

input_7	input:	[(None, 3, 10)]	[(None, 3, 10)]
InputLayer	output:		



bidirectional_30(lstm_30)	input:	(None, 3, 10)	(None, 3, 512)
Bidirectional(LSTM)	output:		



dropout_30	input:	(None, 3, 512)	(None, 3, 512)
Dropout	output:		



bidirectional_31(lstm_31)	input:	(None, 3, 512)	(None, 3, 256)
Bidirectional(LSTM)	output:		



dropout_31	input:	(None, 3, 256)	(None, 3, 256)
Dropout	output:		



bidirectional_32(lstm_32)	input:	(None, 3, 256)	(None, 3, 128)
Bidirectional(LSTM)	output:		



dropout_32	input:	(None, 3, 128)	(None, 3, 128)
Dropout	output:		



reshape_6	input:	(None, 3, 128)	(None, 3, 128)
Reshape	output:		



conv1d_12	input:	(None, 3, 128)	(None, 3, 64)
Conv1D	output:		



re_lu_12	input:	(None, 3, 64)	(None, 3, 64)
ReLU	output:		



conv1d_13	input:	(None, 3, 64)	(None, 3, 10)
Conv1D	output:		



re_lu_13	input:	(None, 3, 10)	(None, 3, 10)
ReLU	output:		



reshape_7	input:	(None, 3, 10)	(None, 30)
Reshape	output:		



dense_12	input:	(None, 30)	(None, 1)
Dense	output:		