Jameson Gelarman

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SOFTWARE DEVELOPER

Motivated and results-driven Software Developer seeking a challenging position within a dynamic organization. Offering a strong foundation in software development, system design, and project management, with a proven ability to drive efficiency, deliver successful software solutions, and collaborate within cross-functional teams. Proficient in various programming languages and development tools, and dedicated to continuous learning and improvement in the tech field.

TOP-NOTCH PROJECTS

EDUreel - Hackathon Application for SDG - Quality Education

As part of a hackathon focused on Sustainable Development Goals (SDG), our team developed an innovative learning media platform specifically designed for DepEd educators and students. This platform aims to enhance the quality of education by providing accessible and interactive learning resources. It includes features such as multimedia content, interactive lessons, and collaboration tools, fostering a more engaging and effective educational experience. Our solution is geared towards supporting teachers in delivering high-quality education and empowering students to achieve their academic goals.

Inventory Management System

Developed during my senior year of high school, this Java Swing-based Inventory Management System is designed to streamline the management of school gadget inventory. Leveraging JDBC connectivity, it allows for efficient tracking and management of gadgets, ensuring accurate inventory levels and seamless operations. This system includes features for adding, updating, and removing items from the inventory, along with detailed reporting capabilities to monitor usage and availability.

PROFESSIONAL EXPERIENCE

Work Immersion Feb 2023 - Mar 2023

Project Leader & Software Developer

Lead and developed a software application that can manage their inventory system, providing a comprehensive features that can store and manipulate their inventory items into an organized inventory, executed for the designated work immersion area

EDUCATIONS

Bachelor of Science

Major: Information Technology Cavite State University

ICT Strand Completer

Major: Computer Programming Luis Y. Ferrer Jr. Senior Highschool

TECHNICAL SKILLS

Website Development

- ReactJS
- Laravel
- HTML, CSS, JS

Desktop Development

- Java Swing GUI
- JavaFX

Mobile Development

- React Native
- · Java Android Studio

MORE TECHNICAL SKILLS

- Python
- Java
- MYSQL
- Firebase

· Shell Scripting

- C, C++, C#
- PHP

KEY COMPETENCIES

Problem solving Strategic planning Critical thinking skills Excellent communication skills Strong interpersonal skills Proactive and self-motivated

EXTRACURRICULAR ACTIVITIES

Team LUIS, Tech Club

Team Captain

JOINED COMPETITIONS

Hackercup 2024, De La Salle University

Hackathon Competition

WEBINARS AND SEMINARS

Introduction to Python - ICT Month 2024

Trainor Guest Speaker at LYFJSHS

ACHIEVEMENTS & CERTIFICATIONS

Certified Harvard CS50 Introduction to Computer Science

OpenCourseWare 2024

DICT - WD003 Basic Javascript for Web Development DICT - LMS

Python DICT - LMS

Best in Work Immersion: 2022 - 2023 Luis Y Ferrer Jr. Senior Highschool

Best in Computer Programming: 2022 - 2023 Luis Y Ferrer Jr. Senior Highschool

Programming for Intermediate User