



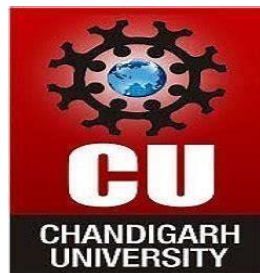
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UNIVERSITY INSTITUTE OF ENGINEERING

Department of Computer Science & Engineering

(BE-CSE/IT-6th Sem)



Subject Name: Mobile Application Development With Lab

Subject Code: 21CSH-355

Submitted to:

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| Ex. No | Name of Experiments | Date | Conduct (MM: 12) | Viva (MM: 10) | Worksheet (Record) (MM: 8) | Total (MM: 30) | Remarks | Signature (with date) |
|--------|---|------|------------------|---------------|----------------------------|----------------|---------|-----------------------|
| 1.1 | Installation and configuration of Android Studio. | | | | | | | |
| 1.2 | Create an application that takes the name from a "Text Box" and shows a "Hello" message along with the name entered in the "Text Box" when the user clicks the "OK" button. | | | | | | | |
| 1.3 | Create an Android-based application using widgets. It can be embedded in other applications (such as the home screen) and receive periodic updates. | | | | | | | |
| 2.1 | Create an Android app that uses Intent and one button to create a page and passes values from one activity to another. | | | | | | | |
| 2.2 | Create an Android App using various controls such as EditText, CheckBox, RadioButton, RadioGroup, etc. | | | | | | | |
| 2.3 | Create an Android-based application and use intent to send SMS. | | | | | | | |
| 3.1 | Create an Android application using Fragments. | | | | | | | |
| 3.2 | Implement building blocks for Android Application using different layouts (such as linear, relative and absolute). | | | | | | | |
| 3.3 | Design the Android application using menus and action bar. | | | | | | | |
| 3.4 | Create an Android application for user registration that stores the user details in a database table. | | | | | | | |