

Ans 1 Row-major and column-major order are methods for storing multidimensional arrays in linear storage as random access memory

eg:- $\begin{bmatrix} 1 & 2 \\ 3 & 4 \end{bmatrix}$ Row-major : 1 2 3 4
Col-major : 1 3 2 4

⇒ In Column-major

$$\text{LOC}(A[i, j]) = \text{base address} + W * [M * j + i]$$

W = word size = no. of bytes occupied by each element

M = no. of Rows

⇒ In Row-Major

$$\text{LOr}(A[i, j]) = \text{base address} + W * [N * i + j]$$

N = no. of columns

Ans 2 Row major is used in C/C++, Pascal, etc.
Col major is used in Fortran, Matlab, etc.

• An alternative way to store multidimensional arrays are storing pointers to rows in contiguous location, but not the rows themselves.

So they are neither row major or column-major.

Ans 3

- There is no possibility of shift/reduce conflict
- There is RR conflict as the parser can't decide whether to reduce a by C or a by S .

\Rightarrow First (A) = {a, c, ϵ }
 First (B) = {a, c, ϵ }
 First (C) = {a}
 First (D) = {c, ϵ }
 First (S) = {a, c, ϵ }

Follow (A) = { ϵ }
 Follow (B) = { ϵ }
 Follow (C) = { ϵ }
 Follow (D) = { ϵ }
 Follow (S) = { ϵ }

- There is first first conflict as $S \rightarrow A$ and $S \rightarrow a$ both have First(A) = a
- There is first follow conflict as First(D) and Follow(D) both contain ' ϵ '.

Ans 4

- A descriptor is the collection of the attributes of a variable.
- Descriptors are used for type-checking and building the code for allocation and deallocation operations
- A compile-time descriptor for multidimensional array.

Multidimensional array
Element Type
Index Type
Number of dimension
Index Range 1
...
Index Range n
address

Ans 2

using if :- bool b=0

```
if (i == 1 || b == 1) { # code for case 1; b = 1; }  
else if (i == 2 || b == 1) { # -- for case 2; b = 1; }
```

using Goto :-

~~bool b=0;~~

```
if (i == 1) goto case 1;  
if (i == 2) goto case 2;  
;
```

Case 1: # code

Case 2: # code

Case 3: # code

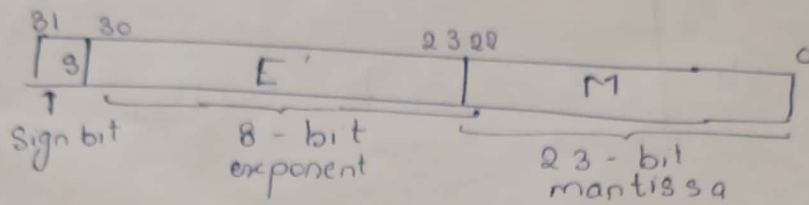
Ans. 6 Yes, the union will save space but the value of data.i and data.f will be corrupted as union can only hold one value at a time.

Correction :-

```
Union Data data;  
data.i = 10;  
printf (".d", data.i);  
data.f = 220.5;  
printf (data.f);  
data.str = "C Programming";  
printf (data.str);
```

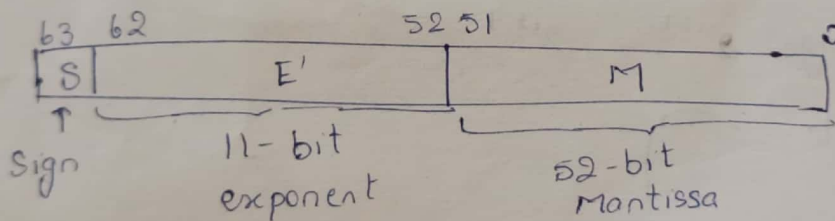

Ans 7

1] Single :-



- Bias = ~~127~~ 127 (excess - 127)
- Range: $2^{-126} - 2^{127}$

2] Double :-



- Bias = 1023 (excess - 1023 format)
- Range: $2^{-1022} - 2^{1023}$

eg :- 1259.1

Eg $(1259.125)_{10}$

1) Single :-

$$1259 = 100\ 1110\ 1011$$

$$0.125 = 0.001$$

$$1259.125 = 100\ 1110\ 1011.001$$

$$= 400\ 1110\ 1011001 \times 2^{10}$$

$$S = 0, E = 10, M = (00\ 1110\ 1011001)_2$$

$$\text{Bias} = 127$$

$$E' = E + 127 = (137)_{10} = (1000\ 1001)_2$$

$$\Rightarrow \underbrace{0}_{\text{sign}} \underbrace{1000\ 1001}_{\text{exp.}} \underbrace{00\ 1110\ 1011001\ 00000\ \dots\ 0}_{\substack{\text{mant.} \\ (23\text{-bit})}}$$

2) Double :-

$$S = 0, E = 10, M = (00\ 1110\ 1011001)_2$$

$$\text{Bias} = 1023$$

$$E' = 10 + 1023 = 1033_{10} = (1000000\ 1001)_2$$

$$\Rightarrow \underbrace{0}_{\text{sign}} \underbrace{1000000\ 1001}_{\text{Exponent}} \underbrace{00\ 1110\ 1011001\ 000\ \dots\ 0}_{\substack{\text{mantissa} \\ (52\ \text{bit})}}$$