

11. Exchange - Good, equal, bad

It's a position when one player captures a piece and other player then captures the capturing piece, these series of moves are called an Exchange.

There are 3 types of exchanges:

Good Exchange

When a player gains more points after performing an exchange then it is said to have a good exchange. In brief, a good exchange is exchanging a less valuable piece for one of the opponent's more valuable pieces.



Diagram 11.1

In the diagram 11.1, we can observe that White Rook (5 points) at d2 is attacking the Black Queen (9 points) on d6. Later, when white Rook at d2 captures the Queen at d6, the Black king can easily capture the Rook in the next move. Since white gained more points (4 points extra) out of this exchange, it is called a good exchange for white.



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Bad Exchange

When a player gets less points than the opponent after performing an exchange then it is said to have a bad exchange. In brief, a bad exchange is exchanging a more valuable piece for one of the opponent's less valuable pieces.



Diagram 11.2

In the diagram 11.2, we can observe that white rook (5 points) at d5 is attacking the black knight (3 points) on d6. Later, when white rook captures the Knight at d6, the black pawn on c7 can capture the white rook in the next move. Since white loses more points (2 points extra) out of this exchange, it is called a bad exchange for white.



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Equal Exchange

When both the players gain/ lose same points after performing an exchange then it is said to have an equal exchange. In brief, exchange of pieces having equal values.

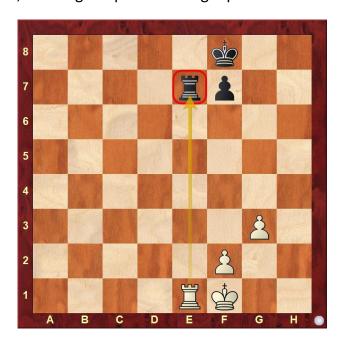


Diagram 11.3

In the diagram 11.3, we can observe that White Rook (5 points) at e1 is attacking the Black Rook (5 points) on e7. Later, when white Rook captures the black Rook at e7 the Black King on f8 can capture the white rook in the next move. Since both the white as well as black lose the same number of points, it is called as an Equal Exchange.



11. Exchange - Good, equal, bad (Homework)

1. White to play and find a good exchange.



2. White to play and find a good exchange.



3. Black to play and find a good exchange.



4. White to play and find a good exchange.





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5. Black to play and do a good exchange.



6. Black to play and do a good exchange.



7. White to play and find a good exchange.



8. White to play and find a good exchange.





11. Exchange - Good, equal, bad (Homework)

9. White to play and find a good exchange.



10. Black to play and find a good exchange.

