COMP2X0: WORKSHEET SUPPORT
WEEK 8

Timeline

Table 1: Indicative Assignment Timeline

Week	Task
Week 2	~~Show ... to Supervisor ... (A).~~
Week 4	~~Show Com... Artefact ...ress to Supervisor (...).~~
Week 6	~~Show C... Artefact ...ress to Supervisor (...).~~
Week 8	Show Draft Poster to Supervisor (Part C).
Week 8	Present Poster to Peers (Part D).
Week 9	Peer Review Web Page (Part E).
Week 10	Show Web Page to Supervisor (Part E).
Week 10	Submit Poster and Web Page to LearningSpace (Part F).
Week 13	Present Web Page at Viva (Part F).

Part C

Part C is a **single formative submission**. This work is **individual** and will be assessed on a **threshold** basis. The following criteria are used to determine a pass or fail:

(a) Submission is timely;
(b) The poster follows the required template (i.e., is a portrait A3 document with all specified sections);
(c) There is identifying information on the poster (i.e., your name and the project title);
(d) There is at least one UML diagram;
(e) The poster clearly illustrates the key system components, patterns, and/or data structures;
(f) Enough work is available to conduct a meaningful review.

To complete Part C, produce an A3 portrait poster. You may use any software to prepare the poster, but you should follow the layout in the provided **Power-point** template. Bring the digital version of the poster to the supervision session in Week 8.

You will receive immediate **informal feedback** from your **tutor**.

Part D

Part D is a **single summative submission**. This work is **individual** and will be assessed on a **criterion-referenced** basis. Please refer to the marking rubric at the end of this document for further detail.

Update the poster based on the feedback that you received in Part C. Then, print the poster on white A3 paper. Bring a physical copy of the poster to the poster demonstration session scheduled in Week 8.

You will receive immediate **informal feedback** from your **tutor**.

Part E

Part E is a **single formative submission**. This work is **individual** and will be assessed on a **threshold** basis. The following criteria are used to determine a pass or fail:

(a) Submission is timely;
(b) The web page is suitable for submission in .html format (i.e., custom source, or using a tool like SiteSucker);
(c) Enough work is available to conduct a meaningful review.

To complete Part E, produce a web page containing your report. You may use any framework to prepare the website, for example WordPress, but you should follow the layout suggested in the portfolio development workshop sessions. It is likely that the technical report represents part of the portfolio website that you have created. Bring the digital version of the website to the peer review session in Week 9 and the supervision session in Week 10.

You will receive immediate **informal feedback** from your **tutor**.

Presenting posters

- **Purpose**:
  - To highlight the key aspects of your work
  - To practice verbal communication, e.g. for interviews
    - including dealing with interruptions and questions…

Presenting posters

◦ **Structure:**

  ◦ *Introduction:* "elevator pitch", to get your audience hooked...
    ◦ What is your artefact, and why is it important/useful?

  ◦ *Narrative:*
    ◦ *Setting the scene:* necessary background information, and how did this lead to the idea for your artefact? Who are the "main characters"?
    ◦ *The adventure:* how did you arrive at the design for your artefact, and what did you find on the way? Were there any plot twists?!
    ◦ *The conclusion:* where did you end up, and what does it mean for your "characters"? Will there be a sequel?

  More info: https://www.scientifica.uk.com/neurowire/tips-for-presenting-your-scientific-poster-at-a-conference

Suggested activities

1. Prepare an outline for your elevator pitch and poster "story", and practice presenting it to your neighbour (or me)

2. Continue work on your poster (see week 5 slides for tips).

3. Continue work on your report (see week 7 slides for tips).

4. Continue work on your artefact.

Find these slides online at:

https://github.com/Falmouth-Games-Academy/**COMP2x0-workshop-slides**