```
1)# Question1.py
```

```
import numpy as np
def logisticregr(theta, n, m):
variable, and coefficient matrix (m+1*1)
matrix
columns where 1st column is of ones
  Y = Y.astype(int)
```

```
know (theta = # of flips/ n)
random sets of inputs whose output is reversed
  #### ----- #####
  return X, Y, beta
if name == " main ":
  X, Y true, beta true = logisticregr(theta, n, m)
  print("shape of X is ", X.shape)
  print("shape of Y is ", Y true.shape)
  print("X matrix is \n", X)
```

2 and 4)# Question2 and Question 4.py

```
import argparse # Commandline input
import numpy as np
from numpy.linalg import norm
```

```
import Q1 as q1 # importing First Question solution
parser = argparse.ArgumentParser()
parser.add argument(
parser.add argument(
  type=float,
args = parser.parse args()
def cost(Y pred, Y true, beta):
respectively
denomenator in regularization term
  if args.regularization == "0":
```

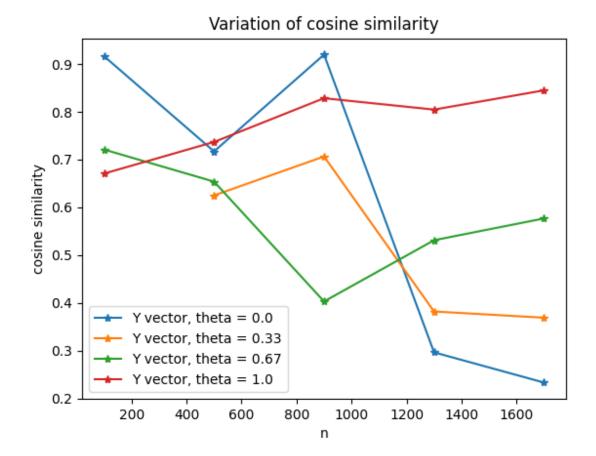
```
cost = -np.mean(Y true * np.log(Y pred) + (1 - Y true) * (np.log(1 + y true) * (np.log
             elif args.regularization == "11":
              elif args.regularization == "12":
                                 cost = -np.mean(Y true * np.log(Y pred) + (1 - Y true) * (np.log(1))
                                                 beta**2
             return cost
def gradientdescent(X, Y true, epochs, threshold, LR):
             beta = np.random.rand(X.shape[1], 1) # initial values of beta
             for j in range(epochs):
                                 if args.regularization == "0":
                                                     for i in range(1, X.shape[1]):
i]).reshape(Y true.shape[0], 1)
args.regconstant * beta[0] / np.abs(beta[0]) # intercept
```

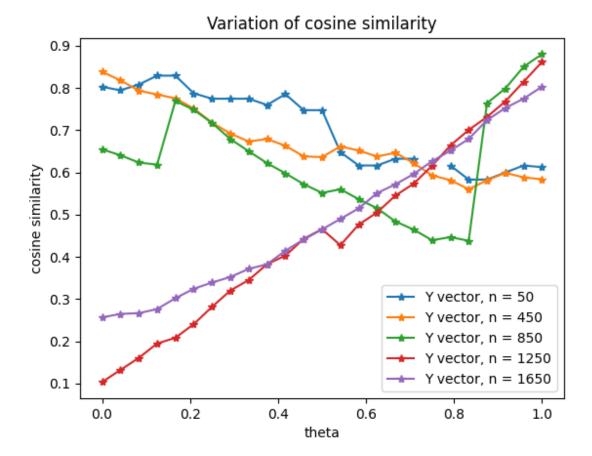
```
residualderivative = -(Y true - Y pred) * np.array(X[:,
i]).reshape(
                   Y true.shape[0], 1
args.regconstant * 2 * beta[0] # intercept
               residualderivative = (
i]).reshape(Y true.shape[0], 1)
new betas
           if j == epochs - 1:
       else:
          break
(norm(beta true.flatten()) * norm(beta.flatten()))
  Y pred = Y pred.astype(int)
```

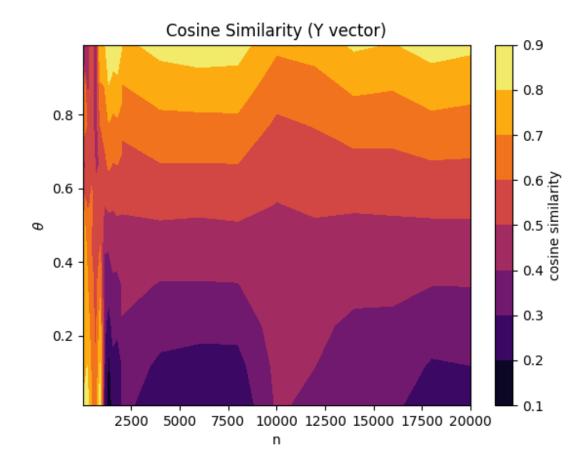
```
return beta, new_cost, j, cosinesim_Y

if __name__ == "__main__":
    theta = 0.8
    n = 1000
    m = 50
    X, Y_true, beta_true = q1.logisticregr(theta, n, m)
    print(f"True (Original) beta vector: {beta_true}")
    print(f"True (Original) output vector: {Y_true}")
    beta_new, new_cost, iteration, cosinesim_Y = gradientdescent(X, Y_true, epochs=10000, threshold=0.00001, LR=0.001)
    print(f"Obtained beta vector after gradient descent: {beta_new}")
    print(f"Cosine similarity between True beta vector and beta vector after gradient descent is {cosinesim_beta}")
    print(f"Cosine similarity between True Y vector and Y vector after gradient descent is {cosinesim_beta}")
```

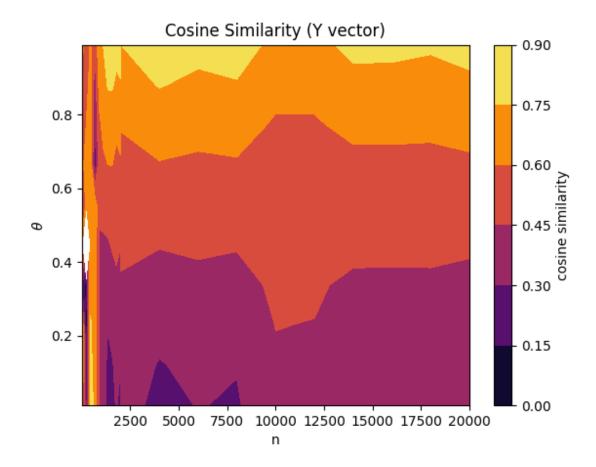
Variation of cosine similarity between Y_true and Y_pred considering L1 regularization:





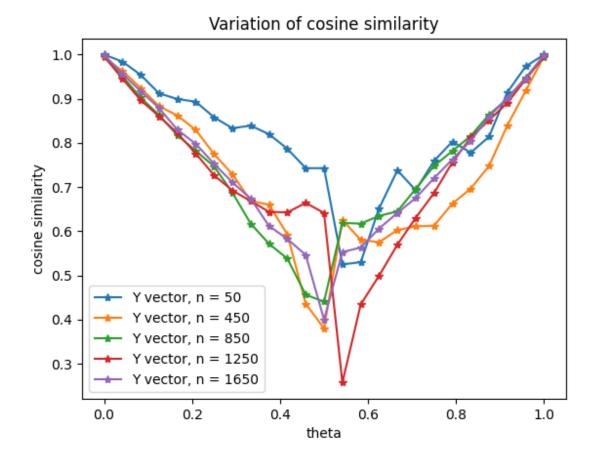


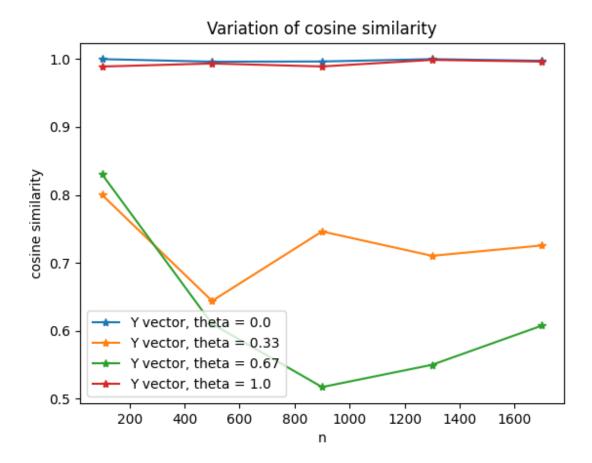
Variation of Cosine similarity using L2 regularization:

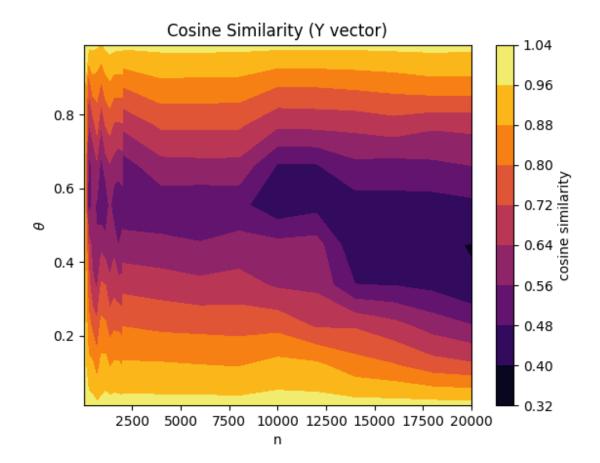


```
if name == " main ":
0<=theta<=1
q2.gradientdescent(X, Y true, 10000, 0.000001, 0.001)
label="Y vector, n = " + str(n))
```

```
q2.gradientdescent(X, Y true, 10000, 0.000001, 0.001)
label="Beta vector, theta = " + str(theta))
label="Y vector, theta = " + str(round(theta, 2)))
np.linspace(2000, 20000, 10, dtype=int)))  # non-linear spacing
```







```
# Question5.py
import argparse # Commandline input

import numpy as np
from numpy.linalg import norm

parser = argparse.ArgumentParser()
parser.add_argument(
   "-regression",
   type=str,
   default="linear",
```

```
parser.add argument(
parser.add argument(
  type=float,
args = parser.parse args()
class linear logistic reg:
      self.theta = theta
      self.m = m
       self.threshold = threshold
  def Regression(self):
regression)
```

```
columns where 1st column is of ones
      beta = np.random.rand(self.m + 1, 1) # Coefficients
      if args.regression == "linear":
size=(self.n, 1)
              np.matmul(X, beta) + error
shape= Y shape (n*1)
          Y = Y.astype(int)
          noise = np.random.binomial(n=1, p=self.theta, size=(self.n, 1))
      return X, Y, beta
```

```
beta = np.where(beta == 0, 0.01, beta)
      if args.regularization == "0":
          cost = -np.mean(Y true * np.log(Y pred) + (1 - Y true) *
(np.log(1 - Y pred))) # initial cost function
(np.log(1 - Y pred))) + args.regconstant * np.sum(
      return cost
  def gradientdescent(self, X, Y true):
      beta = np.random.rand(X.shape[1], 1) # initial values of beta
```

```
beta)) # intercept
               for i in range(1, X.shape[1]):
                   residualderivative = (
                      -2 * (Y true - np.matmul(X, beta)) * np.array(X[:,
i]).reshape(Y true.shape[0], 1)
              new cost = sum((Y true - Ypred) ** 2) # Cost function for
the new betas
              print(new cost)
              else:
                  break
      if args.regression == "logistic":
prediction
              if args.regularization == "0":
```

```
for i in range(1, X.shape[1]):
np.array(X[:, i]).reshape(Y_true.shape[0], 1)
sum(residualderivative)
                   beta[0] = (
args.regconstant * beta[0] / np.abs(beta[0])
                       residualderivative = -(Y true - Y pred) *
np.array(X[:, i]).reshape(
sum(residualderivative)
args.regconstant * 2 * beta[0] # intercept
                           -2 * (Y true - Y pred) * np.array(X[:,
i]).reshape(Y true.shape[0], 1)
                       beta[i] = beta[i] - self.LR *
sum(residualderivative)
for the new betas
for the new betas
```

```
else:
                  break
          Y pred = Y pred.astype(int)
(norm(Y true.flatten()) * norm(Y pred.flatten()))
          return beta, new cost, j, cosinesim Y
if name == " main ":
epochs=10000, threshold=0.00001, LR=0.001)
  X, Y true, beta true = test.Regression()
```

3) loss function = - [ylogy + (1-y)log(1-ŷ)]

y > data
$$\hat{g} = \sigma(2) = \frac{1}{1+e^{-2}} \text{ where } z = \vec{z} \cdot \vec{\beta} = \sum_{i} \vec{\lambda}_{i}^{2}$$

$$\frac{\partial \vec{\lambda}}{\partial \beta_{i}} = \frac{\partial \vec{\lambda}}{\partial \hat{y}} \frac{\partial \vec{\gamma}}{\partial z} \frac{\partial \vec{\gamma}}{\partial \beta_{i}}$$

$$\frac{\partial \vec{\lambda}}{\partial \beta_{i}} = \frac{\partial \vec{\lambda}}{\partial \hat{y}} \frac{\partial \vec{\gamma}}{\partial z} \frac{\partial \vec{\gamma}}{\partial \beta_{i}}$$

$$= - \frac{1}{1+e^{-2}} \frac{1-y}{2} \frac{1-y}{2}$$

$$= - \frac{1}{1+e^{-2}} \frac{1-y}{2} = - \frac{1}{1+e^{-2}} \frac{1-z}{2}$$

$$= - \frac{1}{1+e^{-2}} \frac{1-z}{2} = - \frac{1}{1+e^{-2}} \frac{1-z}{2}$$

$$= - \frac{1}{1+e^{-2}} \frac{1-z}{2} = - \frac{1}{1+e^{-2}} \frac{1-z}{2}$$

$$= - \frac{1}{1+e^{-2}} \frac{1-z}{2}$$

$$\frac{\partial L}{\partial R_i} = \left(-\frac{y}{y} + \frac{1-y}{100}\right) \left(y^2 \left(1-y^2\right) \frac{\partial z}{\partial R_i^2}\right)$$

$$As \quad x_0 = 1 \quad \therefore \quad \frac{\partial z}{\partial P_0} = \frac{\partial P_0}{\partial P_0} = 1$$

$$\forall \text{ other } x_n, \text{ where } n \neq 0$$

$$\vdots \quad \frac{\partial z}{\partial R_i} = x_i^2$$

$$\vdots \quad \frac{\partial z}{\partial R_i} = x_i$$