Spectral Processing Lecture

Chronx: chronux.org

Download and follow instructions to set up.

- 1) Question: how do we examine continuous data:
 - a) Local Field Potentials
 - b) Intracellular data
- 2) Collecting the data
 - a) All continuous signals must be sampled
 - b) Examples:

- i) Important parameters:
 - (1) Sampling frequency f
 - (a) Number of samples per second
 - (2) Filtering
 - (a) Frequencies that are present in the signal
 - (i) High pass frequency (hpf)
 - (ii) Low pass frequency (lpf)
 - (3) Nyquist Frequency
 - (a) 2 * lpf

- (4) Potential pitfall: Aliasing
 - (a) Example:

- c) Reconstructing the data:
 - i) Convolve with sin(x) / x function
 - (1) Matlab: INTERPFQ
- 3) Properties of the data
 - a) Fundamental trade-off between time and frequency resolution
 - b) Fourier transform

$$\hat{f}(\xi) = \int_{-\infty}^{\infty} f(t)e^{-2\pi i t \xi} dt$$

i) where *t* is time

 ξ is frequency

$$e^{i\omega} = \cos(\omega) + i\sin(\omega)$$

- ii) Basic idea:
 - (1) Take a periodic signal and break down in different components.
 - (a) Each component has an amplitude and a phase
 - (i) Complex representation
 - (2) Assumption of stationarity
 - (a) The individual components of the signal are stable over a particular window.
- c) Power spectrum
 - (1) Assessment of magnitude of signal without reference to phase
 - (2) Matlab: Spectrum.method
 - (a) Start with Thompson mutlitaper method
 - (3) Examples:
- d) Spectrogram
 - i) Power spectrum in small windows:
 - (1) Matlab: spectrogram
 - (2) Chronux: mtspectrogramc
 - (a) [S,t,f,Serr]=mtspecgramc(data,movingwin,params)
 - ii) Useful when you want to look at only certain parts of the data.
- 4) Filtering the data
 - a) Examine one frequency band.
 - b) All smoothing and binning is filtering

- c) Two types of filters
 - i) FIR
 - (1) "finite impulse response"
 - (2) Function that is convolved with signal to suppress frequencies outside a specified range
 - (3) Many parameters
 - (4) Example:

- ii) IIR
 - (1) "infinite impulse response"
 - (2) Filter that depends on feedback
 - (3) Few parameters
- iii) General form and Matlab code:

FILTER One-dimensional digital filter.

Y = FILTER(B,A,X) filters the data in vector X with the filter described by vectors A and B to create the filtered data Y. The filter is a "Direct Form II Transposed" implementation of the standard difference equation:

$$a(1)*y(n) = b(1)*x(n) + b(2)*x(n-1) + ... + b(nb+1)*x(n-nb)$$

- $a(2)*y(n-1)$ - ... - $a(na+1)*y(n-na)$

- (1) For FIR, a(2:na+1) = 0
 - (a) No feedback
- (2) For IIR a(2:na+1) is not always 0
 - (a) Feedback
- d) Types of filters
 - i) Smoothing
 - ii) High pass
 - iii) Low pass
 - iv) Band pass
- e) Generating filters
 - i) Smoothing filter
 - (1) Gaussian convolved with signal
 - (a) FFT of Gaussian is Gaussian
 - (i) Modulates power of frequencies in original signal

(ii) Examples

- ii) Matlab: fdatool
 - (1) Select type of filter and parameters
 - (a) E.g. bandpass, FIR, equiripple
 - (2) Specify order (number of parameters)
 - (a) Usually best to do minimum order for FIR
 - (3) Specify frequency bands for filter and attenuation of stop band or bands
 - (a) The closer the stop and pass bands, the bigger the filter needs to be
 - (4) Examine frequency response
 - (a) Measured in dB (decibels)
 - (i) Wikipedia: When referring to measurements of power or intensity, a ratio can be expressed in decibels by evaluating ten times the base-10 logarithm of the ratio of the measured quantity to the reference level. Thus, if L represents the ratio of a power value P1 to another power value P0, then LdB represents that ratio expressed in decibels and is calculated using the formula:

$$L_{DB} = 10\log_{10}\left(\frac{P_1}{P_0}\right)$$

(ii) where P_1 is the level you are interested in

 P_0 is a reference level

3 decibels = 2 x larger 10 decibels = 10 x larger 20 decibels = 100 x larger

- f) Filter trade-offs:
 - i) Frequency specificity vs. time specificity
 - (1) Narrow frequency windows require longer filters
 - (2) Filter length is related to temporal specificity
- g) Effect of filtering:
 - i) All filters have both amplitude profile and a phase profile.
 - ii) Filtering results in an frequency dependent alteration of phase
 - iii) To avoid, use Matlab command FILTFILT which runs the data through the filter forwards and backwards
 - (1) Creates phase offset in forward run
 - (2) Reverses in backward run.
- h) Hilbert transform
 - i) Extracts amplitude envelope and phase of a signal.
 - ii) Matlab: HILBERT(x)
 - (1) Returns h = real(R) + imaginary(I) components of signal.
 - (2) Amplitude = $sqrt(R^2 + I^2) = ABS(h)$
 - (3) Phase = atan2(I,R) = ANGLE(h)

iii) Example:

- 5) Comparing multiple signals
 - a) Coherence
 - i) Measures extent to which two frequency bands are in phase
 - (1) Matlab [Cxy,F] = MSCOHERE(X,Y,WINDOW,NOVERLAP,NFFT,Fs) returns the magnitude squared coherence computed as a function of physical frequency (Hz). Fs is the sampling frequency specified in Hz. If Fs is empty, it defaults to 1Hz.X and Y are the two signals.
 - (2) Chronux:

[C,phi,S12,S1,S2,t,f,confC,phistd,Cerr]=cohgramc(data1,data2,movingwin,params)

(a) Moving window coherence across frequencies