

2. Movement of Chessmen (King & Pawn)

The King

The King moves and captures in any direction, but only one square at a time. The whole battle of the game revolves around the defeat of the King. It is the most important chessman on the board. (Refer diagram 2.1)

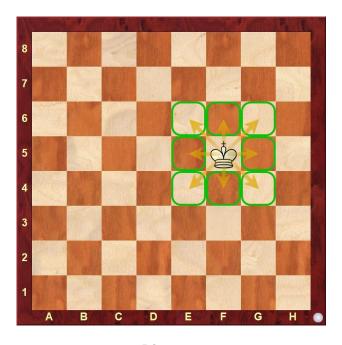


Diagram 2.1



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The Pawn

The Pawn moves vertically straight and maximum two squares from the starting position. After the Pawn has been played from its original square, it can be played only one square at a time in its next move.

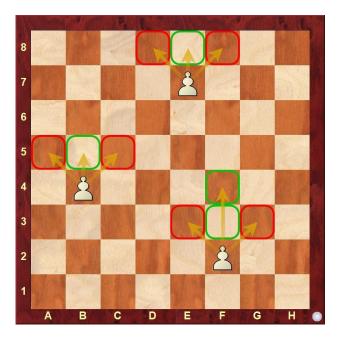


Diagram 2.2

*Pawns can only move to the red boxes to capture.

It captures the enemy in a different way from the one in which it moves. It captures 1 square forward to the left or right (diagonally), but only 1 square at a time. It is the only chessmen which cannot move backward. (Refer Diagram 2.2)

Pawn and Piece

Remember when the word **Piece** is used, it means all except a pawn.

In other words, a Pawn is never called a **Piece.** Together Pawns and Pieces are called chessmen.



2. Movement of Chessmen (King & Pawn) Homework

1. Black to play. Name all the squares where the black king can be moved.



3. White to play. Which chessman can the king capture?



2. Black to play. Which chessman can the king capture?



4. Black to play. Which chessman can the king capture?





2. <u>Movement of Chessmen (King & Pawn)</u> Homework

5. Name all the squares where both the kings can move.



7. Black to play. Which chessman can the pawn capture?



6. White to play. Which chessman can the pawn capture?



8. Black to play. Can the pawn capture any chessman?





2. Movement of Chessmen (King & Pawn) Homework

9. White to play. Which chessman can the pawn capture?



10. White to play. Which pawn can move 2 squares forward?

