

# Ashley Yu Jia Chen

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## SKILLS

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### PROGRAMMING LANGUAGE

Java  
JavaScript  
HTML  
CSS

### SOFTWARE

Sketch  
Adobe Illustrator

### INTERACTION

User Research  
Wireframing  
Prototyping  
User Testing

## RELEVANT COURSEWORK

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Introduction to Object Oriented  
Programming  
Data Structure  
Human Computer Interaction  
Introduction to Cognitive Science  
Design of Everyday Things  
Introduction to Research Methods

## LINKS

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Website:// [AshleyYJChen.github.io](https://AshleyYJChen.github.io)

Github:// [ashleyyjchen](https://github.com/ashleyyjchen)

LinkedIn:// [ashleyyjchen](https://www.linkedin.com/in/ashleyyjchen)

## EDUCATION

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### UNIVERSITY OF CALIFORNIA, SAN DIEGO

B.S Cognitive Science, Human Computer Interaction  
2017 - June 2021 (Expected)

Cum. GPA: 3.72 / 4.0

### Awards

- Provost's Honors List

## PROJECTS

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### TETRIS March 2018

- Developed a working Tetris game using Java.
- Increased usability by implementing a GUI using a JavaFX framework.

### PERSONAL WEBSITE June 2017 - Present

- Utilized HTML, CSS, and Bootstrap to create a responsive website that showcases technical projects and a design portfolio.
- Incorporated JavaScript and JQuery to polish the website and improve the interactivity.

### STICKERS Summer 2018

- Designed a series of sticker art showcasing different objects in a cartoon style.
- Drew the designs solely with CSS and HTML in order to improve CSS proficiency