

LAB EXPERIMENT # 2: Root finding using Bisection method and False position method

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Lab Section: C-2	

2.1 Objectives

- To determine roots of an equation in a single variable using 'Bisection Method' & 'False Position method'.
- To understand the MATLAB implementation of the 'Bisection method' & 'False Position method'.
- To analyze of results using different initial values and different ranges of error.

2.2 Theory

2.2.1 Bisection method

Bisection method is one of the many processes to find root of nonlinear equations. It belongs in the bracketing method system since it needs two assumptions on both side of the curve. If the assumptions are a and b then $f(a)*f(b)$ should be less than zero. Which means sign for both the multiplied terms are opposite. This method guarantees to converge.

2.2.2 False Position method

False position method is also one of the bracketing methods processes to determine the root of nonlinear equations. This process is steady and faster than bisection method. Though it needs a long time to converge like bisection method but it is steady and converges linearly. This process is also really easy to understand and doesn't need any complex mathematical calculations.

2.3 Apparatus

2.3.1 MATLAB

2.4 Bisection method

2.4.1 Algorithm

Step: 1 Lower 'xl' and upper 'xu' values are guessed for the root in such a way that $f(xl)*f(xu) < 0$

Step: 2 The approximation of the root is determined by ' $x_m = (x_l + x_u)/2$ '

Step: 3 The following evaluations are made to determine in which subinterval the root lies between

- If ' $f(x_l) * f(x_u) < 0$ ', the root lies in the lower subinterval (between x_l & x_m). Therefore, set ' $x_u = x_m$ ' and return to step 2.
- If ' $f(x_l) * f(x_u) > 0$ ', the root lies in the upper subinterval (between x_m & x_u). Therefore, set $x_l = x_m$ and return to step 2.
- If ' $f(x_l) * f(x_m) = 0$ ', the root equals x_m , terminate the computation.

2.4.2 Tolerable Error

Defining the approximation error as

$$\% \text{ Error} = (|X_{\text{new}} - X_{\text{old}}| / X_{\text{new}}) * 100$$

An acceptance level of error says, (E) is input by the user. Then the program is terminated when,

$$\% \text{ Error} \leq E$$

2.4.3 Pseudocode

Start

Define function $f = @x$

Input

```
xl=input ('Lower value xl= ');
xu=input ('Upper value xu= ');
Emax=input ('Error= ');
Imax=input ('Imax= ');
i=1;
```

```
xm=(xl+xu)/2;
E=abs ( (xu-xm) ) /xm*100;
```

```
if (f(xl)*f(xu)) <0
    while i<Imax
        xold=xm;
        if f(xl)*f(xm)<0
            xu=xm;
        else
            xl=xm;
        end
        xm=(xl+xu)/2;
        E=abs ( (xm-xold) ) /xm*100;
        i=i+1;
        if E<=Emax
            break;
        end
```

end

end

Stop

2.4.4 MATLAB Code

```
clc;
clear all;
close all;
%%
f=@(x) x^3-6*x*x+11*x-1;
%%
xl=input('Lower value xl= ');
xu=input('Upper value xu= ');
Emax=input('Error= ');
Imax=input('Imax= ');
%%
i=1;
xm=(xl+xu)/2;
E = abs((xu-xm))/xm*100;
%%
variables={'Iter','xl','xu','xm','f(xl)','f(xu)','f(xm)','Error'};
M=[i xl xu xm f(xl) f(xu) f(xm) E];
%%
if (f(xl)*f(xu))<0
    while i<Imax
        xold=xm;
        if f(xl)*f(xm)<0
            xu=xm;
        else
            xl=xm;
        end
        xm=(xl+xu)/2;
        E=abs((xm-xold))/xm*100;
```

```

        i=i+1;
        M=[M;i xl xu xm f(xl) f(xu) f(xm) E];
        if E<=Emax
            break;
        end
    end
end

%%
Result=array2table(M);
Result.Properties.VariableNames(1:size(M,2))= variables
fprintf('\n\nroot is: %f\n',xm);

```

2.4.5 MATLAB Output

Current Folder

D:\Engineering\MathWorks MATLAB R2021a v9.10.0.1602886 - CrackzSoft\bin\win64

Command Window

Lower value xl= 0
Upper value xu= 0.25
Error= 0.02
Imax= 100

Result =

14x8 [table](#)

Iter	xl	xu	xm	f(xl)	f(xu)	f(xm)	Error
1	0	0.25	0.125	-1	1.3906	0.2832	100
2	0	0.125	0.0625	-1	0.2832	-0.33569	100
3	0.0625	0.125	0.09375	-0.33569	0.2832	-0.02066	33.333
4	0.09375	0.125	0.10938	-0.02066	0.2832	0.13266	14.286
5	0.09375	0.10938	0.10156	-0.02066	0.13266	0.056345	7.6923
6	0.09375	0.10156	0.097656	-0.02066	0.056345	0.01793	4
7	0.09375	0.097656	0.095703	-0.02066	0.01793	-0.0013436	2.0408
8	0.095703	0.097656	0.09668	-0.0013436	0.01793	0.0082985	1.0101
9	0.095703	0.09668	0.096191	-0.0013436	0.0082985	0.0034788	0.50761
10	0.095703	0.096191	0.095947	-0.0013436	0.0034788	0.0010679	0.25445
11	0.095703	0.095947	0.095825	-0.0013436	0.0010679	-0.00013775	0.12739
12	0.095825	0.095947	0.095886	-0.00013775	0.0010679	0.00046511	0.063654
13	0.095825	0.095886	0.095856	-0.00013775	0.00046511	0.00016369	0.031837
14	0.095825	0.095856	0.09584	-0.00013775	0.00016369	1.2971e-05	0.015921

root is: 0.095840

f >> |

2.5 False Position method

2.5.1 Algorithm

Step: 1 Lower 'xl' and upper 'xu' values are guessed for the root in such a way that ' $f(x_l)*f(x_u) < 0$ '

Step: 2 The approximation of the root is determined by ' $x_m = x_l - ((x_l - x_u)) * f(x_l) / (f(x_l) - f(x_u))$ '

Step: 3 The following evaluations are made to determine in which subinterval the root lies between

- If ' $f(x_l)*f(x_m) < 0$ ', the root lies in the lower subinterval (between x_l & x_m). Therefore, set ' $x_u = x_m$ ' and return to step 2.
- If ' $f(x_m)*f(x_u) > 0$ ', the root lies in the upper subinterval (between x_m & x_u). Therefore, set $x_l = x_m$ and return to step 2.
- If ' $f(x_l)*f(x_m) = 0$ ', the root equals x_m , terminate the computation.

2.5.2 Tolerable Error

Defining the approximation error as

$$\% \text{ Error} = (|X_{\text{new}} - X_{\text{old}}| / X_{\text{new}}) * 100$$

An acceptance level of error says, (E) is input by the user. Then the program is terminated when,

$$\% \text{ Error} \leq E$$

2.5.3 Pseudocode

Start

Define function $f = @x$

Input

$x_l = \text{input}(' \text{Lower value } x_l = ');$

$x_u = \text{input}(' \text{Upper value } x_u = ');$

$E_{\text{max}} = \text{input}(' \text{Error} = ');$

$I_{\text{max}} = \text{input}(' \text{Imax} = ');$

$i = 1;$

$x_m = x_l - ((x_l - x_u)) * f(x_l) / (f(x_l) - f(x_u));$

$E = \text{abs}((x_u - x_m)) / x_m * 100;$

if $(f(x_l) * f(x_u)) < 0$

while $i < I_{\text{max}}$

$x_{\text{old}} = x_m;$

if $f(x_l) * f(x_m) < 0$

$x_u = x_m;$

else

$x_l = x_m;$

end

```

        xm=x1-((x1-xu))*f(x1)/(f(x1)-f(xu));
        E=abs((xm-xold))/xm*100;
        i=i+1;
        if E<=Emax
            break;
        end
    end
end

Stop

```

2.5.4 MATLAB Code

```

clc;
clear all;
close all;
%%
f=@(x) x^3-6*x*x+11*x-1;
%%
xl=input('Lower value xl= ');
xu=input('Upper value xu= ');
Emax=input('Error= ');
Imax=input('Imax= ');
%%
i=1;
xm=x1-((x1-xu))*f(x1)/(f(x1)-f(xu));
E = abs((xu-xm))/xm*100;
%%
variables={'Iter','xl','xu','xm','f(xl)','f(xu)','f(xm)','Error'};
M=[i xl xu xm f(xl) f(xu) f(xm) E];
%%
if (f(xl)*f(xu))<0
    while i<Imax
        xold=xm;
        if f(xl)*f(xm)<0
            xu=xm;
        else
            xl=xm;
        end
        xm=x1-((x1-xu))*f(x1)/(f(x1)-f(xu));
        E=abs((xm-xold))/xm*100;
        i=i+1;
        M=[M;i xl xu xm f(xl) f(xu) f(xm) E];
        if E<=Emax
            break;
        end
    end
end
end
%%

```

```
Result=array2table(M);
Result.Properties.VariableNames(1:size(M,2))= variables
fprintf('\n\nroot is: %f\n',xm);
```

2.5.5 MATLAB Output

```

D:\Engineering\MathWorks MATLAB R2021a v9.10.0.1602886 - CrackzSoft\bin\win64
Command Window
Lower value xl= 0
Upper value xu= 0.20
Error= 0.02
Imax= 100

Result =

4x8 table

    Iter    xl    xu    xm    f(xl)    f(xu)    f(xm)    Error
    ----    -    -    -    -    -    -    -
    1        0    0.2    0.10163    -1    0.968    0.056969    96.8
    2        0    0.10163    0.096149    -1    0.056969    0.0030557    5.6969
    3        0    0.096149    0.095856    -1    0.0030557    0.00016307    0.30557
    4        0    0.095856    0.09584    -1    0.00016307    8.7e-06    0.016307

root is: 0.095840
fx >>

```

2.6 Discussion & Analysis

In this mathematical approach, when $f(x)$ is a higher degree polynomial or an expression incorporating transcendental functions, algebraic approaches were insufficient to extract the roots from the solution. In that situation, the roots were discovered using approximation approaches, including the bisection method and the false position method.

There were multiple solutions to the equation. The solution would be determined by the initial interval chosen. For example, suppose the interval was set at $[0, 0.25]$. The root discovered in this example was 0.095840. If the beginning interval was higher, the number of iterations required to arrive at the identical answer would be greater as well.

Convergence in the Bisection and False Position methods is linear in this case. The only difference is that the Bisection method is more time consuming. While the fake position method is faster than the bisection method.