



# DIGITAL MEDIA PROJECT

ASHRAYA SINGH KHATRI

19031980

INTERNAL SUPERVISOR: RAKSHAK BHUSHAN BAJRACHARYA

EXTERNAL SUPERVISOR: POOJA SHRESTHA

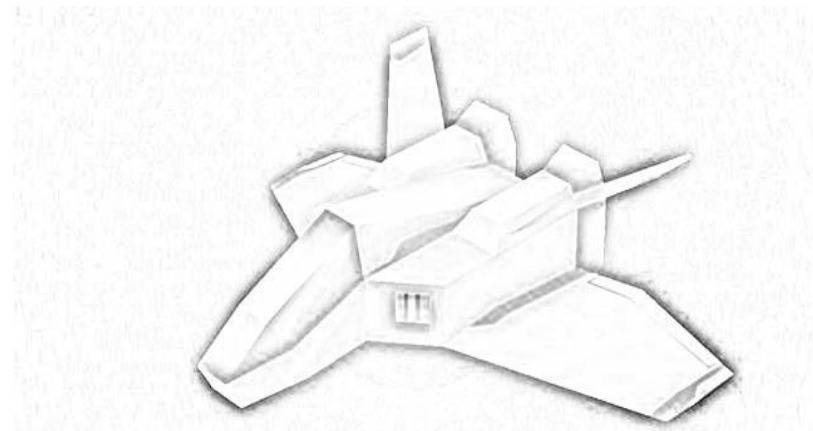
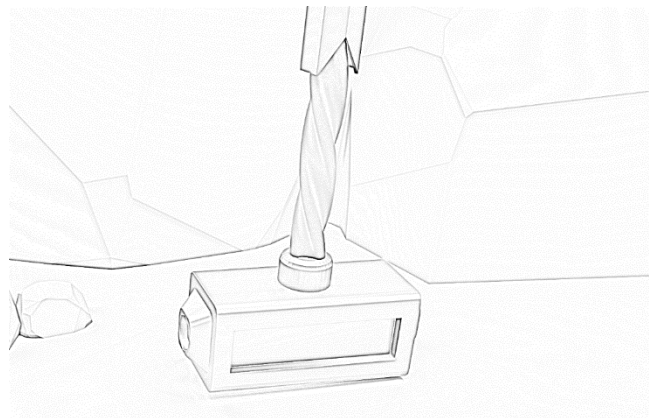
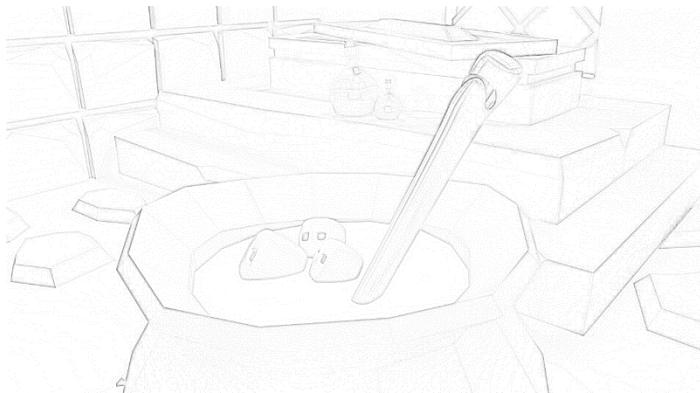
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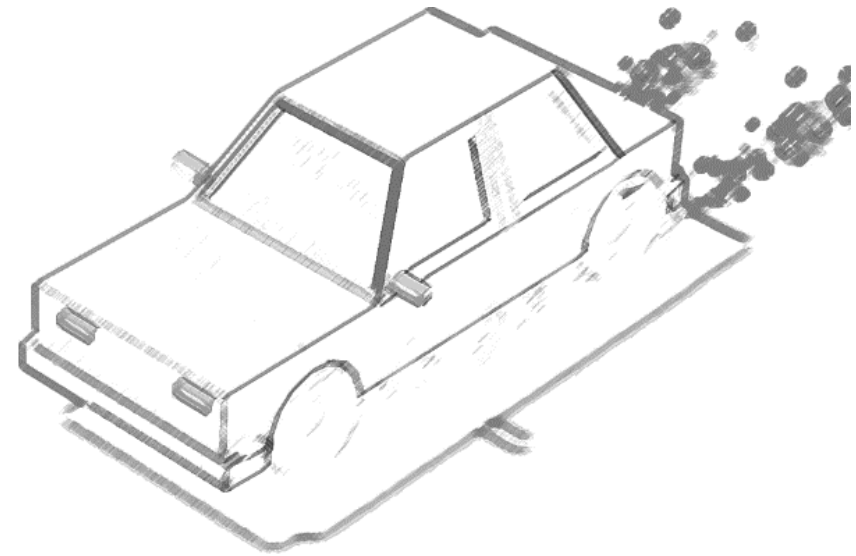
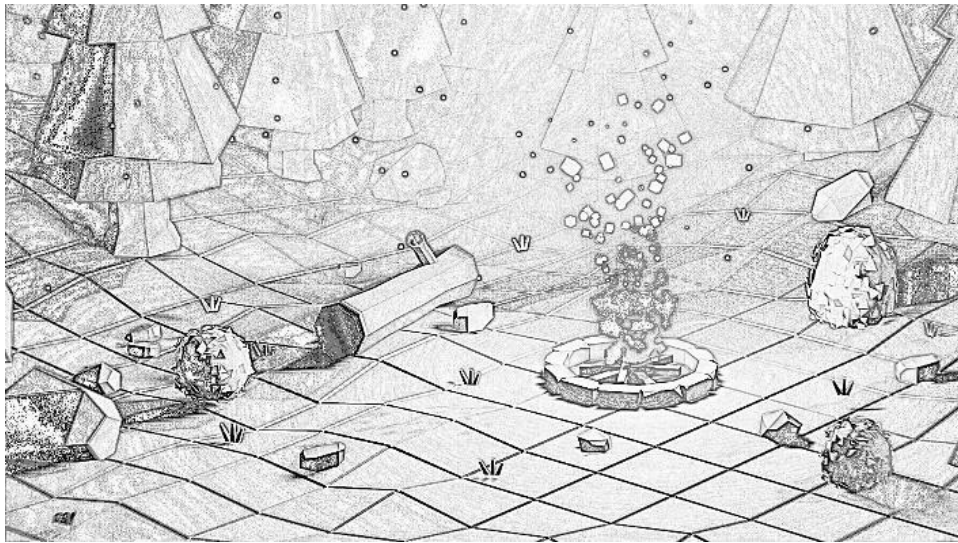
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# AIMS AND OBJECTIVES OF THE PROJECT

- One of the goal of my project is to create a low poly asset pack for the user, to lessen their production time
- The asset pack is easily customizable, personalized and ready for gaming use.
- I hope that the project will also motivate more individuals to learn and experiment with 3D.
- The main objective of my asset pack is to provide a wide range of models which can be used in different settings of games.

# PRE- PRODUCTION CONCEPT ART

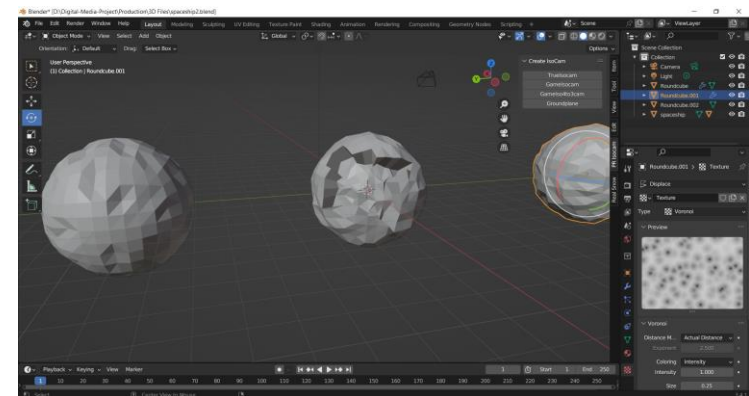
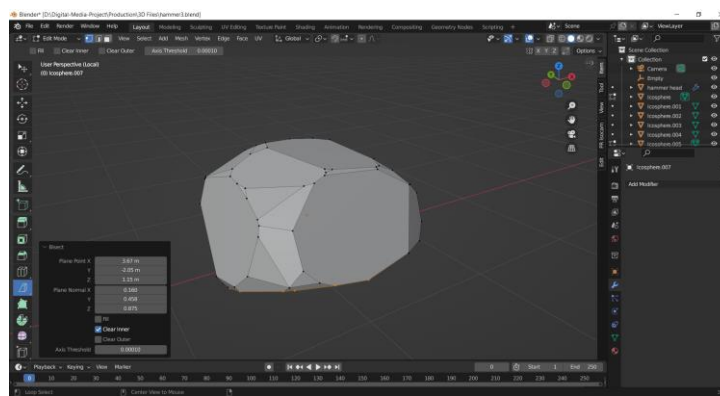
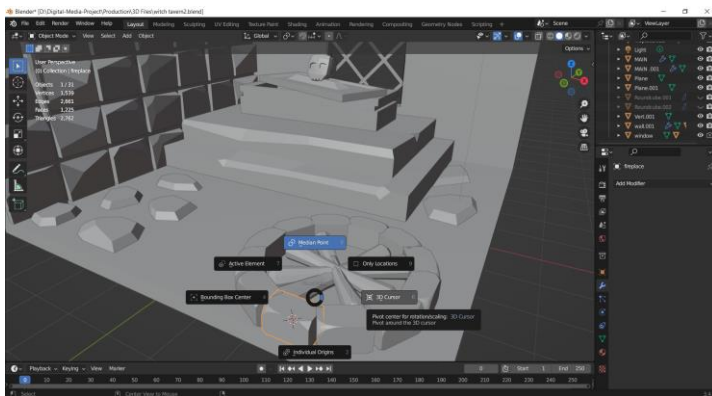
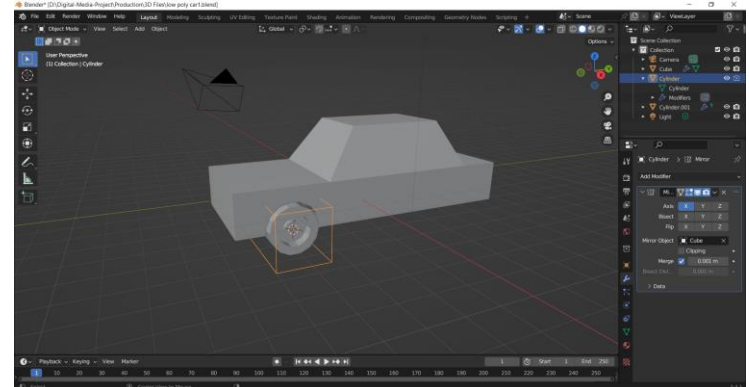
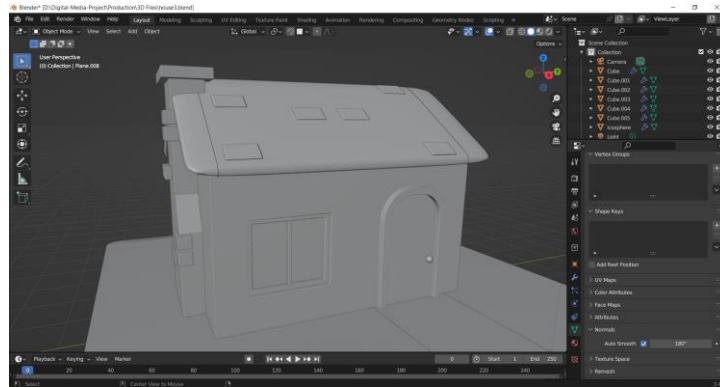




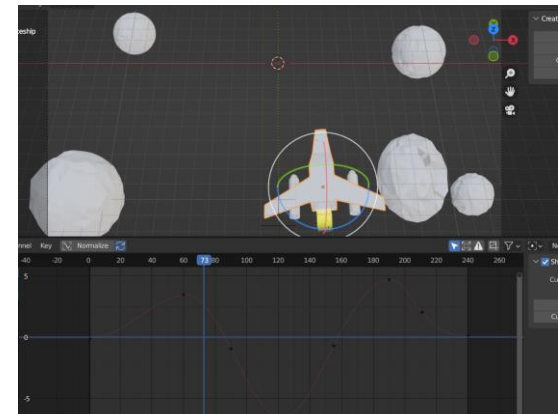
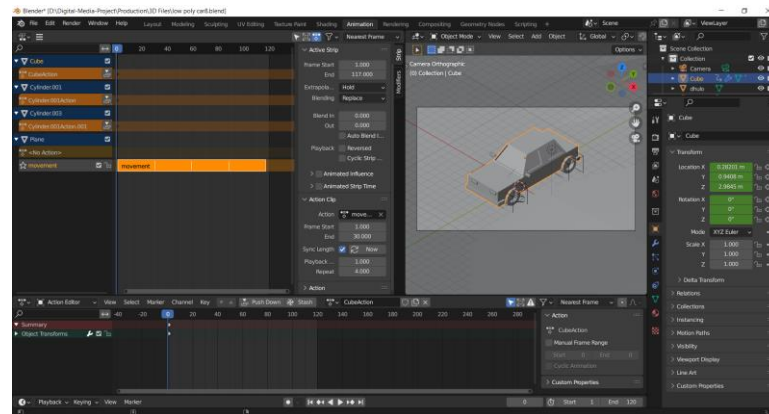
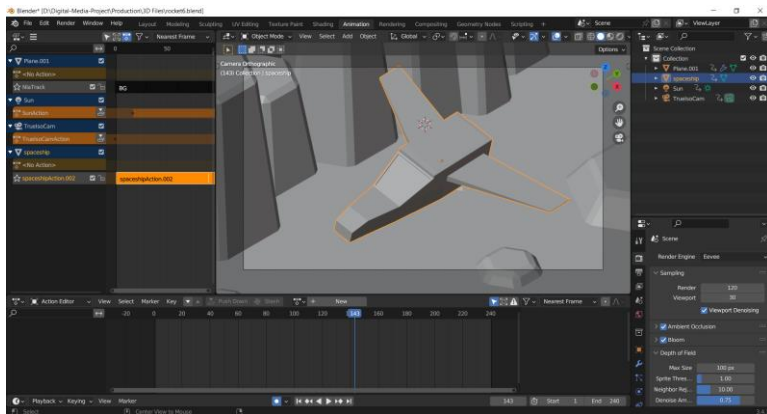




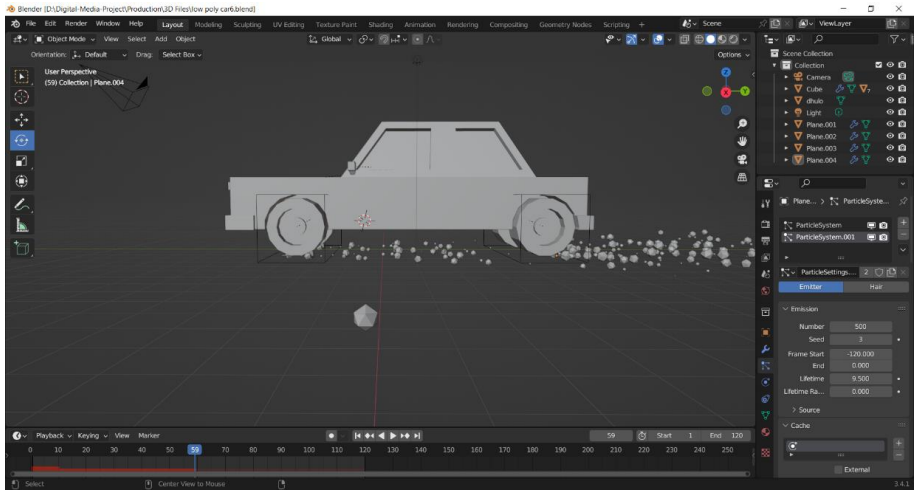
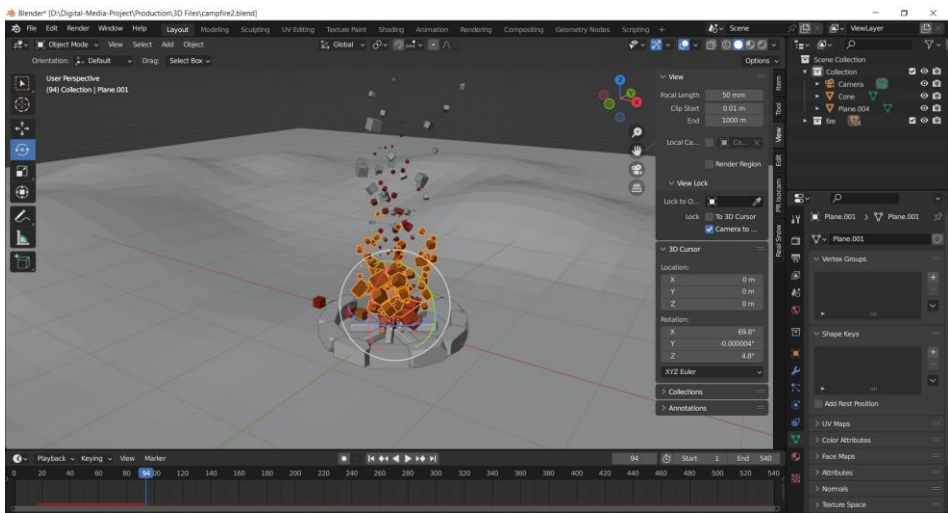
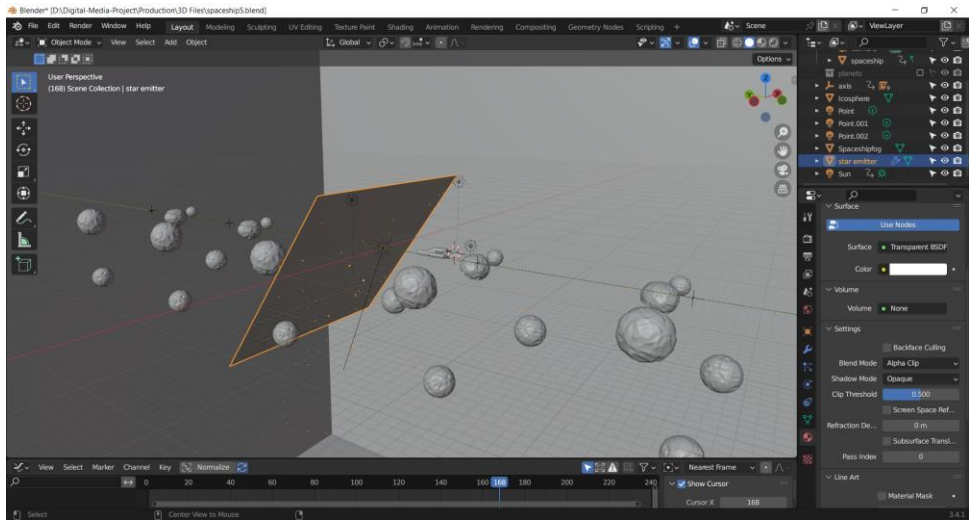
# PRODUCTION : MODELLING/ASSET CREATIONS



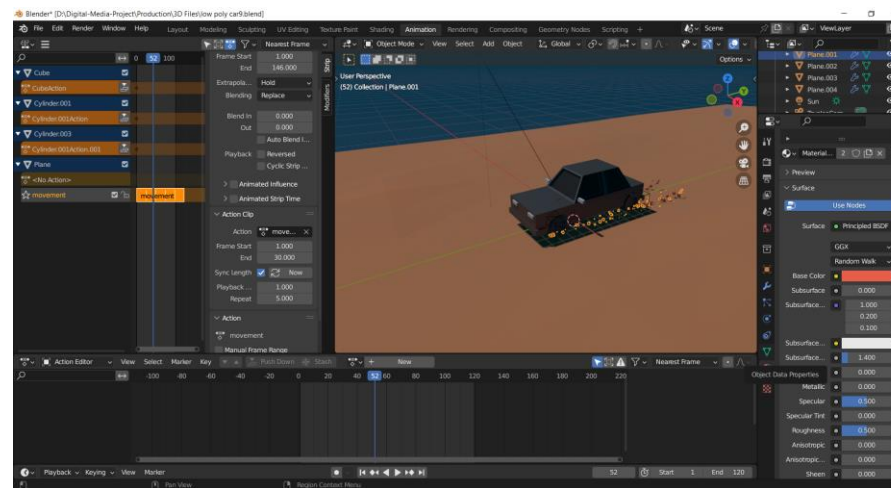
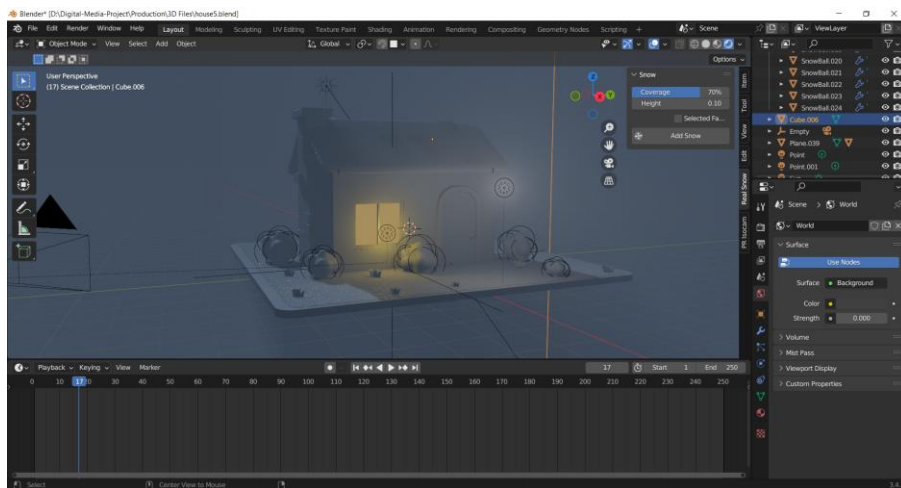
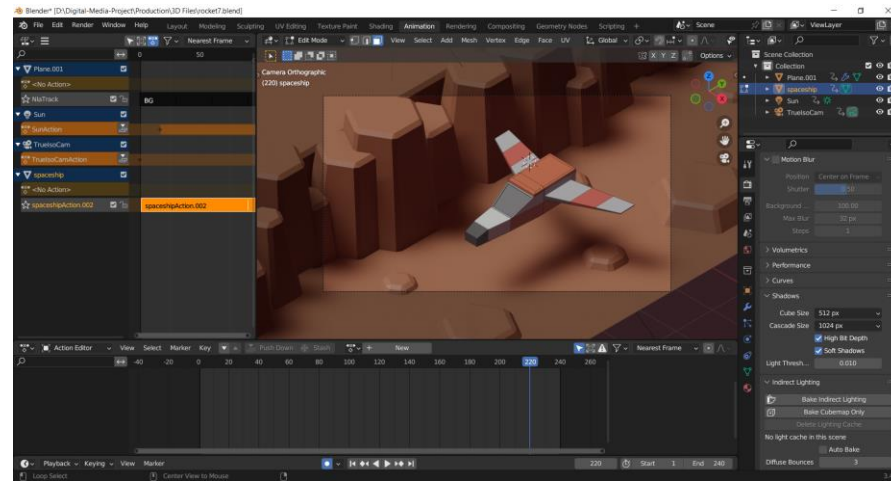
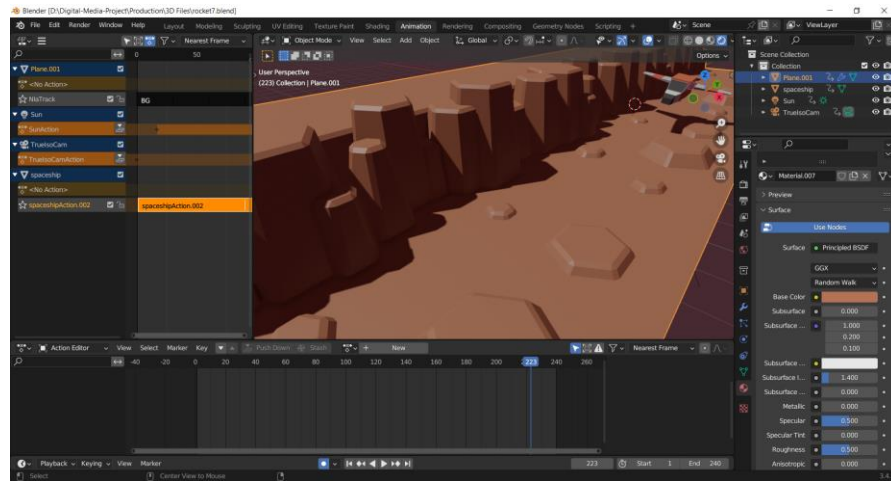
# ANIMATION LOOPS AND PARTICLE EFFECTS

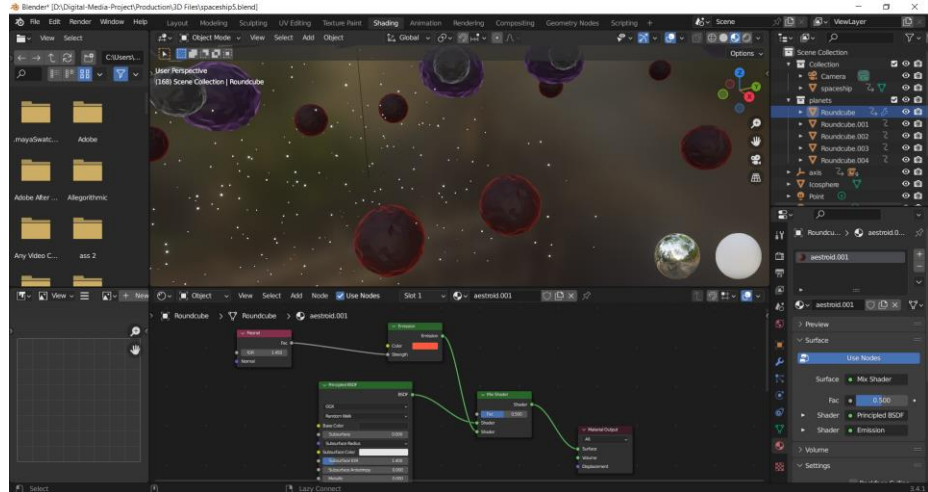
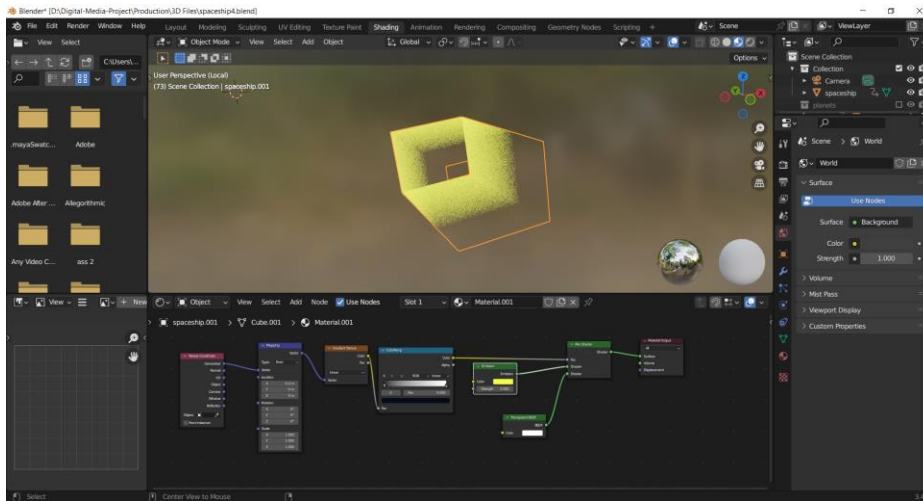
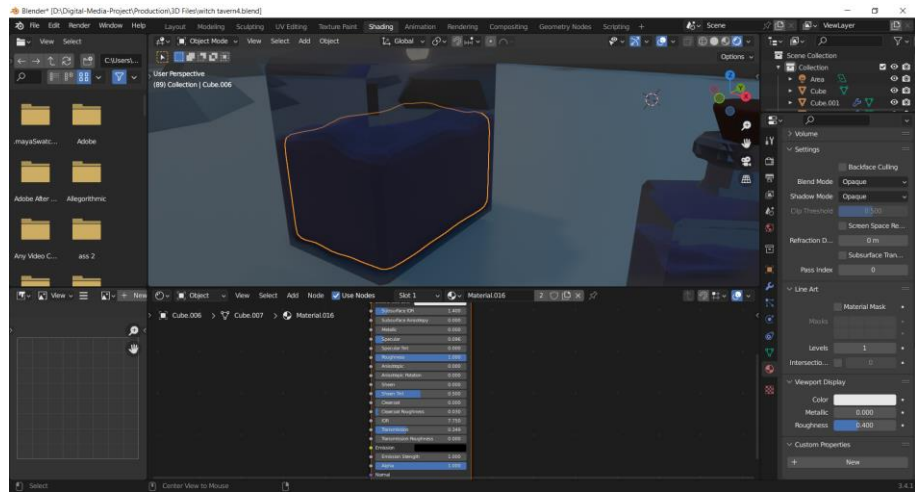
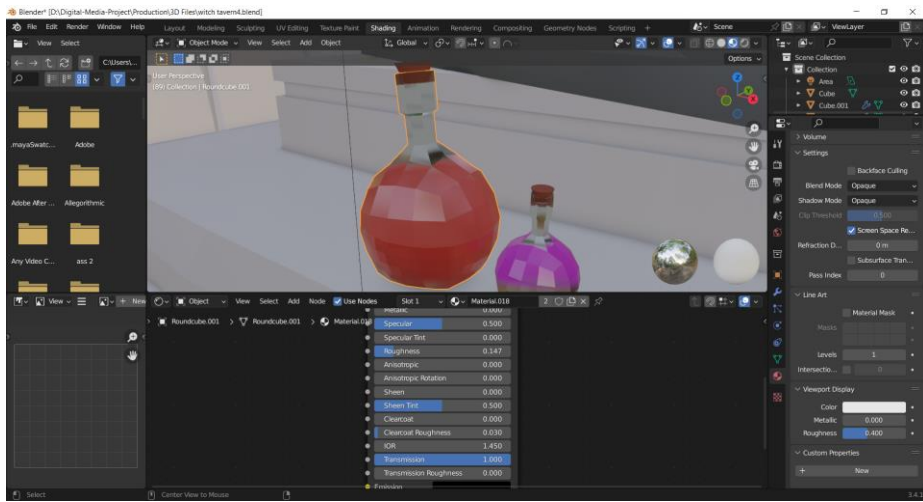


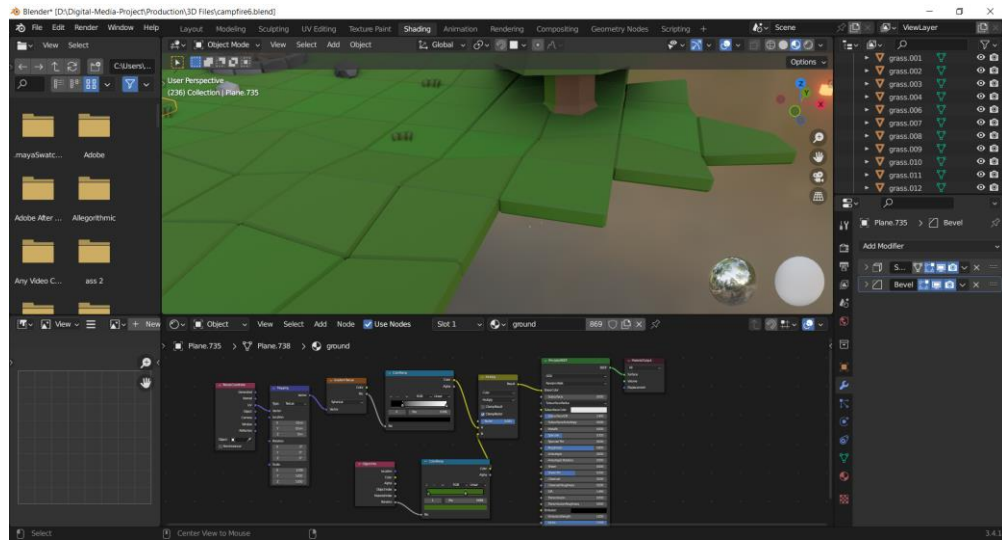
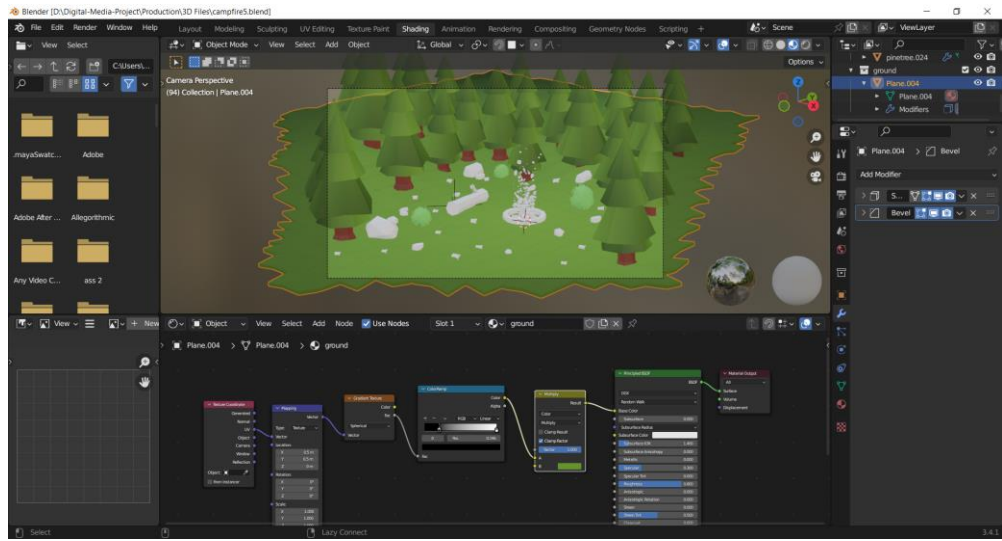




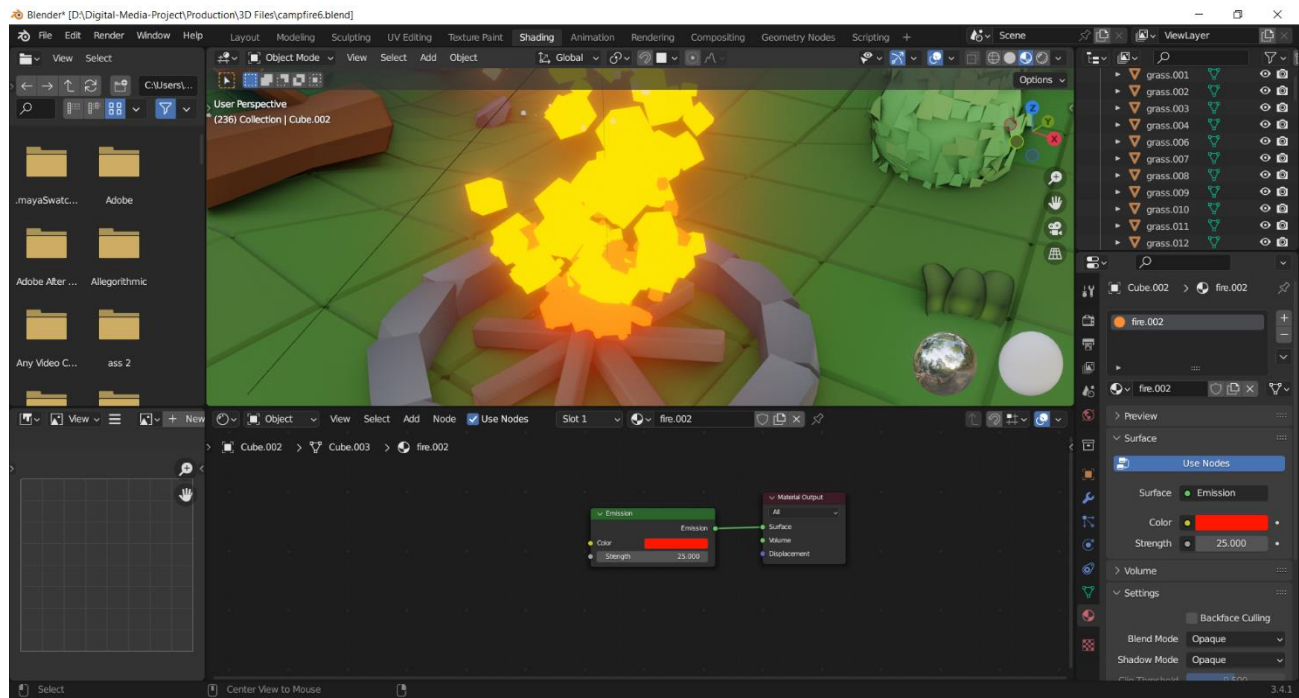
# SHADER SETUP



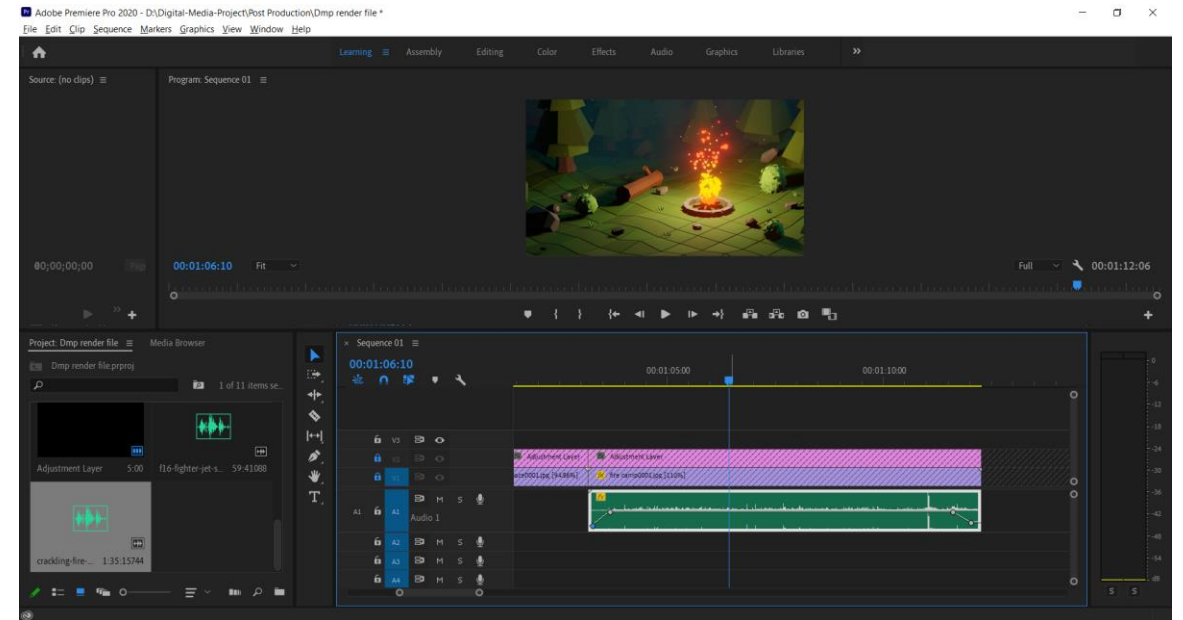
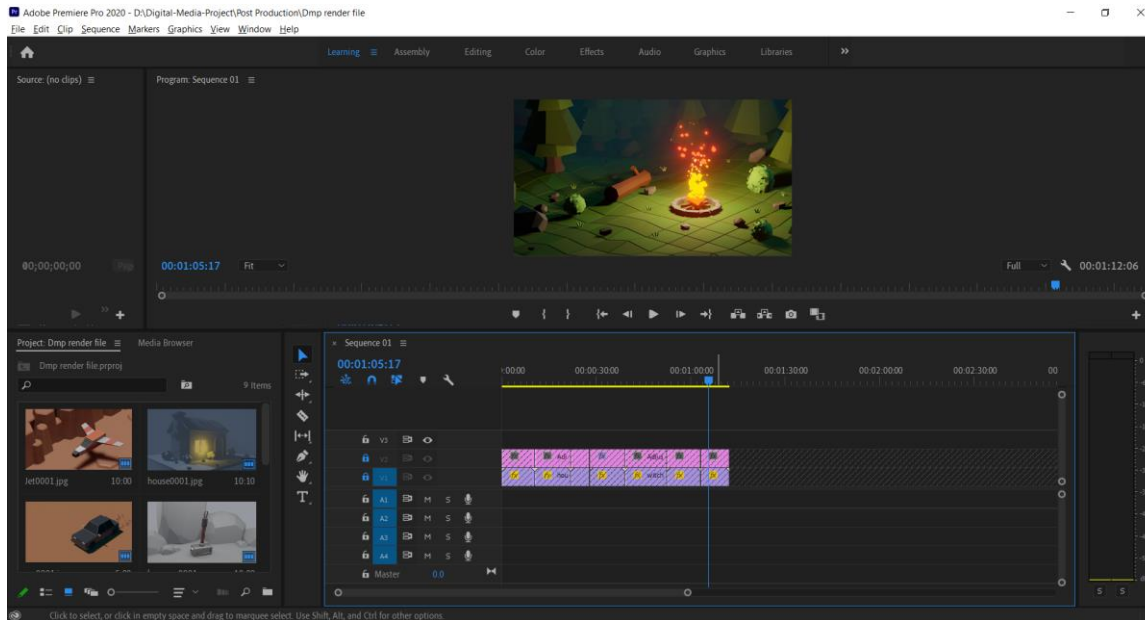




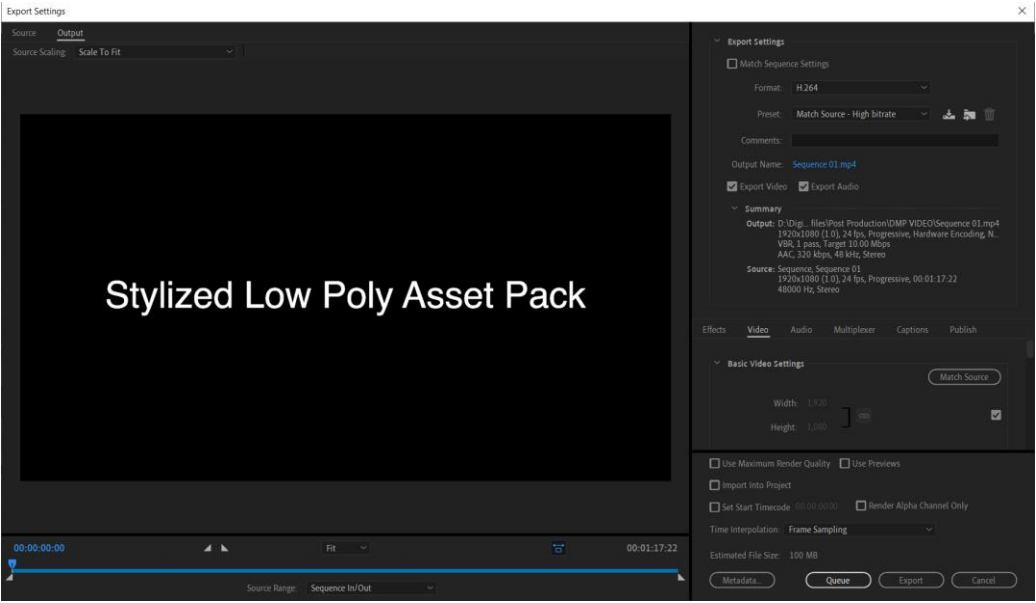
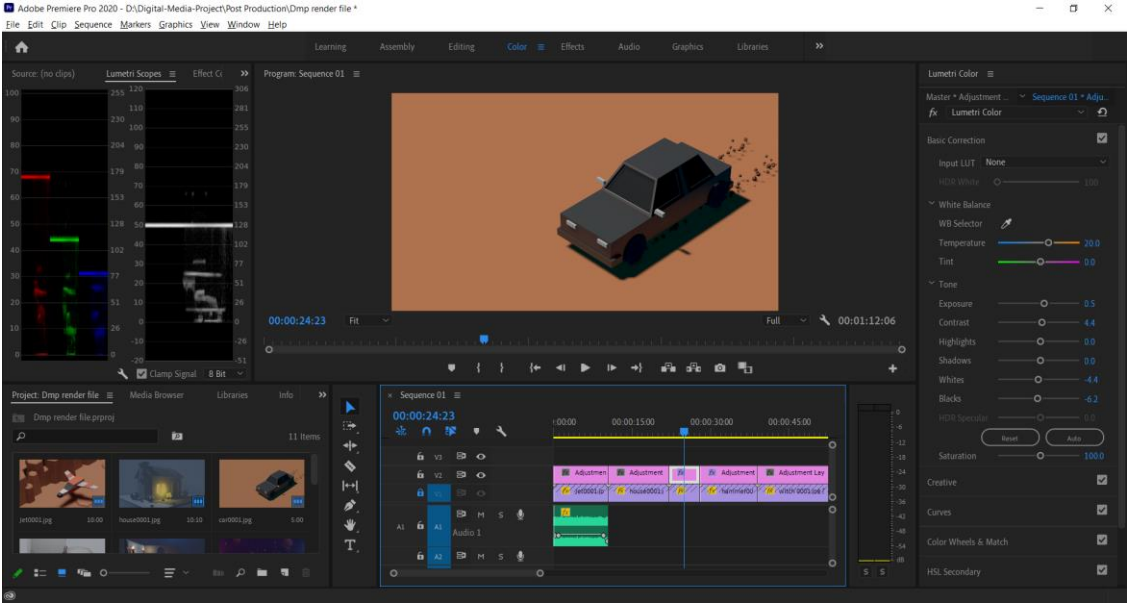




# POST-PRODUCTION



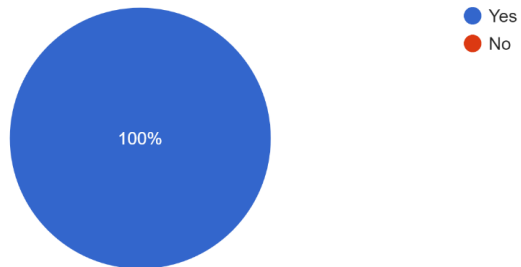




# TESTING AND EVALUATION

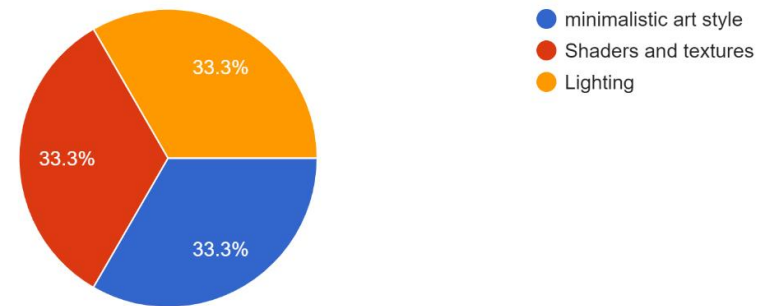
Have you ever watched a low poly asset pack on YouTube?

6 responses



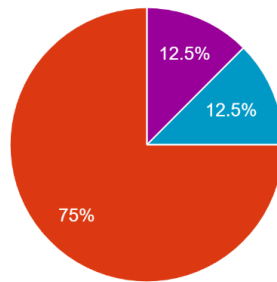
If yes, what aspect of low poly game do you like the most?

6 responses



What do you think about the stylized design of the video?

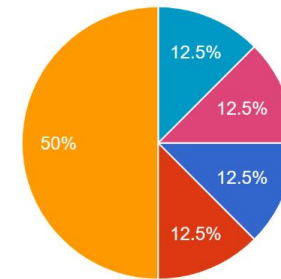
8 responses



- Excellent
- Good
- Fair
- Poor
- I liked the style it made the animation look similar to games
- I think the shading brings out the quality of the video

How did you find the animation's smoothness?

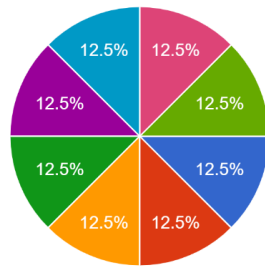
8 responses



- Excellent
- Very Good
- Good
- Average
- Poor
- I thought the quality was nice
- I found the quality of the video to be good

Which animation and modeling did you enjoy the most?

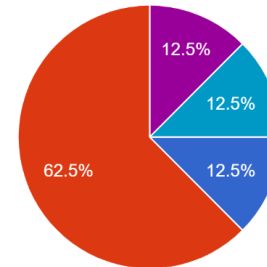
8 responses



- Car animation
- Jet animation
- Fire camp
- weapon modelling
- Snow house
- Witch tavern
- I found the fire camp animation to be good
- I found the animation for the car the most

What do you think about the lighting of the video?

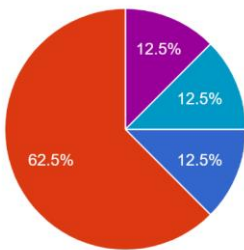
8 responses



- Excellent
- Good
- Average
- Poor
- I found the lightings in the video to be a little dim mostly around the part of the hammer
- I think the lighting for most part of the video was good

How would you compare this to other low poly asset packs if you had seen them online?

8 responses



- Excellent
- Good
- Average
- Poor
- It feels similar to most of the videos online
- It feels mostly similar to the videos I have watched on YouTube

What could be done to improve the overall aspect for the video?

8 responses

The quality of the video looks good, but there is still room for much improvement

Some transition and camera angles could have been improved

Lighting could have been improved

I think shading for some models can be improved further

More details would have been nice

The lighting for the car animation seemed a little dim, it could be improved.

The lighting for fire camp started earlier then the fire, that can be improved

Some minor deatils could be added to make the video more better