In this project I implemented a console base project to manage a sports shop with the concept of object oriented programming using Java.

## The details of the project is given below:

Sport equipment database: The equipments related to the sport can be managed in a well organized in a well organized way.

Sport clothes: The details of the sport clothes that are present in the sports shop can be managed in a well organized way.

Employee database management: The details of the employees working in the particular sports shop can also be managed through this application.

- Ease of access: The details of any stock that are available in the sports shop can be accessed with ease.
- Stock management: The stocks that are present in the sports shop can be kept in track through the use of this application.
- Sale management: The details of the sales that occur on the particular day can be updated from time with ease through this application.

## The UML Class Diagram is given below:

