

INTRODUCTION TO



Streamlit



ABOUT ME

Hi! I'm Mohammed Moiz Pasha

I love working on AI, ML, DS and web security.

Won 6 hackathons, including Streamlit's LLM Hackathon

I enjoy conversations about anything and everything involving technology :) (except javascript, you're on your own there)





CONTENT

PHASE 1

Understanding
UI and the
need for
Streamlit

PHASE 2

The basics of
working with
Streamlit

PHASE 3

Use cases and
Let's build!





PROGRAMMING



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```
/tmp/lmiB1qDjTU.o
```

```
Enter the number of terms: 10
```

```
Fibonacci Series: 0, 1, 1, 2, 3, 5, 8, 13, 21, 34,
```


```
/tmp/58lk006y7X.o
```

```
Enter coefficients a, b, and c: 3 5 7
```

```
Roots are complex and different.
```

```
Root 1 = -0.83 + 1.28i
```

```
Root 2 = -0.83 - 1.28i
```





CHARACTER USER INTERFACE (CUI)



CUI

```
C:\Windows\system32\cmd.exe
(c) Microsoft Corporation. All rights reserved.

C:\Users\...>echo "hello GFG"
"hello GFG"

C:\Users\...>dir
Volume in drive C is windows
Volume Serial Number is D2EA-9616

Directory of C:\Use...

02-Feb-24  11:31 PM    <DIR>          .
02-Feb-24  11:31 PM    <DIR>          ..
15-Sep-23  12:11 AM           520 .bash_history
15-Sep-23  12:24 AM    <DIR>          .cache
19-Aug-23  01:40 PM    <DIR>          .chroma
08-Sep-23  06:25 PM    <DIR>          .codeium
18-Sep-23  07:16 PM    <DIR>          .conda
23-Jun-23  08:25 AM    <DIR>          .config
22-Aug-23  11:43 PM    <DIR>          .docker
19-Aug-23  12:02 PM    <DIR>          .flowise
```

- Only text based input/output
- Use commands to get the computer to do stuff
- No Graphics or Icons
- Scrollable text windows

PROBLEM



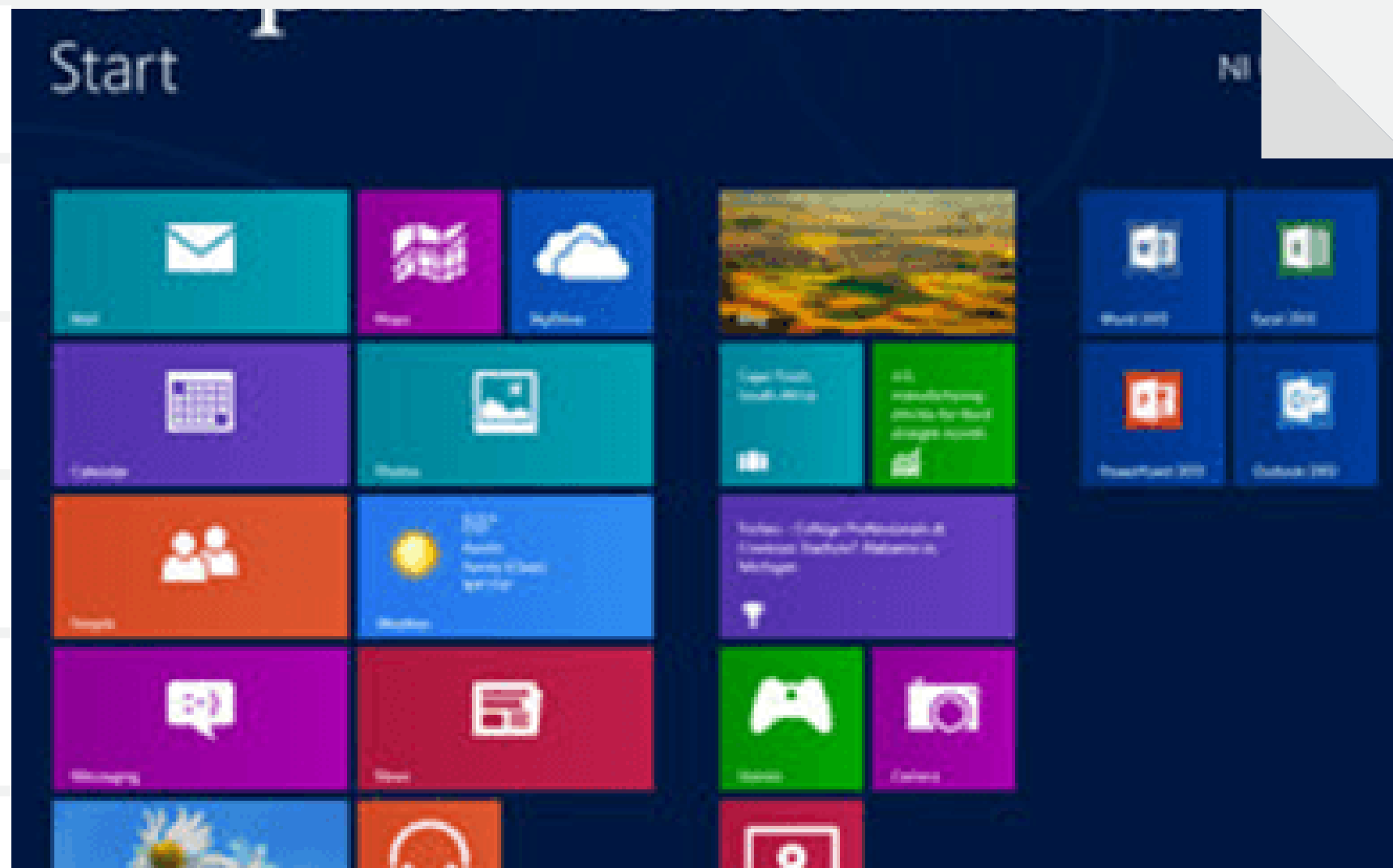
- Not intuitive for new users
- Inefficient for complex tasks
- No visualization
- Limited Customization



GRAPHICAL USER INTERFACE (GUI)



GUI



- Graphical elements (Icons, buttons, etc)
- Keyboard + Point-and-Click Interaction
- Customizable

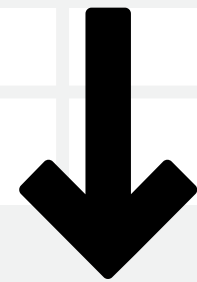


HOW DO YOU CREATE A GUI?



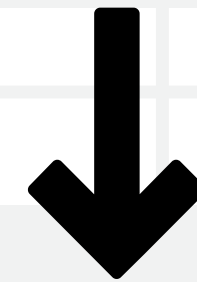
WAYS TO CREATE A GUI

```
graph TD; A[WAYS TO CREATE A GUI] --> B[WEB APPS]; A --> C[NON-WEB APPS]; B --> D[HTML/CSS/JS]; C --> E["Python: Tkinter, PyQt, Kivy<br/>Java: Swing, JavaFX<br/>C#: Windows Forms, WPF (Windows Presentation Foundation)<br/>C++: Qt, wxWidgets"]
```



WEB APPS

HTML/CSS/JS



NON-WEB APPS

- Python: Tkinter, PyQt, Kivy
- Java: Swing, JavaFX
- C#: Windows Forms, WPF (Windows Presentation Foundation)
- C++: Qt, wxWidgets

CODE FOR GUI

```
1  <!DOCTYPE html>
2  <html>
3  <body>
4  <div class="container-fluid">
5      <header>
6          <h1>Adding two numbers</h1>
7      </header>
8      <label>number 1</label>
9      <input type="text" name="number1" id="number1" placeholder="enter single digit number"> <br>
10     +<br>
11     <label>number 2</label>
12     <input type="text" name="number2" id="number2" placeholder="enter single digit number"><br>
13     <button type="button" class="btn btn-info" onclick="submit1()">submit</button><br><br>
14     <div class="screen" id="screen1"></div>
15 </div> <!-- End Container-->
16 <script src="https://ajax.googleapis.com/ajax/libs/jquery/1.12.2/jquery.min.js"></script>
17 <script>
18 $( document ).ready(function() {
19 });
20 function submit1(){
21     var a = document.getElementById("number1").value;
22     var b = document.getElementById("number2").value;
23     var c = parseInt(a) + parseInt(b);
24     document.getElementById("screen1").innerHTML=c;
25 }
26 </script>
27 </body>
28 </html>
```

CODE FOR GUI

Adding two numbers

number 1

+

number 2

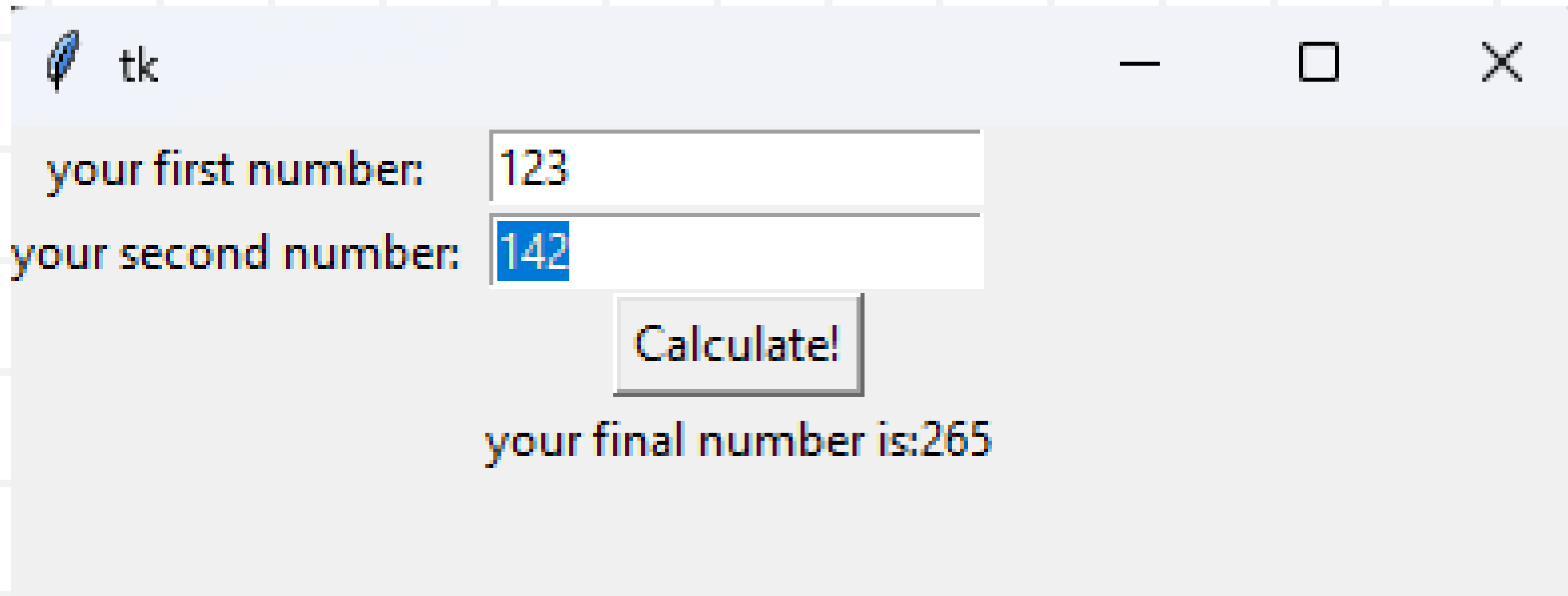
336



CODE FOR GUI

```
1  from tkinter import *
2  root = Tk()
3  root.geometry("400x400")
4  Label(root, text="your first number:").grid(row=0, column=0)
5  Label(root, text="your second number:").grid(row=1, column=0)
6  label3 = Label(root)
7  label3.grid(row=3, column=1)
8  first_no = IntVar()
9  second_no = IntVar()
10 entry1 = Entry(root, textvariable=first_no).grid(row=0, column=1)
11 entry2 = Entry(root, textvariable=second_no).grid(row=1, column=1)
12 def add():
13     sumation = first_no.get() + second_no.get()
14     label3.config(text="your final number is:" + str(sumation))
15 mybutton = Button(root, text=("Calculate!"), command=add).grid(row=2, column=1)
16 root.mainloop()
```

CODE FOR GUI



tk

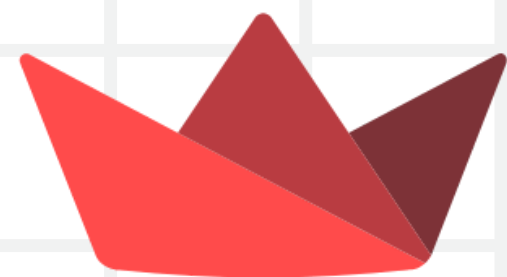
your first number: 123

your second number: 142

Calculate!

your final number is:265





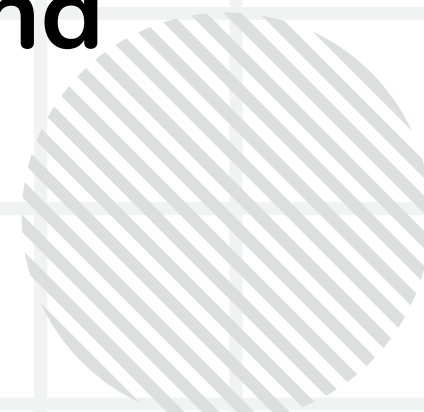
Streamlit



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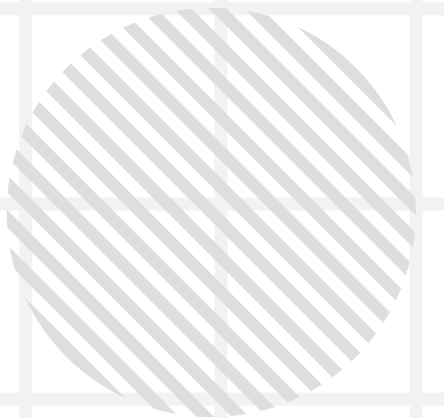


STREAMLIT

- Streamlit is an open-source Python framework for data scientists and AI/ML engineers to deliver dynamic data apps with only a few lines of code
 - Streamlit turns data scripts into shareable web apps in minutes.
 - All Streamlit code is written in pure Python, so no front-end experience required.
- 

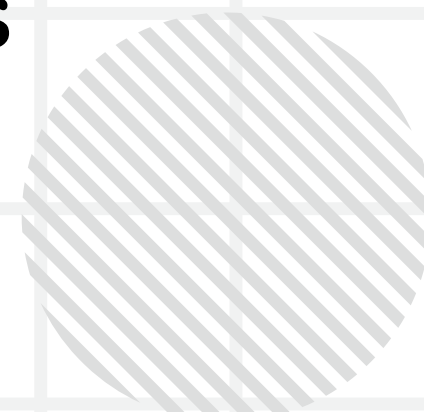


EXAMPLE





STREAMLIT

- Streamlit is completely free to install and use
 - It supports almost every major widget and element required to create a fully functioning web application
 - It also allows you to add custom HTML, to incorporate your own templates into the web app along with Streamlit elements
 - Highly customizable
- 



STREAMLIT

- **Best part? You can also deploy a website with your code within minutes, for FREE!**

Example: <https://interrogaite.streamlit.app/>





LET'S GET STARTED!



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INSTALLATION AND DEMO

1. Set up your Python development environment.

2. Run:

```
pip install streamlit
```

3. Validate the installation by running our Hello app:

```
streamlit hello
```

4. Jump to our [Basic concepts](#).



LET'S BUILD!



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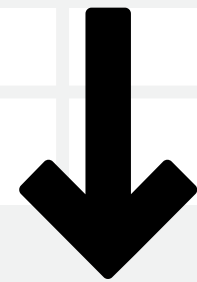


<https://kengik-calculator-advanced.streamlit.app/>



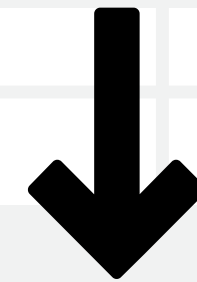
STREAMLIT ELEMENTS

```
graph TD; A[STREAMLIT ELEMENTS] --> B[TEXT ELEMENTS]; A --> C[INPUT WIDGETS]
```



TEXT ELEMENTS

- `st.write()`
- `st.markdown()`
- `st.title()`
- `st.header()`
- `st.subheader()`
- `st.code()`



INPUT WIDGETS

- `st.button()`
- `st.download_button()`
- `st.feedback()`
- `st.link_button()`
- `st.checkbox()`
- `st.number_input()`
- `st.text_input()` ...

STREAMLIT ELEMENTS

```
graph TD; A[STREAMLIT ELEMENTS] --> B[MORE INPUT WIDGETS]; A --> C[STATUS ELEMENTS];
```

MORE INPUT WIDGETS

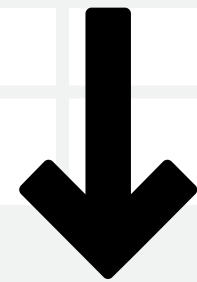
- `st.slider()`
- `st.date_input()`
- `st.camera_input()`
- `st.file_uploader()`

STATUS ELEMENTS

- `st.progress()`
- `st.spinner()`
- `st.success()`

STREAMLIT ELEMENTS

```
graph TD; A[STREAMLIT ELEMENTS] --> B[DATA ELEMENTS]; A --> C[CHART ELEMENTS];
```



DATA ELEMENTS

- `st.dataframe()`
- `st.table()`
- `st.metrics()`

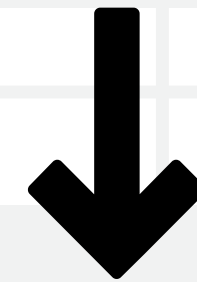
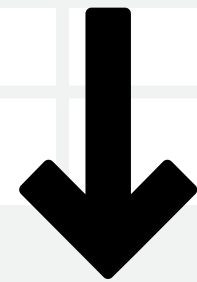


CHART ELEMENTS

- `st.area_chart()`
- `st.bar_chart()`
- `st.line_chart()`
- `st.pyplot()`

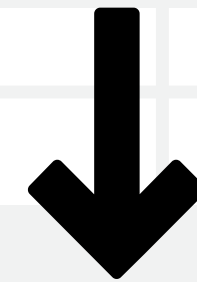
STREAMLIT ELEMENTS

```
graph TD; A[STREAMLIT ELEMENTS] --> B[MISCELLANEOUS]; A --> C[MEDIA ELEMENTS]; B --> D["• st.expander()<br>• st.popover()<br>• st.tabs()<br>• st.sidebar()"]; C --> E["• st.image()<br>• st.audio()<br>• st.video()<br>• st.logo()"];
```



MISCELLANEOUS

- `st.expander()`
- `st.popover()`
- `st.tabs()`
- `st.sidebar()`



MEDIA ELEMENTS

- `st.image()`
- `st.audio()`
- `st.video()`
- `st.logo()`



<https://docs.streamlit.io/develop/api-reference>

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LET'S BUILD A SIMPLE APPLICATION

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BUILDING A CHATBOT

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DEPLOYMENT

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STEPS TO DEPLOY

1. **Create App:** Write your Python app (app.py).
 2. **Test Locally:** Run `streamlit run app.py` to test it locally.
 3. **Set Up GitHub Repository:** Push your app.py and other necessary files to a GitHub repository.
 4. **Sign Up/Log In to Streamlit Cloud:** Go to Streamlit Cloud.
 5. **Deploy:** Click "New App" on Streamlit Cloud, connect your GitHub repo, select the branch and app file, then deploy.
 6. **Manage App:** Update code, and changes will auto-deploy on Streamlit Cloud.
- 




COOL APPS

- **Wiki Search:** <https://wiki-search.streamlit.app/>
 - **Prettymapp:** <https://prettymapp.streamlit.app/>
 - **Pixmatchgame:** <https://pixmatchgame.streamlit.app/>
 - **Monte Carlo Visualization:** <https://mesmith027-streamlit-webapps-mc-pistreamlit-app-l4b15e.streamlit.app/>
 - **H3 world:** <https://h3-snow.streamlit.app/>
- 



RESOURCES

- [**https://docs.streamlit.io/**](https://docs.streamlit.io/)
 - [**https://github.com/MarcSkovMadsen/awesome-streamlit#awesome-resources**](https://github.com/MarcSkovMadsen/awesome-streamlit#awesome-resources)
 - [**https://github.com/tushar2704/Streamlit-Magic-Cheat-Sheets**](https://github.com/tushar2704/Streamlit-Magic-Cheat-Sheets)
 - [**https://www.youtube.com/watch?v=ZZ4B0QUHuNc&list=PLtqF5YXg7GLmCvTswG32NqQypOuYkPRUE**](https://www.youtube.com/watch?v=ZZ4B0QUHuNc&list=PLtqF5YXg7GLmCvTswG32NqQypOuYkPRUE)
 - [**https://www.youtube.com/watch?v=HKoOBiAaHGg**](https://www.youtube.com/watch?v=HKoOBiAaHGg)
- 



QUESTIONS?



STUFF TO DO

- 1. Learn more about Streamlit from the resources provided**
- 2. Create a Streamlit app of your own (Implement any Python code, use ML models, etc.)**
- 3. Upload your app to a public Github repository**
- 4. Deploy your app on Streamlit Cloud!**
- 5. Keep experimenting with different widgets, elements and design ideas for your next project.**

STUFF TO DO

Share your learnings! Create a social media post on LinkedIn, Instagram or any social media platform, and tag us!

Use the hashtag “#lhwsnist24” so that we get to know what you built!

STUFF TO DO

Don't stop learning! Use this session as an introduction to the world of GUI programming in Python, and see what other stuff you can find!

**Any questions? Send a connection request on my LinkedIn:
<https://linkedin.com/in/mopasha>**



THANK YOU!

