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```
# Include the library files
import I2C_LCD_driver
import RPi.GPIO as GPIO
from time import sleep
```

```
# Enter column pins
C1 = 5
C2 = 6
C3 = 13
C4 = 19
```

```
# Enter row pins
R1 = 12
R2 = 16
R3 = 20
R4 = 21
```

```
# Enter buzzer pin
buzzer = 17
```

```
# Enter green LED pin
greenLED = 27
```

```
# Enter red LED pin
redLED = 22
```

```
# Create an object for the LCD
lcd = I2C_LCD_driver.lcd()
# Starting text
lcd.lcd_display_string("System loading", 1, 1)
for a in range(0, 16):
    lcd.lcd_display_string(".", 2, a)
    sleep(0.1)
lcd.lcd_clear()
```

```
# The GPIO pin of the column of the key that is currently
# being held down or -1 if no key is pressed
keypadPressed = -1
```

```
# Enter your PIN
```

```
secretCode = "A55C"
```

```
input = ""
```

```
# Setup GPIO
```

```
GPIO.setwarnings(False)
```

```
GPIO.setmode(GPIO.BCM)
```

```
GPIO.setup(buzzer, GPIO.OUT)
```

```
GPIO.setup(greenLED, GPIO.OUT)
```

```
GPIO.setup(redLED, GPIO.OUT)
```

```
GPIO.output(greenLED, GPIO.LOW)
```

```
GPIO.output(redLED, GPIO.LOW)
```

```
# Set column pins as output pins
```

```
GPIO.setup(C1, GPIO.OUT)
```

```
GPIO.setup(C2, GPIO.OUT)
```

```
GPIO.setup(C3, GPIO.OUT)
```

```
GPIO.setup(C4, GPIO.OUT)
```

```
# Set row pins as input pins
```

```
GPIO.setup(R1, GPIO.IN, pull_up_down=GPIO.PUD_DOWN)
```

```
GPIO.setup(R2, GPIO.IN, pull_up_down=GPIO.PUD_DOWN)
```

```
GPIO.setup(R3, GPIO.IN, pull_up_down=GPIO.PUD_DOWN)
```

```
GPIO.setup(R4, GPIO.IN, pull_up_down=GPIO.PUD_DOWN)
```

```
# This callback registers the key that was pressed if no other key is currently pressed
```

```
def keypadCallback(channel):
```

```
    global keypadPressed
```

```
    if keypadPressed == -1:
```

```
        keypadPressed = channel
```

```
# Detect the rising edges
```

```
GPIO.add_event_detect(R1, GPIO.RISING, callback=keypadCallback)
```

```
GPIO.add_event_detect(R2, GPIO.RISING, callback=keypadCallback)
```

```
GPIO.add_event_detect(R3, GPIO.RISING, callback=keypadCallback)
```

```
GPIO.add_event_detect(R4, GPIO.RISING, callback=keypadCallback)
```

```
# Sets all rows to a specific state.
```

```
def setAllRows(state):
```

```
    GPIO.output(C1, state)
```

```
    GPIO.output(C2, state)
```

```
    GPIO.output(C3, state)
```

```
    GPIO.output(C4, state)
```

```
# Check or clear PIN
```

```

def commands():
    global input
    pressed = False
    GPIO.output(C1, GPIO.HIGH)

    # Clear PIN
    if GPIO.input(R1) == 1:
        print("Input reset!")
        lcd.lcd_clear()
        lcd.lcd_display_string("Clear", 1, 5)
        sleep(1)
        pressed = True
    GPIO.output(C1, GPIO.HIGH)
    # Check PIN
    if not pressed and GPIO.input(R2) == 1:
        if input == secretCode:
            print("Valid Key.")
            lcd.lcd_clear()
            lcd.lcd_display_string("Successful", 1, 3)
            GPIO.output(greenLED, GPIO.HIGH)
            GPIO.output(buzzer, GPIO.HIGH)
            sleep(0.3)
            GPIO.output(buzzer, GPIO.LOW)
            sleep(0.3)
            GPIO.output(greenLED, GPIO.LOW)
            GPIO.output(buzzer, GPIO.HIGH)
            sleep(0.3)
            GPIO.output(buzzer, GPIO.LOW)
            sleep(0.3)
            GPIO.output(greenLED, GPIO.HIGH)
            GPIO.output(buzzer, GPIO.HIGH)
            sleep(0.3)
            GPIO.output(buzzer, GPIO.LOW)
        else:
            print("Invalid key - Try Again.")
            lcd.lcd_clear()
            lcd.lcd_display_string("Invalid PIN!", 1, 3)
            GPIO.output(redLED, GPIO.HIGH)
            GPIO.output(buzzer, GPIO.HIGH)
            sleep(0.3)
            GPIO.output(buzzer, GPIO.LOW)
            sleep(0.3)
            GPIO.output(redLED, GPIO.LOW)
            GPIO.output(buzzer, GPIO.HIGH)

```

```

        sleep(0.3)
        GPIO.output(buzzer, GPIO.LOW)
        sleep(0.3)
        GPIO.output(redLED, GPIO.HIGH)
        GPIO.output(buzzer, GPIO.HIGH)
        sleep(0.3)
        GPIO.output(buzzer, GPIO.LOW)
    pressed = True
    GPIO.output(C1, GPIO.LOW)
    if pressed:
        input = ""
    return pressed

```

Reads the columns and appends the value, that corresponds to the button, to a variable

```

def read(column, characters):
    global input
    GPIO.output(column, GPIO.HIGH)
    if GPIO.input(R1) == 1:
        input = input + characters[0]
        print(input)
        lcd lcd_display_string(str(input), 2, 0)
    if GPIO.input(R2) == 1:
        input = input + characters[1]
        print(input)
        lcd lcd_display_string(str(input), 2, 0)
    if GPIO.input(R3) == 1:
        input = input + characters[2]
        print(input)
        lcd lcd_display_string(str(input), 2, 0)
    if GPIO.input(R4) == 1:
        input = input + characters[3]
        print(input)
        lcd lcd_display_string(str(input), 2, 0)
    GPIO.output(column, GPIO.LOW)

```

```

try:
    while True:
        lcd lcd_display_string("Enter your PIN:", 1, 0)

        # If a button was previously pressed,
        # check whether the user has released it yet
        if keypadPressed != -1:
            setAllRows(GPIO.HIGH)
            if GPIO.input(keypadPressed) == 0:

```

```
        keypadPressed = -1
    else:
        sleep(0.1)
    # Otherwise, just read the input
    else:
        if not commands():
            read(C1, ["D", "C", "B", "A"])
            read(C2, ["#", "9", "6", "3"])
            read(C3, ["0", "8", "5", "2"])
            read(C4, ["*", "7", "4", "1"])
            sleep(0.1)
        else:
            sleep(0.1)
except KeyboardInterrupt:
    print("Stopped!")
```