M3M6: Methods of Mathematical Physics

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1 Lecture 8: Matrix functions via Cauchy's integral formula

Here we investigate the definition of Cauchy's integral formula.

Def (Cauchy's integral matrix function) Suppose γ is a simple, closed contour that surrounds the spectrum of A and f is analytic in the interior. Then define

$$f(A) := \frac{1}{2\pi \mathrm{i}} \oint_\gamma f(\zeta)(\zeta I - A)^{-1} \mathrm{d}\zeta$$

1.1 Equivalence to diagonalisation/Jordan canonical form

We first show for diagonalisable f this is equivalent to the definition by diagonalisation: if $A = V \Lambda V^{-1}$ we have

$$\begin{aligned}
\frac{1}{2\pi \mathrm{i}} \oint_\gamma f(\zeta)(\zeta I - A)^{-1} \mathrm{d}\zeta &= \frac{1}{2\pi \mathrm{i}} \oint_\gamma f(\zeta) V (\zeta I - \Lambda)^{-1} V^{-1} \mathrm{d}\zeta \\
&= \frac{1}{2\pi \mathrm{i}} V \oint_\gamma f(\zeta)(\zeta I - \Lambda)^{-1} \mathrm{d}\zeta V^{-1} \\
&= V \begin{pmatrix} \frac{1}{2\pi \mathrm{i}} \oint_\gamma f(\zeta)(\zeta - \lambda_1)^{-1} \mathrm{d}\zeta & & \\ & \ddots & \\ & & \frac{1}{2\pi \mathrm{i}} \oint_\gamma f(\zeta)(\zeta - \lambda_d)^{-1} \mathrm{d}\zeta \end{pmatrix} \mathrm{d}\zeta V^{-1} \\
&= V \begin{pmatrix} f(\lambda_1) & & \\ & \ddots & \\ & & f(\lambda_d) \end{pmatrix} \mathrm{d}\zeta V^{-1} = f(A).
\end{aligned}$$

For Jordan canonical form we need only show its valid on Jordan blocks. Note that provided $\alpha \neq 0$ we have

$$\begin{pmatrix} \alpha & -1 & & \\ & \ddots & \ddots & \\ & & \alpha & -1 \\ & & & \alpha \end{pmatrix}^{-1} = \begin{pmatrix} \alpha^{-1} & \alpha^{-2} & \cdots & \alpha^{-d} \\ & \ddots & \ddots & \vdots \\ & & \alpha^{-1} & \alpha^{-2} \\ & & & \alpha^{-1} \end{pmatrix}$$

which is verifiable by inspection. Therefore for a Jordan block

$$A = \begin{pmatrix} \lambda & 1 & & \\ & \ddots & \ddots & \\ & & \lambda & 1 \\ & & & \lambda \end{pmatrix}$$

we have

$$\frac{1}{2\pi \mathrm{i}}\oint_\gamma f(\zeta)(\zeta I - A)^{-1}\mathrm{d}\zeta = \frac{1}{2\pi \mathrm{i}}\oint_\gamma f(\zeta)\begin{pmatrix} \zeta-\lambda & -1 & & \\ & \ddots & \ddots & \\ & & \zeta-\lambda & -1 \\ & & & \zeta-\lambda \end{pmatrix}^{-1}\mathrm{d}\zeta$$

$$= \frac{1}{2\pi \mathrm{i}}\oint_\gamma f(\zeta)\begin{pmatrix} (\zeta-\lambda)^{-1}\mathrm{d} & (\zeta-\lambda)^{-2} & \cdots & (\zeta-\lambda)^{-d} \\ & \ddots & \ddots & \vdots \\ & & (\zeta-\lambda)^{-1} & (\zeta-\lambda)^{-2} \\ & & & (\zeta-\lambda)^{-1} \end{pmatrix}\mathrm{d}\zeta$$

$$= \begin{pmatrix} f(\lambda) & f'(\lambda) & \cdots & f^{(d-1)}(\lambda)/(d-1)! \\ & \ddots & \ddots & \vdots \\ & & f(\lambda) & f'(\lambda) \\ & & & f(\lambda) \end{pmatrix} = f(A).$$

1.2 Gershgorin circle theorem

If we only know A, how do we know how big to make the contour? Gershgorin's circle theorem gives the answer:

Theorem (Gershgorin) Let $A \in \mathbb{C}^{d\times d}$ and define

$$R_k = \sum_{\substack{j=1 \\ j\neq k}}^{d} |a_{kj}|$$

Then

$$\rho(A) \subset \bigcup_{k=1}^{d} \bar{B}(a_{kk}, R_k)$$

where $\bar{B}(z_0, r)$ is the closed disk of radius r and $\rho(A)$ is the set of eigenvalues.

**Proof **

We can assume any eigenvalue has at least one nonzero eigenvector, whose maximum entry is 1 in the k-th entry. (Otherwise, rescale.) That is, there exists

$$\mathbf{v} = \begin{pmatrix} v_1 \\ \vdots \\ v_{k-1} \\ 1 \\ v_{k+1} \\ \vdots \\ v_d \end{pmatrix}$$

so that

$$A\mathbf{v} = \lambda\mathbf{v}$$

The result follows from:

$$\lambda = \mathbf{e}_k^\top(\lambda\mathbf{v}) = \mathbf{e}_k^\top A\mathbf{v} = a_{kk} + \sum_{j\neq k} a_{kj} v_j$$

so that

$$|\lambda - a_{kk}| \leq \sum_{j\neq k} |a_{kj}| = R_k.$$

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Demonstration Here we apply this to a particular matrix:

```
using LinearAlgebra, Plots, ComplexPhasePortrait, ApproxFun
A = [1 2 3; 1 5 2; -4 1 6]
```

```
3×3 Array{Int64,2}:
  1  2  3
  1  5  2
 -4  1  6
```

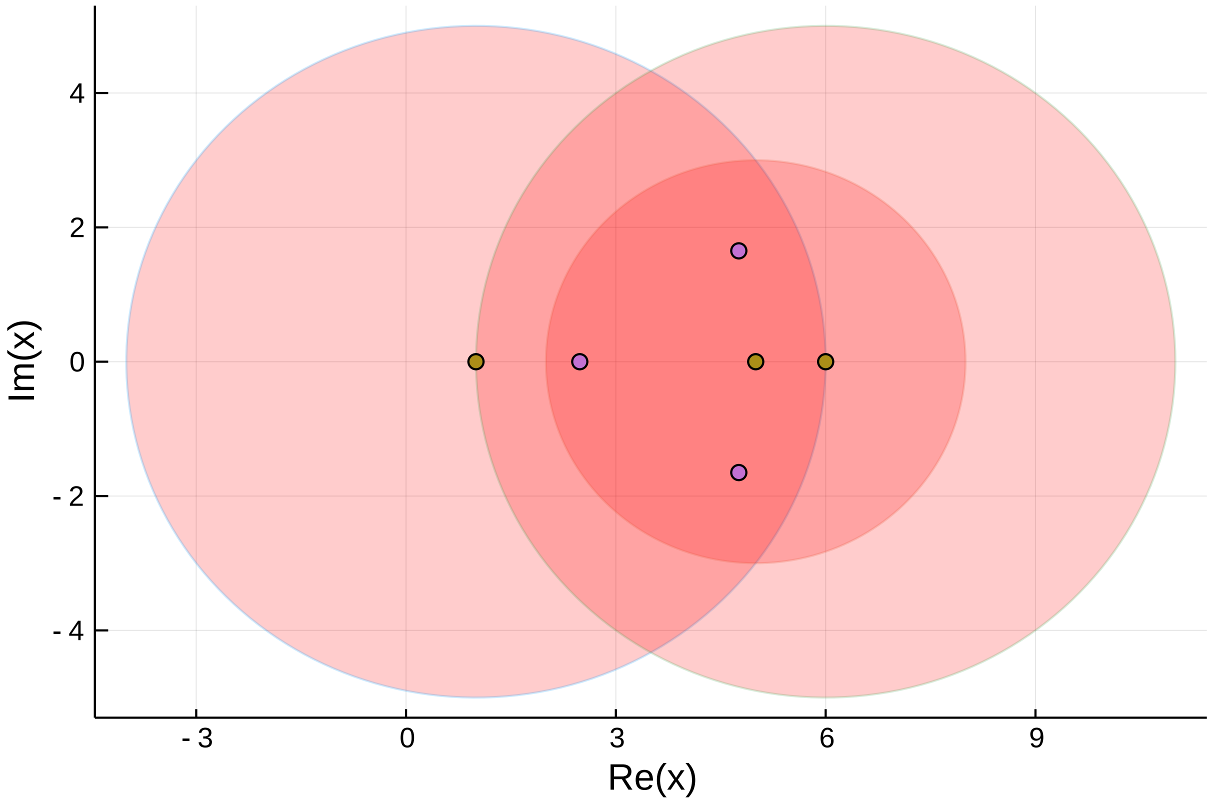
The following calculates the row sums:

```
R = sum(abs.(A - Diagonal(diag(A))),dims=2)
```

```
3×1 Array{Int64,2}:
 5
 3
 5
```

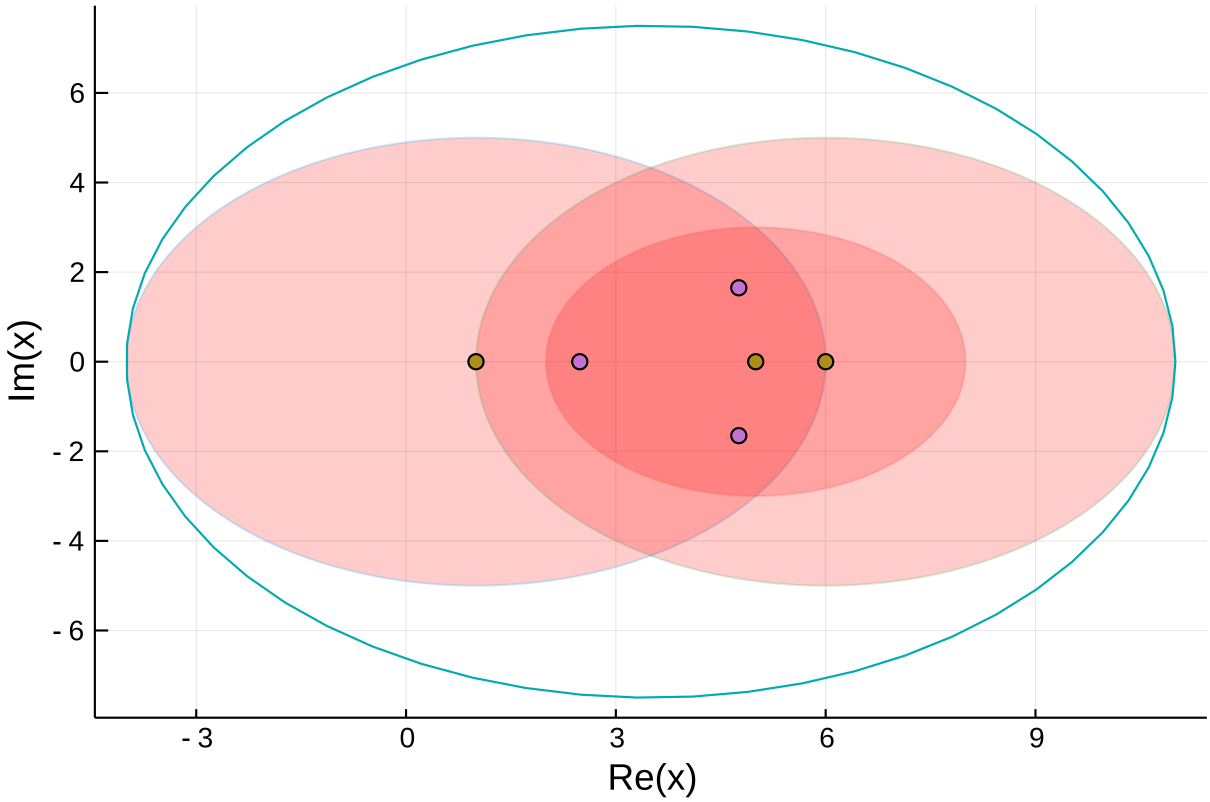
Gershgorin's theorem tells us that the spectrum lies in the union of the circles surrounding the diagonals:

```
drawcircle!(z0, R) = plot!(θ-> real(z0) + R[1]*cos(θ), θ-> imag(z0) + R[1]*sin(θ), 0,
2π, fill=(0,:red), α = 0.2, legend=false)

λ = eigvals(A)
p = plot()
for k = 1:size(A,1)
    drawcircle!(A[k,k], R[k])
end
scatter!(complex.(λ); label="eigenvalues")
scatter!(complex.(diag(A)); label="diagonals")
p
```



We can therefore use this to choose a contour big enough to surround all the circles. Here's a fairly simplistic construction for our case where everything is real:

```
z_0 = (maximum(diag(A) .+ R) + minimum(diag(A) .- R)) /2 # average edges of circle
r = max(abs.(diag(A) .- R .- z_0)..., abs.(diag(A) .+ R .- z_0)...)

plot!(Circle(z_0, r))
```


6
4
2
0
- 2
- 4
- 6
Im(x)
- 3
0
3
6
9
Re(x)