## **Cross Reference for Project 2**

## You are to fill-in with where located in code

Chapter	Section	Topic	Where Line #"s	Pts	Notes
13		Classes			
	1 to 3	Instance of a Class	card.h: 10	4	
	4	Private Data Members	card.h: 25	4	Never Public
	5	Specification vs. Implementation	v6.cpp, card.h	4	.h vscpp files Always split
	6	Inline	card.h: 38	4	
	7, 8, 10	Constructors	card.h: 33	4	Overloading
	9	Destructors	card.h: 36	4	
	12	Arrays of Objects	v6.cpp: 55, 56	4	
	16	UML		4	
14		More about Classes			
	1	Static	card.h: 151, 152, 158	5	
	2	Friends	card.h: 124	2	
	4	Copy Constructors	card.h: 90	5	
	5	Operator Overloading	card.h: 124, 131, 143	8	Overload 3 operators
	7	Aggregation	card.h: 59	6	
15		Inheritance			
	1	Protected members	card.h: 58	6	
	2 to 5	Base Class to Derived	card.h: 10	6	
	6	Polymorphic associations	card.h: 200, 201, 181	6	
	7	Abstract Classes	card.h: 10	6	
16		Advanced Classes			
	1	Exceptions	v6.cpp: 63, 68	6	
	2 to 4	Templates	card.h: 4	6	
	5	STL		6	
		Sum		100	