Testing in PHP

Limit the Scope

- Several testing philosophies and tools are available
 - Unit testing, test-driven development phpunit
 - Behavioral-driven development, specification by example behat
 - Selenium, headless browsers, etc. available
 - XDebug extension needed for code-coverage reports
- Today we are doing unit testing with phpunit
- Documentation https://phpunit.de/

The Plan

- Create an empty CakePHP project using composer
- Verify phpunit is installed
- Implement the Singleton design pattern
- Unit-test the implementation

The Singleton Design Pattern

What is a Singleton?

- The Singleton pattern ensures that one and only one instance of an object is available
- Often misused as a way of capturing global state a huge source of errors and testing difficulty
- Widely used, especially inside Framework core code, for specific use cases

Singleton Use Cases

- Modeling an external resource such as a database table. A table may have many rows, but it's still a single table (or view or whatever) and we can represent it as such
- External connections such as for MySQL, RabbitMQ, or Elasticsearch
- Caching or memoization, sometimes with one Singleton per lookup key
- Immutable service with all configuration set up when object is constructed, and no saved state or state changes thereafter

Tricky to Test

- The Singleton holds on to its state from test to test to test that's its purpose
- But each test assumes that we are starting "clean"
- I therefore build a "reset()" into every Singleton class to support unit testing of the class

The Fun Part

- We'll use new language knowledge in practice:
 - Private
 - Static
 - Docblock annotations
 - Self
 - Final
 - New
 - Default value for optional parameter

Create New Project

Create Project

Installation instructions - https://book.cakephp.org/4/en/installation.html

composer create-project --prefer-dist cakephp/app:4.* design-pattern cd design-pattern/ bin/cake server

```
Edwards-MacBook-Pro:DesignPattern edwardbarnard$ composer create-project --prefer-dist cakephp/app:4.* design-pattern
Creating a "cakephp/app:4.*" project at "./design-pattern"
Enstalling cakephp/app (4.0.3)
```

- Installing cakephp/app (4.0.3): Loading from cache
Created project in /Users/edwardbarnard/PhpstormProjects/DesignPattern/design-pattern
Loading composer repositories with package information

Package operations: 83 installs, 0 updates, 0 removals

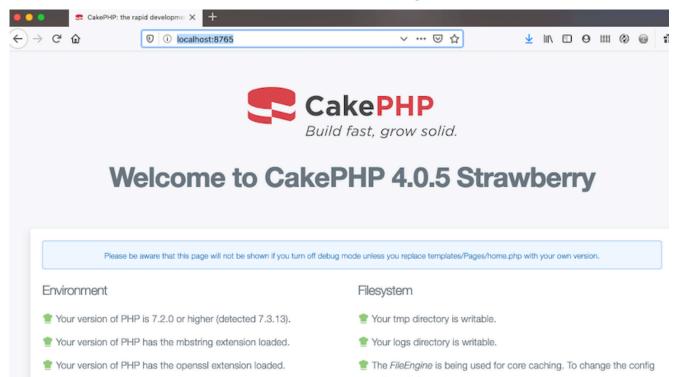
- Installing cakephp/plugin-installer (1.2.0): Loading from cache
- Installing m1/env (2.2.0): Loading from cache

Jpdating dependencies (including require-dev)

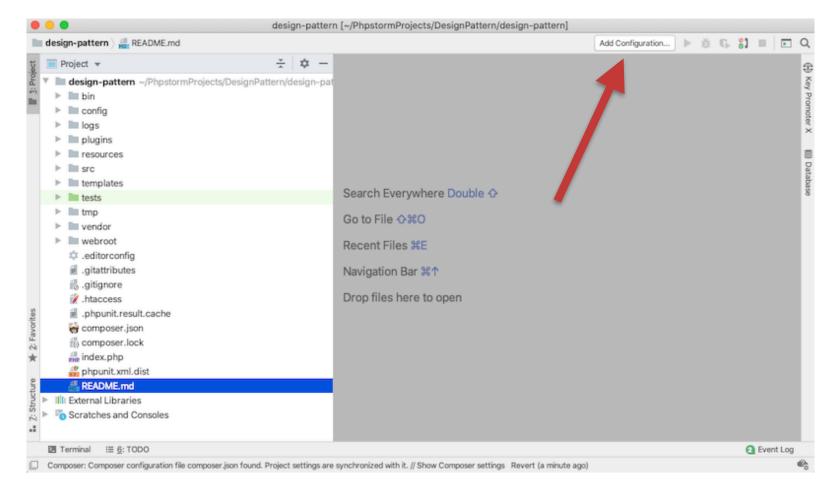
- Installing josegonzalez/dotenv (3.2.0): Loading from cache
- Installing psr/simple-cache (1.0.1): Loading from cache
 Installing psr/log (1.1.3): Loading from cache

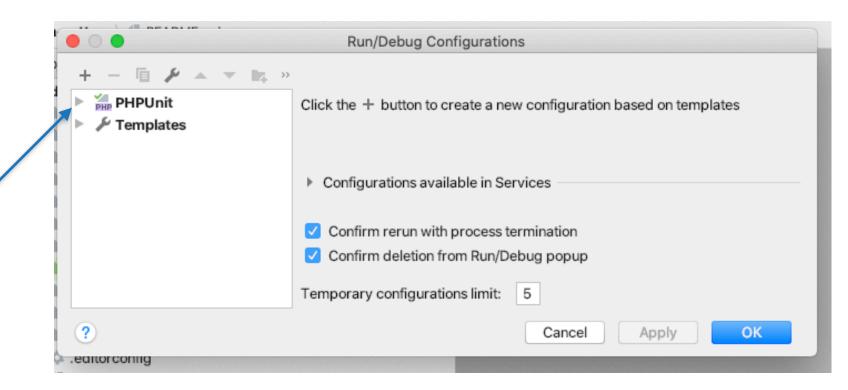
View Splash Page

http://localhost:8765/ - comes from running bin/cake server



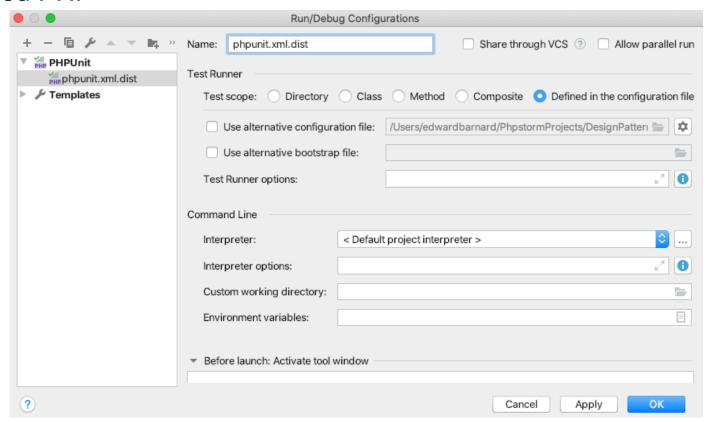
PhpStorm Project From Existing Files

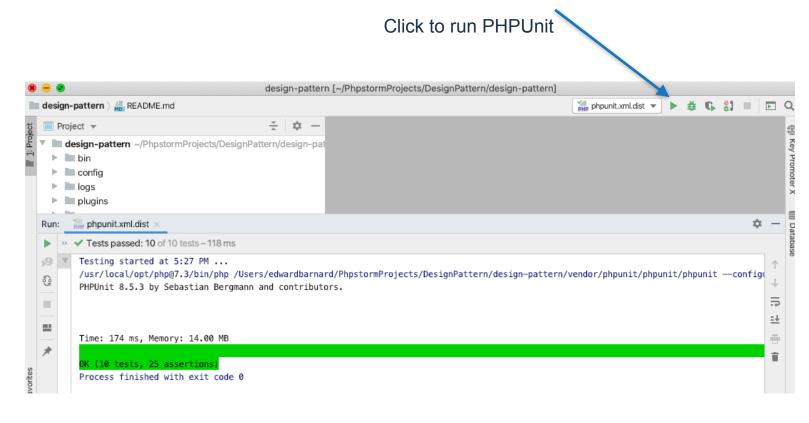




Set Configuration

Use PhpStorm online instructions, may need to point to your installed PHP





Write Unit Tests

```
<?php
        declare(strict_types=1);
        namespace App\DesignPattern;
 4
 5
        class Singleton
 6
            /** @var Singleton */
 8
            private static $instance;
            /** @var array */
10
            private $data;
11
12
            final private function __construct(array $properties = [])
13
14
                $this->data = $properties;
15
16
17
            final public static function instance(array $properties = []): self
18
19
                if (!self::$instance) {
20
                    self::$instance = new self($properties);
21
22
23
24
                return self::$instance;
25
26
```

```
26
27
            public function get(string $field)
28
                if (!array_key_exists($field, $this->data)) {
29
30
                    throw new \InvalidArgumentException( message: "No field $field");
31
32
                return $this->data[$field];
33
34
35
            public static function reset(): void
36
37
                self::$instance = null;
38
39
```

First Test - Make it fail

```
<?php
        declare(strict_types=1);
        namespace App\Test\TestCase\DesignPattern;
        use PHPUnit\Framework\TestCase;
        class SingletonTest extends TestCase
            public function testShouldFail(): void
11
                self::fail(__FUNCTION__);
12
13
14
15
```

First Test Fails



Writing Failing Test (assertNotSame)

It fails

- With the failing test, we are verifying that the test is in fact being run (stuff happens often)
- We are verifying that it is able to detect a failing condition

```
Instances should be same
Failed asserting that two variables don't reference the same object.

/Users/edwardbarnard/PhpstormProjects/DesignPattern/design-pattern/te
```

```
Time: 182 ms, Memory: 14.00 MB
```

```
FAILURES!
Tests: 11, Assertions: 26, Failures: 1.
Process finished with exit code 1
```

Passing Test (assertSame)

```
class SingletonTest extends TestCase
10
11
   G.
             public function testInstanceReturnsSame(): void
12
                 $one = Singleton::instance();
13
                 $two = Singleton::instance();
14
                 self::assertSame($one, $two, message: 'Instances should be same');
15
16
17
                                                            ✓ Tests passed: 11 of 11 tests – 107 ms
1.0
                                                             Testing started at 6:00 PM ...
                                                             /usr/local/opt/php@7.3/bin/php /Users/e
                                                             PHPUnit 8.5.3 by Sebastian Bergmann and
                                                             Time: 163 ms, Memory: 14.00 MB
                                                             OK (11 tests, 26 assertions)
                                                             Process finished with exit code 0
```

Testing reset()

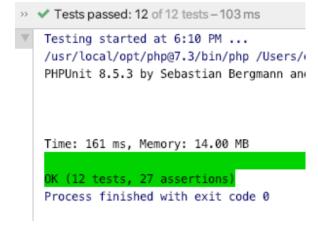
```
final public static function instance(array $properties = []): self
18
19
20
                if (!self::$instance) {
                    self::$instance = new self($properties);
21
22
23
                return self::$instance;
24
25
26
            public function get(string $field){...}
27
35
            public static function reset(): void
36
37
                self::$instance = null;
38
39
```

Testing reset()

```
11 %
              public function testInstanceReturnsSame(): void
12
13
                  $one = Singleton::instance();
                  $two = Singleton::instance();
14
                  self::assertSame($one, $two, message: 'Instances should be same');
15
16
17
              public function testResetChangesInstance(): void
18
                                                                                      Tests failed: 1, passed: 11 of 12 tests – 109 ms
19
                                                                                         Testing started at 6:07 PM ...
                  $one = Singleton::instance();
20
                                                                                         /usr/local/opt/php@7.3/bin/php /Users/ed
                                                                                         PHPUnit 8.5.3 by Sebastian Bergmann and
21
                  Singleton::reset();
22
23
                                                                                         This should fail
                                                                                         Failed asserting that two variables refe
                  $two = Singleton::instance();
24
                                                                                          /Users/edwardbarnard/PhpstormProjects/D
                  self::assertSame($one, $two, message: 'This should fail');
25
26
                                                                                         Time: 179 ms, Memory: 14.00 MB
                                                                                         FAILURES!
```

Tests: 12, Assertions: 27, Failures: 1.

Testing reset()



Test Suite Setup

```
class SingletonTest extends TestCase
10
11 0
            protected function setUp(): void
12
                Singleton::reset();
13
14
15
16 G
            public function testInstanceReturnsSame(): void
17
                $one = Singleton::instance();
18
                $two = Singleton::instance();
19
                colf..accortCamo(tone ttue
```

Tests run the same - but now setUp() executed before each test

```
/usr/local/opt/php@7.3/bin/php /Users/PHPUnit 8.5.3 by Sebastian Bergmann and Time: 153 ms, Memory: 14.00 MB

OK (12 tests, 27 assertions)

Process finished with exit code 0
```

✓ Tests passed: 12 of 12 tests – 98 ms

Testing started at 6:13 PM ...

How to test get()?

- Test no properties
- Test one property
- Test two properties
- Test wrong property
- Test second instance

```
public function get(string $field)
{

if (!array_key_exists($field, $this->data)) {
    throw new \InvalidArgumentException( message: "No field $field");
}

return $this->data[$field];
}
```

Test No Properties

```
InvalidArgumentException : No field bogus
```

/Users/edwardbarnard/PhpstormProjects/DesignPattern/design-pattern/src/DesignPattern/Singleton.php:30
/Users/edwardbarnard/PhpstormProjects/DesignPattern/design-pattern/tests/TestCase/DesignPattern/SingletonTest.php:39

Test No Properties

```
public function get(string $field)
{
    if (!array_key_exists($field, $this->data)) {
        throw new \InvalidArgumentException( message: "No field $field");
    }
}

return $this->data[$field];
}
```

InvalidArgumentException : No field bogus

/Users/edwardbarnard/PhpstormProjects/DesignPattern/design-pattern/src/DesignPattern/Singleton.php:30
/Users/edwardbarnard/PhpstormProjects/DesignPattern/design-pattern/tests/TestCase/DesignPattern/SingletonTest.php:39

Tell PHPUnit to EXPECT the Exception to Happen

```
36 🚱
            public function testNoProperties(): void
37
                $this->expectException(InvalidArgumentException::class);
38
                $target = Singleton::instance();
39
40
                $target->get('bogus');
41

✓ Tests passed: 13 of 13 tests – 167 ms

42
                                                                             Testing started at 6:45 PM ...
43
                static::fail('Should throw exception');
                                                                             /usr/local/opt/php@7.3/bin/php /Users
                                                                             PHPUnit 8.5.3 by Sebastian Bergmann a
                                                                             Time: 266 ms, Memory: 14.00 MB
                                                                             OK (13 tests, 28 assertions)
                                                                             Process finished with exit code 0
```

How to test get()?

- Test no properties
- Test one property



- Test two properties
- Test wrong property
- Test second instance

```
public function get(string $field)
{

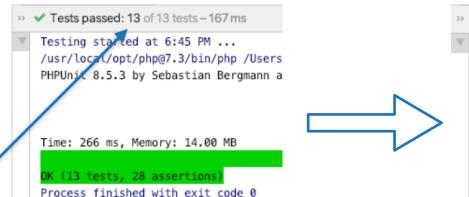
if (!array_key_exists($field, $this->data)) {
    throw new \InvalidArgumentException( message: "No field $field");
}

return $this->data[$field];
}
```

Test One Property

```
grivate const PROPERTIES = ['a' => 3, 'b' => 'extract'];

public function testOneProperty(): void
{
    starget = Singleton::instance( properties: self::PROPERTIES);
    sactual = $target->get('a');
    self::assertSame(self::PROPERTIES['a'], $actual);
}
```



Testing started at 6:52 PM ... /usr/local/opt/php@7.3/bin/php /User PHPUnit 8.5.3 by Sebastian Bergmann

Time: 273 ms, Memory: 14.00 MB

OK (14 tests, 29 assertions)
Process finished with exit code 0

Red - Green - Refactor

- 1. Create a failing test. Test runner shows red
- 2. Write enough code to make the test pass. Test runner shows **green**
- 3. **Refactor** production code and/or tests to better express design intent

- Continue rapid red-green-refactor cycle as you develop code
- Only refactor when tests are running green (as they are now)

Observation - leading to refactoring opportunity

- We are in the midst of zero, one, two, parameters sequence of tests
- \$\text{target} = \text{Singleton::instance(self::PROPERTIES);}
 is likely the same for each test in the sequence
- One improvement is to move tests with the same setup into the same class when the setup needs change, start a new class
- Create SingletonPropertyTest class
- 14 tests should still pass (run green)

Extracted Test Class

```
✓ Tests passed: 14 of 14 tests – 102 ms

 Testing started at 7:39 PM ...
 /usr/local/opt/php@7.3/bin/php /Use
 PHPUnit 8.5.3 by Sebastian Bergman
 Time: 163 ms, Memory: 14.00 MB
 OK (14 tests, 29 assertions)
 Process finished with exit code 0
```

```
SingletonPropertyTest.php ×
   SingletonTest.php
        <?php
        declare(strict_types=1);
        namespace App\Test\TestCase\DesignPattern;
 6
        use App\DesignPattern\Singleton;
        use PHPUnit\Framework\TestCase;
 8
9 😘
        class SingletonPropertyTest extends TestCase
10
11
            private const PROPERTIES = ['a' => 3, 'b' => 'extract'];
12
            /** @var Singleton */
13
14
            private $target;
15
16 0
            protected function setUp(): void
17
18
                Singleton::reset();
                $this->target = Singleton::instance( properties: self::PROPERTIES);
19
20
21
22 6
            public function testOneProperty(): void
23
                $actual = $this->target->get('a');
24
25
26
                self::assertSame(self::PROPERTIES['a'], $actual);
27
28
29
```

How to test get()?

- Test no properties
- Test one property
- Test two properties
- Test wrong property
- Test second instance

```
public function get(string $field)
{

if (!array_key_exists($field, $this->data)) {
    throw new \InvalidArgumentException( message: "No field $field");
}

return $this->data[$field];
}
```

Test Two Properties

```
Time: 161 ms, Memory: 14.00 MB

OK (15 tests, 31 assertions)

Process finished with exit code 0
```

How to test get()?

- Test no properties
- Test one property
- Test two properties
- Test wrong property
- Test second instance

```
public function get(string $field)
{

if (!array_key_exists($field, $this->data)) {
    throw new \InvalidArgumentException( message: "No field $field");
}

return $this->data[$field];
}
```

Test Wrong Property (expect exception)

Time: 156 ms, Memory: 14.00 MB

OK (16 tests, 32 assertions)

Process finished with exit code 0

How to test get()?

- Test no properties
- Test one property
- Test two properties
- Test wrong property
- Test second instance



```
public function get(string $field)
{

if (!array_key_exists($field, $this->data)) {
    throw new \InvalidArgumentException( message: "No field $field");
}

return $this->data[$field];
}
```

Test Second Instance Returns Same Content

```
Time: 159 ms, Memory: 14.00 MB

OK (17 tests, 33 assertions)

Process finished with exit code 0
```

Data Provider

- PHPUnit's data provider provides a way of feeding several different use cases to the same unit test
- The data provider can be a Generator
- But we'll use arrays rather than Generator
- Example: Test list of properties

Example Data Provider

```
public function dataFields(): array
57
58
                return [
59
                    ['a'],
60
61
                    ['b'],
62
                ];
64
            /*/×
             * @param string $field
             * @return void
             * @dataProvider dataFields
68
            public function testProvider(string $field): void
                self::assertSame(self::PROPERTIES[$field], $this->target->get($field));
72
73
```

Time: 163 ms, Memory: 14.00 MB

OK (19 tests, 35 assertions)

Process finished with exit code

Easy! When does it get difficult?

- If you're trying to add unit tests to an existing (legacy) code base, it won't go well
- That's because the code was never designed to be testable it was written without unit tests in mind
- Outside dependencies are the other killer
 - Database
 - Third-party services or APIs
 - Framework request/response structures
 - Etc

The hard stuff is out of scope! But tell me more!

- PHPUnit <u>phpunit.de</u> and <u>https://phpunit.readthedocs.io/en/9.0/index.html</u>
- Dependency-mocking library Mockery http://docs.mockery.io/ en/latest/
- Laracasts and Symfonycasts
- Testing documentation for your framework of choice

Conclusion - Why unit test?

- The tests are like a vice, holding the rest of your code in place as you refactor
- If your tests are green before you refactor, and return to green after you refactor, you probably didn't break anything in the process assuming you have complete enough test coverage
- When you build tests as you code, your production code becomes FAR more clean than otherwise