

**Objective:** Seeking internship in a fast growing organization to acquire experience and to be an asset to the organization by imploring ideas, attaining excellent standards while meeting organizational needs.

#### ACADEMIC QUALIFICATIONS

| Year | Degree/Certificate                                     | Institute/School                           |
|------|--|--|
| 2018 | B. Tech Computer Science S/W Open Source and Standards | University of Petroleum and Energy Studies |
| 2017 | Machine Learning Engineer Nanodegree                   | Udacity Inc.                               |
| 2014 | Class XII Board (CBSE)                                 | Kendriya Vidyalaya No. 2, Jodhpur          |
| 2012 | Class X (CBSE)   | Kendriya Vidyalaya No. 2, Jodhpur          |

#### TECHNICAL SKILLS

- |                        |  |
|------------------------|--|
| • Programing Languages | C, Shell Script, Python, Ruby, C++, Perl, Java |
| • Libraries            | Numpy, Pandas, Scikit-Learn                    |
| • Software             | MATLAB, Octave, Anaconda, Atom, Flex, Bison    |
| • Documentation        | Latex, Markdown, UML Diagrammer                |
| • Version Control      | Git & GitHub                                   |

#### RELEVANT COURSES UNDERTAKEN / ONGOING

- |   |  |
|---|--|
| • INTRODUCTION TO OPEN SOURCE & STANDARDS     | • COMPILERS DESIGN                       |
| • PROGRAMMING AND DATA STRUCTURE              | • SERVICE ORIENTED ARCHITECTURE          |
| • DESIGN AND ANALYSIS OF ALGORITHMS           | • COMPUTER SYSTEM ARCHITECTURE           |
| • SOFTWARE ENGINEERING AND PROJECT MANAGEMENT | • OPERATING SYSTEMS                      |
| • MARKETING AND SERVICES IN OSS               | • ARTIFICIAL INTEIGENCE                  |
| • THEORY OF AUTOMATA AND COMPUTATION          | • SPEECH AND NATURAL LANGUAGE PROCESSING |
| • MACHINE LEARNING                            | • OBJECT ORIENTED ANALYSIS AND DESIGN    |

#### INTERNSHIPS AND RESEARCH PROJECTS

##### TEXT COMPUTATION – NATURAL LANGUAGE PROCESSING

(2016)

- This project focuses on the implementation of NLP in text based computation, to extract information given in the string & perform arithmetic and logical operation.
- Designing the **grammar (BNF)** and implementing it using **YACC** and **LEX**.
- Coding the project for command line argument and providing graphic.

##### UDSCRIPT – NEWBIE UBUNTU INSTALLATION

(2016)

- It is Ubuntu software installation tool which help newbie to install software without looking for PPA & can install software.
- Creation of single command line download and execution.
- Coding the project in shell script and user interface design.

##### FLEX/BISON CHEAT SHEET – IA DUCKDUCKGO INC.

(2016)

- Created **Instant Answer (IA)** module for Flex/Bison for DuckDuckGo. **Search Engine plugin** for helping user with Flex and Bison, instant answers that provide a static “cheat sheet” that are simple to get started.
- Make it easy for user to find relevant commands and working for Flex and Bison.

##### STUDENT INTERVENTION SYSTEM – MACHINE LEARNING

(2016)

- Investigated the factors that affect a student's performance in high school. Trained and tested several supervised machine learning models on a given dataset to predict how likely a student is to pass.
- Data wrangling and trimming.
- Selection of best model based on relative accuracy and efficiency.

#### EXTRA-CURRICULAR ACTIVITIES

- **Python Certified** (185522QGIL) by Spoken Tutorial Project, IIT Bombay.
- **Technical Writer** on [www.gitbook.com/@hell-sing](http://www.gitbook.com/@hell-sing).
- Won **second prize** in Code Buzz held in **CIT-Conclave'15** at UPES on 12 Dec'15.
- **Community Supporter** on [www.askubuntu.com](http://www.askubuntu.com).

#### POSITIONS OF RESPONSIBILITY

**OPEN SOURCE CONTRIBUTOR, DUCKDUCKGO INC.**

**CORE COMMITTEE MEMBER, UPES – OPEN SOURCE COMMUNITY**