

# INTERMEDIATE LEVEL

## 8. Skewer (Difficulty level: Normal)

It is the next part of skewer where you may not be able to do skewer on the first move. You need to form the position of skewer in the first move and apply the tactic on the second move.

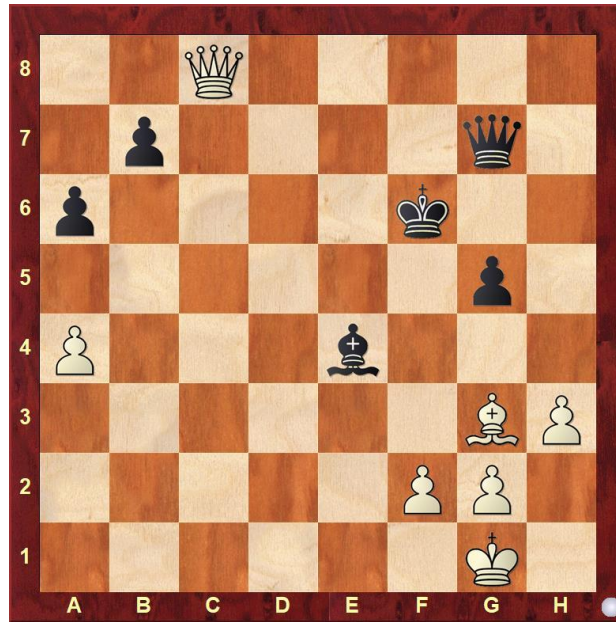


Diagram 8.1

In the diagram 8.1, white plays 1. Be5+ forcing black to play Kxe5 (the black king is forced to capture the bishop because it's already a skewer to the king and queen). Therefore, white can easily perform a skewer by playing Qc3+. Therefore, the black saves the king by playing Kf5 and then the white can easily gain a material advantage by playing Qxg7.

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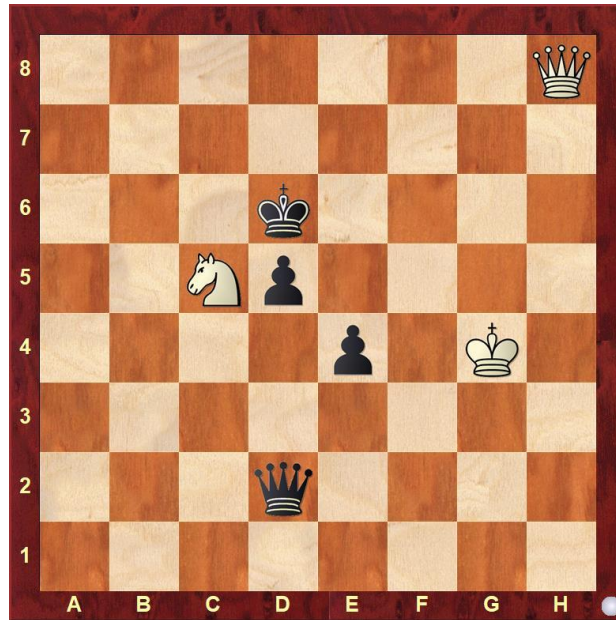


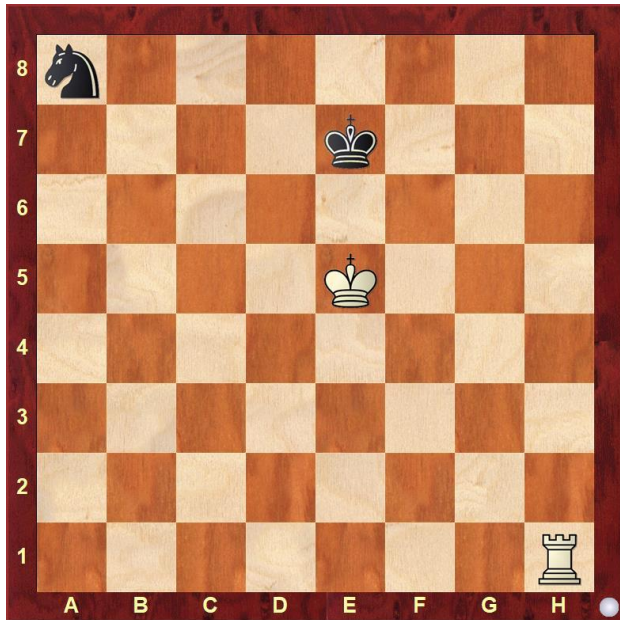
Diagram 8.2

In the diagram 8.2, white plays 1. Nxe4 forcing black to play dxe4 (the black pawn is forced to capture the knight because the knight is performing a royal fork to the king and queen). Therefore, white can easily perform a skewer by playing Qd8+. Therefore, the black saves the king by playing Ke5 and then the white can easily gain a material advantage by playing Qxd2.

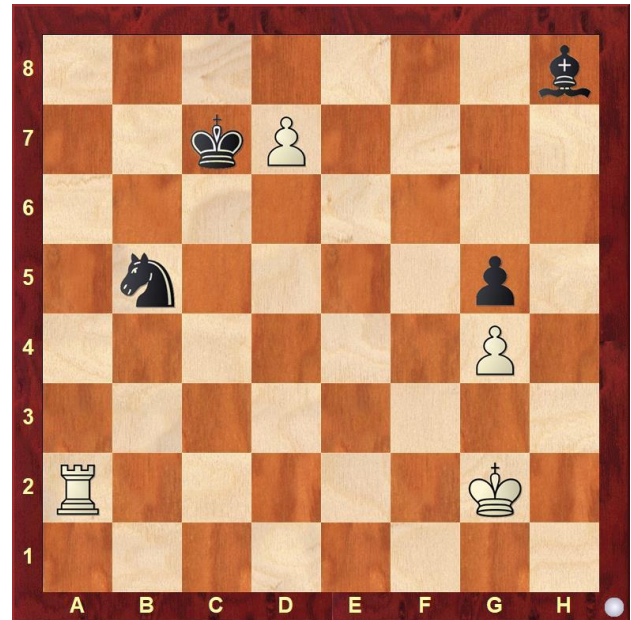
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## 8. Skewer (Difficulty level: Normal) - Homework

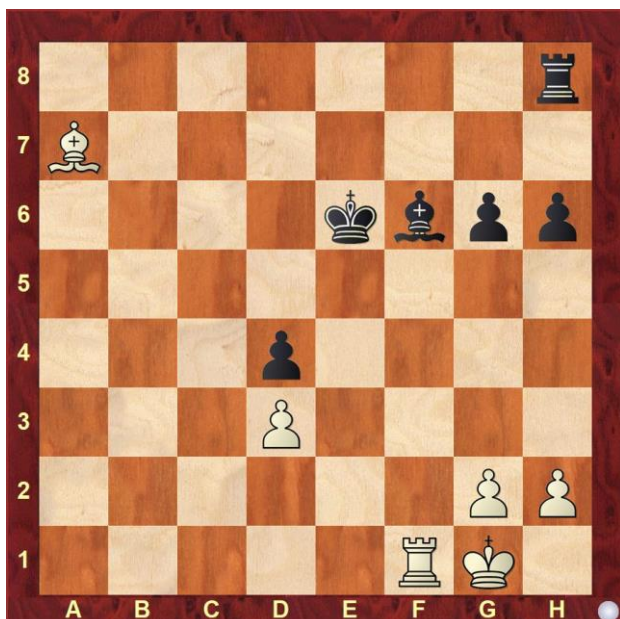
1. White to play and win using skewer



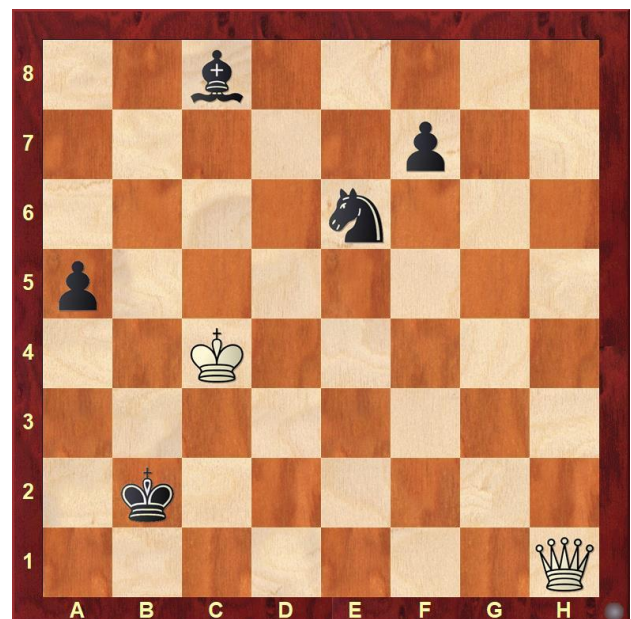
2. White to play and win using skewer



3. White to play and win using skewer



4. Black to play and win using skewer

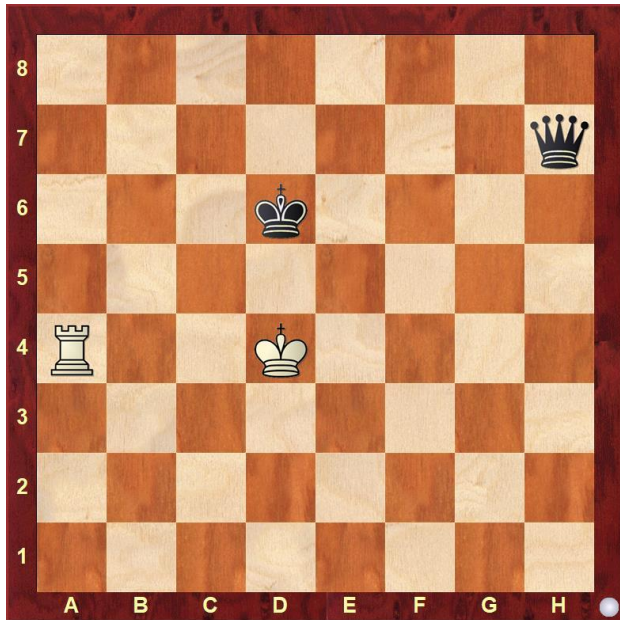




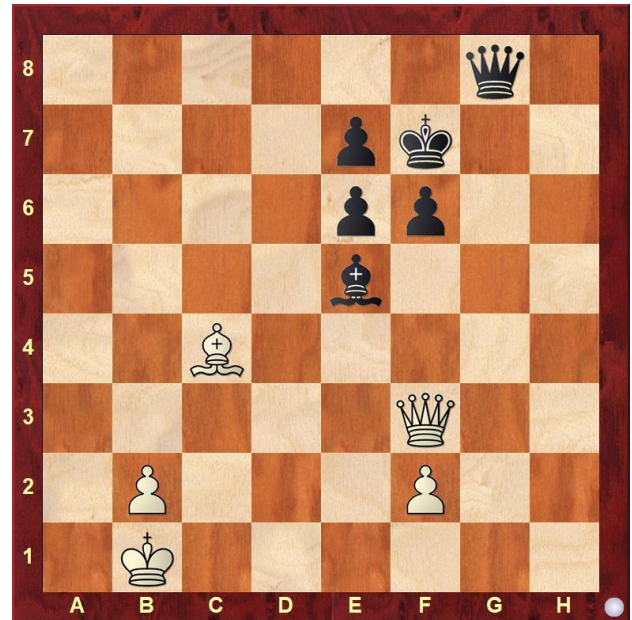
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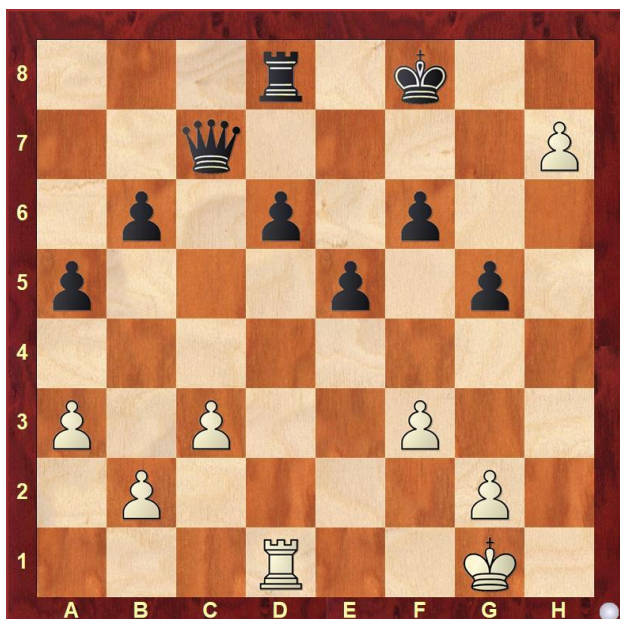
5. White to play and win using skewer



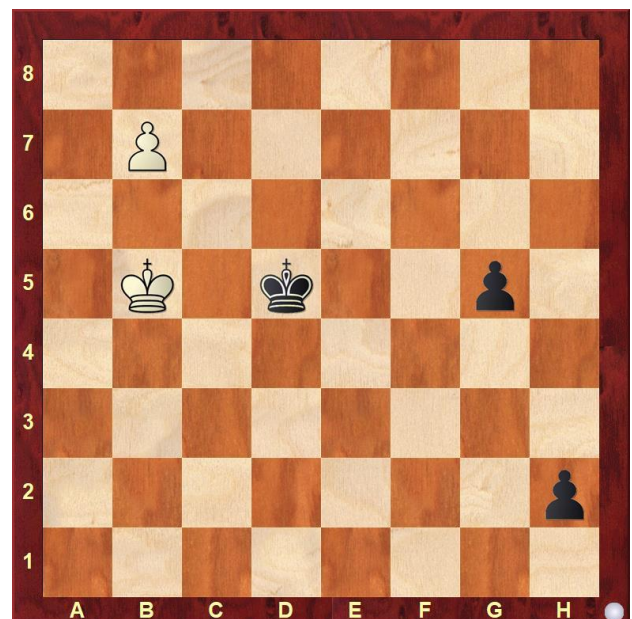
6. White to play and win using skewer



7. White to play and win using skewer



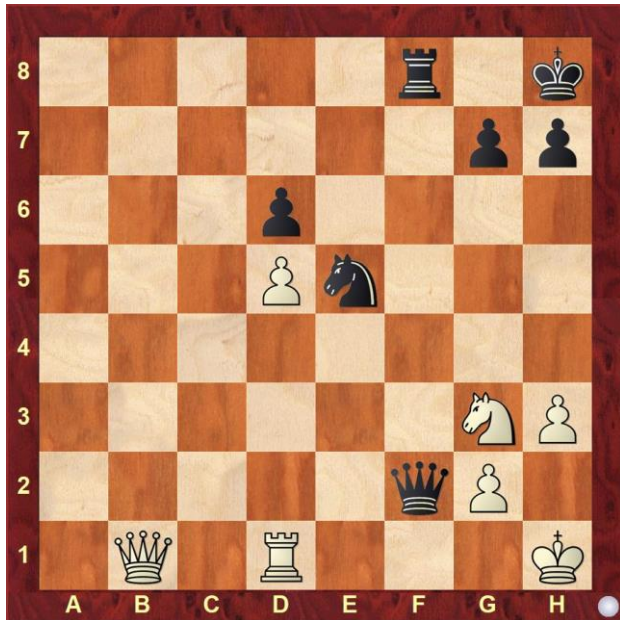
8. White to play and win using skewer



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## 8. Skewer (Difficulty level: Normal) - Homework

9. White to play and win using skewer



10. Black to play and win using skewer

