Yash Gokakkar

Pune (MH.), India | ☎ (+91) 7499822665 | ✉ yashgokakkar@gmail.com | in Yash Gokakkar | �नyashgokakkar99 |

EDUCATION

D.Y. Patil College of Engineering	Pune, MAHARASHTRA
*Bachelor of Engineering	Computer Engineering |CGPA: 8.7*	*Feb 2020 – June 2024*
Kamalnayan Bajaj Jr. College	Pune, MAHARASHTRA
*Higher Secondary Education (HSC)	PCM |86.3 %*	*Aug 2018 – May 2020*
S.N.B.P School	Pune, MAHARASHTRA
*Secondary Education (SSC)	95.00 %*	*June 2008 – March 2018*

EXPERIENCE

Web Development Intern at Oasis Infobyte   Aug 2022 – Sept 2022 Remote

- Constructed a **Landing page** for travel agency using HTML and CSS
- Built a **Temperature converter** for temperature conversions using HTML, CSS and Javascript
- Built a **Portfolio website** using HTML, CSS and Javascript

EXTRACURRICULAR ACTIVITIES

Public Relations Lead   Aug. 2022 – Present
INTEL AI STUDENT'S CLUB DYPCOE

Programming Department Team member   Sept 2021 – Apr 2022
DY Patil AI and Robotics Club

Team lead   Sem 2,2021 and Sem 4,2022
Project Based Learning

PROJECTS

DataHub | *Wordpress, MS-Excel*

- ∗ DataHub is a website in which a MS-EXCEL data having multiple rows and columns is converted into easily understandable and interactive dashboard which will help to make quick decisions based on the data.

All Secure | *HTML, CSS, Javascript, php*

- ∗ All Secure is a website which provides solution problems such as women security, vehicle, fire and medical emergency.

map2proCoder | *HTML, CSS, Js, ReactJs*

- ∗ map2proCoder is developed to provide essential links to study material available online. So that any student start working towards his/her career in Computer Science in various domains such as web dev, android dev, cloud computing, cyber security and many more.

Hangman Game | *Python*

- ∗ Hangman game is developed using python programming language, In this game we have guess letters from any random word if you are guessing them correct you are safe, if not then you will be hanged step by step.

TECHNICAL SKILLS

Programming Languages: C, C++, Python
Web Technologies and Frameworks: HTML, CSS, Js, MERN(basics)
Concepts: DSA, Object Oriented Programming
Databases: MySql, MongoDB
Designing: Canva, Figma

ACHIEVEMENTS

- Won 1st prize **SPOT THE LIAR 2021**, a competition organized by **TOASTMASTER DYPCOE**
- Completed 30 Days of Google Cloud in 2021, organized by **Google Cloud**
- Participated in Accenture innovation challenge 2022, competition organized by **Accnture**