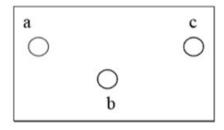
Null Graph

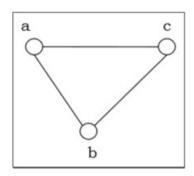
A null graph has no edges. The null graph of *n*

vertices is denoted by Nn



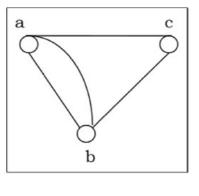
Simple Graph

A graph is called simple graph/strict graph if the graph is undirected and does not contain any loops or multiple edges.



Multi-Graph

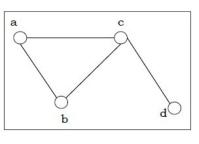
If in a graph multiple edges between the same set of vertices are allowed, it is called Multigraph. In other words, it is a graph having at least one loop or multiple edges.

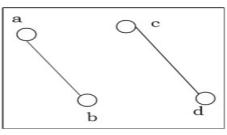


Connected and Disconnected Graph

A graph is connected if any two vertices of the graph are connected by a path; while a graph is disconnected if at least two vertices of the graph are not connected by a path. If a graph G is disconnected, then every maximal connected subgraph of G

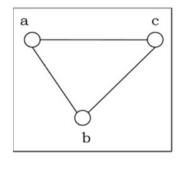
is called a connected component of the graph G.





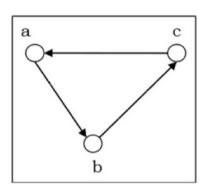
Complete Graph

A graph is called complete graph if every two vertices pair are joined by exactly one edge. The complete graph with n vertices is denoted by *Kn*



Cycle Graph

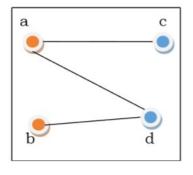
If a graph consists of a single cycle, it is called cycle graph. The cycle graph with n vertices is denoted by *Cn*



Bipartite Graph

If the vertex-set of a graph G can be split into two disjoint sets, *V*1

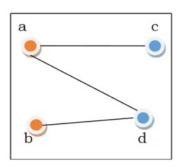
and V2, in such a way that each edge in the graph joins a vertex in V1 to a vertex in V2, and there are no edges in G that connect two vertices in V1 or two vertices in V2, then the graph G is called a bipartite graph.



Complete Bipartite Graph

A complete bipartite graph is a bipartite graph in which each vertex in the first set is joined to every single vertex in the second set. The complete bipartite graph is denoted by Kx,y

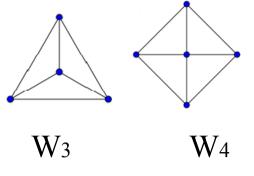
where the graph G contains x vertices in the first set and y vertices in the second set.



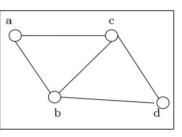
Wheels Graph

For any n≥3, a wheel Wn, is a simple graph obtained by taking the cycle Cn and adding one extra vertex vhub

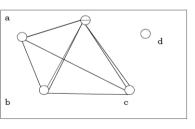
and n extra edges {{vhub,v1},
{vhub,v2},...,{vhub,vn}}.



Planar graph — A graph *G* is called a planar graph if it can be drawn in a plane without any edges crossed. If we draw graph in the plane without edge crossing, it is called embedding the graph in the plane.



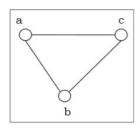
Non-planar graph — A graph is nonplanar if it cannot be drawn in a plane without graph edges crossing.

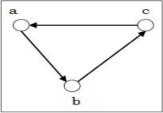


Directed and Undirected Graph

A graph G=(V,E)

is called a directed graph if the edge set is made of ordered vertex pair and a graph is called undirected if the edge set is made of unordered vertex pair.





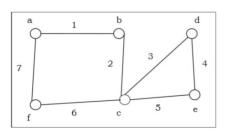
Euler Graphs

A connected graph G

is called an Euler graph, if there is a closed trail which includes every edge of the graph *G*.

An Euler path is a path that uses every edge of a graph exactly once.

An Euler circuit is a circuit that uses every edge of a graph exactly once. An Euler circuit always starts and ends at the same vertex.



The above graph is an Euler graph as "a1b2c3d4e5c6f7a" covers all the edges of the graph.