Optimization of problem using Binary Coded Genetic Algorithm (BCGA)

ME674 Coding Assignment-2 Report

Shaik Ahmad Ashraf Ali

Roll No: 214103006



Department of Mechanical Engineering,
Indian Institute of Technology Guwahati,
Assam, India-781039

1. Question:

Use a binary-coded GA to minimize the function $f(X_1, X_2) = X_1 + X_2 - 2X_1^2 - X_2^2 + X_1X_2$, in the range of $0.0 \le X_1$, $X_2 \le 0.5$. using a random population of size N=6, a single point crossover with probability $p_C = 1.0$, and assume 5 bits for each variable.

2. Procedure for Binary Coded Genetic Algorithm

- a. A population of size N=6 is randomly initialized containing 6 strings of length 10 bits.5 bits for each variable
- b. Then decoded values s1 and s2 is then calculated.
- c. Then real values x1 and x2 are calculated and fitness values are also calculated using following formula.

$$x_i = x_i^{(L)} + \frac{x_i^{(U)} - x_i^{(L)}}{2^{\ell_i} - 1} DV(\mathbf{s}^i),$$

- d. Then the minimization problem is converted into maximization problem using fitness function of F(X) = -f(x)
- e. Then reproduction is carried out through tournament selection of size 3 and winners are obtained from reproduction.
- f. Then for Crossover, Single Point Crossover method is carried out with probability of $p_c = 1.0$.
- g. Then Mutation is carried out over the population with mutation probability of pm =0.05.
- h. Then this process is carried out for 1000 generations.

3. Results

After 1000 number of generations the population obtained is as follows:

- 1. 0001100000
- 2. 000100000
- 3. 0001100001
- 4. 010010000
- 5. 0001100001
- 6. 0001100001

• The final x1, x2 and fitness values are as follows:

Sr. No.	X1	X2	Fitness Value
1	0.01612 9	0.01612 9	-0.031738
2	0.00000 0	0.00000 0	-0.000000
3	0.01612 9	0.01612 9	-0.031738
4	0.01612 9	0.00000 0	-0.015609
5	0.01612 9	0.01612 9	-0.031738
6	0.01612 9	0.01612 9	-0.031738

• Final Solution is:

X1 = 0.00000

X2 = 0.00000

C Code:

```
#include<stdio.h>
#include<conio.h>
#include<stdlib.h>
#include<math.h>
#include<time.h>
float fun(float x1, float x2)
{
     float F;
     F = (x1) + (x2) - (2*pow(x1,2)) - (pow(x2,2)) + (x1*x2);
      return -F;
}
int main()
     float fun(float , float);
      int i,j,S[20][20],r1,r2,mp[20][20],ch[15][15]; /*r1,r2 are random numbers
for creating mating pool*/
      int a,b,c,d,e,f,co1, co2,co3,rn,count = 1;  /*mp - mating pool, ch-
childern solution*/
      float c1[10],c2[10],pb = 0.05, pm[15][15],s1[10],s2[10];/*c1,c2-decoded
values of solution*/
     float x1min = 0, x1max = 0.5, x2min = 0, x2max =
0.5,x1[10],x2[10],fi[10]; /*s1,s2- */
      srand((unsigned)time(NULL));
     /*generating random solution set*/
     for(i=1;i<=6;i++)
      {
            for(j=1;j<=10;j++)
                  S[i][j] = rand() \% 2;
                  printf("%d ",S[i][j]);
            printf("\n");
      printf("\n");
     while (count<1000)
            /*decoding the values of x1 and x2*/
     for(i=1;i<=6;i++)
          c1[i] = 0;
          c2[i] = 0;
            for(j=1;j<=10;j++)
            {
                if(j<=5)
                {
                    c1[i] = c1[i] + (pow(2, (5-j))*S[i][j]);
                else
```

```
{
              c2[i] = c2[i] + (pow(2, (10-j))*S[i][j]);
          }
      }
/*actual values of x1 and x2*/
for(i=1;i<=6;i++)
    x1[i] = x1min + (((x1max - x1min)/((pow(2, 5))-1))*c1[i]);
    x2[i] = x2min + (((x2max - x2min)/((pow(2, 5))-1))*c2[i]);
}
/*calculating fitness value of each solution*/
for(i=1;i<=6;i++)
    fi[i] = fun(x1[i],x2[i]);
    printf("\n%f",fi[i]);
/*tounament selection for mating pool*/
for(i=1;i<=6;i++)
{
    r1 = (rand() \%(6 - 1 + 1)) + 1;
    r2 = (rand() \%(6 - 1 + 1)) + 1;
    printf(" \nfor r-%d are r1-%d, r2-%d and the winner is ",i,r1,r2);
    if(fi[r1]>fi[r2])
        for(j=1;j<=10;j++)
            mp[i][j] = S[r1][j];
        printf("%d",r1);
    }
    else
    {
        for(j=1;j<=10;j++)
            mp[i][j] = S[r2][j];
        printf("%d",r2);
    }
}
/*mating pool*/
printf("\nMating pool as follows\n");
for(i=1;i<=6;i++)
      for(j=1;j<=10;j++)
      {
            printf("%d ",mp[i][j]);
      printf("\n");
/*single point crossover*/
a = (rand() \%(6 - 1 + 1)) + 1;
      b = (rand() \%(6 - 1 + 1)) + 1;
```

```
while(b==a)
            b=(rand() \%(6 - 1 + 1)) + 1;
      c = (rand() \%(6 - 1 + 1)) + 1;
      while(c==a \mid \mid c==b)
            c=(rand() \%(6 - 1 + 1)) + 1;
      d = (rand() \%(6 - 1 + 1)) + 1;
      while(d==a || d==b || d==c)
            d=(rand() \%(6 - 1 + 1)) + 1;
e = (rand() \%(6 - 1 + 1)) + 1;
while(e==a || e==b || e==c || e==d)
            e=(rand() \%(6 - 1 + 1)) + 1;
f = (rand() \%(6 - 1 + 1)) + 1;
while(f==a || f==b || f==c || f==d || f==e)
            f=(rand() \%(6 - 1 + 1)) + 1;
      printf("a=%d, b=%d, c= %d, d= %d, e= %d and f=%d\n",a,b,c,d,e,f);
printf("\nPairs are a,b\n");
  co1 = (rand() \%(9 - 1 + 1)) + 1;
  printf("Crossover at co1 = %d\n",co1);
  for(j=1;j<=co1;j++)
      ch[a][j] = mp[a][j];
      ch[b][j] = mp[b][j];
  for(j=co1+1;j<=10;j++)
      ch[a][j] = mp[b][j];
      ch[b][j] = mp[a][j];
  printf("\nPairs are c,d\n");
  co2 = (rand() \%(9 - 1 + 1)) + 1;
printf("Crossover at co2 = %d \n ",co2);
for(j=1;j<=co2;j++)
{
      ch[c][j] = mp[c][j];
      ch[d][j] = mp[d][j];
      for(j=co2+1;j<=10;j++)
  {
      ch[c][j] = mp[d][j];
      ch[d][j] = mp[c][j];
      printf("\nPairs are e,f\n");
  co3 = (rand() \%(9 - 1 + 1)) + 1;
```

```
printf("Crossover at co3 = %d\n",co3);
for(j=1;j<=co3;j++)
      ch[e][j] = mp[e][j];
      ch[f][j] = mp[f][j];
      for(j=co3+1;j<=10;j++)
         ch[e][j] = mp[f][j];
         ch[f][j] = mp[e][j];
  }
  printf("childern solution\n\n");
  for(i=1;i<=6;i++)
{
      for(j=1;j<=10;j++)
            printf("%d ",ch[i][j]);
      printf("\n");
}
/*generating propbability for each solution*/
printf("\n");
for(i=1;i<=6;i++)
      for(j=1;j<=10;j++)
      {
            rn = (rand() \%(100 - 0 + 1)) + 0;
            pm[i][j] = (float)rn/100;
            printf("%f ",pm[i][j]);
            if(pm[i][j] <= 0.05)
            {
                if(ch[i][j] == 0)
                {
                     ch[i][j] = 1;
                }
                else
                {
                     ch[i][j] = 0;
                }
            }
      printf("\n");
/*making child values as solution pool for next iteration*/
for(i=1;i<=6;i++)
{
      for(j=1;j<=10;j++)
      {
            S[i][j] = ch[i][j];
      }
}
```

```
count++;
printf("count = %d\n",count);
/*Decoding the values of x1 and x2*/
for(i=1;i<=6;i++)
{
    c1[i] = 0;
    c2[i] = 0;
      for(j=1;j<=10;j++)
      {
          if(j<=5)
          {
              c1[i] = s1[i] + (pow(2, (5-j))*S[i][j]);
          else
          {
              c2[i] = s2[i] + (pow(2, (10-j))*S[i][j]);
          }
      }
      printf("%f %f\n",c1[i],c2[i]);
}
/*actual x1 and x2 values from decoded values within the range*/
for(i=1;i<=6;i++)
{
    x1[i] = x1min + (((x1max - x1min)/((pow(2, 5))-1))*c1[i]);
    x2[i] = x2min + (((x2max - x2min)/((pow(2, 5))-1))*c2[i]);
    printf("%f %f\n",x1[i],x2[i]);
}
/*fitness values for each solution*/
for(i=1;i<=6;i++)
{
    fi[i] = fun(x1[i],x2[i]);
    printf("\n%f",fi[i]);
}
return 0;
```

}