



Console

Shell

```
> clang-7 -pthread -lm -o main main.c  
> ./main
```

Enter The Number Of Vertices : 3

Enter The Graph Data in the form of Adacency Matrix :

```
0  
1  
0  
1  
1  
0  
0  
1  
1  
  
1 1 0  
1 1 0  
1 1 1
```

```
>   
> []
```