# Player Behavior and Team Strategy in Robocup's Simulation League 3D

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## **Outline of Topics**

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- 3 Agent
- **4** Coordination
- 6 Results
- **6** Conclusion



# Robocup Competition

# Soccer Simulation League

### Connection

## Perception

#### Localization

# Localization Filtering

## Motions and Movement

#### XML Based Motions

## **TEXT Based Motions**

## Actions

# Simple Actions

# **Complex Actions**

## Vision Actions

## Other Sensors' Actions

## Communication

# Messages and Communication

#### Coordinations Beliefs

### Subsets in Coordination

# Coordination Splitter

## Soccer Field Value

#### **Active Positions**

## **Active Coordination**

## Team Formation

# Role Assignment Function

## Positions for Support Subset

# Support Coordination

# Mapping Cost

## Want More Information?

Team	Ρ	W	D	L	F	Α	Pts
AST3D	-	-	-	-	-	-	-
NomoFC	-	-	-	-	-	-	-
OxBlue	-	-	-	-	-	-	-
FUTK3D	-	-	-	-	-	_	-
L3M-SIM	-	-	-	-	-	_	-
FARZANEGAN	_	_	_	_	_	_	_

Table: Easy Mini Tournament

## Want More Information?