

⇒ Find all permutations in Sorted (~~lexi~~) (lexicographic) order in a string. (can be duplicate char).

eg: A A B C  
↓

$$\frac{4!}{2!} = \underline{\underline{12}}$$

1. A A B C
2. A A C B
3. A B A C
4. A B C A
5. A C A B
6. A C B A
7. B A A C
8. B A C A
9. B C A A
10. C A A B
11. C A B A
12. C B A A

all permutation in  
Sorted. (lexicographic) order

$$\begin{array}{c} \boxed{\text{A A B B B C}} \\ = \frac{6!}{2! 3!} = \underline{\underline{60}} \end{array}$$

⇒ Solve :-

A A B C →

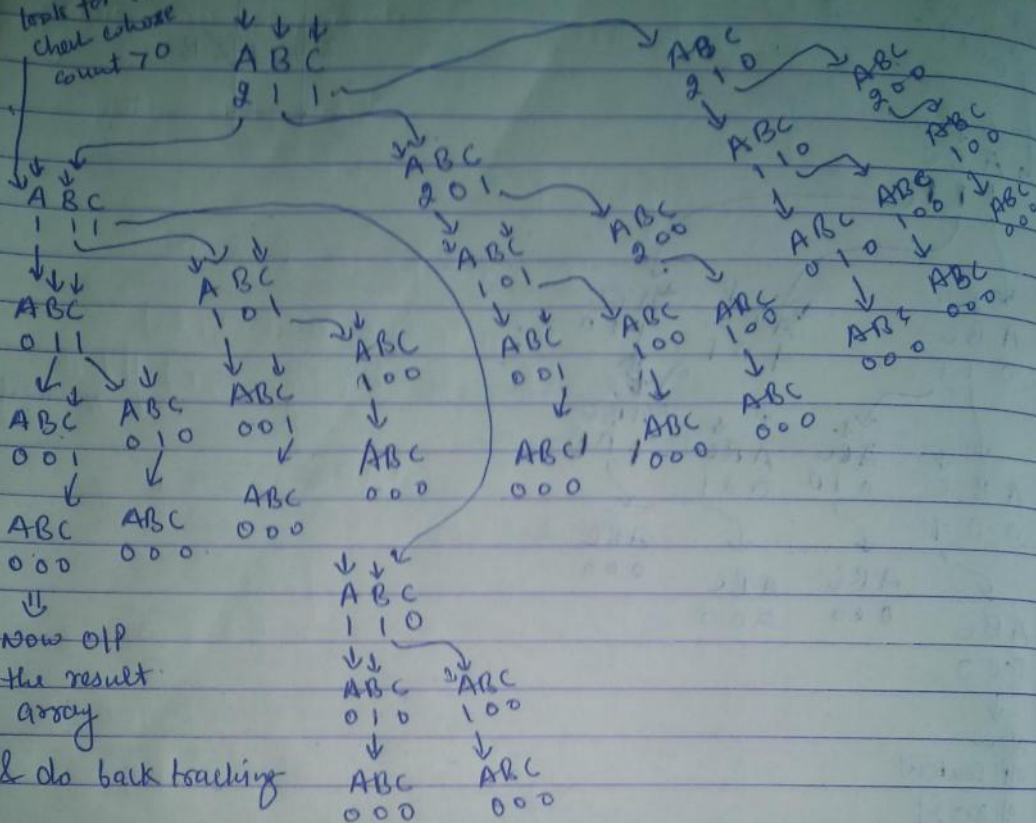
A B C  
2 1 1

→ String array → should be sorted  
→ count array

Take an result list

↓  
for this  
initially  
stored in  
TreeMap ~~(key, value)~~  
↓  
(char, value) pair  
↓  
then in  
String & Count

start from  
left side &  
look for 1st  
char choose  
count 70



0 1 2 3  
AABC

- 1) AABC
- 2) AACB
- 3) ABAC
- 4) ABCA
- 5) ACAB
- 6) ACBA
- 7) BAAC
- 8) BACA
- 9) BCAA
- 10) CAAB
- 11) CABA
- 12) CBAA

0	A B C
1	A B C A A B
2	B A C A B A A B A
3	C A B A C A B A



- ① Take a Count array which store count of character.
- ② Take result array of size length of string.
- ③ Idea behind Alg. :- here str length = 4

- Go from left to right look for a character whose count is greater than zero
- Then put character into its corresponding position in the result array by looking at the depth of the recursion. So if
- So, if have third level in recursion we will put at the third position in the result array.
- Then we gonna go into the recursion again by decrementing the count  $\therefore$  we use this char then we come back from the recursion we restore the count back to its original value & then ~~going~~ look for next available character on the right side of this particular char. & keep repeating this process