

1. What is the starting point of c program execution?

- (a) #include
- (b) void main()
- (c) Opening curly braces '{'
- (d) None of these

Answer:

Option (b)

2. C is a _____ language

- (a) High level
- (b) Middle level
- (c) Machine level
- (d) Low level

Answer:

Option (b)

3. What symbol ends a statement in C program?

- (a) ; (Semicolon)
- (b) . (full stop)
- (c) : (Colon)
- (d) } (curly braces)



Answer:

Option (a)

4. Header file is compulsory to include in a C program printing "Hello World"

- (a) True
- (b) False

Answer:

Option (a)

5. How Many Keywords are there in C?

- (a) 31
- (b) 32
- (c) 64
- (d) 63

Answer:

Option (b)

6. Which of the following is true for variable name in C?

- (a) Variable names cannot start with a digit
- (b) Variable can be of any length
- (c) They can contain alphanumeric characters as well as special characters
- (d) Reserved word can be used as a variable name

Answer:

Option (a)

7. printf() belongs to which library of c

- (a) stdlib.h
- (b) stdio.h
- (c) stdout.h
- (d) stdoutput.h

Answer:

Option (b)

8. Which of the following is a correct statement?

- (a) Variable name must start with underscore
- (b) Variable name must have digit
- (c) variable name must have white space character
- (d) Keyboard cannot be a variable name

Answer:

Option (d)

9. Any C program

- (a) must contain at least on function
- (b) need not contain any function
- (c) needs input data
- (d) none of above

Answer:

Option (a)

10. What should be written in the program to get newline on the screen?

- (a) printf("\n");
- (b) echo"\n"
- (c) printf("\n');
- (d) printf("\n");

Answer:

Option (a)

11. What is the putput?

void main()



```
{  
  
    float a=654.1239;  
  
    printf("%0.3f",a);  
  
}
```

- (a) Compiler error
- (b) 654.123900
- (c) 654.123
- (d) 654.124

Answer:

Option (d)

12. Choose a C formatted Input-Output function below.

- (a) printf(), scanf()
- (b) sprintf(), sscanf()
- (c) fprintf(), fscanf()
- (d) All of above

Answer:

Option (d)

13. Which operator is used to compare two values?

- (a) Logical operator
- (b) Relational operator
- (c) Assignment operator
- (d) Non of these

Answer:

Option (b)

14. The Operator '&' is used as

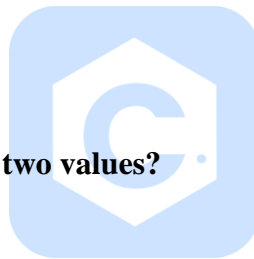
- (a) Logical AND
- (b) Bitwise AND
- (c) Logical OR
- (d) Bitwise OR

Answer:

Option (b)

15. Which of the following is a valid relational operator?

- (a) =
- (b) =>
- (c) ==



(d) >>

Answer:

Option (c)

16. What will be the value of variable a?

```
float a = 3.5+4.5;
```

(a) a = 8.0

(b) a = 8

(c) a = 7

(d) a = 0.0

Answer:

Option (a)

17. If we want to increment the value of sum by 1. Which of following should be used?

(a) sum++;

(b) sum = sum + 1;

(c) sum += 1;

(d) all of above

Answer:

Option (d)

18. What will be the value of variable a?

```
int a = 3.5+4.5;
```

(a) a = 0

(b) a = 7

(c) a = 8

(d) a = 8.0

Answer:

Option (c)

19. Which of the following is a valid assignment operator?

(a) +=

(b) -=

(c) *=

(d) all of above

Answer:

Option (d)

20. What will be the value of variable b?

```
int a;
```



int b;

a=1;

b = ++a;

- (a) 1
- (b) 2
- (c) 3
- (d) unknown/undefined

Answer:

Option (b)

21. Choose the correct statement about left shift Operator <<

- (a) Left shift operator shifts individual bits on the left side
- (b) When shifting left side, Overflow bits are ignored
- (c) Zeros are filled on the right side
- (d) all of above

Answer:

Option (d)

22. Choose the correct statement about Right Shift Operator >>

- (a) Right shift operator shifts individual bits on to the right side
- (b) When shifting bits right side, overflow bits on the right are ignored or truncated
- (c) Zeroes are filled on the left side
- (d) all of above

Answer:

Option (d)

23. Which is bit toggling operator below?

- (a) & Bitwise AND
- (b) | Bitwise OR
- (c) ^ Bitwise exclusive OR
- (d) ~ Bitwise complement

Answer:

Option (d)

24. Left Shift operation is equivalent to _____

- (a) Division by 2
- (b) Multiplying by 2
- (c) Adding 2
- (d) Subtrating 2

Answer:

Option (b)

25. Which of the following is a symbol for logical AND operator?

- (a) ||
- (b) &
- (c) &&
- (d) ##

Answer:

Option (c)

26. Right Shift operation >> is equivalent to _____

- (a) Multiplying by 2
- (b) Division by 2
- (c) Adding 2
- (d) Subtracting 2

Answer:

Option (b)

27. What will be the value of variable c?

`int c = 2 ^ 3;`

- (a) 1
- (b) 8
- (c) 9
- (d) 0



Answer:

Option (a)

28. Which of the following is ternary operator?

- (a) ??
- (b) :?
- (c) ?:
- (d) ::

Answer:

Option (c)

29. What will be the output of following program

```
#include<stdio.h>
```

```
void main()
```

```
{
```

```
int x,y=10;  
  
x = y * NULL;  
  
printf("%d",x);  
  
}
```

- (a) error
- (b) 0
- (c) 10
- (d) garbage value

Answer:

Option (a)

30. Which of following is not a valid assignment expression?

- (a) $y = 22;$
- (b) $s = x;$
- (c) $y \% = 6;$
- (d) $z = 5 = 3;$

Answer:

Option (d)

31. An arithmetic expression without paranthesis will be evaluated from left to right

- (a) True
- (b) False

Answer:

Option (a)

32. In C Programming, the statement $a = a + 1$ and $a += 1$ will produce same result

- (a) True
- (b) False

Answer:

Option (a)

33. Within an expression, _____ precedence operators will be evaluated first

- (a) Similar
- (b) Higher
- (c) Lower
- (d) None of these

Answer:

Option (b)

34. What will the value of variable a?

```
int a = 10 + 2 * 12 / (3*2) + 5;
```

- (a) 31
- (b) 19
- (c) 11
- (d) 29

Answer:

Option (b)

35. Which of the following correctly shows the hierarchy of arithmetic operation in C?

- (a) /+*-
- (b) *-/+
- (c) /*+-
- (d) +/-*

Answer:

Option (c)

36. Which is a correct 'C' expression?

- (a) $z = (x+y);$
- (b) $z = [x+y]$
- (c) $z = \{x+y\}$
- (d) $z = \{(x+y)\};$



Answer:

Option (a)

37. Which header file is essential for using scanf function?

- (a) ctype.h
- (b) string.h
- (c) conio.h
- (d) stdio.h

Answer:

Option (d)

38. Macro is used to _____.

- (a) Save Memory
- (b) fast execution
- (c) Both a & b
- (d) non of above

Answer:

Option (b)

39. Which of the following is ternary operator?

- (a) ??
- (b) :?
- (c) ?:
- (d) ::

Answer:

Option (c)

40. Which header file is essential for using scanf() function?

- (a) ctype.h
- (b) string.h
- (c) conio.h
- (d) stdio.h

Answer:

Option (d)

41. A declaration float sum, value; occupies _____ of memory?

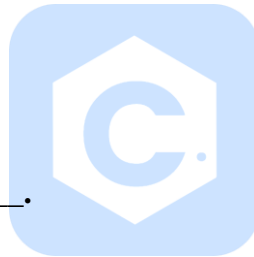
- (a) 2 byte
- (b) 4 byte
- (c) 6 byte
- (d) 8 byte

Answer:

Option (d)

42. MACRO is used to _____.

- (a) Save memory
- (b) fast execution
- (c) Both a & b
- (d) none of above



Answer:

Option (b)

43. Which of the following is a symbol for logical AND operator?

- (a) II
- (b) &
- (c) &&
- (d) \$\$

Answer:

Option (c)

44. What will be the output of following program
#include

main()

```
{
    int x,y = 10;

    x = y * NULL;

    printf(\"%d\",x);
}
```

- (a) error
- (b) 0
- (c) 10
- (d) garbage value

Answer:

Option (a)

45. **printf() belongs to which library of c**

- (a) stdlib.h
- (b) stdio.h
- (c) stdout.h
- (d) stdoutput.h

Answer:

Option (b)

46. **What will be printed if we type the statement printf(“%d\n”,’d’);**

- (a) 0
- (b) 100
- (c) error
- (d) d

Answer:

Option (b)

47. **C is a _____ language**

- (a) High level
- (b) Middle level
- (c) Machine level
- (d) Low level

Answer:

Option (b)

48. **Which of the following function is more appropriate for reading in a multiword string?**

- (a) printf();
- (b) scanf();
- (c) gets();
- (d) puts();

Answer:

Option (c)

49. What are the different types of real data types in C?

- (a) float, double
- (b) short int, double, long int
- (c) double, long int, float
- (d) float, double, long double

Answer:

Option (d)

50. Which of the following is a correct statement?

- (a) Variable name must start with underscore
- (b) Variable name must have digit
- (c) Variable name must have white space character
- (d) Keyword cannot be a variable name

Answer:

Option (d)

51. What will be the output of following code.

```
{
    int x = 10, y=15;

    x = x++;

    y = ++y;

    printf(“%d, %d \n” , x, y);
}
```



- (a) 10, 15
- (b) 10, 16
- (c) 11, 16
- (d) 11, 15

Answer:

Option (b)

52. Any C program

- (a) Must contain at least one function
- (b) Need not contain any function
- (c) Needs input data
- (d) None of the above

Answer:

Option (a)

53. Which is a correct ‘C’ expression?

- (a) $z = (x+y);$

- (b) $z = [x+y];$
- (c) $z = \{x+y\};$
- (d) $z = \{(x+y)\};$

Answer:

Option (a)

54. If we want to increment the value of sum by 1. Which of following should be used?

- (a) `sum++;`
- (b) `sum = sum+1;`
- (c) `sum += 1;`
- (d) all of above

Answer:

Option (d)

55. Which of following is not a valid assignment expression?

- (a) `y = 22;`
- (b) `s = x;`
- (c) `y % = 6;`
- (d) `z = 5 = 3;`

Answer:

Option (d)

56. What should be written in the program to get newline on the screen?

- (a) `printf("\n");`
- (b) `echo "\n";`
- (c) `printf('\n');`
- (d) `printf("\n ");`

Answer:

Option (a)

57. ASCII value of 'a' is

- (a) 97
- (b) 65
- (c) 47
- (d) None of the above

Answer:

Option (a)

58. A float requires _____ bytes in memory

- (a) 2 bytes
- (b) 1 byte
- (c) 8 bytes
- (d) 4 bytes

Answer:

Option (d)

59. Which of the following operator is used to select a member of a structure variable

- (a) .(dot)
- (b) ,(comma)
- (c) : (colon)
- (d) ;(semicolon)

Answer:

Option (a)

60. What is the starting point of C program execution?

- (a) #include
- (b) void main()
- (c) Opening curly braces ‘{‘
- (d) None of these

Answer:

Option (b)

61. Which symbol ends a statement in C program?

- (a) . (full stop)
- (b) ; (semicolon)
- (c) : (colon)
- (d) } (curly braces)

Answer:

Option (b)

62. Which symbol is used to comment single statement?

- (a) //
- (b) \
- (c) /*
- (d) *

Answer:

Option (a)

63. Why preprocessor directive needed in the beginning of a C program?

- (a) To start execution of a program
- (b) To include keywords in a program
- (c) To include files in a program
- (d) None of these

Answer:

Option (c)

64. Header file is compulsory to include in a C program printing “Hello World”

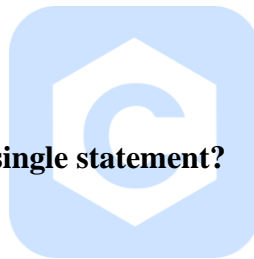
- (a) True
- (b) False

Answer:

Option (a)

65. Which of the following is not a basic data type in C language?

- (a) float



- (b) int
- (c) real
- (d) char

Answer:

Option (c)

66. How many keywords are there in C?

- (a) 31
- (b) 32
- (c) 64
- (d) 63

Answer:

Option (b)

67. Which of the following is true for variable names in C?

- (a) Variable names cannot start with a digit
- (b) Variable can be of any length
- (c) They can contain alphanumeric characters as well as special characters
- (d) Reserved word can be used as a variable name

Answer:

Option (a)

68. Character literal in C syntax is?

- (a) Z
- (b) 'Z'
- (c) "Z"
- (d) None of these



Answer:

Option (b)

69. Choose the correct statement about C escape sequences

- (a) \n produces a new line
- (b) \t produces one tab space (white spaces)
- (c) \b produces one backspace
- (d) All of these

Answer:

Option (d)

70. Choose a valid C format specifier

- (a) %d prints integer constants
- (b) %f prints float constants
- (c) %c prints character constants
- (d) All of these

Answer:

Option (d)

71. What is the output?

```
void main()  
{  
    float a=654.1239;  
    printf("%0.3f",a);  
}
```

- (a) Compiler error
- (b) 654.123900
- (c) 654.123
- (d) 654.124

Answer:

Option (d)

72. Choose a C formatted Input-Output function below.

- (a) printf(), scanf()
- (b) sprintf(), sscanf()
- (c) fprintf(), fscanf()
- (d) All of these

Answer:

Option (d)

73. Multiple variable declarations are separated with

- (a) Semicolon (;)
- (b) Colon (:)
- (c) Comma(,)
- (d) None of these



Answer:

Option (c)

74. What is the other name of backslash character constants?

- (a) Slash characters
- (b) Space characters
- (c) Escape sequences
- (d) None of these

Answer:

Option (c)

75. Which operator is used to compare two values?

- (a) Logical operator
- (b) Relational operator
- (c) Assignment operator
- (d) None of these

Answer:

Option (b)

76. The operator '&' is used as

- (a) Logical AND
- (b) Bitwise AND

- (c) Logical OR
- (d) Bitwise OR

Answer:

Option (b)

77. Which of the following is a valid relational operator?

- (a) =
- (b) =>
- (c) ==
- (d) >>

Answer:

Option (c)

78. What will be the value of variable a?

float a = 3.5 + 4.5;

- (a) a = 8.0
- (b) a = 8
- (c) a = 7
- (d) a = 0.0

Answer:

Option (a)

79. What will be the value of variable a?

int a = 3.5 + 4.5;

- (a) a = 0
- (b) a = 7
- (c) a = 8
- (d) a = 8.0



Answer:

Option (c)

80. Choose a right statement

int a = 5/2;

int b = 5.0/2;

int c = 5 / 2.0;

int d = 5.0/2.0;

- (a) a = 2, b = 2, c = 2, d= 2
- (b) a = 2, b = 2.0, c = 2, d= 2.0
- (c) a = 2, b = 2.5, c = 2.5, d= 2.5
- (d) a = 2.5, b = 2.5, c = 2.5, d= 2.5

Answer:

Option (a)

81. Choose a right statement.

float a = 5/2;

float b = 5/2.0;

float c = 5.0/2;

float d = 5.0/2.0;

- (a) a=2.5, b=2.5, c=2.5, d=2.5
- (b) a=2, b=2.5, c=2.5, d=2.5
- (c) a=2.0, b=2.5, c=2.5, d=2.5
- (d) a=2.0, b=2.0, c=2.0, d=2.0

Answer:

Option (c)

82. What will the value of variable a?

int a = 25%10;

- (a) 2.5
- (b) 2
- (c) 5
- (d) Compiler error

Answer:

Option (c)

83. Which of the following is a valid assignment operator?

- (a) +=
- (b) -=
- (c) *=
- (d) All of these

Answer:

Option (d)

84. What will be the value of variable d?

int a = 10, b = 5, c = 5,d;

d = b + c == a;

- (a) Syntax error
- (b) 1
- (c) 5
- (d) 10

Answer:

Option (b)

85. What is the output?

```
void main()
{
    int a = 10, b = 5, c = 3;
    b != !a;
    c = !!a;
    printf("%d\t%d", b, c);
}
```

- (a) 5 1
- (b) 0 3
- (c) 5 3
- (d) 1 1

Answer:



Option (a)

86. What will be the value of variable b?

```
int a;
int b;
a=1;
b=a++;
```

- (a) 1
- (b) 2
- (c) 3
- (d) unknown/undefined

Answer:

Option (a)

87. What will be the value of variable b?

```
int a;
int b;
a=1;
b=++a;
```

- (a) 1
- (b) 2
- (c) 3
- (d) unknown/undefined

Answer:

Option (b)

88. What will be the value of variable z?

```
int x=3, y=4;
z = ++x * y++;
```

- (a) 9
- (b) 12
- (c) 16
- (d) 20

Answer:

Option (c)

89. What will be the output?

```
void main()
{
    int a=9, b=9;
    a=b++;
    printf("%d %d", a, b);
}
```

- (a) 9,9
- (b) 10,10
- (c) 9,10
- (d) 10,9

Answer:

Option (c)



90. Choose the correct statement about Left Shift Operator <<

- (a) Left shift operator shifts individual bits on the left side
- (b) When shifting left side, overflow bits are ignored
- (c) Zeroes are filled on the right side
- (d) All of these

Answer:

Option (d)

91. Choose the correct statement about Right Shift Operator >>

- (a) Right shift operator shifts individual bits on to the right side
- (b) When shifting bits right side, overflow bits on the right are ignored or truncated
- (c) Zeroes are filled on the left side
- (d) All of these

Answer:

Option (d)

92. Which is bit toggling operator below?

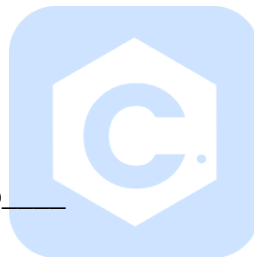
- (a) & Bitwise AND
- (b) | Bitwise OR
- (c) ^ Bitwise exclusive OR
- (d) ~ Bitwise complement

Answer:

Option (d)

93. Left Shift operation is equivalent to_____

- (a) Division by 2
- (b) Multiplying by 2
- (c) Adding 2
- (d) Subtracting 2



Answer:

Option (b)

94. Right Shift operation >> is equivalent to_____

- (a) Multiplying by 2
- (b) Division by 2
- (c) Adding 2
- (d) Subtracting 2

Answer:

Option (b)

95. What will be the value of variable c?

int c = 2 ^ 3;

- (a) 1
- (b) 8
- (c) 9
- (d) 0

Answer:

Option (a)

96. What will be the value of variable a?

```
int a = 6;
```

```
a = ~a;
```

- (a) -6
- (b) 9
- (c) -7
- (d) 6

Answer:

Option (c)

97. An arithmetic expression without parenthesis will be evaluated from left to right

- (a) True
- (b) False

Answer:

Option (a)

98. In C programming, the statement `a=a+1` and `a+=1` will produce same result

- (a) True
- (b) False

Answer:

Option (a)

99. Within an expression, _____ precedence operators will be evaluated first

- (a) Similar
- (b) Higher
- (c) Lower
- (d) None of these



Answer:

Option (b)

100. What will the value of variable a?

```
int a = 4 + 4/2*5 + 20;
```

- (a) 40
- (b) 4
- (c) 34
- (d) 54

Answer:

Option (c)

101. What will the value of variable a?

```
int a = 10 + 5 * 2 * 8 / 2 + 4;
```

- (a) 124
- (b) 54
- (c) 23
- (d) 404

Answer:

Option (b)

102. What will the value of variable a?

`int a = 4 + 5/2*10 + 5;`

- (a) 29
- (b) 5
- (c) 4
- (d) 34

Answer:

Option (a)

103. What will the value of variable a?

`int a = 10 + 2 * 12 / (3*2) + 5;`

- (a) 31
- (b) 19
- (c) 11
- (d) 29

Answer:

Option (b)

104. Which of the following correctly shows the hierarchy of arithmetic operations in C?

- (a) / + * -
- (b) * - / +
- (c) / * + -
- (d) + - / *



Answer:

Option (c)

105. In the following expression guess the correct order of execution of operator

`z = x - y / z * 1 % 2 + 1`

- (a) / * % - + =
- (b) * / % - + =
- (c) = / * - % +
- (d) = / * % - +

Answer:

Option (a)

106. What is the output?

```
void main()
{
    int i=0, j=1, k=2, m;
    m = i++ || j++ || k++;
    printf("%d %d %d %d", m, i, j, k);
}
```

- (a) 1 1 2 3
- (b) 1 1 2 2
- (c) 0 1 2 2

(d) 0 1 2 3

Answer:

Option (b)

107. What is the output?

```
void main()
{
    int x = 1, y = 2;
    printf("%d", x, y);
}
```

(a) 1 2

(b) 1

(c) 2

(d) Error

Answer:

Option (b)

