

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
typedef struct Node  
{  
    int data;  
    struct Node *prev;  
    struct Node *next;  
} node;
```

```
int length (node *head)
```

```
{  
    int count = 0;  
    while (head != NULL)  
    {  
        head = head -> next;  
        count++;  
    }  
    return count;  
}
```

```
}
```

```
void insertAtEnd (node **head, int d)
```

```
{  
    node *n,
```

```
    *temp = *head;
```

```
    if (*head == NULL)
```

```
{
```

```
    *head = (node *) malloc (size of (node));
```

```
    (*head) -> prev = NULL;
```

```
    (*head) -> data = d;
```

```
    (*head) -> next = NULL;
```

```
}
```

```
else
```



```

{
    while (temp->next != NULL)
    {
        temp = temp->next;
    }
    n = (node *) malloc (sizeof (node));
    n->data = d;
    n->next = NULL;
    n->prev = temp;
    temp->next = n;
}
printf ("%d was inserted in the list\n", d);
}

```

void insertleft (node **h, int d, int ele)

```

{
    node *head = *h;
    if (head->data == ele)
    {
        node *temp1 = NULL;
        temp1 = (node *) malloc (sizeof (node));
        temp1->prev = NULL;
        temp1->data = d;
        temp1->next = *h;
        (*h)->prev = temp1;
        *h = temp1;
    }
}

```

```

printf ("%d was inserted at start\n", d);
return;
}

```

```

node *temp;
while (head != NULL)
{

```



```

    head = head → prev;
    temp = (node *) malloc (sizeof (node));
    temp → data = d;
    temp → prev = head;
    temp → next = head → next;
    temp → next → prev = temp;
    printf (" %d was inserted to the left of %d\n",
           d, ele);
    break;
}
else
{
    head = head → next;
}
}
printf (" Given element is not present in the
list\n");
}

```

```

Void deleteNode (node** head, int d)

```

```

{
    node * temp = * head;

```

```

    if (* head = NULL)

```

```

    { printf (" No elements in the list to delete");
      return;
    }

```

```

}

```

```

while (temp != NULL)

```

```

    if (temp → data == d)

```

```

    {

```

```

        if (temp → data == d)

```



```

    if (temp == *head)
    {
        *head = (*head) → next;
        (*head) → prev = NULL;
    }
    else if (temp → next == NULL)
    {
        temp → prev → next = NULL;
        free (temp);
    }

```

```

else
{
    temp → prev → next = temp → next;
    temp → next → prev = temp → prev;
    free (temp);
}

```

```

}
printf ("%d was deleted\n", d);
return ;

```

```

)
temp = temp → next;

```

```

{
printf ("%d is not present in the list\n", d);

```

```

}

```

```

void display (node *head)

```

```

{
    if (head == NULL)
        printf ("Empty list\n");
        return ;
}

```

```

while (head != NULL) {
    printf ("%d → ", head → data);
    head = head → next;
}
printf ("\n");

```



```

int main()
{
    node *head = NULL;
    int data, pos, opt;
    printf (" Insert few elements in the list (Press -1  

    to stop) : \n" );
    scanf ("%d", &data);
    while (data != -1)
    {
        insert At End (&head, data);
        scanf ("%d", &data);
    }
    printf (" Operations on Doubly Linked List \n");
    printf (" 1. Insert At left \n"
    2. Delete specified node \n
    3. Display \n
    4. Insert At End \n
    5. Exit \n" );
    printf (" Your choice : " );
    scanf ("%d", &opt);

    while (opt != 5)
    {
        switch (opt) {
            case 1: printf (" Enter element to be insert\n");
                    scanf ("%d", &data);
                    printf (" Enter the node : ");
                    scanf ("%d", &pos);
                    insertleft (&head, data, pos);
                    break;

```



```
case 2: printf ("Enter the element to be deleted : ");  
scanf ("%d", &data);  
deleteNode (&head, data);  
break;
```

```
case 3: display (head);  
break;
```

```
case 4: printf ("Enter data to be inserted at end");  
scanf ("%d", &data);  
insertAtEnd (&head, data);
```

```
    }  
    printf (" 1. Insert At Left \n  
    2. Delete specified node \n  
    3. Display \n  
    4. Insert At End \n  
    5. Exit \n");
```

```
printf ("Your choice : ");  
scanf ("%d", &opt);
```

```
    }  
}
```