401**

## اطلاع رسانی

- بخش مرتبط کتاب برای این جلسه: 4.3، 4.4، 4.5

# زمان اجرای مرتب سازی ادغامی

**چقدر سریع است؟**

# MERGESORT: IS IT FAST?

```
MERGESORT(A):  
    n = len(A)  
    if n <= 1:  
        return A  
    L = MERGESORT(A[0:n/2])  
    R = MERGESORT(A[n/2:n])  
    return MERGE(L,R)
```

**CLAIM:** MergeSort runs in time  **$O(n \log n)$**

## AN ASIDE: $O(n \log n)$ vs. $O(n^2)$ ?

$\log(n)$  grows very slowly! (Much more slowly than  $n$ )

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IN THIS COURSE  
ARE BASE 2***

$$\log(2) = 1$$

$$\log(4) = 2$$

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$$\log(64) = 6$$

$$\log(128) = 7$$

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$$\log(4096) = 12$$

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$$\log(\text{\# particles in the universe}) < 280$$

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**$n \log n$  grows much more slowly than  $n^2$**

Punchline: A running time of  $O(n \log n)$  is a LOT better than  $O(n^2)$

# MERGESORT: $O(n \log n)$ PROOF

Instead of counting every little operation and tracing all recursive calls, we can think about:

## THE RECURSION TREE!

(and we'll add up all the work done across levels to compute the Big-O runtime)

**MERGESORT**(A):

$n = \text{len}(A)$

    if  $n \leq 1$ :

        return A

    L = **MERGESORT**(A[0:n/2])

    R = **MERGESORT**(A[n/2:n])

    return **MERGE**(L,R)

**MERGE**(L,R):

    result = length n array

    i = 0, j = 0

    for k in [0,...,n-1]:

        if L[i] < R[j]:

            result[k] = L[i]

            i += 1

        else:

            result[k] = R[j]

            j += 1

    return result



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n iterations,  
O(1) work  
per iteration

We can see that MERGE is  **$O(n)$**

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**MERGE**(L,R):

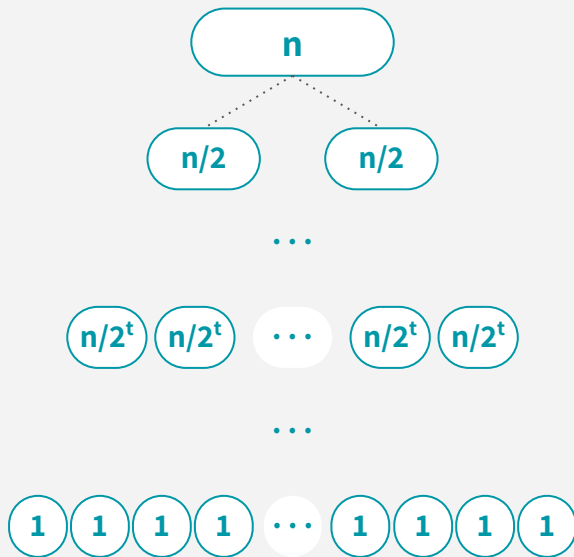
    result = length n array

This means that within one recursive call that processes an array/subarray of length  $n$ , the work done in that subproblem (creating subproblems & “merging” those results) is  **$O(n)$** .

    return result

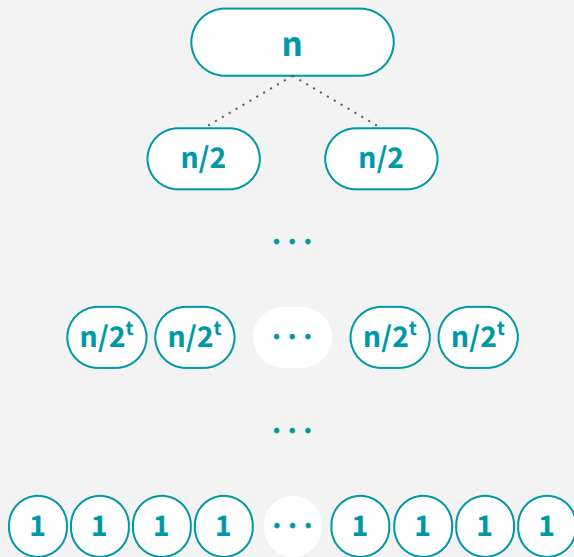
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# MERGESORT RECURSION TREE



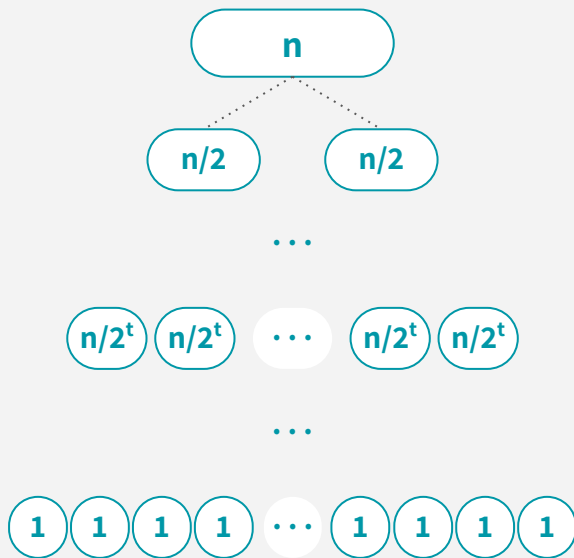
Level	Size of each Problem	# of Problems	Work done per Problem	Total work on this level
0				
1				
...				
t				
...				
?				

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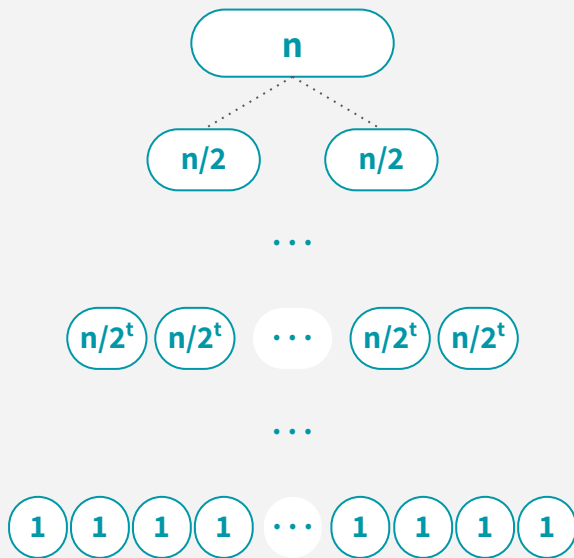
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1	$n/2^1$			
...				
t	$n/2^t$			
...				
$\log_2 n$	1			

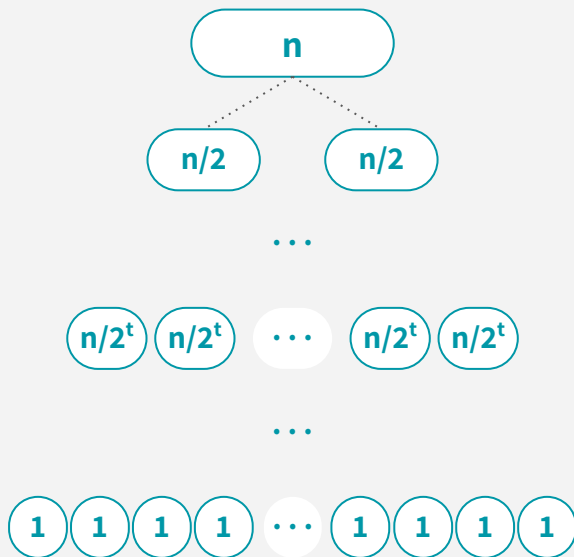
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...				
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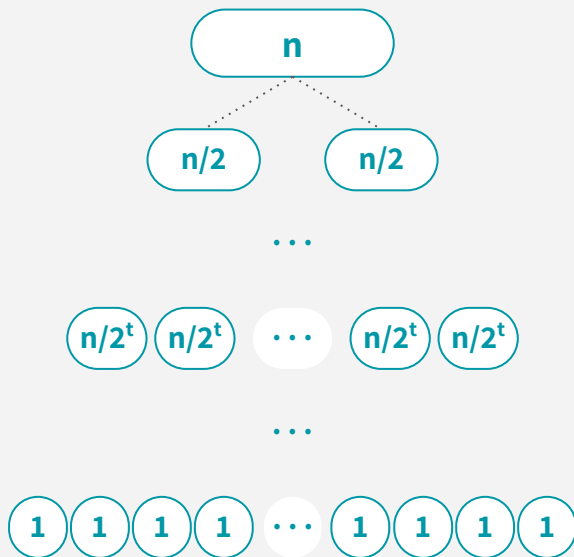
If a subproblem is of size **n**, then the work done in that subproblem is  **$O(n)$** .  
 $\Rightarrow$  **Work  $\leq c \cdot n$**  ( $c$  is a constant)



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...				
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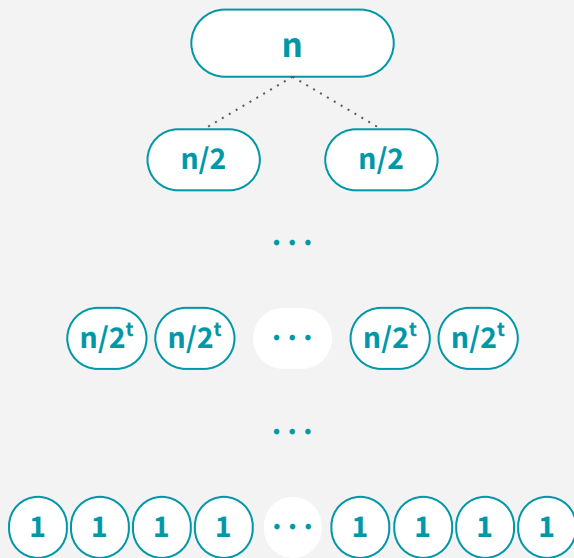


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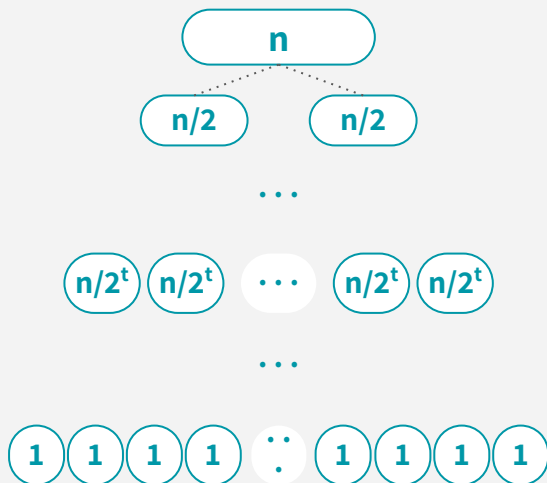


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We have  $(\log_2 n + 1)$  levels, each level has  $O(n)$  work total  $\Rightarrow$   **$O(n \log n)$**  work overall! <sup>17</sup>

# MERGESORT: $O(n \log n)$ RUNTIME

Using the “Recursion Tree Method” (i.e. drawing the tree & filling out the table),  
we showed that the runtime of MergeSort is  **$O(n \log n)$**



Level	Size of each Problem	# of Problems	Work done per Problem	Total work on this level
0	$n$	1	$c \cdot n$	<b><math>O(n)</math></b>
1	$n/2^1$	$2^1$	$c \cdot (n/2)$	$2^1 \cdot c \cdot (n/2) = \mathbf{O(n)}$
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...				
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سوال؟

رابطه بازگشتی

# RUNTIMES FOR RECURSIVE ALGOS

Previously, we used the “Recursion Tree Method” (i.e. drawing the tree & filling out the table) to manually add up all the work in the tree and find that the runtime of MergeSort is  **$O(n \log n)$** .

Drawing the tree & doing all that adding kind of takes a lot of work...  
Here's another way to reason about the runtime of a recursive algorithm like Mergesort:

*INTRODUCING...*

**RECURRENCE RELATIONS**

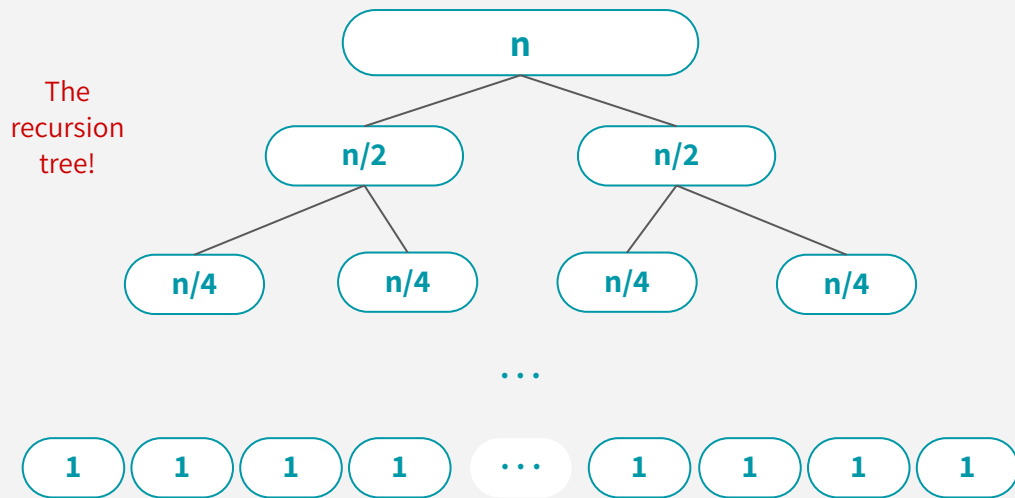
# RECURRENCE RELATIONS

Basically, Recurrence Relations give us a *recursive* way to express runtimes for *recursive* algorithms!

We can then employ some math-ier approaches to analyze these recurrence relations.

# RECURRENCE RELATIONS

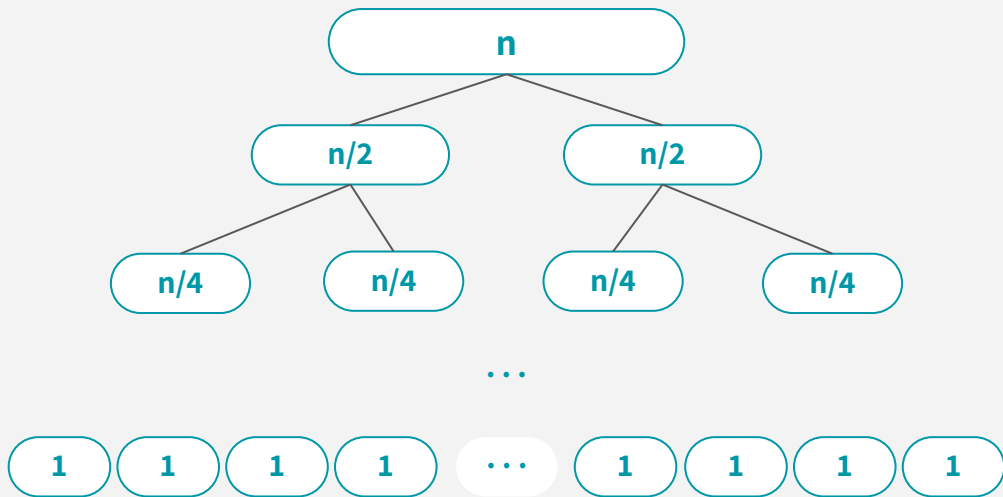
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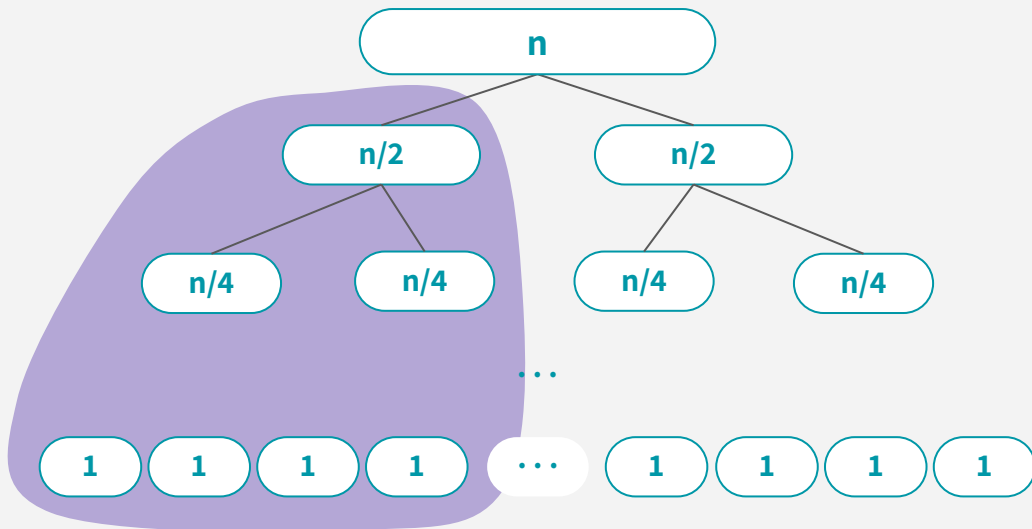
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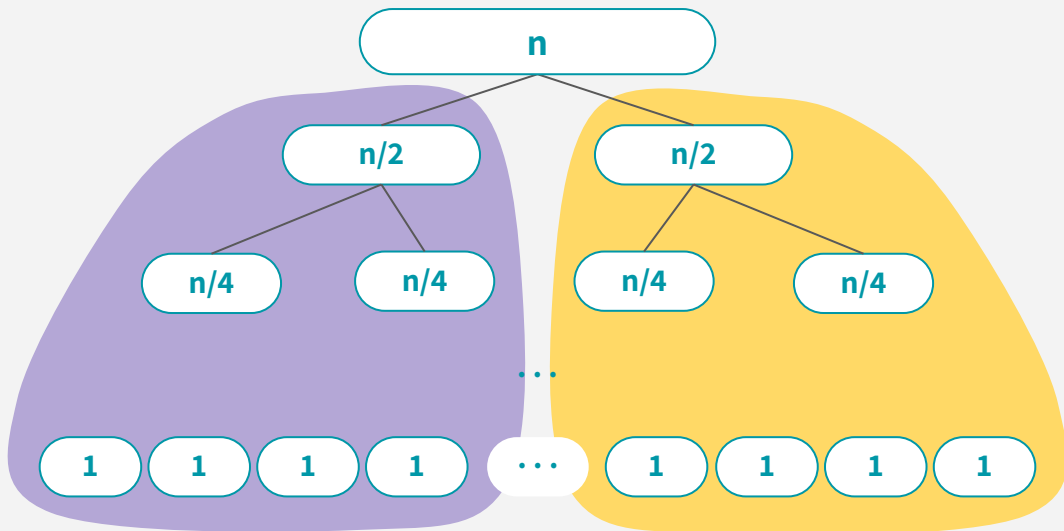


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total work in LEFT recursive call  
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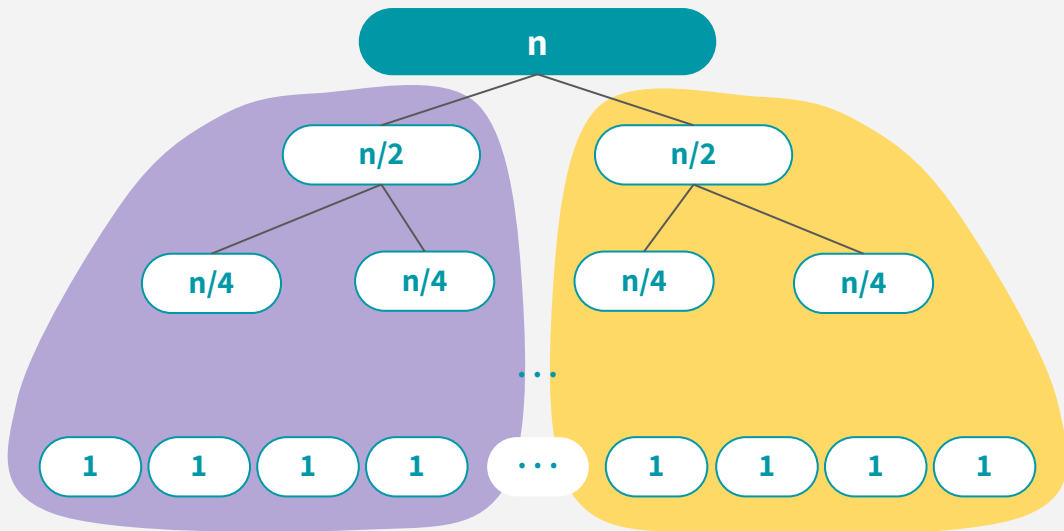
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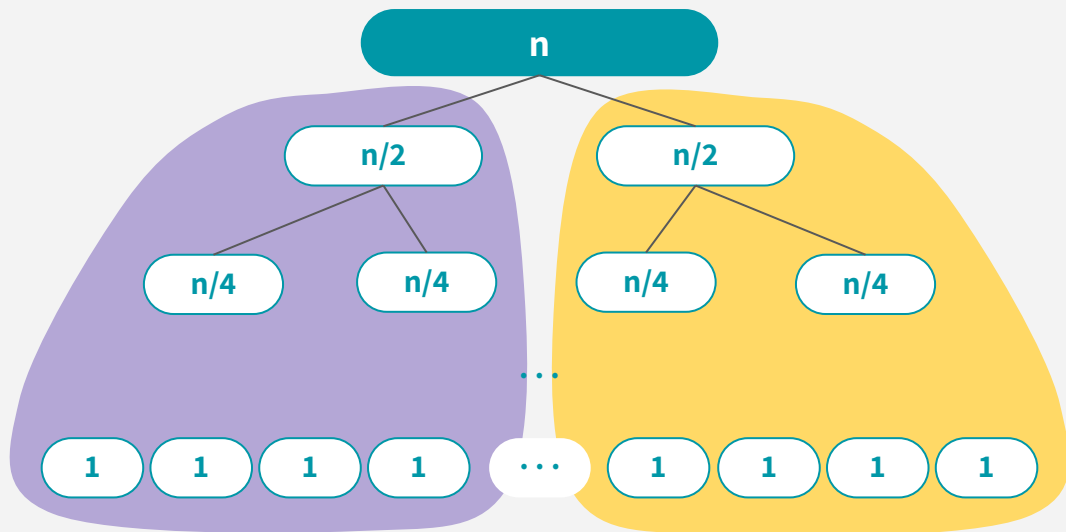
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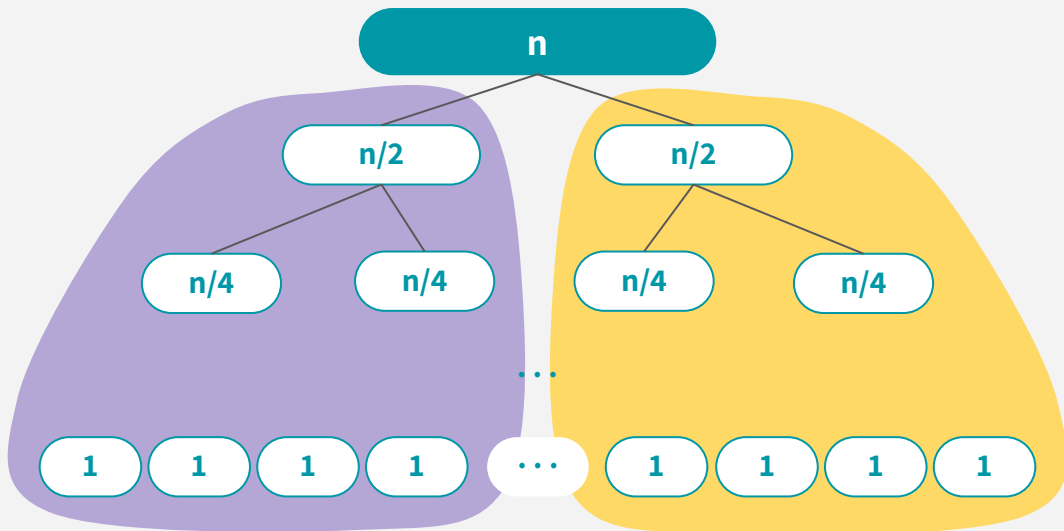
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work to create subproblems &  
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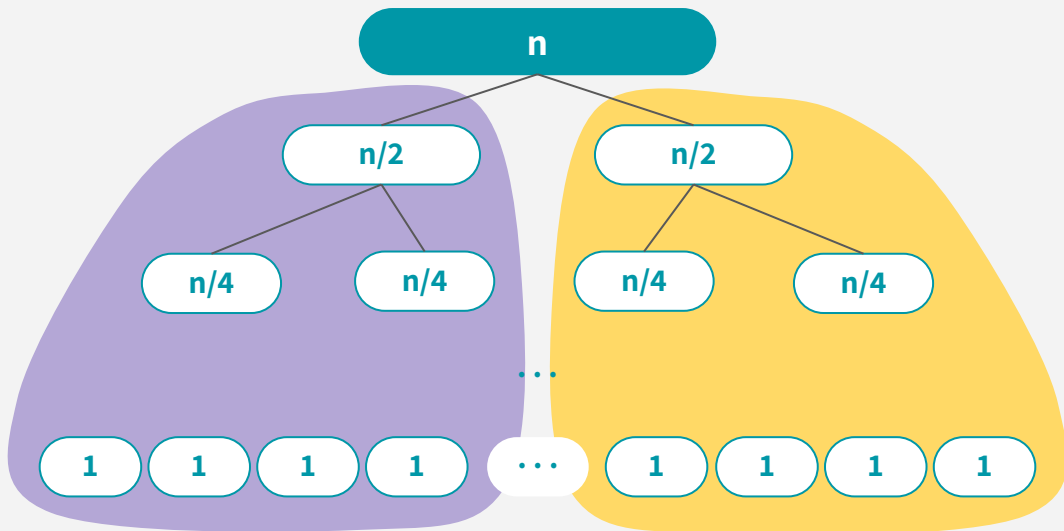
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To build the recurrence relation for MergeSort, we can think of its runtime as follows:



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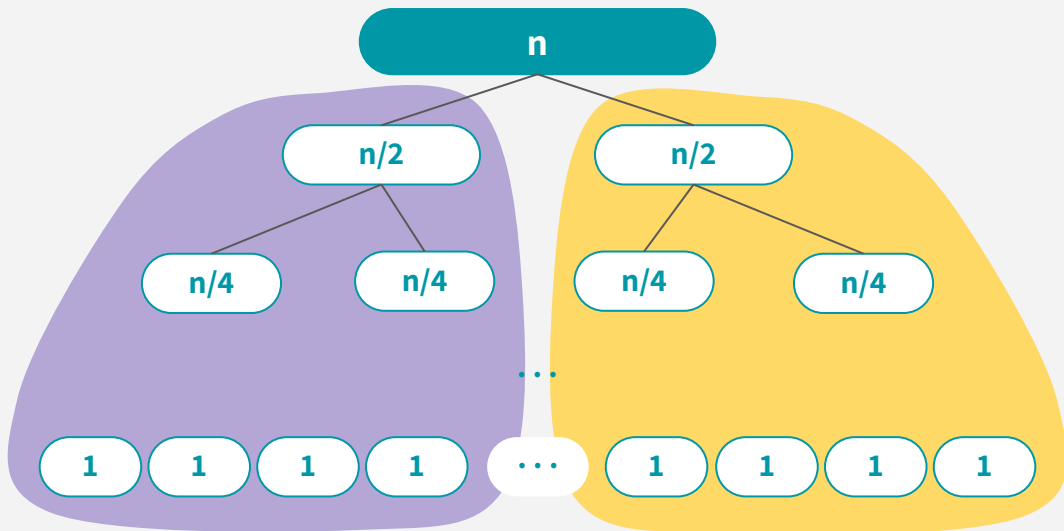
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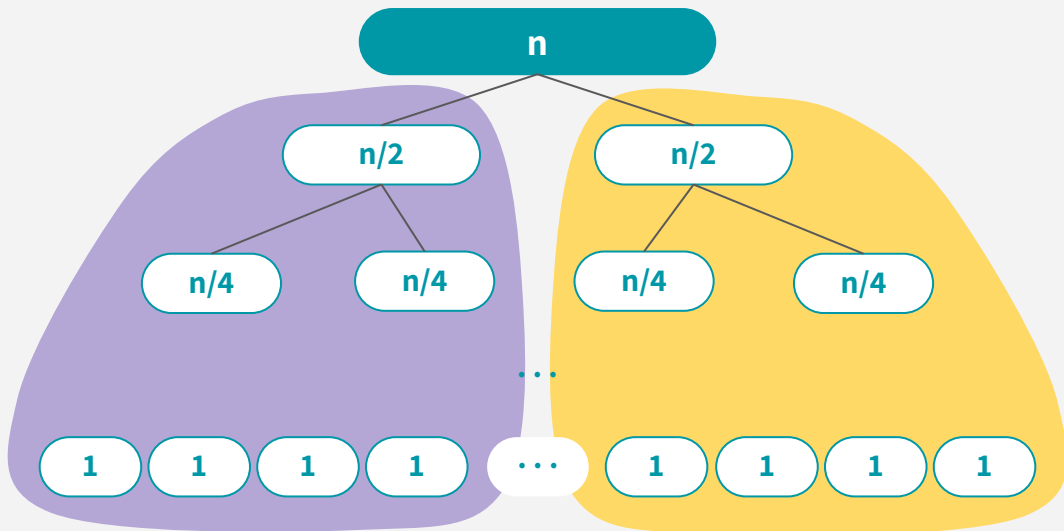
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**+**

**$O(n)$**



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## A note:

We're making a simplifying assumption here that  $n$  is a perfect power of two (otherwise, we should use floors and ceilings).

Turns out that if we do incorporate floors and ceilings, we still get constant size subproblems at level  $\lfloor \log_2 n \rfloor$ , and generally, the stuff we'll do in this class with Recurrence Relations will still work if we forget about floors and ceilings here.

$T(n) =$

$T(n/2)$

+

$T(n/2)$

+

$O(n)$

# RECURRENCE RELATIONS

To build the recurrence relation for MergeSort, we can think of its runtime as follows:

$$T(n) = T(n/2) + T(n/2) + O(n)$$

*since the subproblems are equal sizes, we can also write this as  $2 \cdot T(n/2)$*

This is a *recursive* definition for  $T(n)$ , so we also need a BASE CASE:

$$T(1) = O(1)$$

*No matter what  $T$  is,  $T(1) = O(1)$ . If it's greater than  $O(1)$ , then the problem size wouldn't actually be 1.*

Since we already used the Recursion Tree to compute the runtime of MergeSort, we know that  **$T(n) = O(n \log n)$** .

# EXAMPLE RECURRENCE RELATIONS

## Useless Divide-and-Conquer Multiplication

$$T(n) = 4 \cdot T(n/2) + O(n)$$
$$T(n) = O(n^{\log_2 4}) = \mathbf{O(n^2)}$$

## Karatsuba Integer Multiplication

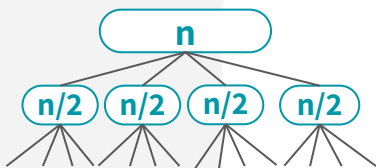
$$T(n) = 3 \cdot T(n/2) + O(n)$$
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## MergeSort

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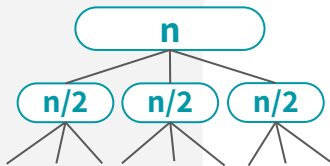
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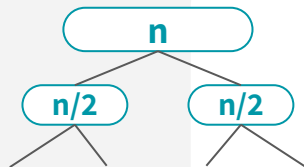
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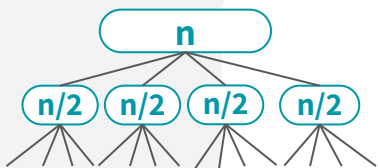


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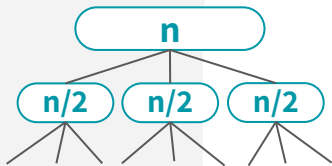
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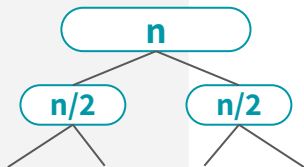
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$$T(n) = \mathbf{O(n \log n)}$$

*IS THERE A*  
***PATTERN***  
***???***



سوال؟

# قضیه اصلی

**فرمولی برای حل بسیاری از روابط بازگشتی  
(اما نه همه آنها!)**

# THE MASTER THEOREM

Suppose that  $a \geq 1$ ,  $b > 1$ , and  $d$  are constants (i.e. independent of  $n$ ).

Suppose  $T(n) = a \cdot T(n/b) + O(n^d)$ . The Master Theorem states:



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Suppose that  $\mathbf{a} \geq 1$ ,  $\mathbf{b} > 1$ , and  $\mathbf{d}$  are constants (i.e. independent of  $\mathbf{n}$ ).

Suppose  $\mathbf{T(n)} = \mathbf{a \cdot T(n/b)} + \mathbf{O(n^d)}$ . The Master Theorem states:

$$T(n) = \begin{cases} \Theta(n^d \log n) & \text{if } a = b^d \\ \Theta(n^d) & \text{if } a < b^d \\ \Theta(n^{\log_b(a)}) & \text{if } a > b^d \end{cases}$$

**a**: number of subproblems (branching factor)

**b**: factor by which input size shrinks (shrinking factor)

**d**: need to do  $O(n^d)$  work to create subproblems + “merge” their solutions

# MASTER THEOREM EXAMPLES

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$$a = 4$$

$$b = 2$$

$$d = 1$$

# MASTER THEOREM EXAMPLES

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**USELESS DIVIDE & CONQUER  
MULTIPLICATION**

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$$\mathbf{a = 4}$$

$$\mathbf{b = 2}$$

$$\mathbf{d = 1}$$

$$\mathbf{a > b^d}$$

# MASTER THEOREM EXAMPLES

$$T(n) = \begin{cases} \Theta(n^d \log n) & \text{if } a = b^d \\ \Theta(n^d) & \text{if } a < b^d \\ \Theta(n^{\log_b(a)}) & \text{if } a > b^d \end{cases}$$

**a**: # of subproblems (branching factor)

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**d**: need to do  $O(n^d)$  work to create subproblems + “merge” solutions

**USELESS DIVIDE & CONQUER  
MULTIPLICATION**

$$T(n) = 4 \cdot T(n/2) + O(n) \\ T(n) = O(n^{\log_2 4}) = O(n^2)$$

$$\begin{aligned} a &= 4 \\ b &= 2 \\ d &= 1 \end{aligned}$$

$$a > b^d$$

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$$T(n) = 3 \cdot T(n/2) + O(n)$$

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سوال؟

# اثبات قضيه اصلي

# MASTER THEOREM “INTUITION”

$$T(n) = \begin{cases} \Theta(n^d \log n) & \text{if } a = b^d \\ \Theta(n^d) & \text{if } a < b^d \\ \Theta(n^{\log_b(a)}) & \text{if } a > b^d \end{cases}$$

**amount of work at each level ~ same**

**highest level “dominates”:** work per level decreases (subproblem work shrinks more!)

**leaves “dominate”:** work per level increases (branch more!)

**a:** number of subproblems (branching factor)

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# MASTER THEOREM “INTUITION”

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**To see why this is true:**

We need to look at a “generalized”  
recursion tree

increases (branch more.)

**a**: number of subproblems (branching factor)

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# MASTER THEOREM “INTUITION”

Original set up:  $T(n) = a \cdot T(n/b) + O(n^d)$

We're going to suppose that  $T(n) \leq a \cdot T(n/b) + c \cdot n^d$

Wait a minute: Is it okay to just replace  $O(n^d)$  with  $c \cdot n^d$ ? What about  $n_0$ ? Do we just drop that? For simplicity, we're going to assume that we're using  $n_0 = 1$  in the definition of big-O. (The proof of the Master Theorem” will work for larger  $n_0$  too - verify this yourself!)

# GENERALIZED RECURRENCE TREE

1. Draw the tree for  $T(n) = a \cdot T(n/b) + c \cdot n^d$
2. Fill out the table & sum up last column (from  $t = 0$  to  $t = \log_b n$ )

LEVEL	# OF PROBLEMS	SIZE OF EACH PROBLEM	WORK PER PROBLEM	TOTAL WORK AT THIS LEVEL
0	1	n	$c \cdot n^d$	$1 \cdot c \cdot n^d$
1	a	n/b	$c \cdot (n/b)^d$	$a \cdot c \cdot (n/b)^d$
...				
t	$a^t$	$n/b^t$	$c \cdot (n/b^t)^d$	$a^t \cdot c \cdot (n/b^t)^d$
...				
$\log_b n$	$a^{\log_b n}$	$n/b^{\log_b n} = 1$	$c \cdot (n/b^{\log_b n})^d$	$a^{\log_b n} \cdot c \cdot (n/b^{\log_b n})^d$

Total amount of work:

$$c \cdot n^d \cdot \sum_{t=0}^{\log_b(n)} \left(\frac{a}{b^d}\right)^t$$

(add work across all levels up, then factor out the  $c$  &  $n^d$  terms & write in summation form)

# GENERALIZED RECURRENCE TREE

1. Draw the tree for  $T(n) = a \cdot T(n/b) + c \cdot n^d$
2. Fill out the table & sum up last column (from  $t = 0$  to  $t = \log_b n$ )

$$\text{So } T(n) \leq c \cdot n^d \cdot \sum_{t=0}^{\log_b(n)} \left(\frac{a}{b^d}\right)^t$$

We can verify that for each of the three cases ( $a =, <, \text{ or } > b^d$ ), this equation above gives us the desired results:

$$T(n) = \begin{cases} \Theta(n^d \log n) & \text{if } a = b^d \\ \Theta(n^d) & \text{if } a < b^d \\ \Theta(n^{\log_b(a)}) & \text{if } a > b^d \end{cases}$$

## CASE 1: $a = b^d$

$$T(n) = \begin{cases} \Theta(n^d \log n) & \text{if } a = b^d \\ \Theta(n^d) & \text{if } a < b^d \\ \Theta(n^{\log_b(a)}) & \text{if } a > b^d \end{cases}$$

$$\begin{aligned} T(n) &= c \cdot n^d \cdot \sum_{t=0}^{\log_b(n)} \left( \frac{a}{b^d} \right)^t \\ &= c \cdot n^d \cdot \sum_{t=0}^{\log_b(n)} 1 \\ &= c \cdot n^d \cdot (\log_b(n) + 1) \\ &= c \cdot n^d \cdot \left( \frac{\log(n)}{\log(b)} + 1 \right) \\ &= \Theta(n^d \log(n)) \end{aligned}$$

This is equal to 1!

## CASE 2: $a < b^d$

$$T(n) = \begin{cases} \Theta(n^d \log n) & \text{if } a = b^d \\ \Theta(n^d) & \text{if } a < b^d \\ \Theta(n^{\log_b(a)}) & \text{if } a > b^d \end{cases}$$

$$\begin{aligned} T(n) &= c \cdot n^d \cdot \sum_{t=0}^{\log_b(n)} \left( \frac{a}{b^d} \right)^t \\ &= c \cdot n^d \cdot [\text{some constant}] \\ &= \Theta(n^d) \end{aligned}$$

This is less than 1!

Geometric series with the “multiplier”  $< 1$  & constant!

## CASE 2: $a > b^d$

$$T(n) = \begin{cases} \Theta(n^d \log n) & \text{if } a = b^d \\ \Theta(n^d) & \text{if } a < b^d \\ \Theta(n^{\log_b(a)}) & \text{if } a > b^d \end{cases}$$

$$\begin{aligned} T(n) &= c \cdot n^d \cdot \sum_{t=0}^{\log_b(n)} \left( \frac{a}{b^d} \right)^t \\ &= \Theta \left( n^d \left( \frac{a}{b^d} \right)^{\log_b(n)} \right) \\ &= \Theta \left( n^{\log_b(a)} \right) \end{aligned}$$

This is greater than 1!

The  $n^d$  term cancels  
with  $(b^d)^{\log_b n}$ !  
And  $a^{\log_b n} = n^{\log_b a}$ !

Use the geometric  
series formula to  
convince yourself that  
this is legitimate!

# WE CHECKED ALL THREE CASES!

$$T(n) = a \cdot T(n/b) + O(n^d)$$

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