

Software Implementation and Testing Document

For

Group 14

Version 1.0

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1. Programming Languages (5 points)

Since we are using Unity, we are programming in C#.

2. Platforms, APIs, Databases, and other technologies used (5 points)

As of now, we are just using Unity and its built-in features.

3. Execution-based Functional Testing (10 points)

****Not required for Iteration 1*

4. Execution-based Non-Functional Testing (10 points)

****Not required for Iteration 1*

5. Non-Execution-based Testing (10 points)

****Not required for Iteration 1*