

Handson Only:

1. Build a Simple Counter

• **Task**: Create a counter that increments, decrements, and resets to zero when buttons are clicked.

Solution:

```
jsx
Copy code
import React, { useState } from 'react';
const Counter = () => {
 const [count, setCount] = useState(0);
 return (
   <div>
     <h2>Counter: {count}</h2>
     <button onClick={() => setCount(count + 1)}>Increment/
button>
     <button onClick={() => setCount(count - 1)}>Decrement/
button>
     <button onClick={() => setCount(0)}>Reset
   </div>
 );
};
export default Counter;
```

• Core Concepts: useState, event handling for buttons.

2. Build a To-Do List

• Task: Create a to-do list where users can add tasks and delete them.

Solution:

```
jsx
Copy code
import React, { useState } from 'react';
const TodoApp = () => {
  const [task, setTask] = useState('');
  const [tasks, setTasks] = useState([]);
  const addTask = () => {
    setTasks([...tasks, task]);
   setTask('');
 };
  const deleteTask = (index) => {
    setTasks(tasks.filter((_, i) => i !== index));
  };
  return (
    <div>
      <input
        type="text"
        value={task}
        onChange={(e) => setTask(e.target.value)}
        placeholder="Enter task"
      />
      <button onClick={addTask}>Add Task</putton>
      ul>
        {tasks.map((task, index) => (
```

• Core Concepts: useState, list rendering, handling user input.

3. Create a Basic Form with Validation

• Task: Create a form with name and email fields and basic validation.

Solution:

```
jsx
Copy code
import React, { useState } from 'react';

const FormValidation = () => {
  const [name, setName] = useState('');
  const [email, setEmail] = useState('');
  const [error, setError] = useState('');

const handleSubmit = (e) => {
  e.preventDefault();
  if (!name || !email || !/\S+@\S+\.\S+/.test(email)) {
    setError('Please fill out all fields with valid dat
a.');
  } else {
```

```
setError('');
     alert('Form submitted successfully');
 };
 return (
   <div>
     <h2>Form</h2>
     <form onSubmit={handleSubmit}>
       <input
         type="text"
         placeholder="Name"
         value={name}
         onChange={(e) => setName(e.target.value)}
       />
       <input
         type="email"
         placeholder="Email"
         value={email}
         onChange={(e) => setEmail(e.target.value)}
       <button type="submit">Submit
     </form>
     {error && {error}}
   </div>
 );
};
export default FormValidation;
```

• Core Concepts: useState, form validation, conditional rendering.

4. Build a Simple Toggle Button (Light/Dark Theme)

• **Task**: Create a button that toggles between light and dark themes.

Solution:

```
jsx
Copy code
import React, { useState } from 'react';
const ThemeToggle = () => {
  const [isDark, setIsDark] = useState(false);
  const toggleTheme = () => {
    setIsDark(!isDark);
  };
  return (
    <div style={{ backgroundColor: isDark ? '#333' : '#fff',</pre>
color: isDark ? '#fff' : '#000' }}>
      <h2>Theme Toggle</h2>
      <button onClick={toggleTheme}>
        Switch to {isDark ? 'Light' : 'Dark'} Mode
      </button>
    </div>
 );
};
export default ThemeToggle;
```

• Core Concepts: useState, conditional styling.

5. Create a Search Filter

• **Task**: Create a list of items and a search bar that filters the list based on user input.

Solution:

```
jsx
Copy code
import React, { useState } from 'react';
const SearchFilter = () => {
 const [query, setQuery] = useState('');
 const items = ['Apple', 'Banana', 'Orange', 'Mango', 'Grape
s'];
  const filteredItems = items.filter(item => item.toLowerCase
().includes(query.toLowerCase()));
  return (
   <div>
     <input
       type="text"
       placeholder="Search..."
       value={query}
       onChange={(e) => setQuery(e.target.value)}
     />
     u1>
       {filteredItems.map((item, index) => (
         {item}
       ))}
     </div>
 );
};
export default SearchFilter;
```

• Core Concepts: useState, filtering arrays, handling user input.

6. Build a Simple Timer

 Task: Create a countdown timer that starts from a given number and decreases every second.

Solution:

```
jsx
Copy code
import React, { useState, useEffect } from 'react';
const Timer = () => {
  const [time, setTime] = useState(10);
 useEffect(() => {
    if (time > 0) {
      const timerId = setInterval(() => setTime(time - 1), 10
00);
     return () => clearInterval(timerId);
 }, [time]);
  return (
    <div>
      <h2>Countdown Timer: {time}s</h2>
     {time === 0 && Time's up!}
   </div>
 );
};
export default Timer;
```

• Core Concepts: useState, useEffect, setInterval.

7. Create a Simple Modal

• **Task**: Create a modal that opens when a button is clicked and closes when the close button is clicked.

Solution:

```
jsx
Copy code
import React, { useState } from 'react';
const Modal = () => {
  const [isOpen, setIsOpen] = useState(false);
  const toggleModal = () => setIsOpen(!isOpen);
  return (
    <div>
      <button onClick={toggleModal}>Open Modal</button>
      {isOpen && (
        <div style={{ background: 'rgba(0, 0, 0, 0.5)', paddi</pre>
ng: '20px' }}>
          <div style={{ background: 'white', padding: '20px'</pre>
}}>
            <h2>Modal Content</h2>
            <button onClick={toggleModal}>Close Modal/button
>
          </div>
        </div>
      ) }
    </div>
 );
};
export default Modal;
```

• Core Concepts: useState, conditional rendering for modal visibility.

8. Build a Simple Image Gallery

• **Task**: Create a gallery with clickable thumbnails that show the image in full size in a modal.

Solution:

```
jsx
Copy code
import React, { useState } from 'react';
const ImageGallery = () => {
  const [selectedImage, setSelectedImage] = useState(null);
  const images = ['img1.jpg', 'img2.jpg', 'img3.jpg'];
  const openImage = (image) => setSelectedImage(image);
  const closeImage = () => setSelectedImage(null);
  return (
    <div>
      <h2>Image Gallery</h2>
      <div style={{ display: 'flex' }}>
        {images.map((image, index) => (
          <img
            key={index}
            src={image}
            alt={`Thumbnail ${index}`}
            style={{ width: 100, marginRight: 10 }}
            onClick={() => openImage(image)}
          />
        ))}
      </div>
      {selectedImage && (
        <div style={{ padding: '20px', background: 'rgba(0,</pre>
0, 0, 0.5)' }}>
```

• Core Concepts: useState, modal management, image rendering.

9. Create a Simple Accordion

 Task: Create an accordion where users can click to expand or collapse sections.

Solution:

```
jsx
Copy code
import React, { useState } from 'react';

const Accordion = () => {
  const [openIndex, setOpenIndex] = useState(null);

const toggleSection = (index) => {
    setOpenIndex(openIndex === index ? null : index);
  };

return (
```

• Core Concepts: useState, toggling content visibility, event handling.

10. Build a Rating Component

• **Task**: Create a rating component with stars where users can click on stars to give a rating.

Solution:

```
jsx
Copy code
import React, { useState } from 'react';

const Rating = () => {
  const [rating, setRating] = useState(0);

  const handleRating = (rate) => {
    setRating(rate);
```

```
};
  return (
    <div>
      <h2>Rate this product</h2>
      \{[1, 2, 3, 4, 5].map((rate) => (
        <span
          key={rate}
          style={{ cursor: 'pointer', color: rate <= rating ?</pre>
'gold' : 'gray' }}
          onClick={() => handleRating(rate)}
          ★
       </span>
      You rated: {rating} stars
   </div>
 );
};
export default Rating;
```

• Core Concepts: useState, event handling, visual feedback (star rating).