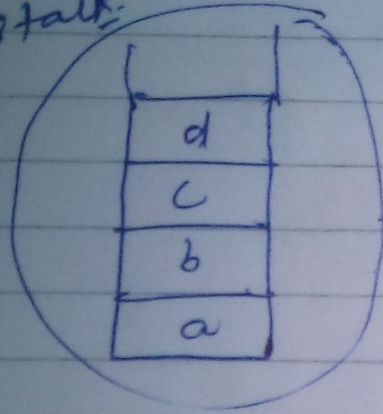
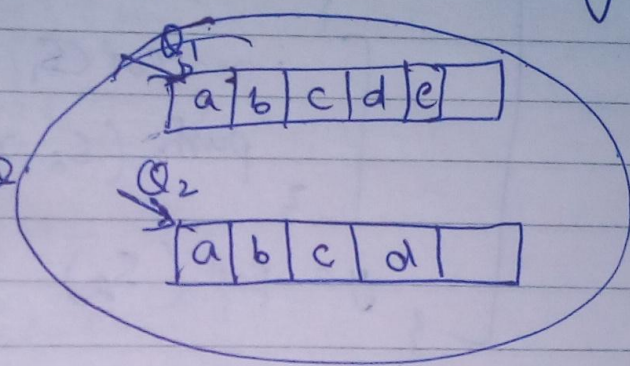


Ques: Write a C program to implement stack using Queue

stack



using Queue.



$$4 - \text{PU}$$

$$1 - \text{PU}$$

$$1 - \text{POP}$$

$$1 - \text{POP}$$

$$1 - \text{PU}$$

$$3 - \text{PU}$$

$$1 - \text{POP}$$

$$4 - \text{PU} = 4 - \text{EF}$$

$$1 - \text{PU} = 1 - \text{EF} \quad (15)$$

$$\begin{aligned} 1 - \text{POP} &= 4 - \text{DF} - Q_1 \\ &= 4 - \text{EF} - Q_2 \\ &= 1 - \text{DF} - Q_1 \end{aligned}$$

$$\begin{aligned} 1 - \text{POP} &= 3 - \text{DF} - Q_2 \\ &= 3 - \text{EF} - Q_1 \\ &= 1 - \text{DF} - Q_2 \end{aligned}$$

$$1 \text{PU} = 1 - \text{EF} - Q_1$$

$$3 \text{PU} = 3 - \text{EF} - Q_1$$

$$\begin{aligned} 1 \text{POP} &= 6 - \text{DF} - Q_1 \\ &= 6 - \text{EF} - Q_2 \\ &= 1 - \text{DF} - Q_1 \end{aligned}$$

→ $PUSH(Q_1, Q_2, x)$

```
{
  if ( $Q_1$  is empty)
     $EQ(Q_2, x)$ 
  else
     $EQ(Q_1, x)$ 
}
```

⇒ $O(1)$

→ $POP(Q_1, Q_2)$

```
{
  if ( $Q_1$  is empty)
  {
    while ( $Q_2$  not contain 1-element)
    {
       $x = POP(Q_2)$ 
       $EQ = (Q_1, x)$ 
    }
     $y = POP(Q_2)$ 
    return ( $y$ );
  }
```

else

```
{
  while ( $Q_1$  not 1-element)
  {
     $x = POP(Q_1)$ 
     $EQ = (Q_2, x)$ 
  }
   $y = POP(Q_1)$ 
  return ( $y$ );
}
```

⇒ $O(n)$

BC
WC
AC