

2. Forced moves (Check, Capture, Threat)

These are the moves that basically force the opponent to reply in a particular way. In other words, these are the moves which highly limits the way the opponent can respond. In every position, we must first look for the forced moves: check, captures, and threat.



Diagram 2.1

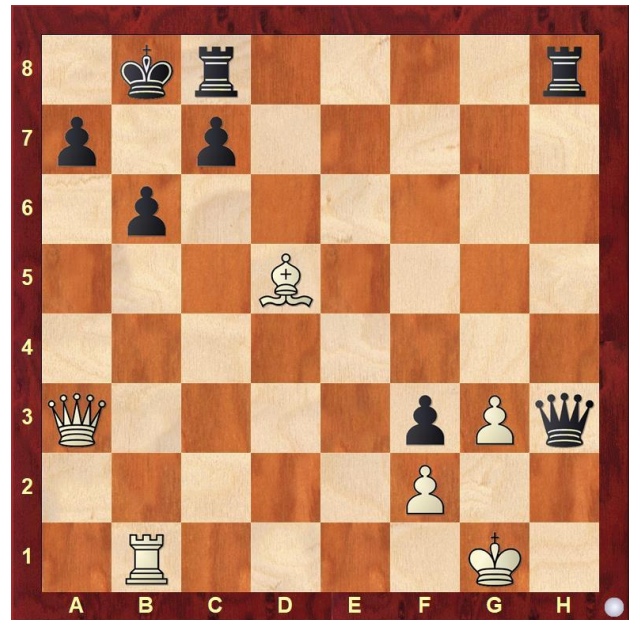


Diagram 2.2

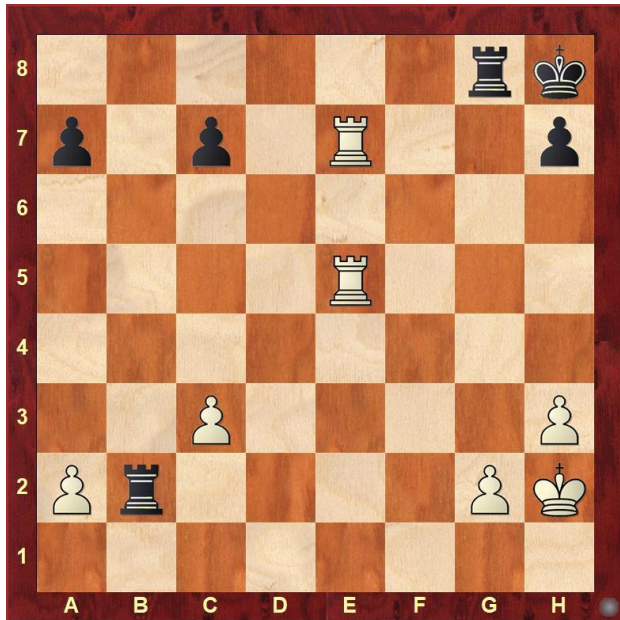
In diagram 2.1, white plays Qxc6+ forcing the black to play bxc6 therefore white does the checkmate by playing Ba6#

In diagram 2.2, white plays Qxa7 forcing the black to play Kxa7 therefore white plays Ra1+ again forcing the black to play Kb8 later white does the checkmate by playing Ra8#

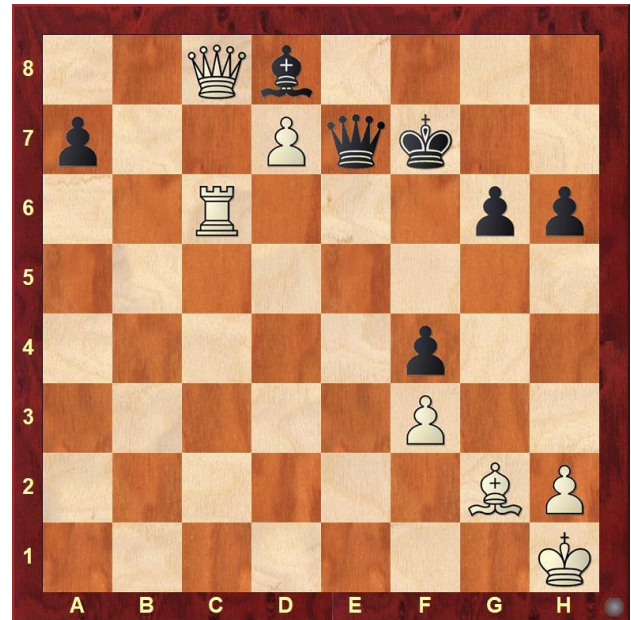
ADVANCED PART 1 LEVEL

2. Forced moves (Check, Capture, Threat) Homework

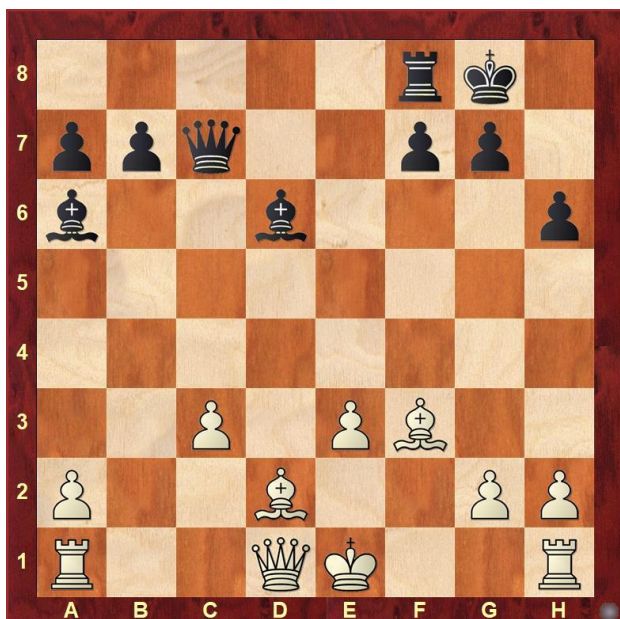
1. Black to play and win



2. Black to play and win



3. Black to play and win



4. Black to play and win

