# INTERFACING WITH THE RASPBERRY PI

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#### SSH

- Firewall: block some internet ports
- Secure Shell (SSH): Program that allow you to access machine remotely
- Telnet: SSH not secure
  - Linus has an SSH client
  - RPie has an SSH server
- ssh userName@IPAddress #Of server machine #Run SSH Client
- SSHDeamon: A process that waits a client to request a connection (not enabled by default)
- ifconfig #Get RPie IP address (wlan0) #Because it doesn't have a DN
- PS: IP address changes every time we reboot the RPie

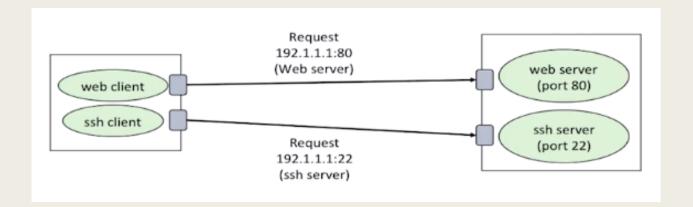
#### **Protocols**

- Protocol: Set of rules defining:
  - How data should be transferred
  - What data contained in each packet
- Every packet contains a header (destination, source) and payload (data)
  - IP: Internet Protocol (Host to host)
  - UDP: Unreliable Datagram Protocol (Complicated, process to process)
  - TCP: Transmission Control Protocol (Simple)

PS: Port + IP = Internet

- IPv6 (128 bit) vs IPv4 (32 bit)
- Ports: (Example: HTTP-80; SSH-22)
- nslookup domainName #Give IP@ of domainName
- Domain Name System: Determine between <u>host name</u> (@IP) and <u>domain name</u> (URL)

# Sockets (1)



- Socket: End point of a connection
- Socket interface: Programming interface to perform network connection → Based on C/S programming
- Socket client:
- import socket #Socket python library
- ms = socket.socket(sock.AF\_INET,socket.SOCK\_STREAM) #Create a socket #Arg1: Internet, Arg2: TCP
- host = socket.gethostbyname("URL") #Convert URL to IP@
- ms.connect((host,80)) #Create connection to host on port 80
- message = "GET / HTTP/1.1\r\n\r\n" #/: Directory, 1.1: Version, \r\n\r\n: End of session
- ms.sendall(message) #Send data
- data = ms.recv(maxNumberOfBytes) #Recieve HTML data on a blocking wait
- ms.close()

## Sockets (2)

## Sockets (3)

- Socket server: Server need to wait for a request to come in
- ms.bind("",port) #"" to receive from any host, port=1234 for example
- ms.listen(backLog=numberOfClientsWaitingInLine) #Get ready to accept requests
- conn, IPaddr = ms.accept() #Accept request to receive and send data
- conn.sendall(); conn.recv(); conn.close(); ms.close()
- resp = conn.getresponse(); content = resp.read() #Read content
- <u>Live server</u>: Server that continues its life (after a request)
- PS: if data==b'message' #Convert to byte array because data's type is a byte array
- PuTTY: SSH program for Windows
- NetCat: Program that sends and receives requests
- nc IP@ Port #Send a request
- nc -I Port #Listen for a request

## Sockets (4)

```
import socket
import sys
mysock = socket.socket(socket.AF INET,
                    socket.SOCK STREAM)
try:
     mysock.bind("", 1234)
except socket.error:
      print ("Failed to bind")
      sys.exit()
mysock.listen(5)
while True:
      conn, addr = mysock.accept()
     data = conn.recv(1000)
      if not data:
            break
      conn.sendall(data)
conn.close()
mysock.close()
```

```
import socket
import sys
try:
      mysock = socket.socket(socket.AF INET, socket.SOCK STREAM)
except socket.error:
      print ("Failed to create socket")
      sys.exit()
try:
      host = socket.gethostbyname("www.google.com")
except socket.gaierror:
      print ("Failed to get host")
      sys.exit()
mysock.connect(host, 80)
message = "GET / HTTP/1.1\r\n\r\n"
try:
      mysock.sendall(message)
except socket.error:
      print ("Failed to send")
      sys.exit()
data = mysock.recv(1000)
print(data)
mysock.close()
```

### Protocol-Specific Libraries

- Socket library → Low level library → Good for ad hoc communication (Must know protocols)
- PS: RPie can't handle some operations → Need of online servers and clouds
- import http.client
- conn = httplib.HTTPConnection("URL")
- conn.request("GET","/") #GET=Operation; /=Directory
- Web-based services = Services in the cloud  $\rightarrow$  "HTTP" messages: Remote server x Client request
- $\blacksquare$  API: Application Programming Interface  $\rightarrow$  Format of messages between client and server (Basic-HTTP)
- SDK: Software Development Kit → Set of tools to support the use of an API (library functions)

## Twython

- sudo apt-get update
- sudo apt-get install python -pip #PIP: Python installer for packages
- sudo pip install twython
- → 4 keys for authentification
- from Twython import Twython
- #We do initialization for the 4 keys
- api=Twython(key1,key2,key3,key4)
- api.update\_statuts(status="messageToSend") #Post a tweet
- class myStreamer (TwythonStreamer) #Extend a class and change what you want
- statuses.filter() #Search for text in streams
- stream.status\_filter(track='wordToTrack') #Search for a word in stream
- execfile("filename.extension") #Python command to execute a file

```
class MyStreamer(TwythonStreamer):
    def on_success(self, data):
        if 'text' in data:
            print("Found it.")
```

#### Camera

- Camera: by USB vs by CSI (Camera Serial Interface)
- sudo raspi-config → Enable camera → Reboot Pi
- sudo apt-get install python3-picamera
- import picamera
- camera = picamera.PiCamera() #Create a camera object
- camera.capture("nameOfImage.jpg") #Capture an image
- camera.start\_preview(); camera.stop\_preview(); #Take a preview
- import time; camera.start\_recording("nameOfVideo.h264")
- time.sleep(timeInSeconds); camera.stop\_recording() #Create a video
- for filename in camera.capture\_continuous(): time.sleep(timeInSeconds) #Take picture every sec

```
mysocket = socket.socket()
mysocket.connect(('aserver', 8000))
conn = mysocket.makefile('wb')
camera.capture(conn, 'jpeg')
```

#### Servo

- <u>DC</u>: Control the speed vs <u>Servo</u>: Control the angle
- 1 ms width = 0 degrees  $\rightarrow$  2 ms width = 180 degrees
- o For motors, we use external power supply because they consume a lot of power
- $\circ$  We want all the grounds to be related  $\rightarrow$  Common ground (Battery, RPie, Servo)
- Only pin 12 & 24 are PWM
- $\circ$  Resistor is needed between the servo and the pin for protection (1k $\Omega$ )
- pwm=GPIO.PWM(pinNumber, Frequency=50) #Set pin as PWM
- pwm.start(0) #Set duty cycle to low all the time
- pwm.ChangeDutyCycle(valueOfDutyCycle)
- PS: Any object that is related to pin, we do a PULL UP for it