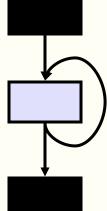
# Looping

# Repetition

# Sometimes we want to repeat a block of code. This is called a *loop*.

- A "loop" is a repeated ("iterated") sequence of statements
- Like conditionals, loops (iteration) give us a huge increase in the power of our programs
- Alert: loops are harder to master than if statements
  - Even experienced programmers often make subtle errors when writing loops



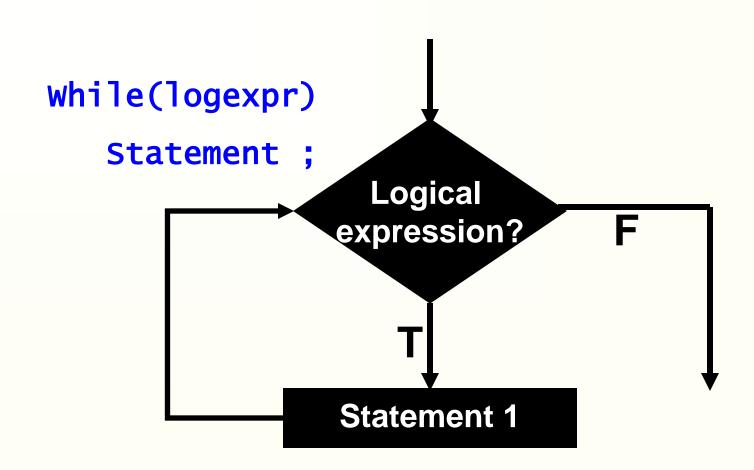
# **Motivating Loops**

Problem: add 4 numbers entered at the keyboard.

```
int sum;
int x1, x2, x3, x4;
printf("Enter 4 numbers: ");
scanf("%d%d%d%d", &x1, &x2, &x3, &x4);
sum = x1 + x2 + x3 + x4;
```

- This works perfectly!
- But... what if we had 14 numbers? or 40? or 4000?

## while Loop



## **Example**

```
void main()
  int k;
  k = 0;
  while(k<26)
      printf("%c",k+'A');
      k++;
```

#### while versus if

- Repeat a section of code depending on a condition
- Use a loop if you want to execute a section of code more than once

```
while (condition) {
    body of while
    }

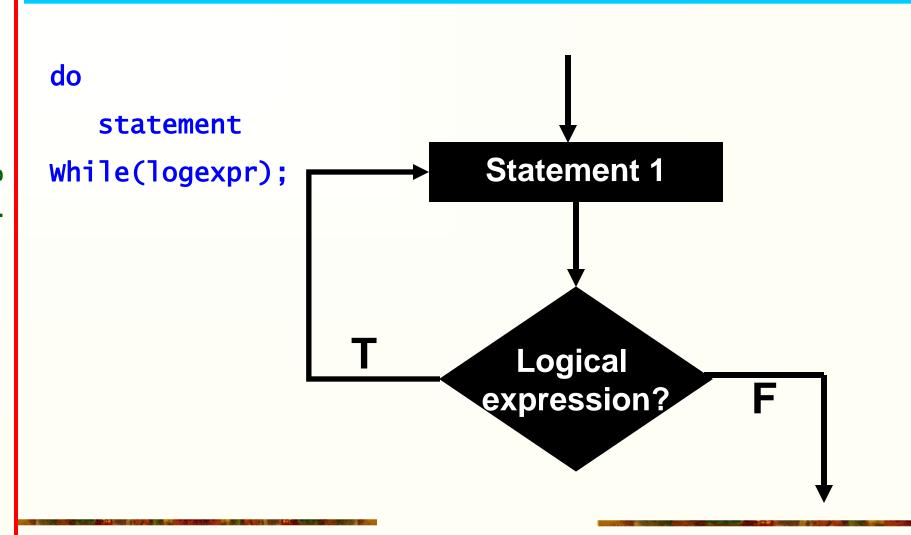
Loops continuously until
    test is false
```

- May or may not execute a section of code, even if it does, it will be executed once
- Use the if statement when you wish to conditionally execute a section of code once

```
if (condition) {
    body of if
}

Executes once
if test is true
```

## do-while Loop



### **ALPHABET.C**

```
Program to print uppercase alphabet.
#include <stdio.h>
int main()
 int k;
                           OUTPUT
  k = 0;
              ABCDEFGHIJKLMNOPQRSTUVWXYZ
 do
     printf("%c",k+'A');
     k++;
 while (k < 26);
  return 0;
```

### ISVALID.C

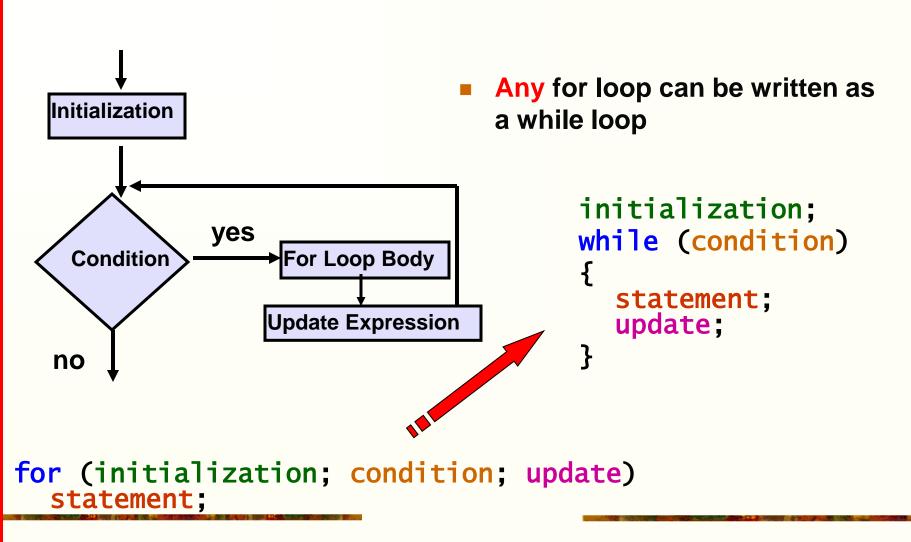
```
Program to force user to input a valid value between 1 and 100.
#include <stdio.h>
#include <stdlib.h>
int main()
    int num, isvalid;
   /* Accept and validate user input for num */
    do
        printf("\nEnter an integer between 1 and 100 : ");
        scanf("%d",&num);
        isvalid = (num >= 1 && num <= 100);
        if(!isvalid)
            printf("\nERROR: Invalid input, try again\n");
   while(!isvalid);
    printf("\n\n Your valid integer input is %d",num);
    return 0:
```

#### do..while statement

■ The body of the do...while loop executes at least once

```
while ( count <= number_inputs )</pre>
{
                                               Relational test
       scanf("%d", &x);
                                               at the top
       sum = sum + x;
       count = count + 1;
do {
                                               Relational test
       scanf("%d", &x);
                                               at the bottom
       sum = sum + x;
       count = count + 1;
} while ( count <= number_inputs \( \);</pre>
```

### for loops

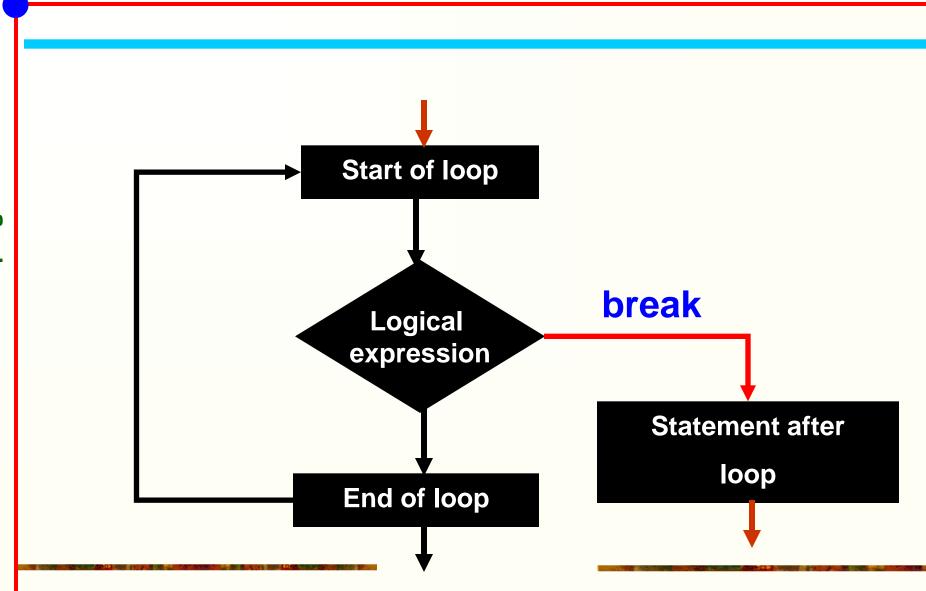


### **Point To Note**

- Counting is not done as 1, 2, 3, ... but as 0, 1, 2, ... To become a C programmer, you must become familiar with this unusual counting scheme starting from 0 and going upto (n-1).
- All three expressions in the for statement are optional.

#### for(;logexpr;)

is exactly equivalent to a while statement.



### break Statement

Instead of exiting an entire program, use the break statement to exit the current loop or section of code using the format: break;

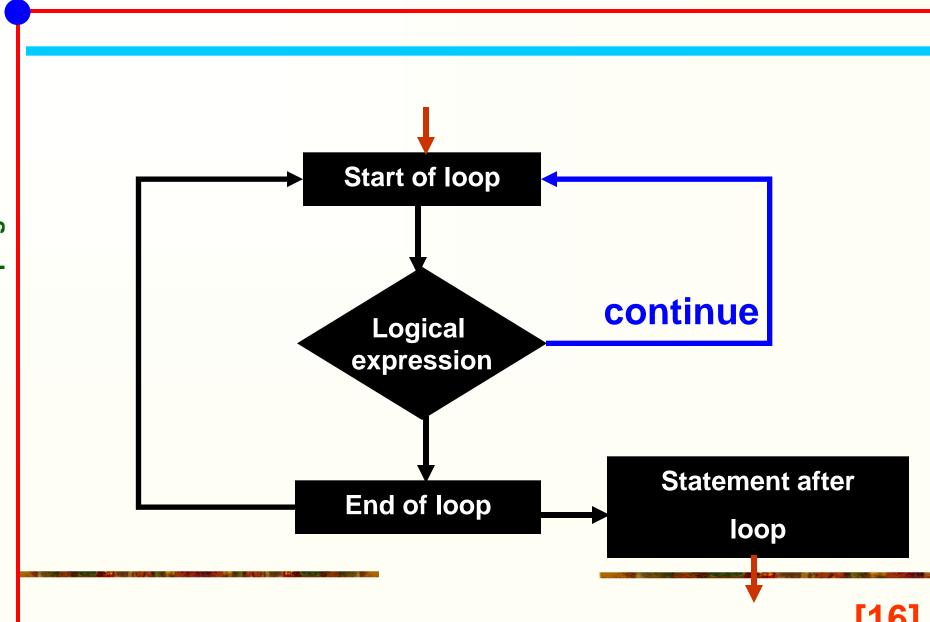
You can use it anywhere, but it typically appears in the body of a loop or in a switch statement

# **Example**

```
//break demo
#include <stdio.h>
main() {
  char userAns = 'Y';
  do {
   printf("There is NO break today");
    break;
  printf("display message again (Y/N)?");
} while (userAns == 'Y');
   printf("That is all for now"); return 0;
```

This program always produces the first and last printf statements

### continue Statement



Looping

#### continue Statement

Forces the computer to perform another iteration of a loop using the format:

```
continue;
```

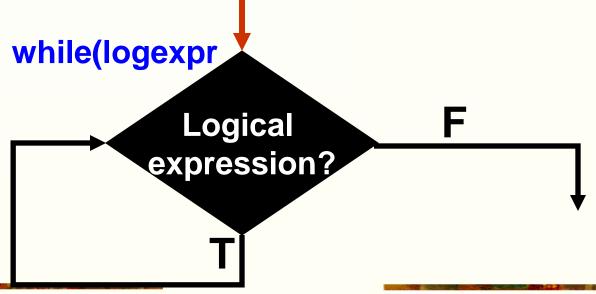
You use the continue statement (go back to top of loop to get another value) when data in the body of the loop is bad, out of bounds, unexpected,...

# **Example**

```
Program demonstrating use of continue in a loop.
#include <stdio.h>
int main()
 int k;
  for (k = 0; k < 5; k++)
      printf("\nFirst");
      if(k\%3 == 2) continue;
      printf("\nSecond");
      if(k%3 == 1) continue;
      printf("\nThird");
    return 0;
```

### **Null Statement**

In some cases, we may have a situation where we have a loop that does not have a body. In such cases, the loop is said to have a **null statement**.



## **Example**

```
char name[80];
  int k=0;
  printf("\nEnter your full name :\n");
  while((name[k++]=getchar())!='\n')
        null statement *
  name[k-1] = ' \setminus 0';
  printf("\n[%s]",name);
  Null Statement
                              Intentionally
```

# **Common Bug**

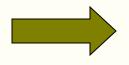
```
while (logexpr);
    statement;

for (.;.;.);
    statement;
```

### **Infinite Loops**

- When the logical expression used in a while, do-while or for loop remains TRUE forever, the loop is repeated infinitely (until a hardware interrupt is used or the computer is shut off).
- These can be serious bugs in programs.

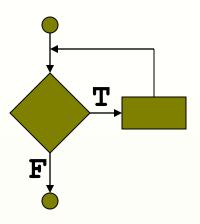
while (1)
for(;1;)



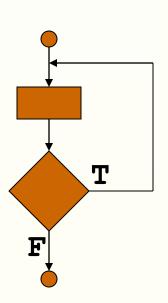
the preferred way to implement an infinite loop

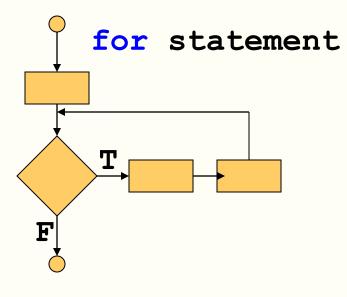
### Repetition Structures

while statement



do...while statement





### **Points To Remember**

- The while, do-while and for loops are the three iterative constructs in C.
- The break and continue keywords can be used to modify the behavior of these loops.
- We must take care to avoid infinite looping in our programs.
- Infinite loops can be used as valid programming constructs.

