Match Checklist

Tasks			Match Number																			
Tasks			1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20
	Change battery								1													
Before The Match		Motor 1							1													
	Ensure motors work	Motor 2								W												
		Motor 3								2	\											
		Motor 4									1 0											
		Motor 5									V											
		Motor 6		1											The							
		Motor 7				M						4										
		Motor 8										A	1		У							
Bef	Wear safety glasses					Ц									- 4	9						
	Ensure team plate color is correct			0	7	1						1	16	0	- 11							
			1			1						7			1							
			4								1				4							
							79								1							
	Remove and charge Battery								11						- 7							
	Check that no parts are left on field						7				K											
	Review score (make sure is correct)						-		20		-3											
	Check Motors	Motor 1													- 5							
		Motor 2				- 4						3					N.					
ج		Motor 3	B.								·				Y	- VA						
latc		Motor 4						1								1						
2		Motor 5	1											1	6							
After The Match		Motor 6		1									Ŋ.	/	7	1						
		Motor 7		- 1	1 4	2							P. 6									
¥		Motor 8	1	11			7	0700		2 1				10								
	Check Parts (tighten joints, etc.) Collect safety glasses			71					140				- 0	1								
								1		No.		11)										
							-3	1			-											
	Initial of Parts Manager																					

Scouting Info

Team #	Robot	Start	Max # of	Can Score	Goals	Goals	Auton	DC Skills	Notes
	Туре	Pos	Balls Held	From Top?	(Score)	(Descore)	Points	Points	1 1 1 1
		Red 1			C/E/M	C/E/M			
		Red 2			C/E/M				
		Blue 1				C/E/M			
		Blue 2				C/E/M			
		Red 1			C/E/M	C/E/M			
		Red 2		7	C/E/M	The second second			
		Blue 1	A Y		C/E/M	C/E/M			
		Blue 2		7	C/E/M	C/E/M			
		Red 1			C/E/M	C/E/M			
		Red 2			C/E/M	C/E/M			
		Blue 1	1.		C/E/M	C/E/M			
		Blue 2			C/E/M	C/E/M			
		Red 1			C/E/M	C/E/M			
		Red 2			C/E/M	C/E/M			
		Blue 1	Name of the last			C/E/M		-	
		Blue 2			C/E/M	C/E/M			
		Red 1			C/E/M	C/E/M			
		Red 2				C/E/M			
		Blue 1			C/E/M			1	
		Blue 2			C/E/M	C/E/M	_	1117	
		Red 1		100	C/E/M	C/E/M		N	
		Red 2			C/E/M	C/E/M	1	<i>F</i>	
		Blue 1		. / 5		C/E/M			
		Blue 2			C/E/M		9		
		Red 1			0.00	C/E/M			
		Red 2				C/E/M			
		Blue 1				C/E/M			
		Blue 2			C/E/M				
					- , - ,	- , - ,			

README:

The use of the Scouting Info document is to track the abilities of different teams during a match. The columns are basic scouting criterias for the 2020-2021 Change Up game.

KEY:

Team #: Team number (there are four rows, two red and two blue to represent the four teams during a match)

Robot Type: Type of robot the corresponding team has **Start Pos:** Starting position of the robot on the field

Max # of Balls Held: How may balls a team can hold at a time

Can Score From Top?: Whether a team can score balls from the top of goals or not **Goals (Score):** What goals the robot can score in (C = corner, E = edge, M = middle)

Goals (Descore): What goals the robot can descore from

Auton Points: Number of points the robot is programmed to get in auton

DC Skills Points: The Driver-Controlled (skills) score of that team