

Language Fundamentals

Super Basics

3 Life in the PHP Interpreter

- ▶ Web server passes request to PHP when it encounters a file with a PHP file extension (almost always `.php`).
- ▶ PHP treats everything as HTML until it encounters a PHP open tag:
 - ▶ `<?php` “open tag” starts it processing as PHP
 - ▶ `?>` “close tag” means stop parsing as PHP
 - ▶ Only use close tag if you have more HTML

Short Echo Tag

- ▶ `<?= $variable ?>` “short echo tag” displays (echoes) the contents of the variable or expression to the web server, then returns to HTML processing
- ▶ Example: `<p>I see <?= $count ?> people.</p>`
- ▶ If `$count` contains 3, result is `<p>I see 3 people.</p>`

Context Switching

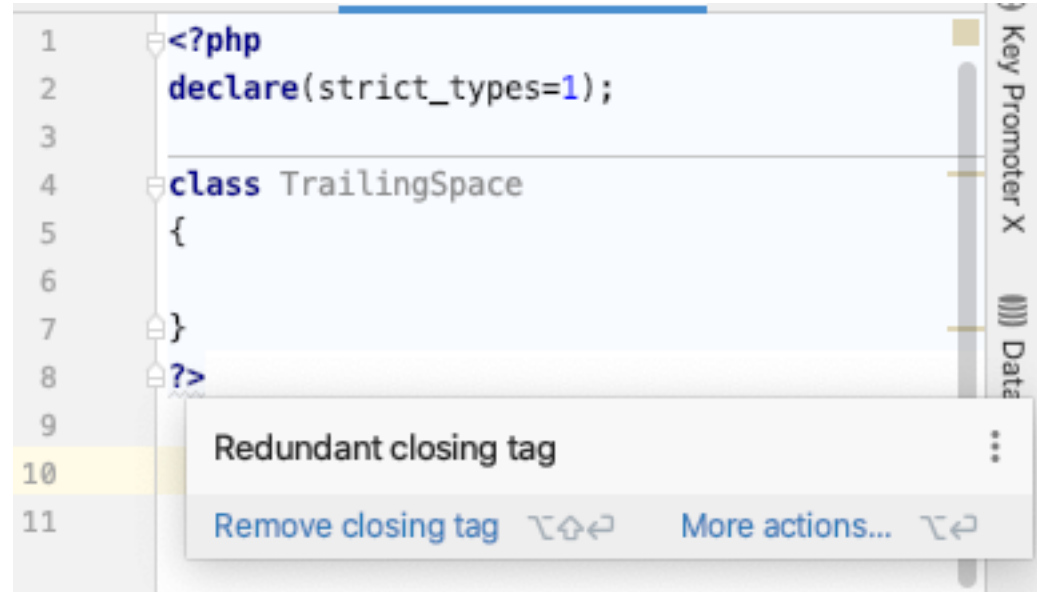
- ▶ PHP operates in two contexts:
 - ▶ Passthrough
 - ▶ PHP mode
- ▶ Passthrough mode is the default
- ▶ Text, usually HTML, is passed directly to the web server (or console output) from the PHP file

Context Switching

- ▶ `<?php` “open tag” starts it processing as PHP
- ▶ `?>` means stop parsing PHP; go back to passthrough
- ▶ Important: Only use `?>` closing tag if you have more text/html on the page!
- ▶ Trailing whitespace after `?>` gets sent like any other text - if unintentional, produces “header already sent” errors
- ▶ Context switching has extremely low overhead

Example

It's such a common problem that PhpStorm flags the error



Super-Basics

- ▶ PHP has a C-like syntax
- ▶ Statements are separated by semicolons (;)
- ▶ Blocks are enclosed by curly braces { }
- ▶ Three comment styles

```
1  <?php
2  declare(strict_types=1);
3
4  /**
5   * Class TrailingSpace
6   * "Docblock" comment
7   */
8  class TrailingSpace
9  {
10     /* one-line comment */
11     private $count = 0; // Inline comment
12 }
13 # Rarely-used "shell" style comment
14
```


Variables

- ▶ Begin with \$
- ▶ Must start with letter (either case) or underscore
- ▶ Can contain letters, numbers, underscores
- ▶ Are assigned with the equals sign, called the assignment operator

```
1  <?php
2  declare(strict_types=1);
3  $valid = 0;
4  $_valid = 0;
5  $Valid = 0;
6  $v4L1d_ = 0;
7
8  // Causes an error
9  $1invalid = 0;
10
```

Naming Conventions

- ▶ Variables local to a given scope tend to be lower case and separated by underscores (“snake case”). `$i`, `$j`, etc., are common for counters.
- ▶ With Object Oriented Programming (OOP), CamelCase is more common:
 - ▶ Class names use initial cap, e.g., `ThisClass`
 - ▶ Variable and function names (called properties and methods in OOP) use initial lower case, e.g., `thisValue` or `thisMethod()`.

Constants

- ▶ Constants by convention are upper-case words separated by underscores
- ▶ Often called “defines” because they are declared with the built-in `define()` function
- ▶ Value can be string or array

```
1  <?php
2  declare(strict_types=1);
3
4  define('MY_CONSTANT', 'some value');
5
```

Types and PHP

Types in PHP

- ▶ Problem:
 - ▶ HTTP is a text-based protocol
 - ▶ Data received from client is all text
- ▶ Solution:
 - ▶ PHP variables have no set type
 - ▶ Interpreter sets a type based on content and context (duck typing)
 - ▶ The rules WILL trip you up if you're not careful

Primitive Types in PHP

- ▶ PHP, like most scripting languages, uses inferred types for scalar variables
- ▶ This saves boilerplate (constantly converting from string to numeric, for example) but requires care
- ▶ Don't do it! Use strict typing!

Primitive Types in PHP

- ▶ String - “this value”, ‘that value’ but use straight quotes (be careful about copy/paste from Word docs)
- ▶ Integer - 11235
- ▶ Float - 3.14159265358979
- ▶ Boolean - false
- ▶ Null - null

Type Juggling

- ▶ If you need to treat a scalar in a certain way, you can use typecasting by putting the type in parentheses(()).
- ▶ You can use `var_dump()` to get the inferred type

```
1 <?php
2 declare(strict_types=1);
3
4 $string = '1';
5 var_dump($string); // string(1) "1"
6 $integer = (int) $string;
7 var_dump($integer); // int(1)
8 |
```


Integers and Type-Juggling

- ▶ Integers have a few important but tricky rules to remember when being cast from other inferred types
- ▶ Especially since some casting happens automatically when used in some contexts

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Take the following values and assign them to a variable *while casting them to an integer*. Put a comment after each one predicting what the interpreter will store. Use `var_dump()` to reveal the answer after each one. Can you guess the rules the interpreter uses?

```
"My favorite number is 0."  
"My favorite number is 1."  
"2 of my favorite numbers are 0 and 1."  
"2.1 of my favorite numbers are 0 and 1.1"  
2.1  
false  
true  
"true"
```

```
<?php
$integer = (int) "My favorite number is 0.";
var_dump($integer); // int(0)
$integer = (int) "My favorite number is 1.";
var_dump($integer); // int(0)
$integer = (int) "2 of my favorite numbers are 0 and 1.";
var_dump($integer); // int(2)
$integer = (int) "2.1 of my favorite numbers are 0 and 1.1";
var_dump($integer); // int(2)
$integer = (int) 2.1;
var_dump($integer); // int(2)
$integer = (int) false;
var_dump($integer); // int(0)
$integer = (int) true;
var_dump($integer); // int(1)
```

Integer Casting Rules

- ▶ If a string starts with integer characters, anything after the first non-integer character will be discarded and the remaining (leftmost) characters will be converted to an integer
- ▶ Floats will drop the decimal and anything afterward
- ▶ True and false will be converted to 1 and 0, respectively

Variable Output

- ▶ In addition to the short variable tag `<?= $count ?>`, you can use `print` or `echo` to output scalar variables
- ▶ They are language constructs, not functions, and don't require parentheses
- ▶ `Echo` can take multiple variables separated by commas (,); therefore `echo` is used more often
- ▶ Both output strings no matter the inferred type

```
<?php
$string = "1";
$integer = (int) $string;
echo $string, $integer; // 11
```

Built-in Functions, Strings, and Math

Oh my!

Function Basics

- ▶ PHP has a lot of built-in functions
- ▶ Always look for one first before writing your own
- ▶ Documentation at php.net/function_name
- ▶ Call function by name with parentheses, whether the function takes arguments or not

```
<?php  
phpinfo(); // outputs info on PHP's config and environment
```

Function Basics

- ▶ Arguments are passed inside parentheses
- ▶ Separate multiple arguments with commas (,)
- ▶ The return value can be assigned to a variable or used with echo
- ▶ Functions can both produce output and return a separate value

```
<?php
$string = "I love Ruby!";
$new_string = str_replace("Ruby", "PHP", $string);
echo $new_string; // I love PHP!
echo str_replace("Ruby", "PHP", $string); // I love PHP!
```


Quoting Strings

- ▶ Strings can be single-quoted or double-quoted (use straight quotes!)
- ▶ Double-quoted strings are interpolated

```
<?php
$color = '$phrase = Green';
$phrase = "$color Eggs and Ham";
echo $phrase; // $phrase = Green Eggs and Ham
```

- ▶ Each quote type can have its own quote escaped for output

```
<?php
echo 'It\'s a dog!'; // It's a dog!
echo "It says \"woof!\""; // It says "woof!"
```

Escape Codes in Strings

- ▶ Double-quoted strings can include line endings, tabs, or other characters by escape codes as well as literal \$. These help format command line or <pre> output

```
<?php
echo "Home is where \$HOME is.\n";
echo "\t/my/home\n";
/*
%>php test.php
Home is where $HOME is.
    /my/home
%>
*/
```

Concatenation

- ▶ String concatenation is done with a period / full-stop (.)

```
<?php
$string = 'Yellow' . ' +'; // Yellow +
$string = $string . ' Blue'; // Yellow + Blue
$string .= ' make Green';
echo $string;
// Yellow + Blue make Green
```

String Functions

- ▶ See php.net/manual/en/ref.strings.php for the full list

```
echo htmlspecialchars("Bacon & Eggs > Eggs & Cheese"), "\n";  
// Bacon & Eggs > Eggs & Cheese  
echo strtolower("MyEmail@example.com"), "\n";  
// myemail@example.com  
echo trim(" MyPassword "), "! \n";  
// MyPassword!  
echo nl2br("Break\nthe\nline."), "\n";  
/*  
Break<br />  
the<br />  
line.  
*/
```

Basic Arithmetic

- ▶ Arithmetic operations work on integers and floats. PHP accounts for the differences automatically via duck typing rules. Order of operations and parentheses work as you'd expect
- ▶ Addition: `echo 1 + 1.0; // 2`
- ▶ Subtraction: `echo 2.1 - 1; // 1.1`
- ▶ Multiplication: `echo 1 * 1; // 1`
- ▶ Division: `echo 1 / 0; // Divide by zero error`
- ▶ Modulus: `echo 5 % 2; // 1`

Arithmetic Assignment Operators

- ▶ There are also operators to update the value on the left with an arithmetic operation between that value and the value on the right

```
<?php
$apples = 5;

$apples += 2;           // 7 apples

$apples -= 5;           // 2 apples

$apples *= 4;           // 8 apples

$apples /= 2;           // 4 apples

$apples %= 3;           // 1 apple
```

Integer Increment and Decrement Operators

- ▶ `$count++` means use the value before increment
- ▶ `++$count` means increment before using the value

```
<?php
$count = 1;
echo $count++; // 1
echo $count; // 2
echo ++$count; // 3
echo $count--; // 3
echo $count; // 2
echo --$count; // 1
```

Arrays

- ▶ Here's where PHP gets... different
- ▶ PHP arrays are technically ordered key-value maps
- ▶ Where other languages have stacks, queues, vectors, lists, arrays, hash maps, collections, etc., PHP puts them all into a single type - the PHP array
- ▶ Quite simple and efficient for most cases, tricky for edge cases
- ▶ Arrays can be assigned to variables, used as function arguments
- ▶ Naming rules same as for scalar variables, e.g., `$myStuff`

Array Structure

- ▶ Whether specified or not, PHP arrays are made up of zero or more key-value pairs that preserve the order of the pairs - though not all array operations will preserve that order!
- ▶ Keys can be integers or strings - booleans and floats are cast to integer
- ▶ Values can be any PHP value or data structure - scalars, arrays, objects
- ▶ Arrays can be multi-dimensional

34 Creating Arrays (old syntax)

```
$numerically_indexed_array = array('Alice', 'Bob');  
var_dump($numerically_indexed_array);  
/* array(2) {  
    [0]=>  
    string(5) "Alice"  
    [1]=>  
    string(3) "Bob"  
} */  
$associative_array = array('teacher' => 'Alice', 'student' => 'Bob');  
var_dump($associative_array);  
/* array(2) {  
    ["teacher"]=>  
    string(5) "Alice"  
    ["student"]=>  
    string(3) "Bob"  
} */
```

Creating Arrays (newer syntax, PHP 5.4+)

```
<?php
$numerically_indexed_array = ['Alice', 'Bob'];
$associative_array = ['teacher' => 'Alice', 'student' => 'Bob'];
```

Accessing Array Elements

- ▶ Numerically-indexed arrays start counting from zero. Just put the index integer in square brackets.

```
$array = ['Alice', 'Bob', 'Charley'];  
echo $array[1]; // Bob
```

- ▶ Associative arrays use the key in square brackets. Multi-dimensional arrays simply keep adding brackets for each level

```
$array = ['teacher' => 'Alice', 'students' => ['Bob', 'Charley']];  
echo $array['students'][0]; // Bob
```

37 Adding Elements to an Array

```
// Numerically-indexed:
$array = ['Alice', 'Bob'];
$array[] = 'Charlie'; // ['Alice', 'Bob', 'Charlie']

// Associative
$array = ['teacher' => 'Alice', 'students' => ['Bob', 'Charley']];
$array['aide'] = 'Daniel'; // adds a new element
$array['teacher'] = 'Ethel'; // replaces value for 'teacher' key
```

Array Functions

- ▶ About 80 array functions - use the online manual

```
<?php
$ip_address = "127.0.0.1";
$ip_components = explode('.', $ip_address);
var_dump($ip_components); /*
array(4) {
    [0]=>
    string(3) "127"
    [1]=>
    string(1) "0"
    [2]=>
    string(1) "0"
    [3]=>
    string(1) "1"
} */
```

```
<?php
$students = ['Alice', 'Bob', 'Charley'];
$class_list = implode(', ', $students);
echo $class_list; // Alice, Bob, Charley
```

Control Structures

And conditional logic

If - else if - else

```
<?php
$condition = true;
$other_condition = false;

if ($condition) {
    echo '$condition is true';
} else if ($other_condition) {
    echo '$other_condition is true';
} else {
    echo 'Neither $condition nor $other_condition is true';
}
```


Ternary Conditional Operator

For very short if statements, PHP supports a ternary operator:

```
// do the opposite  
($votes > $previous_votes) ? $votes-- : $votes++;
```

You can shorten it further if you only need to take action in the negative case:

```
// avoid uninitialized variable notice  
isset($votes) ?: $votes = 0;
```

For readability reasons, use for the simplest expressions only. It's always OK to use the long form.

You may be less familiar with the `switch` statement, which allows branching on different values of a variable.

```
switch ($action) {  
    case 'upvote':  
        $votes++;  
        break; // important  
  
    case 'downvote':  
        $votes--;  
        break;  
  
    case 'clear_rating';  
    default:  
        $votes = $previous_votes;  
}
```

Loops in PHP are fairly standard:

```
<?php
$animals = ['lion', 'tiger', 'bear'];
for ($i = 0; $i < count($animals); $i++) {
    echo $animals[$i] . "\n";
}

// older PHP
while (list(, $animal) = each($animals) {
    echo $animal . "\n";
}
reset($animals); // pointer is moved by while()

// newer PHP
foreach ($animals as $animal) {
    echo $animal . "\n";
} // no reset necessary; works on a copy
```

“Truthy” in PHP

If you come from a strictly-typed language, what PHP evaluates as `true` and `false` may surprise you.

`0`, `0.0`, `false`, `array()`, `""`, `"0"` and `null` ***all*** evaluate to `false`.

`true`, `1`, `array("")`, `-1`, `"-1"`, and `"false"` all evaluate to `true`.

This is a result of PHP’s type juggling as it attempts to compare values.

Comparison

The default comparison operators are very familiar for anyone used to C-like languages.

- Loose equivalence: `==`, `!=`
- Mathematic: `>`, `>=`, `<`, `<=`, `<>`

PHP adds **strict comparison** operators that test type as well as content (no type juggling):

- Strict equivalence: `===`, `!==`

User Functions in PHP

Function Creation

- ▶ User-defined functions are created with the function keyword, the name of the function, and parentheses, optionally including variables to hold arguments passed to the function
- ▶ Function code is enclosed in curly braces
- ▶ Functions can be defined anywhere in the code

```
<?php
echo_string("Hello world!"); // Hello world!

function echo_string($string) {
    echo $string;
}
```

Function Naming

- ▶ Function name rules are the same as variables - begin with letter or underscore, followed by zero or more letters, underscores, digits
- ▶ Function declarations must include parentheses () at the end whether or not arguments are used

Default Values and Optional Arguments

You can provide a default value to function arguments. Doing so makes the function argument optional. Arguments with default values must always come **last** in the function signature.

```
<?php
echo_string("Hello world"); // Hello world!
echo_string("Hello world", "."); // Hello world.

function echo_string($string, $second_string = "!") {
    echo $string, $second_string;
}
```

Recognizing a Superglobal

Almost done!

Superglobal Recognition

- ▶ Superglobals are always in all-caps `$_COOKIE`
- ▶ Superglobals usually begin with an underscore `$_ENV`
- ▶ You'll probably see and use `$_SERVER`
- ▶ List at <https://www.php.net/manual/en/language.variables.superglobals.php>
- ▶ They are dangerous!

Superglobals Are Dangerous

- ▶ The content in superglobals comes from outside your script/code and should be considered suspect
- ▶ IP addresses, user-agent identifiers, accepts headers, are all user-supplied and can be spoofed or contain dangerous payloads
- ▶ Server environments can be compromised
- ▶ Practice defense-in-depth

Summary

- ▶ PHP syntax is similar to other C-like languages
- ▶ PHP usually receives a request from the web server, does its thing, and sends a response back to the web server
- ▶ Modern PHP software usually takes an Object Oriented design approach - that's up next