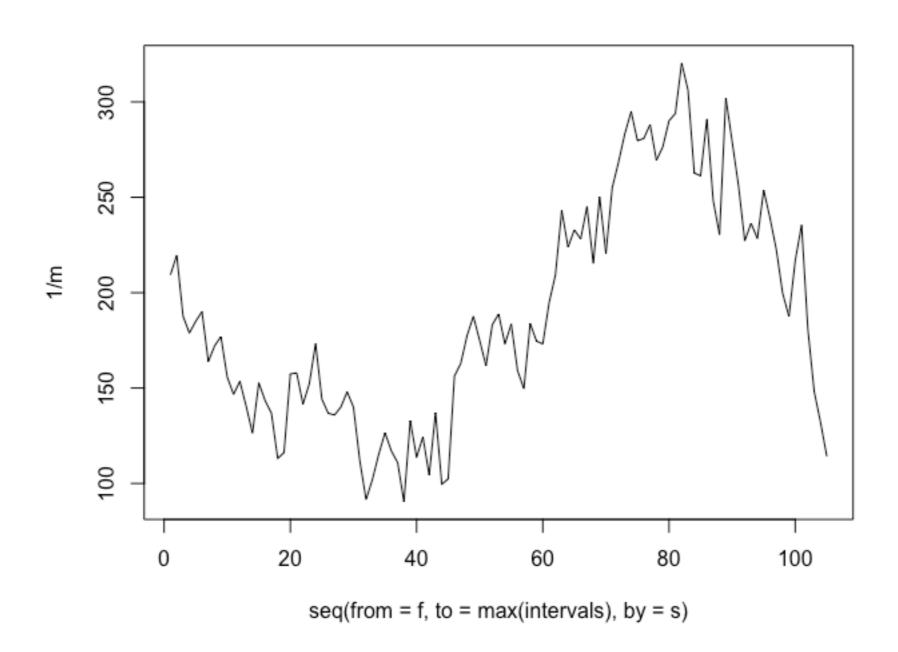
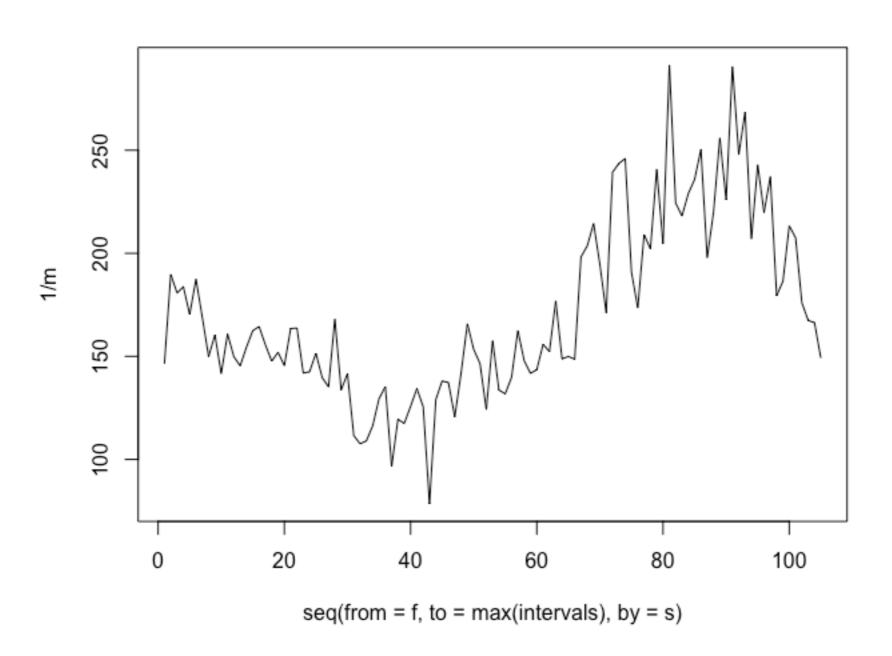
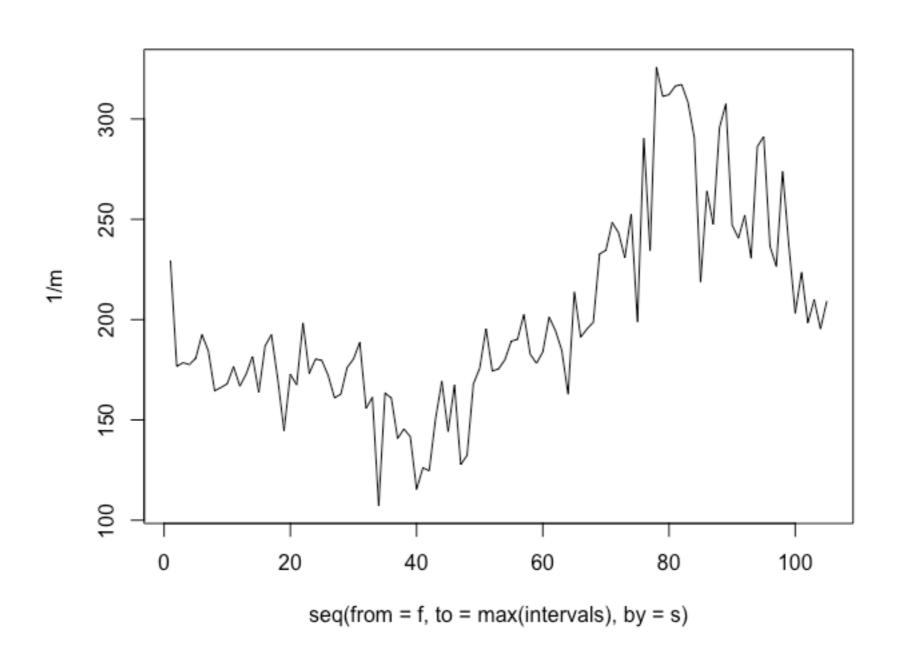
## FIFA-98 TRACES PATTERNS

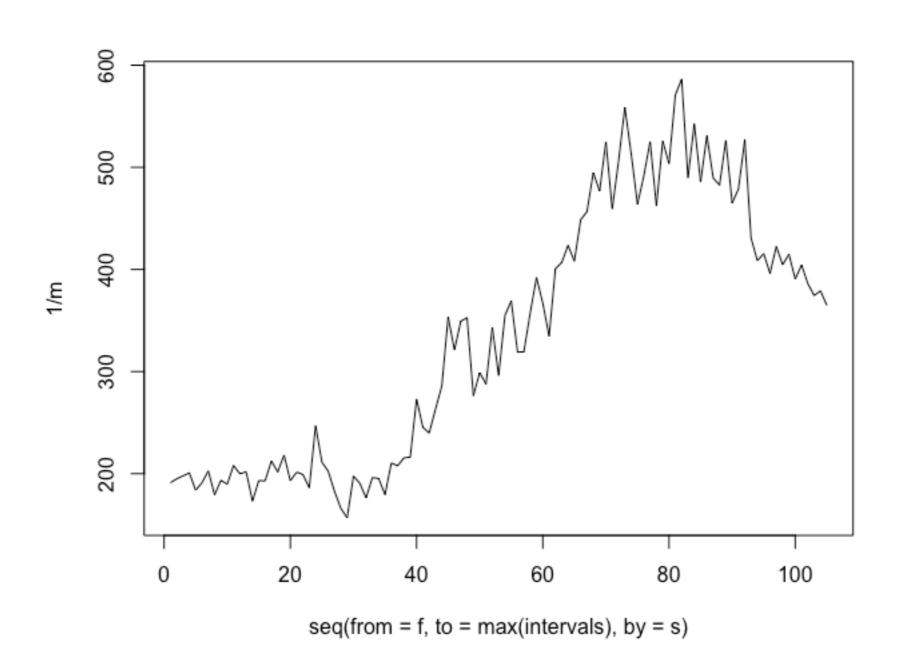
## **OVERVIEW**

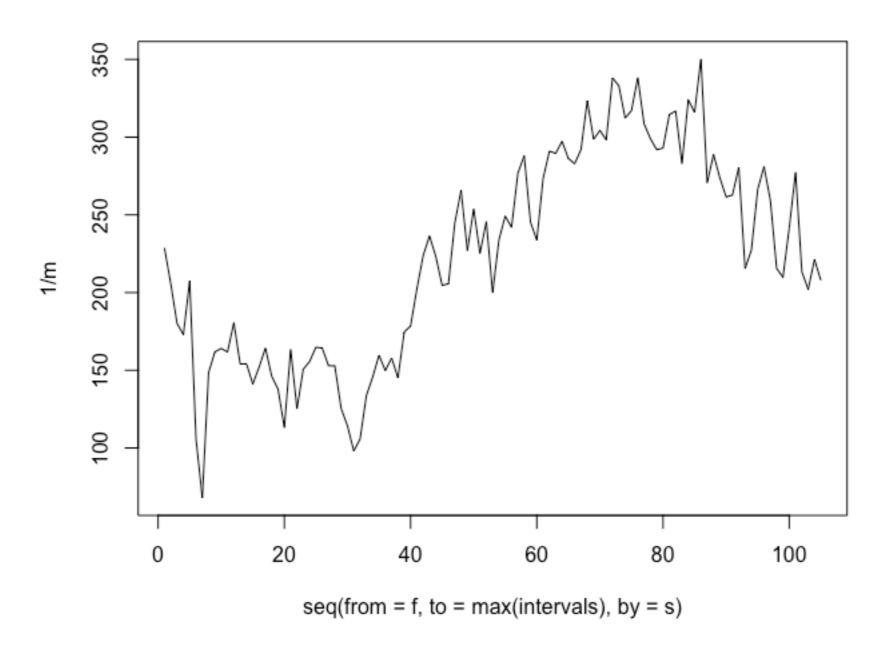
- ➤ Patterns for 87 FIFA-98 traces
  - ➤ Total traces were 92 but 5 were incomplete/corrupted
- ➤ Each trace is scaled such that
  - ➤ Duration is 105 minutes.
  - ➤ Starting request arrival rate is about 200 requests/min since active servers beginning of a simulation can server 200 requests/min. If workload goes beyond the capacity, the queueing model does not work.
  - ➤ Similarly, the highest workload is about 800, which is 90% of the total capacity (including all available servers with no optional content) of the system.

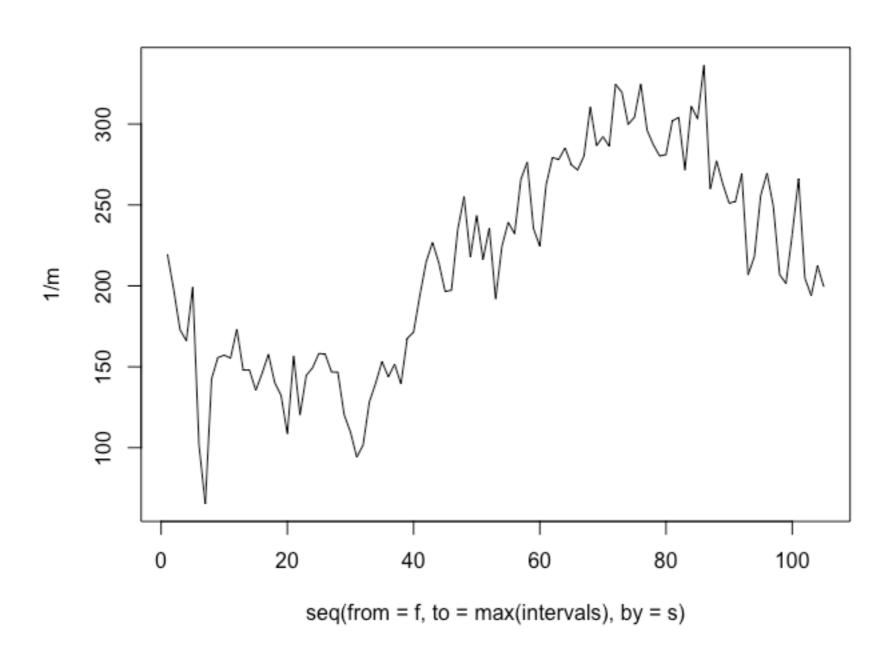


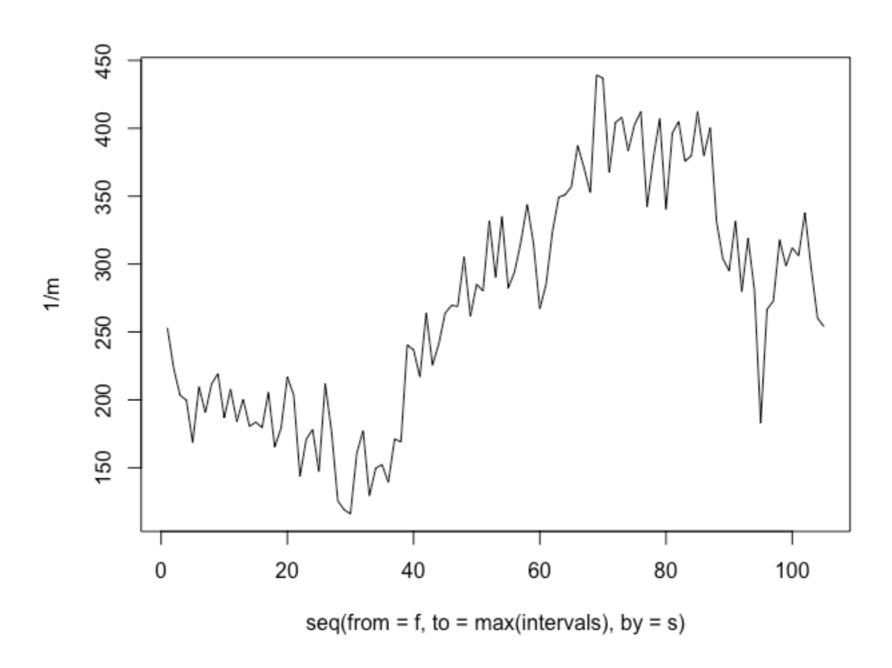


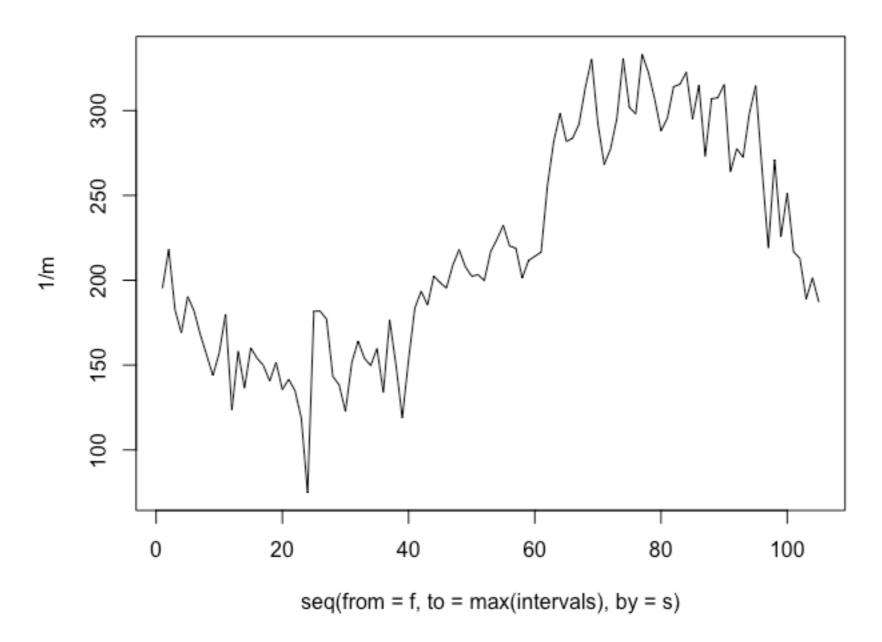


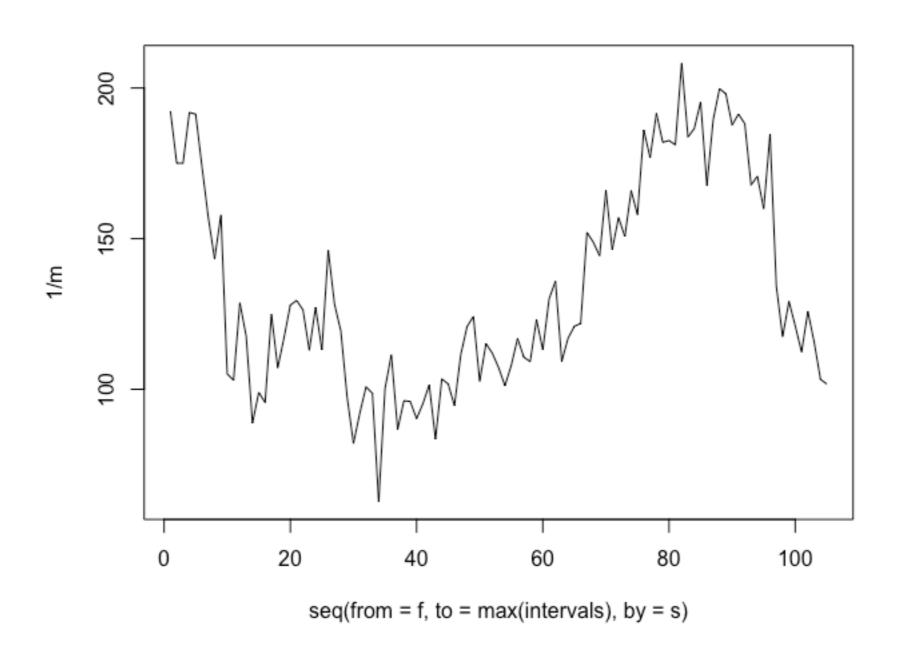




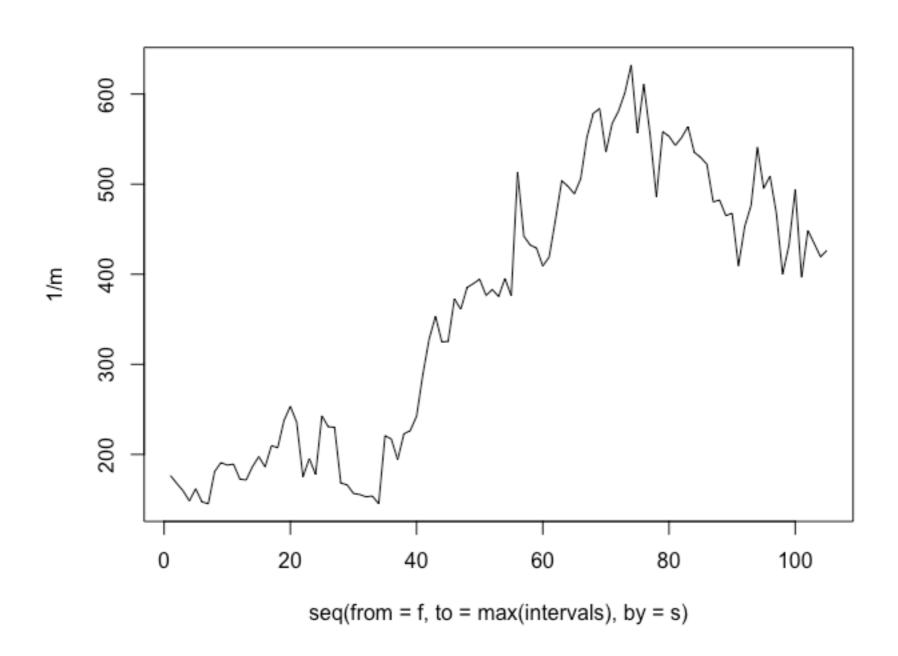


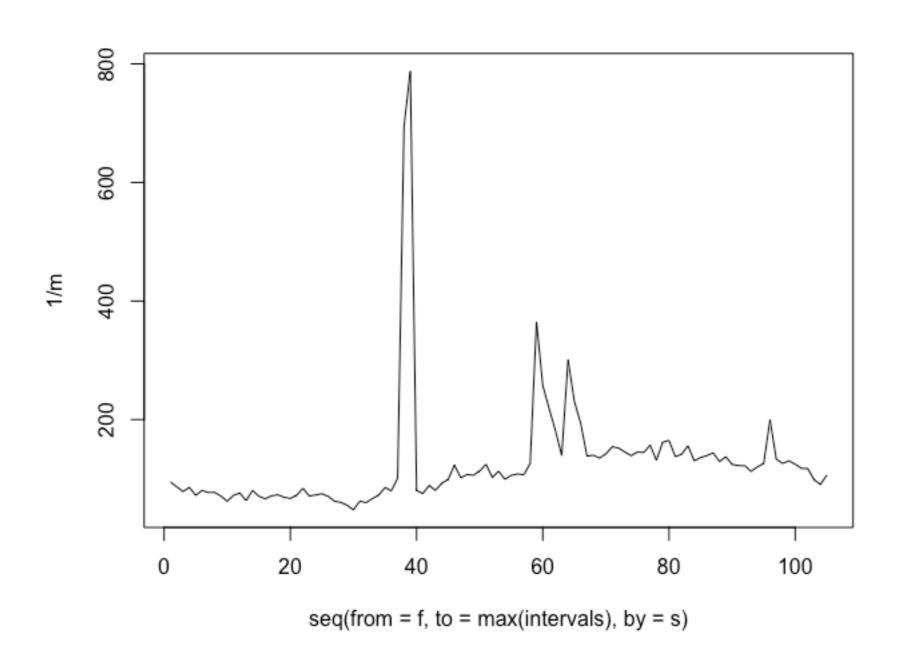


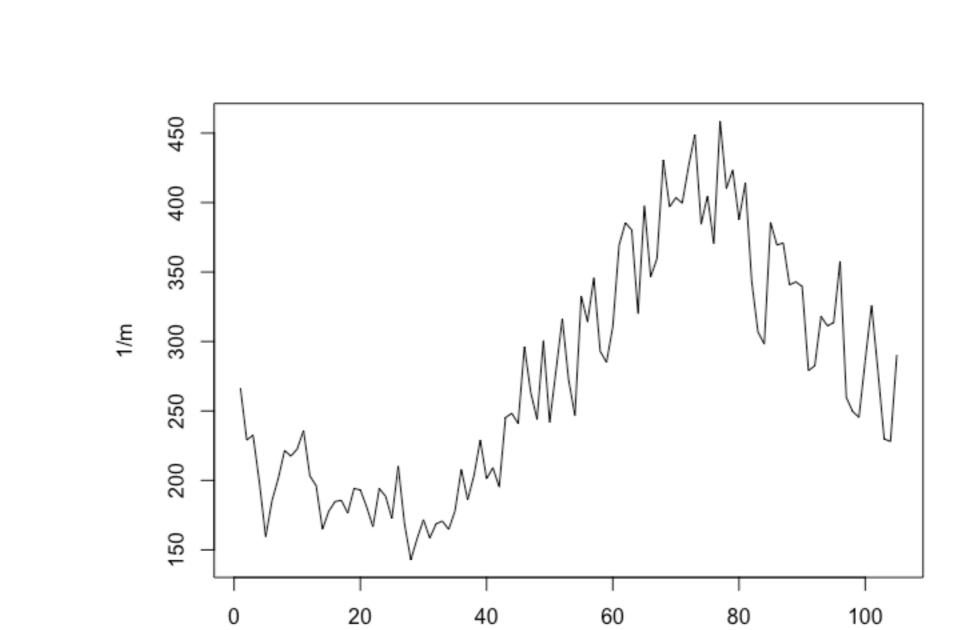




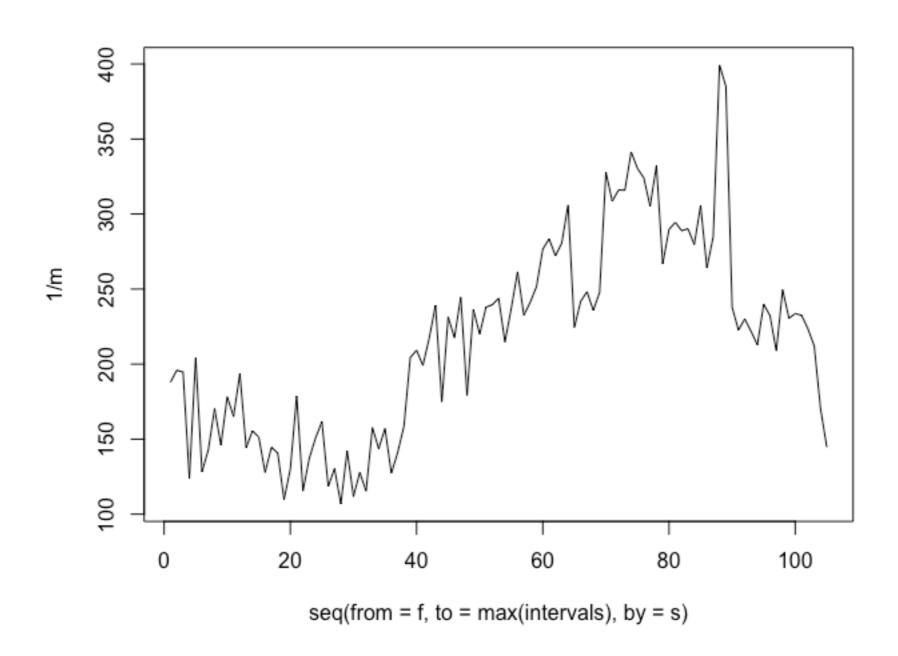
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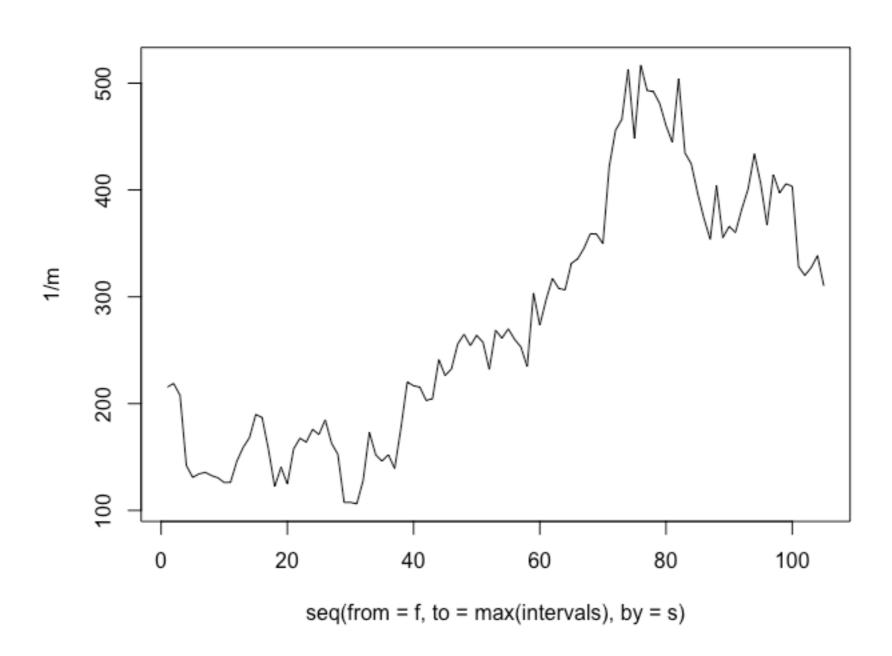


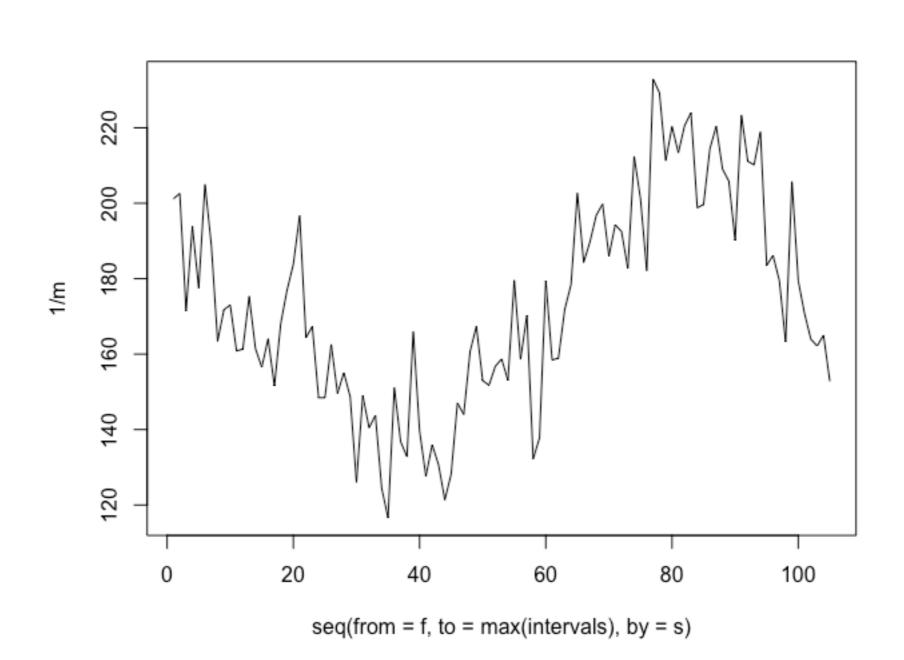


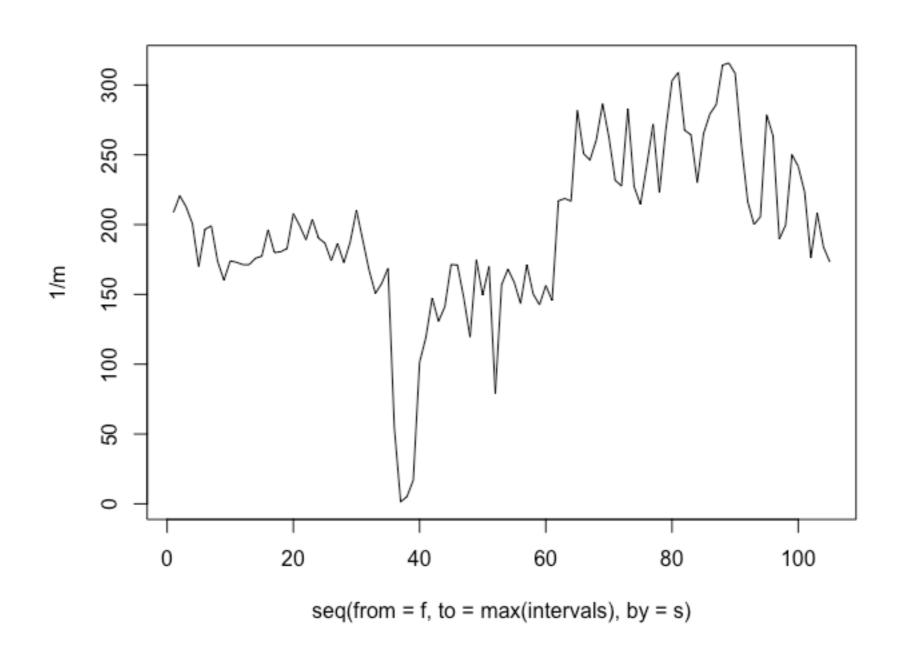


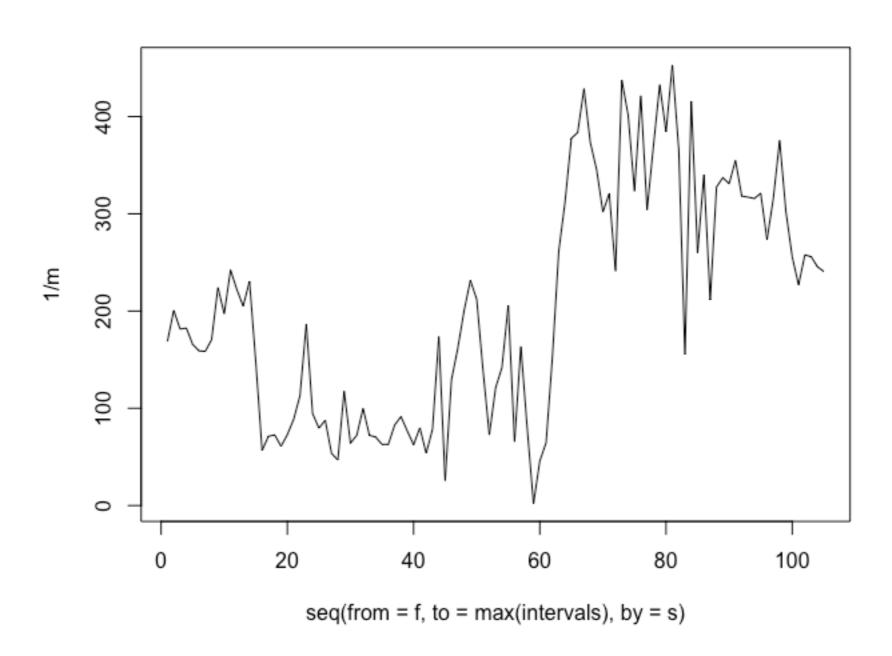
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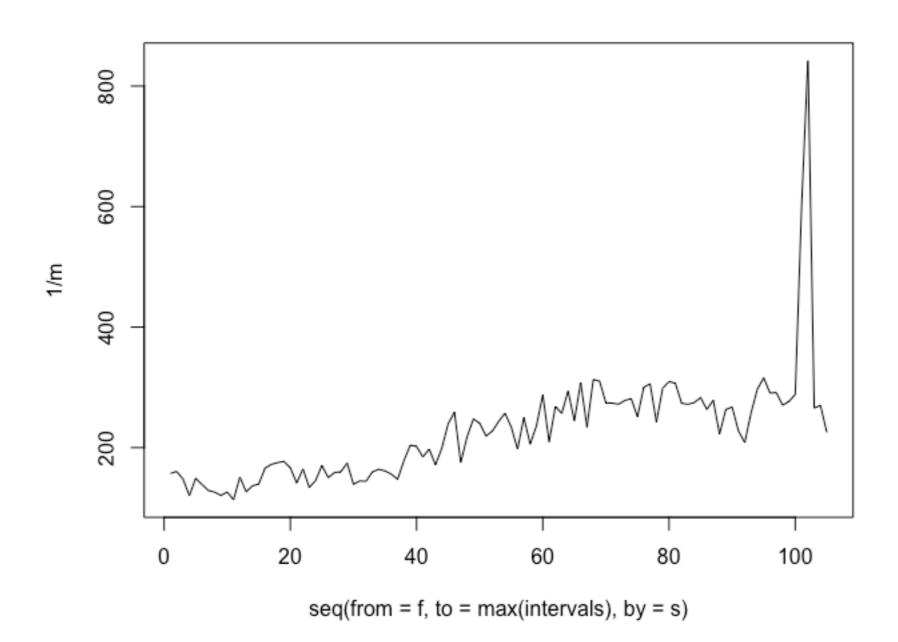


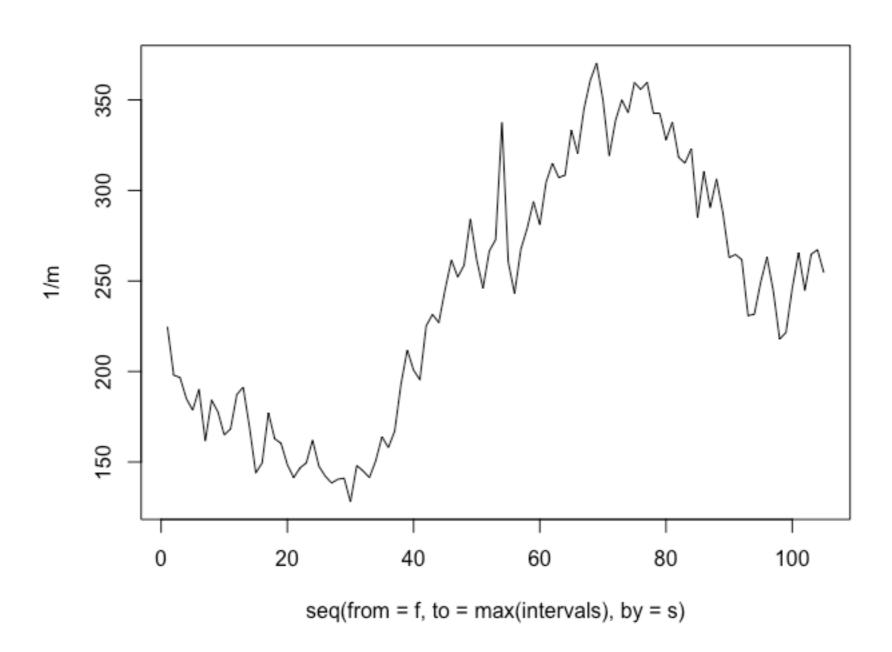


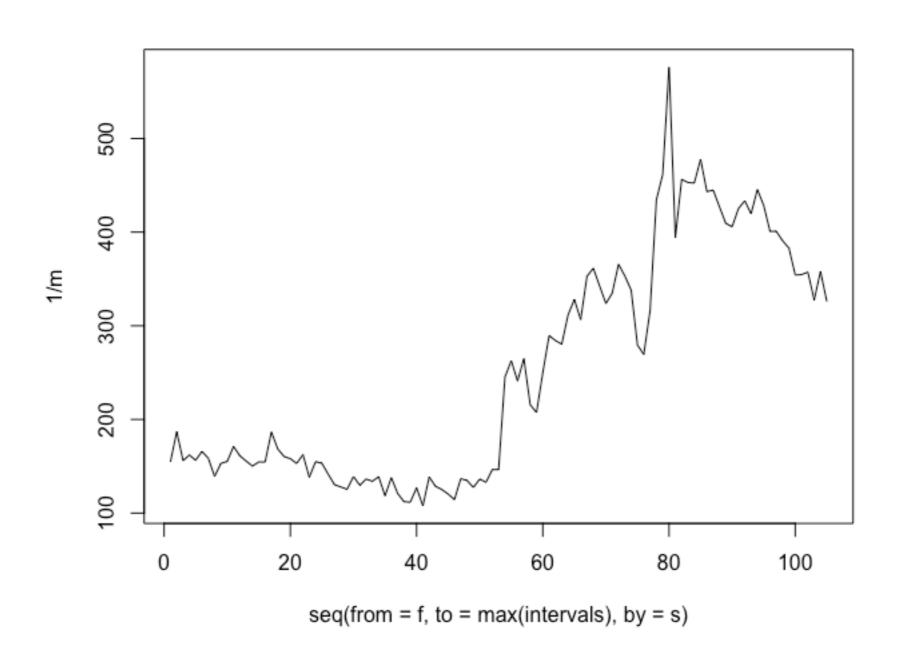


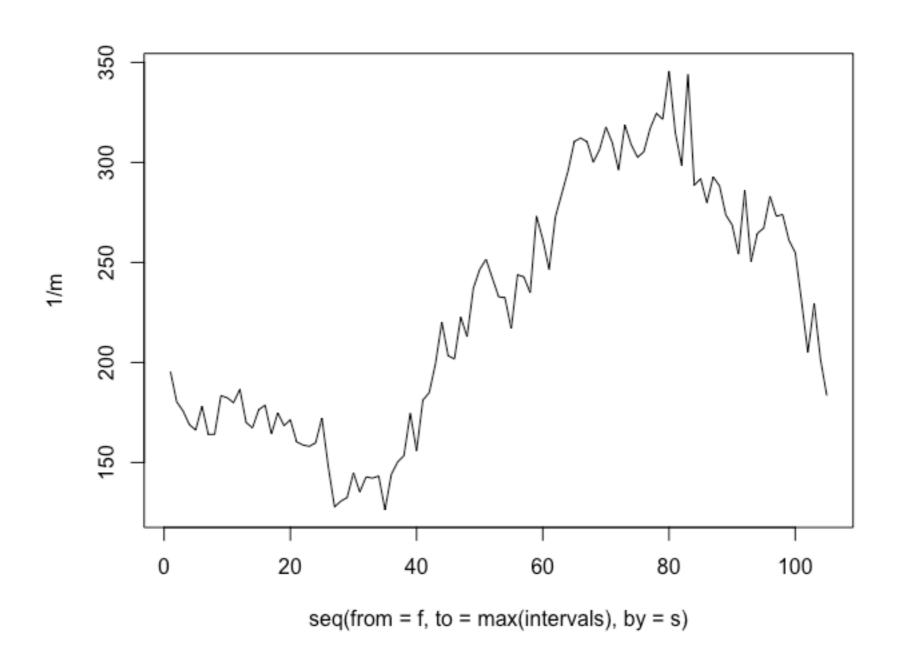


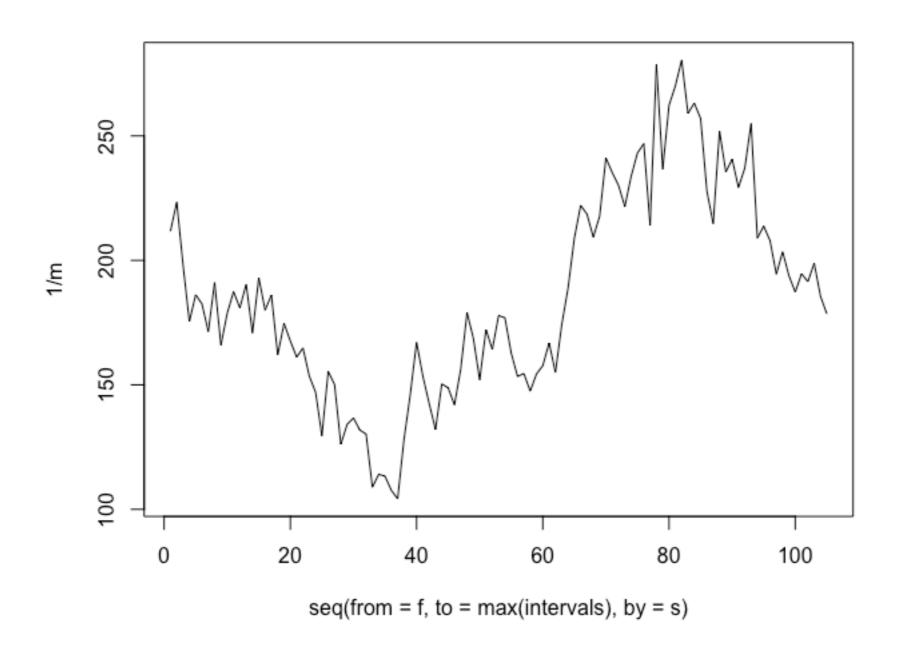


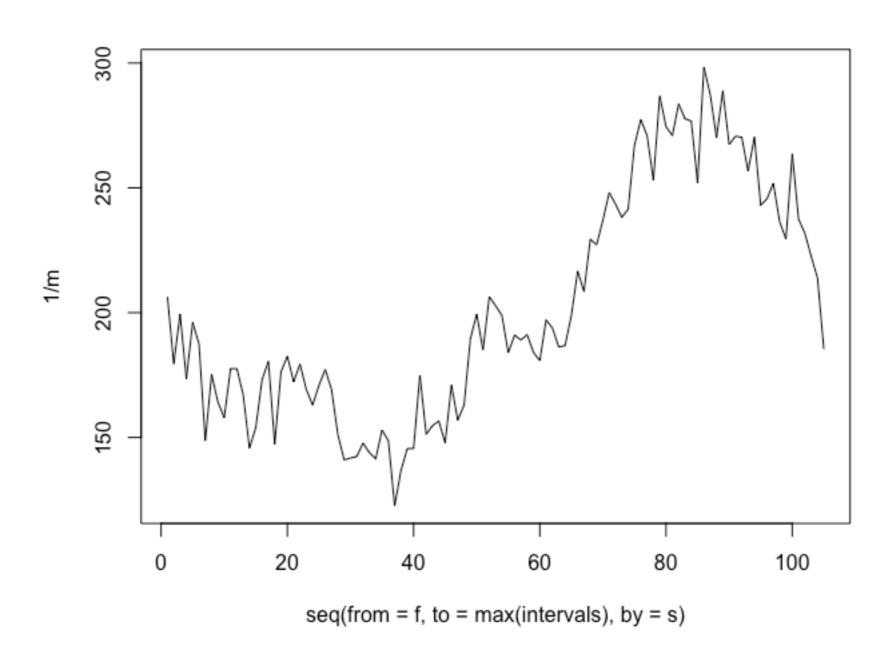


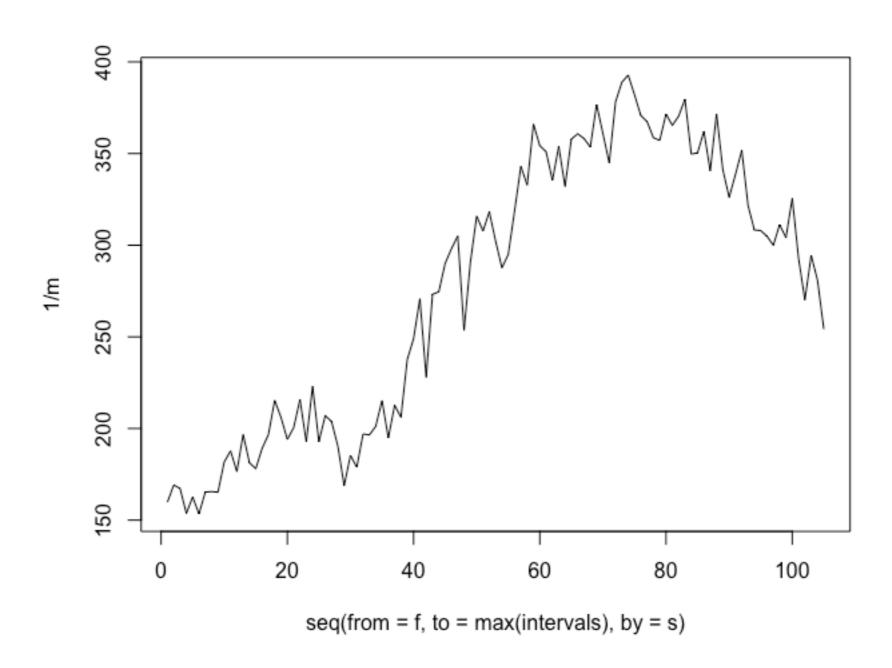


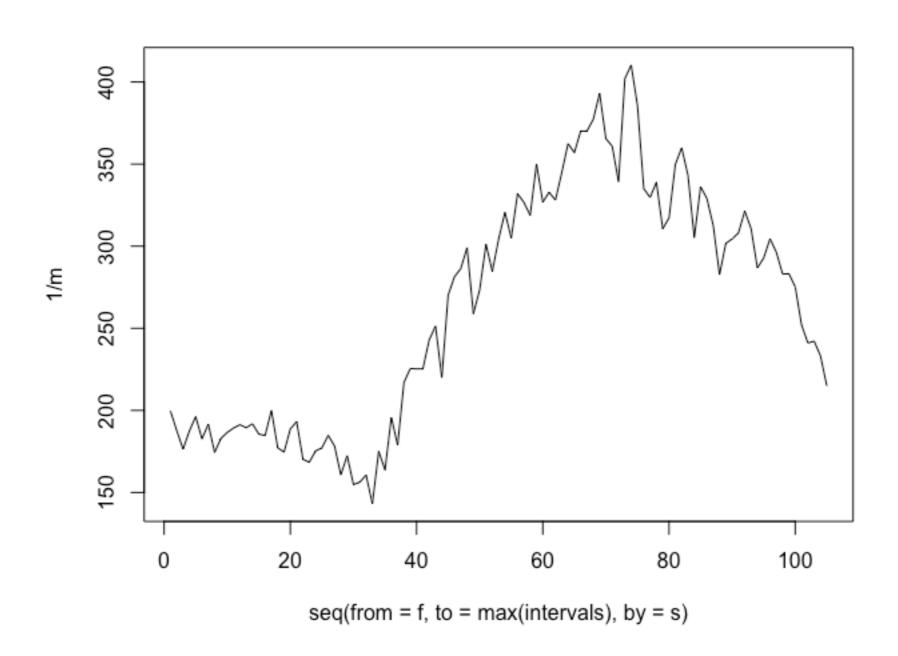


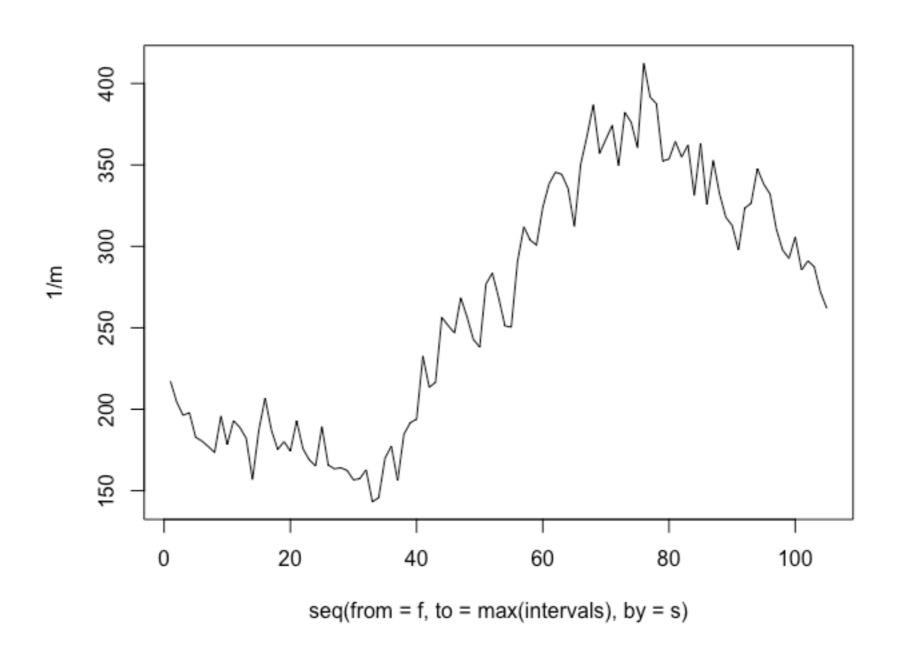


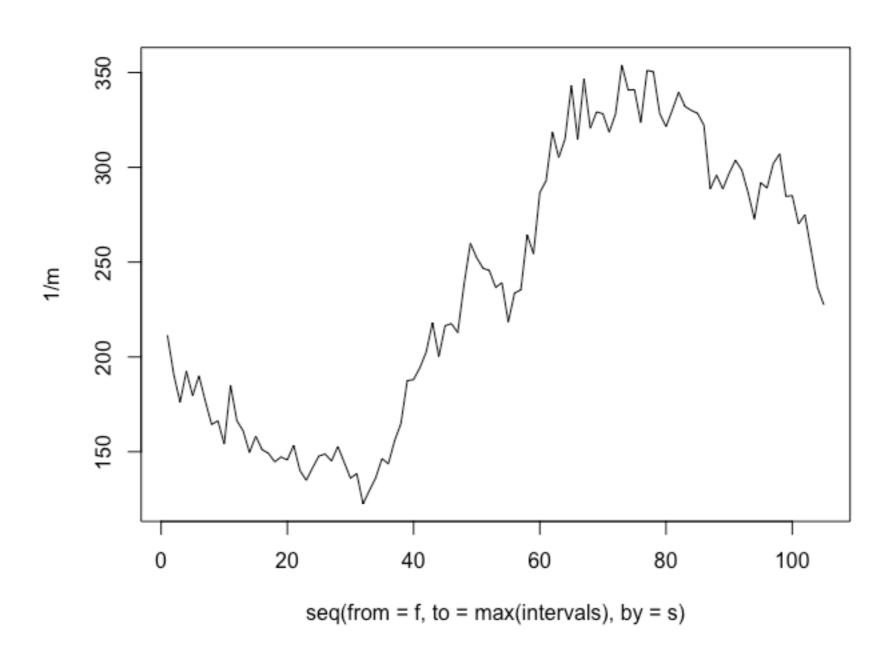


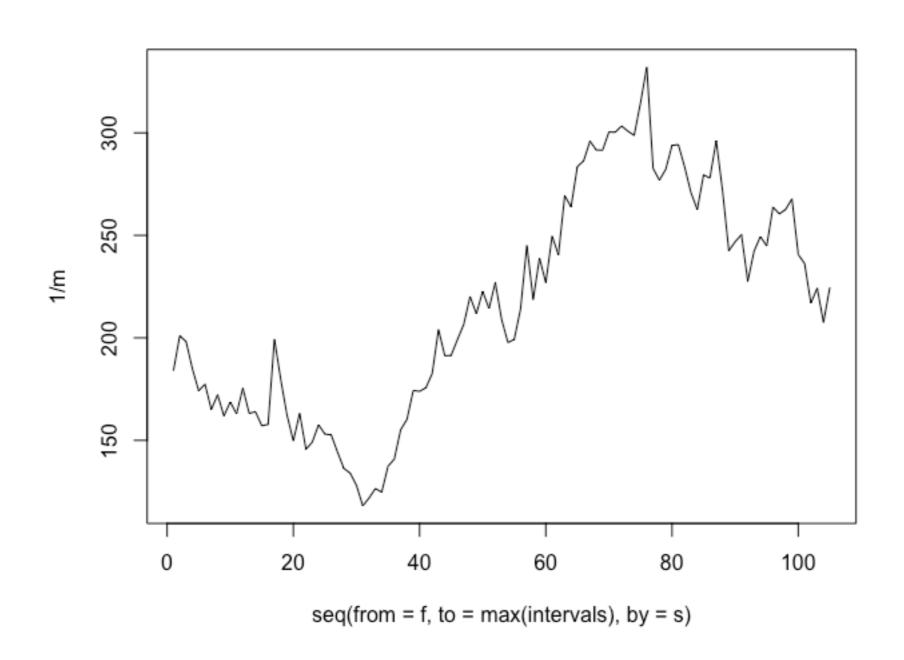




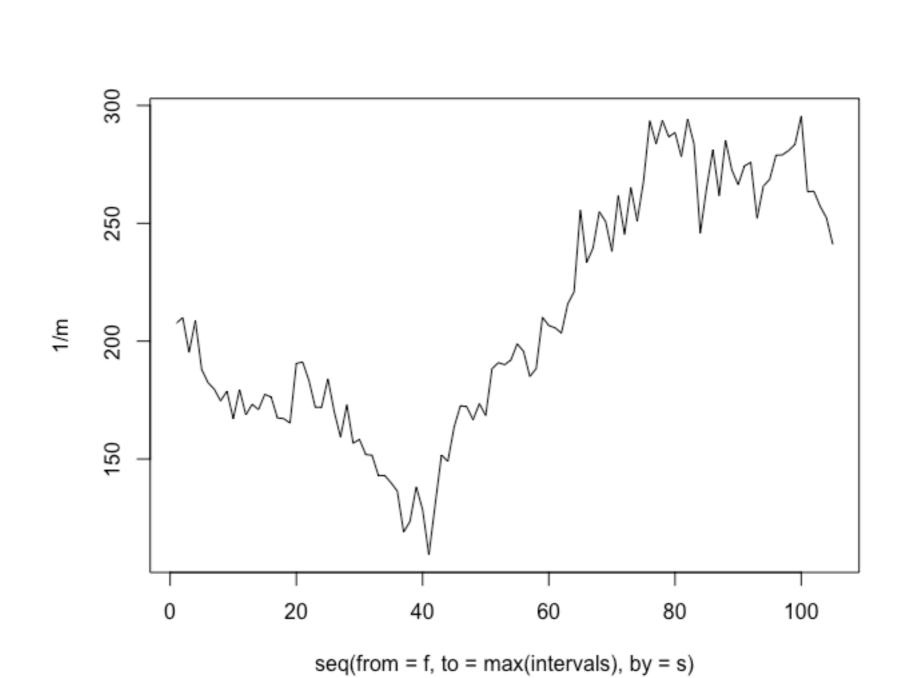


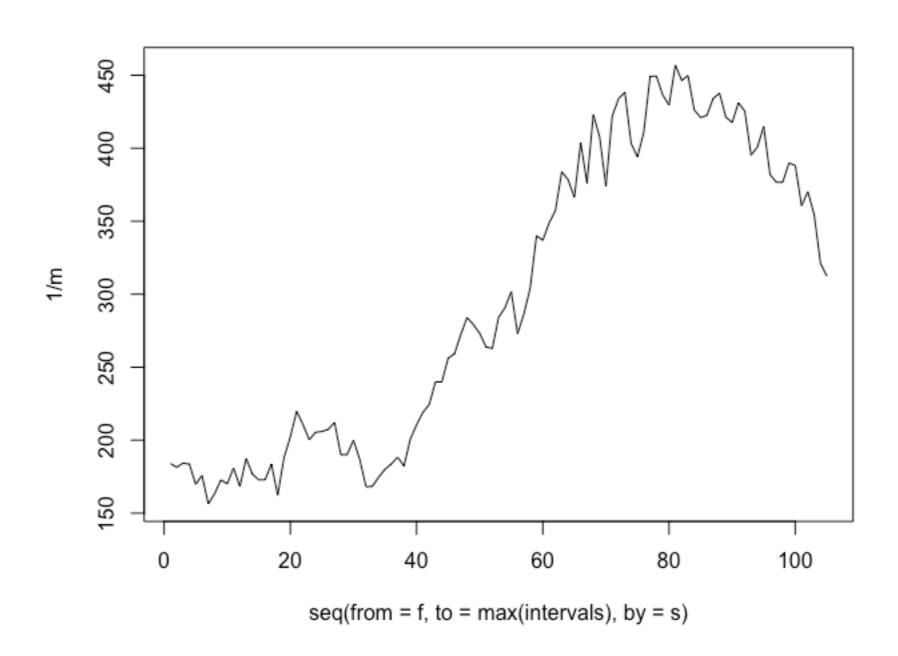


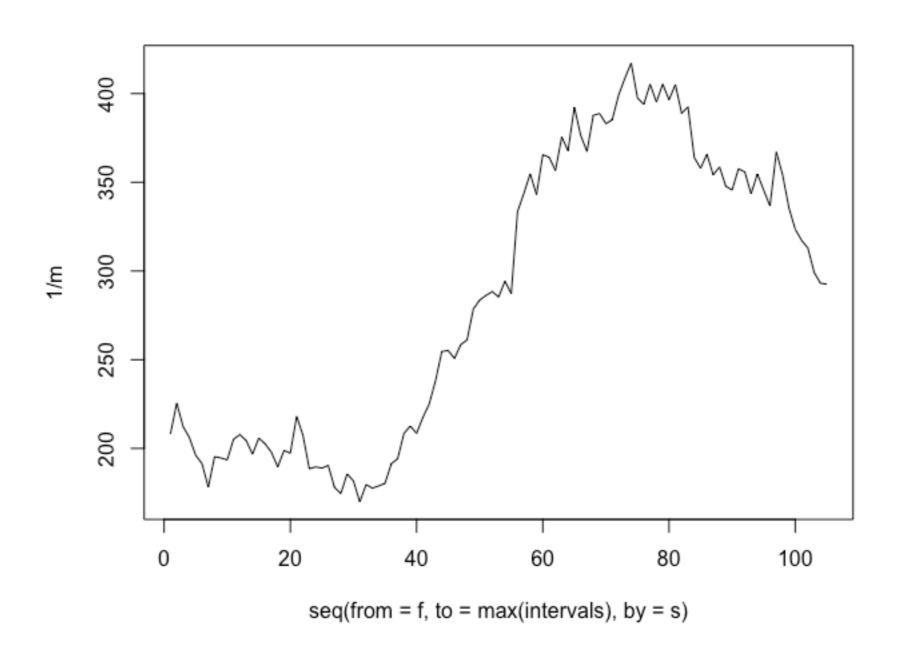


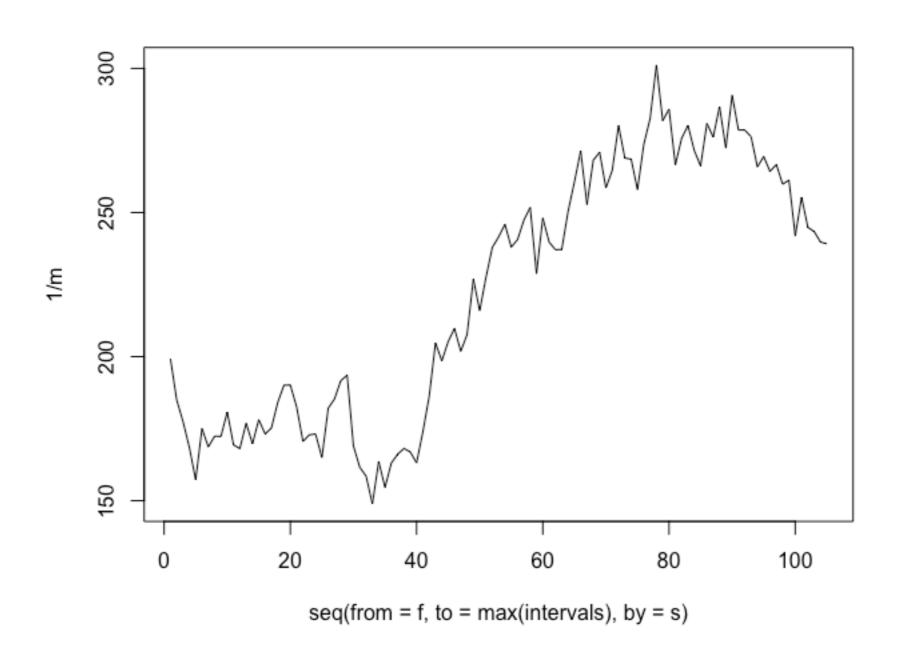


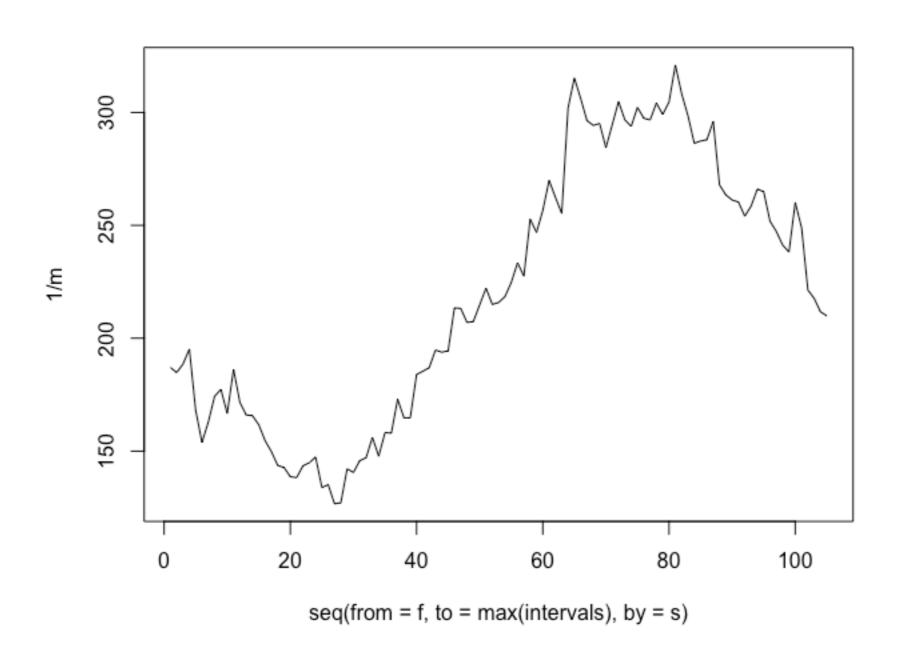
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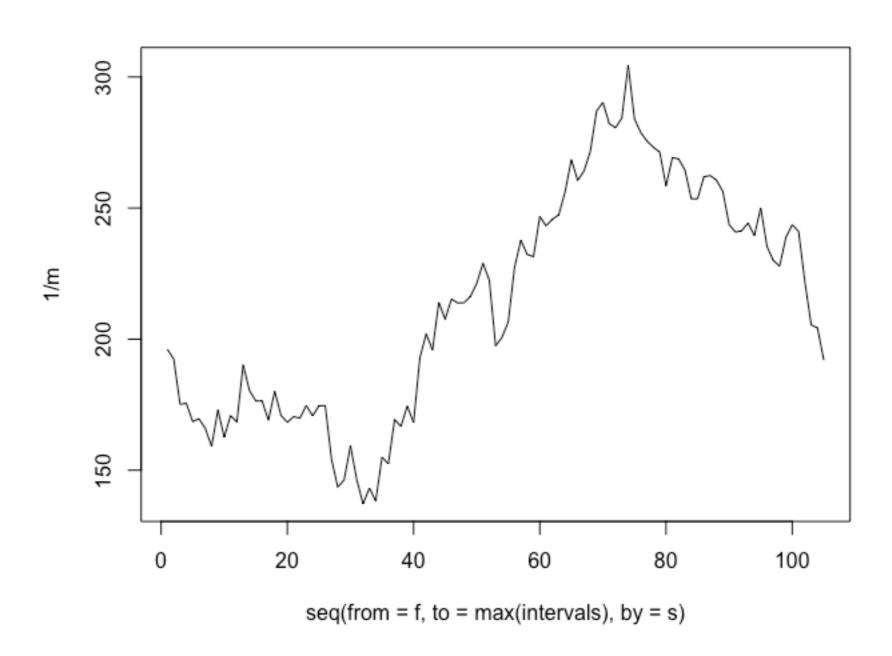


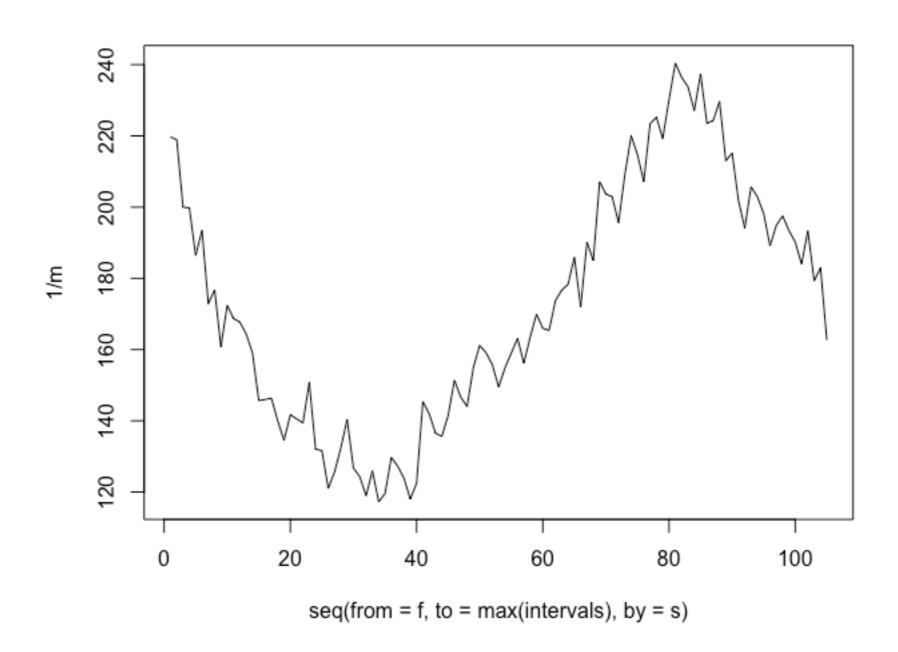


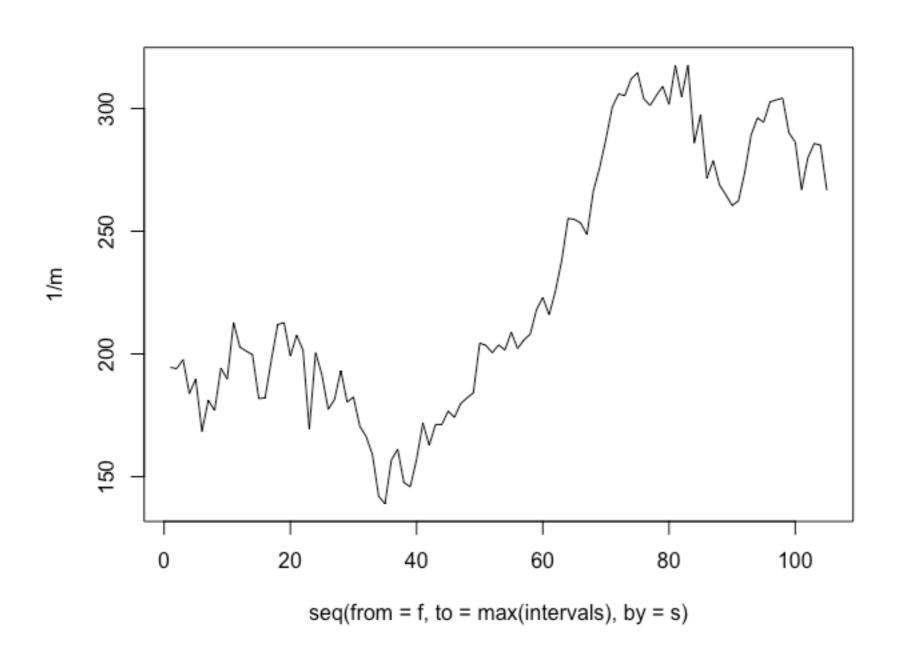


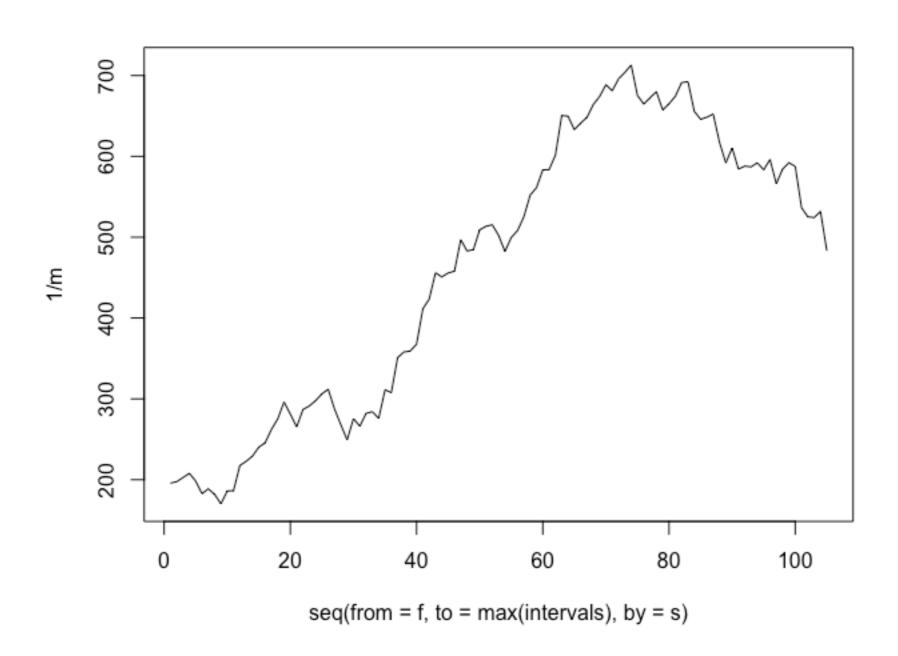


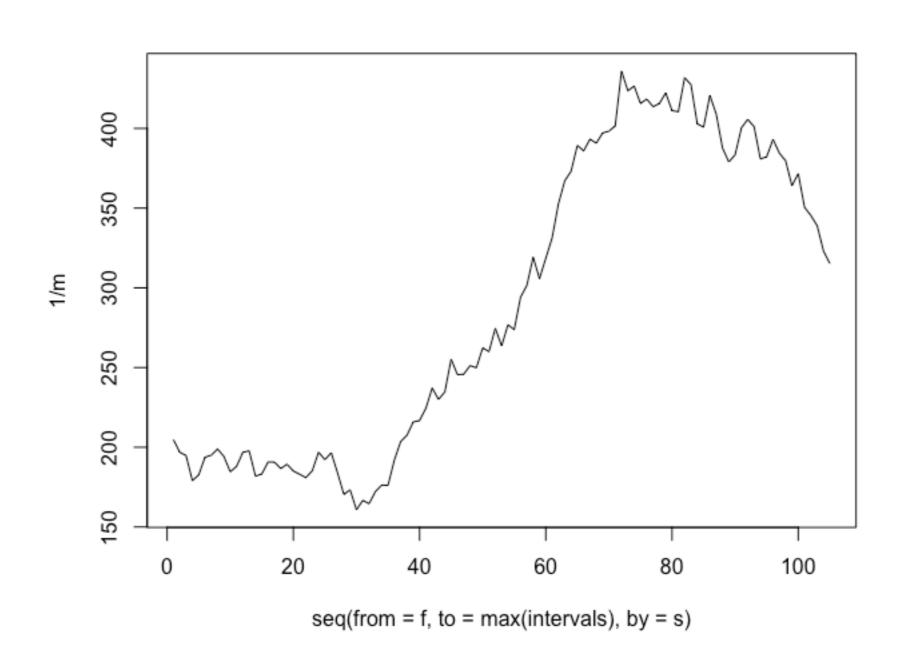


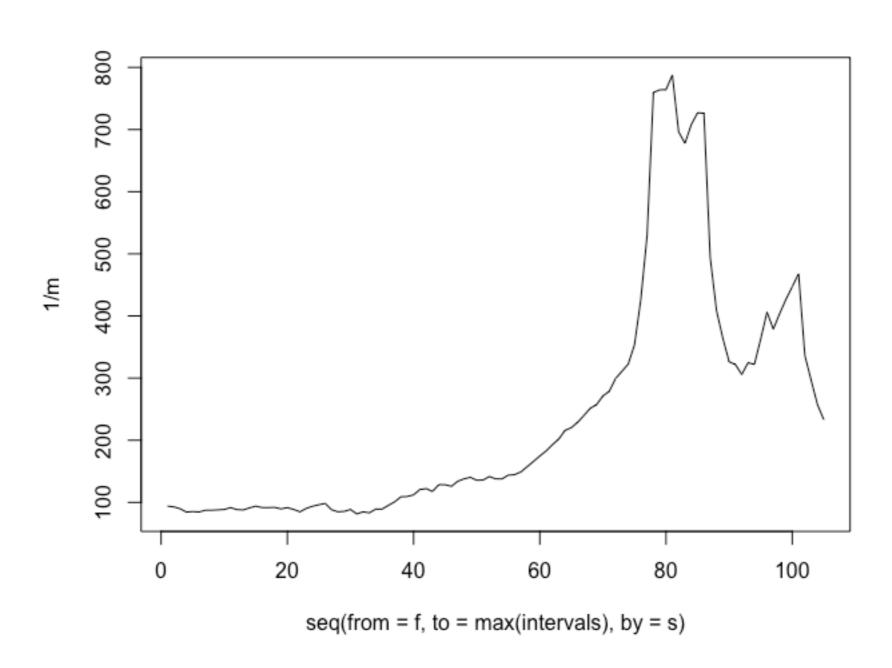


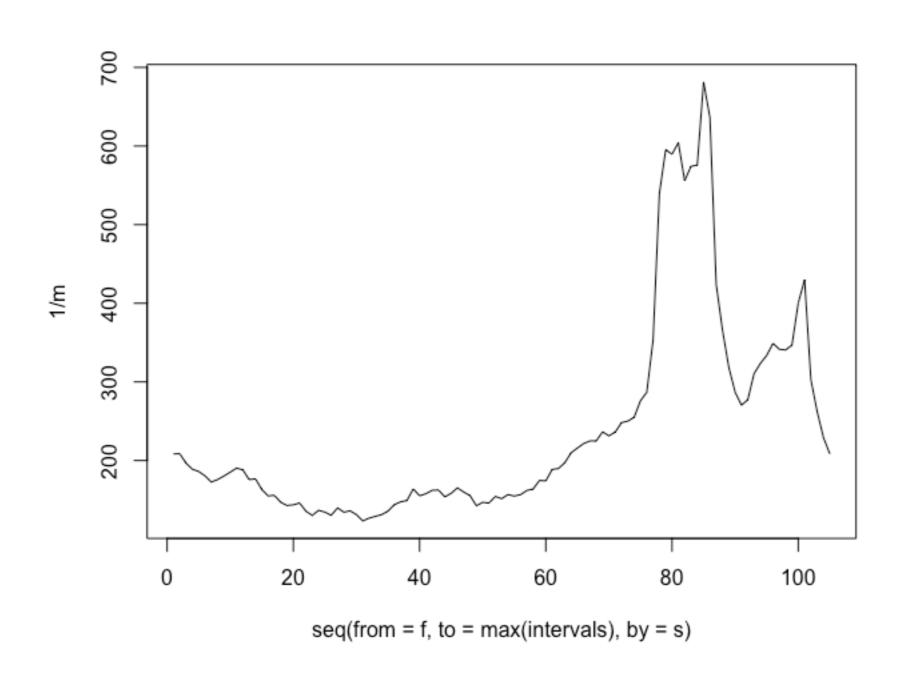


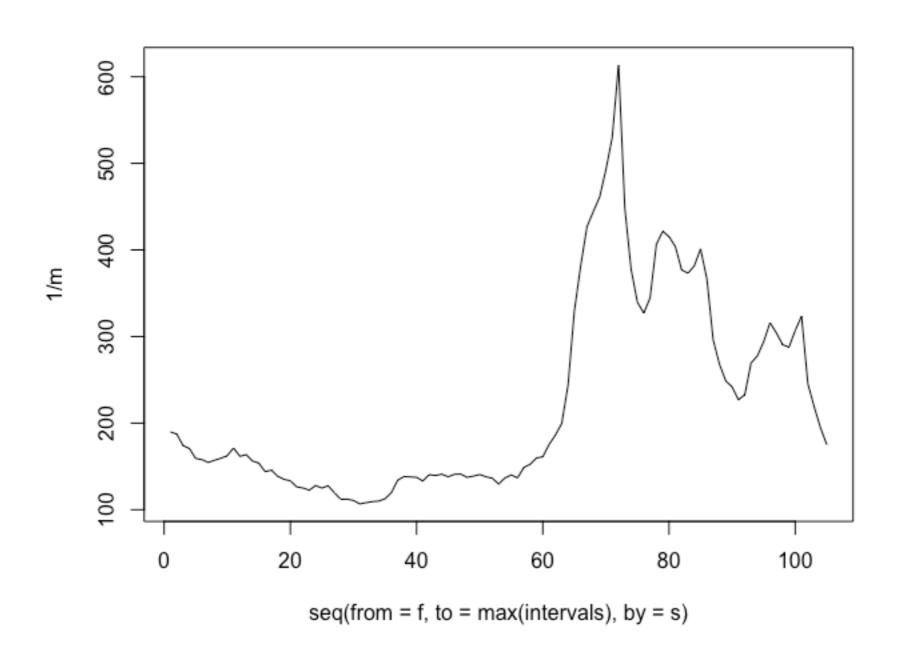


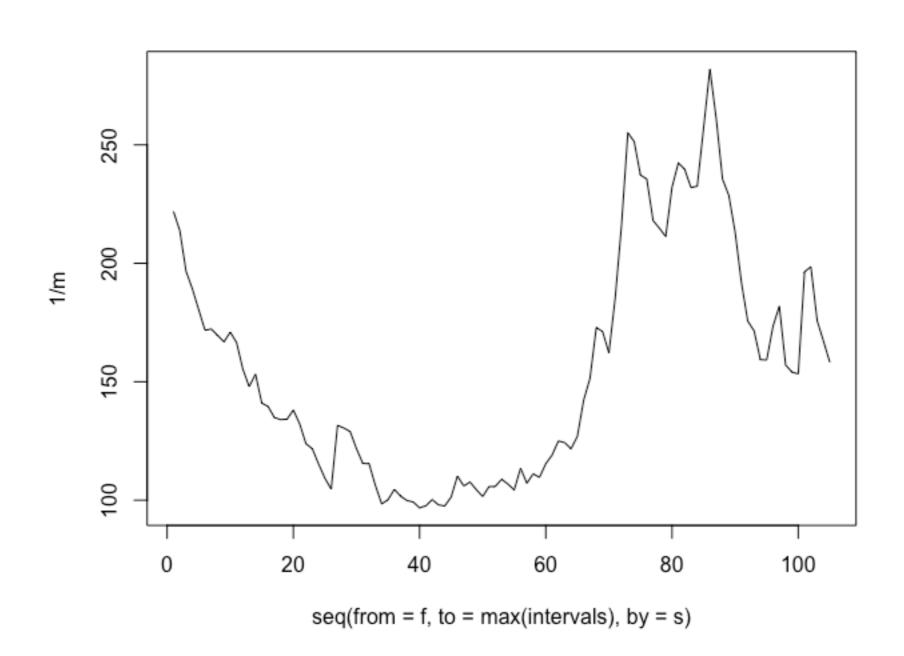


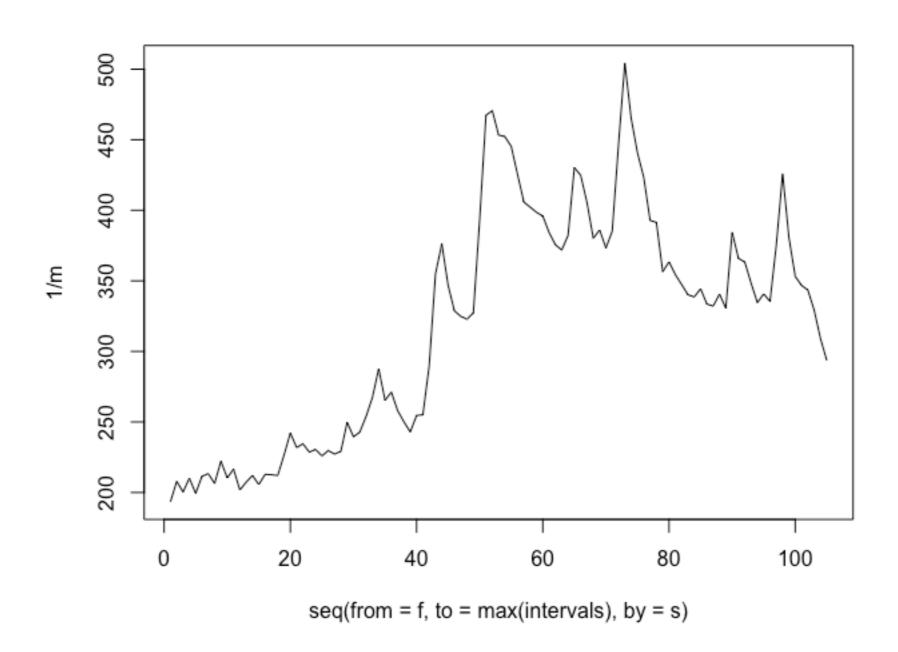


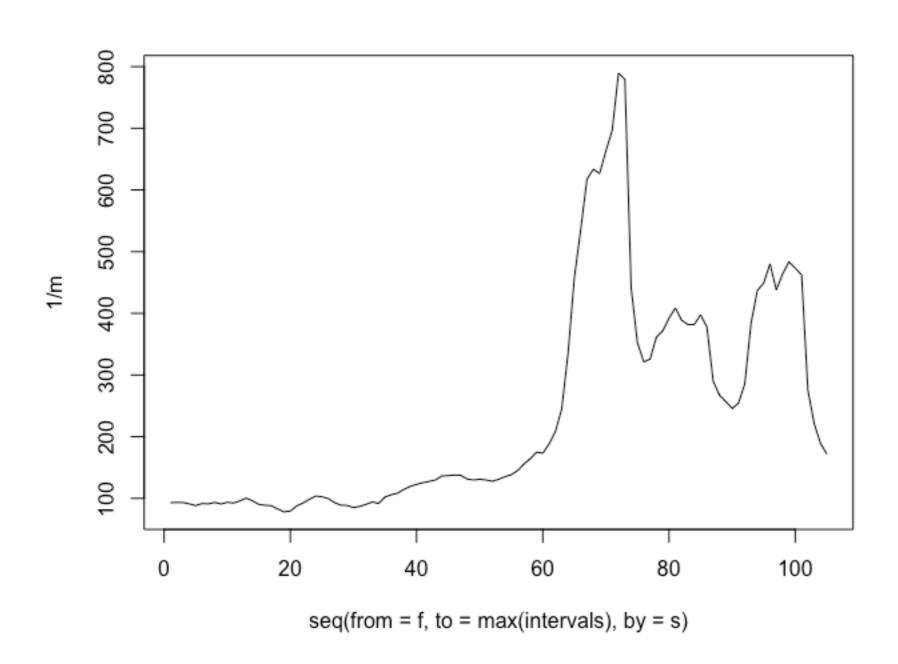




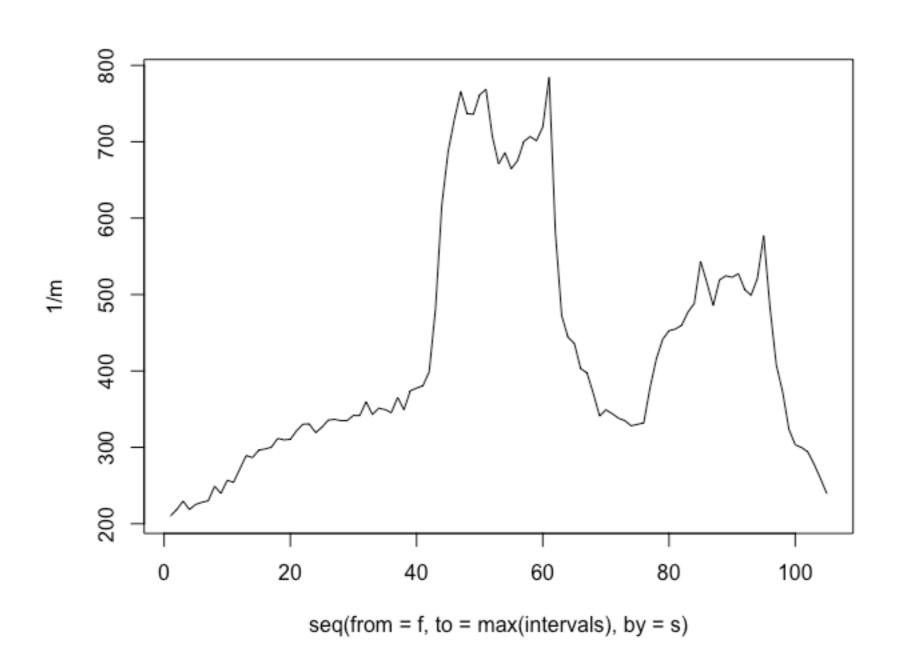


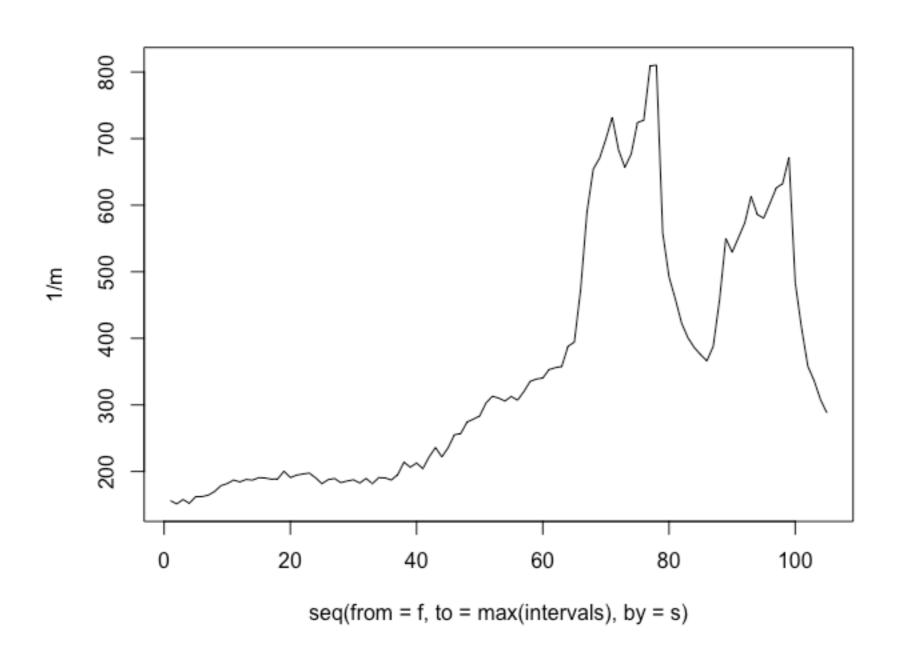


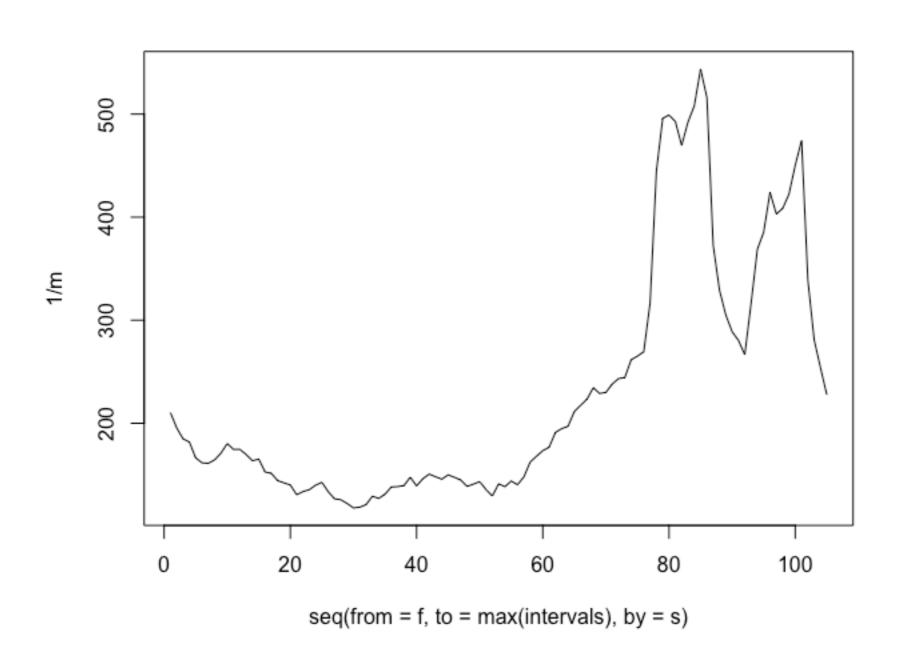


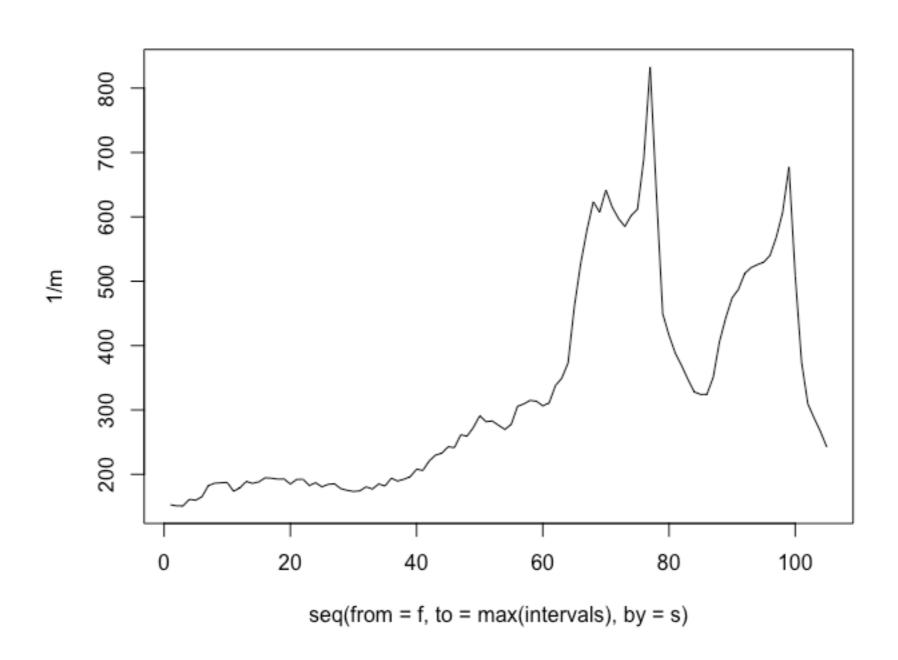


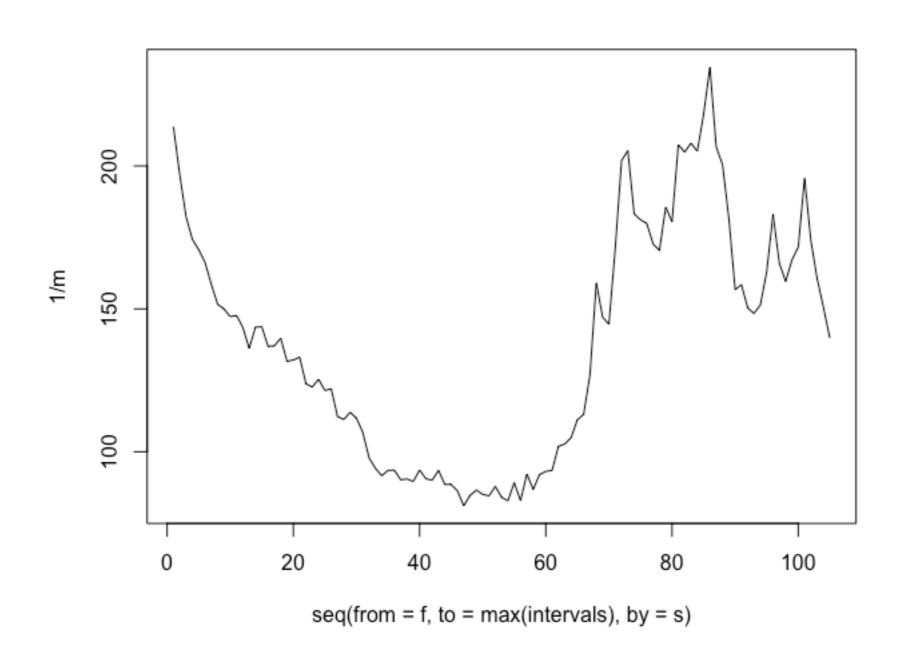
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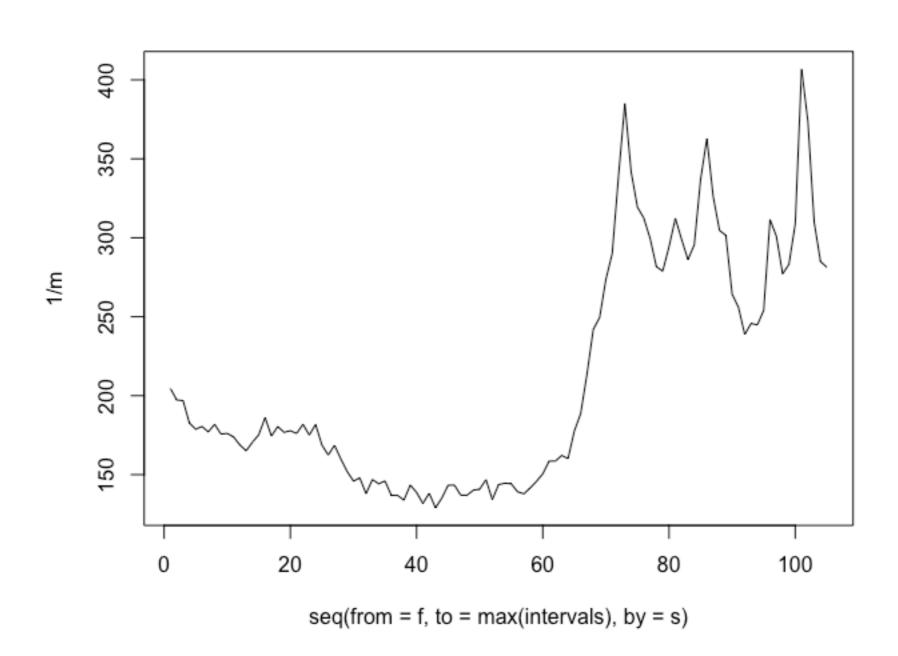




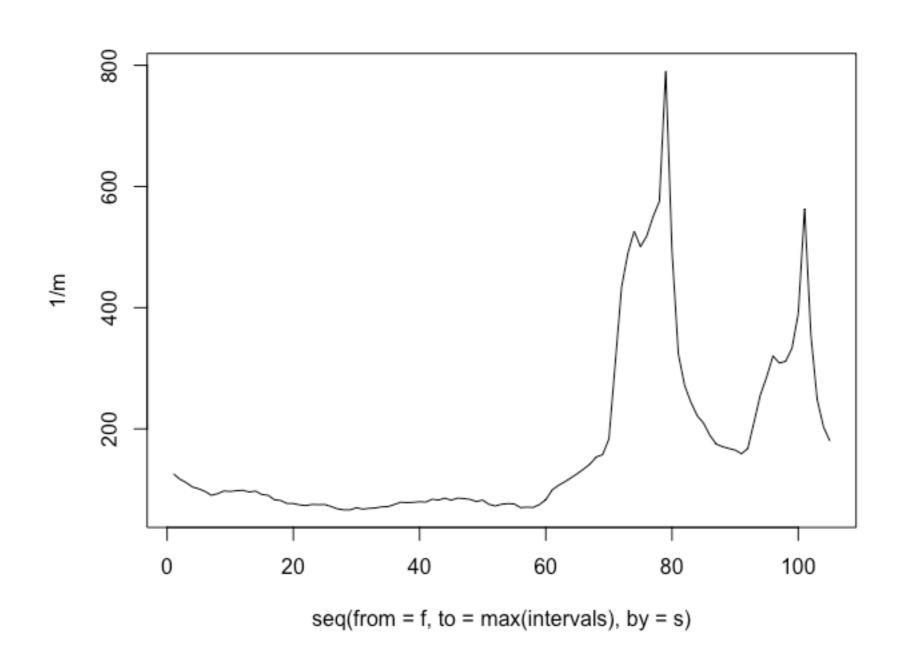


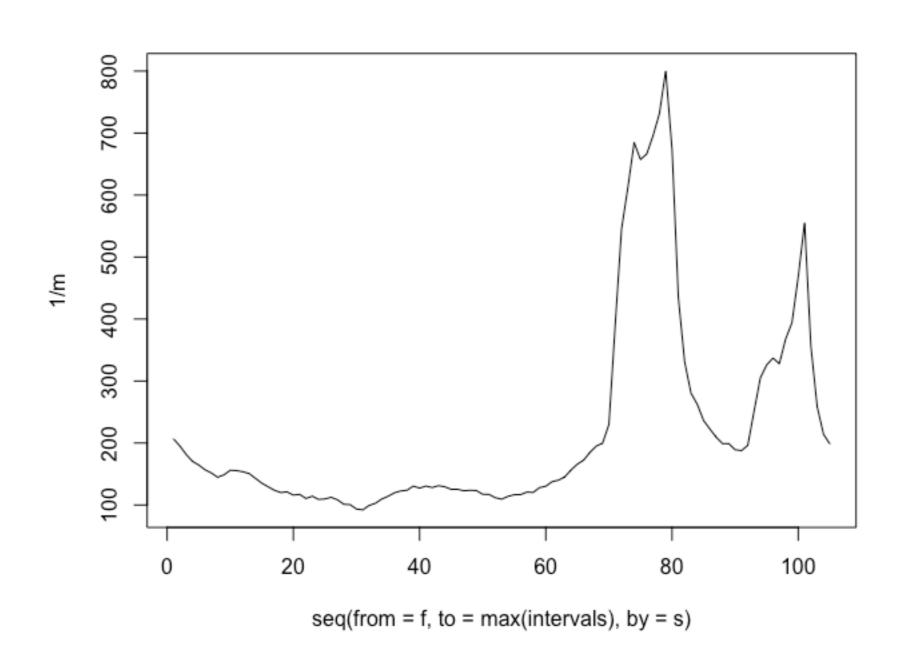




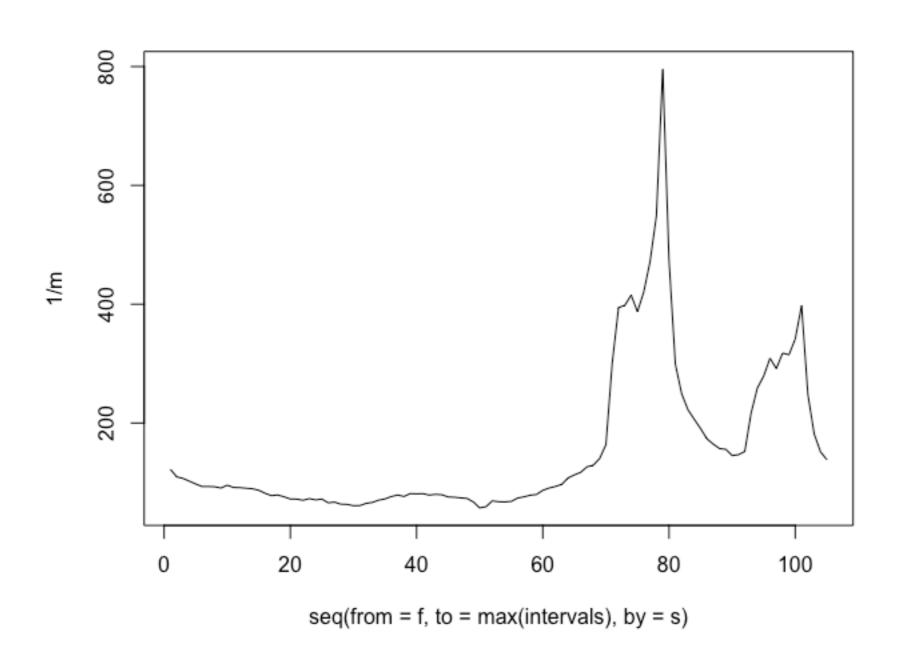


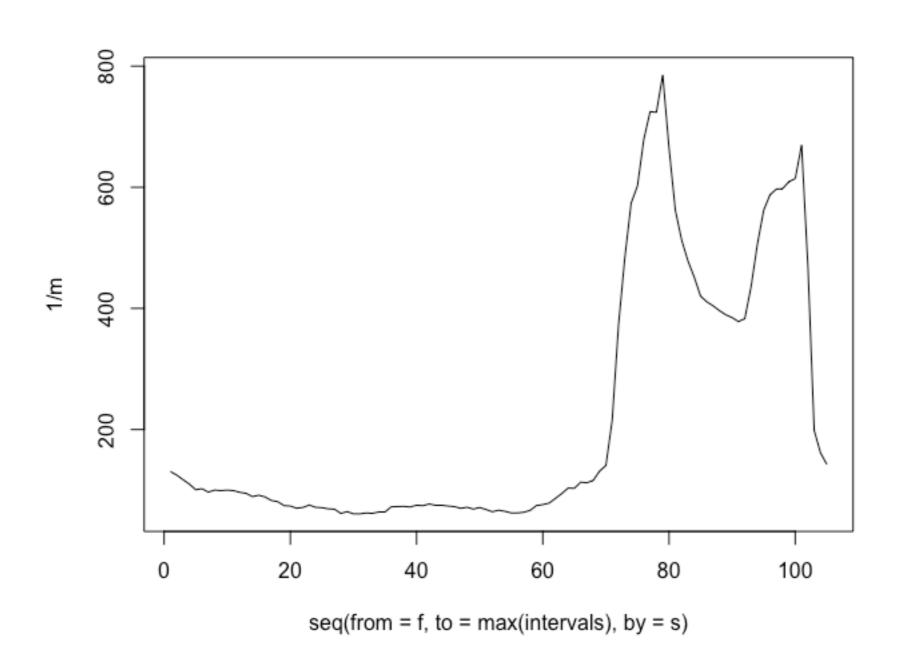
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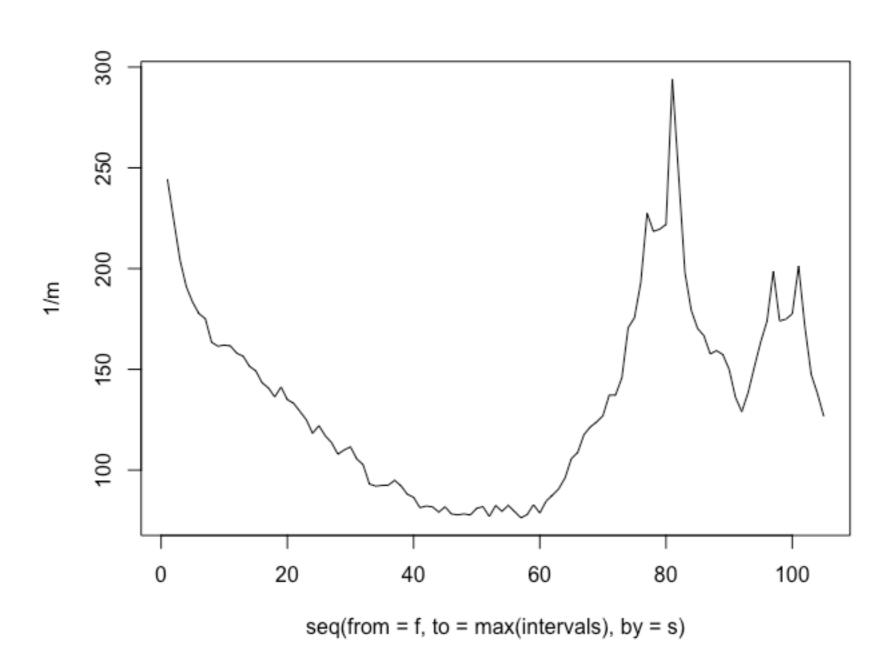


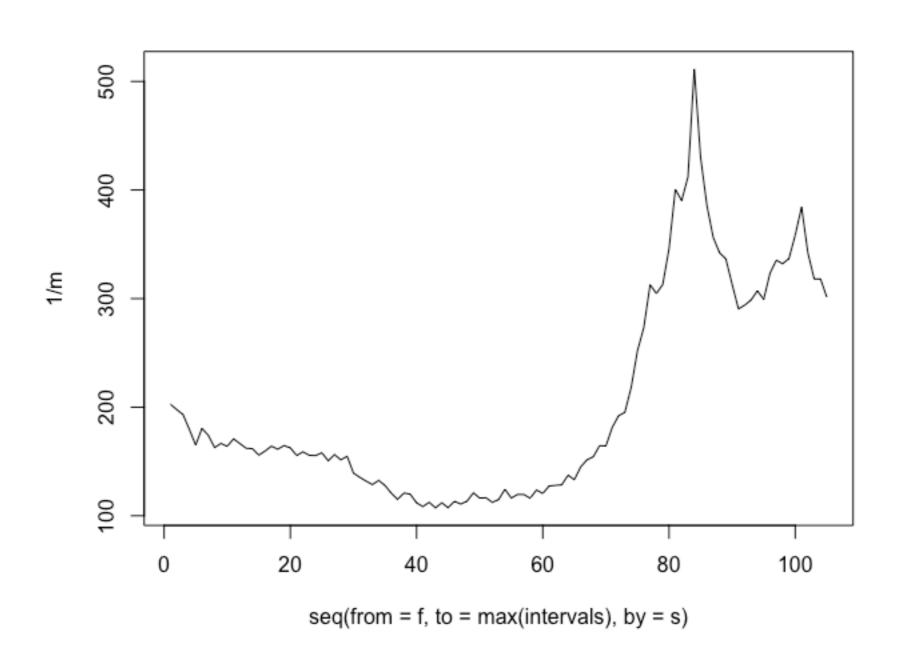


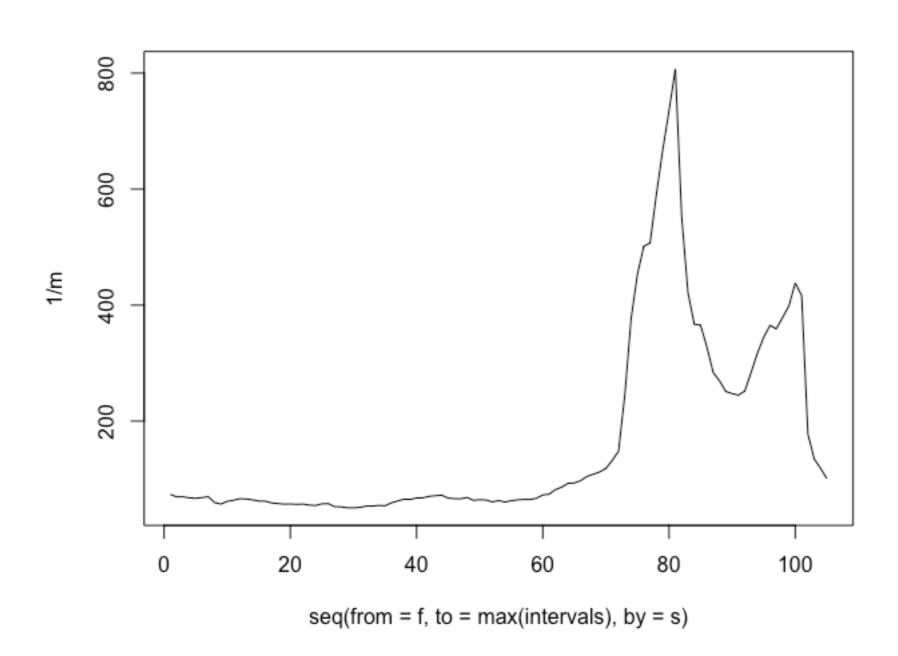
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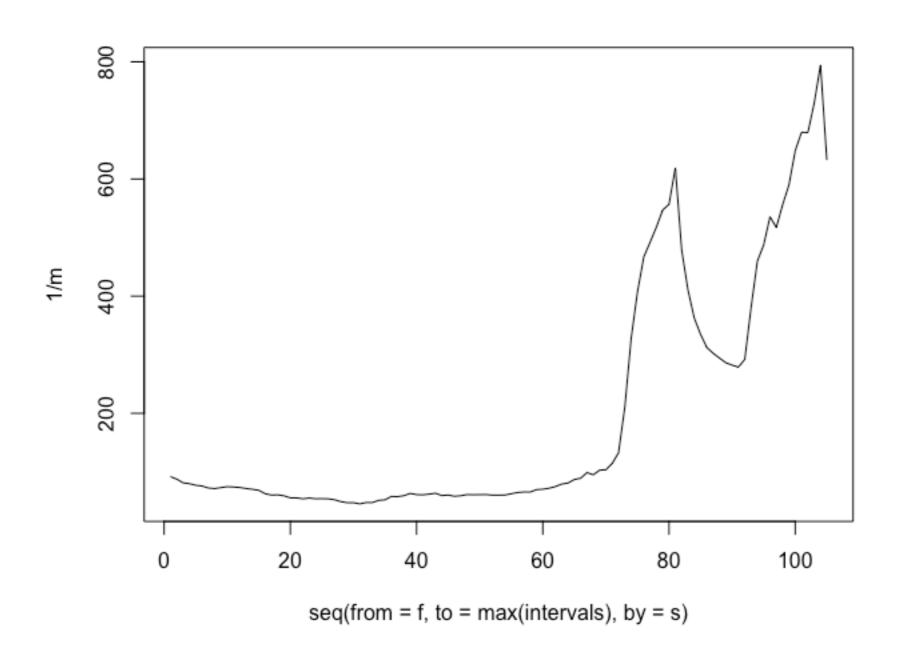




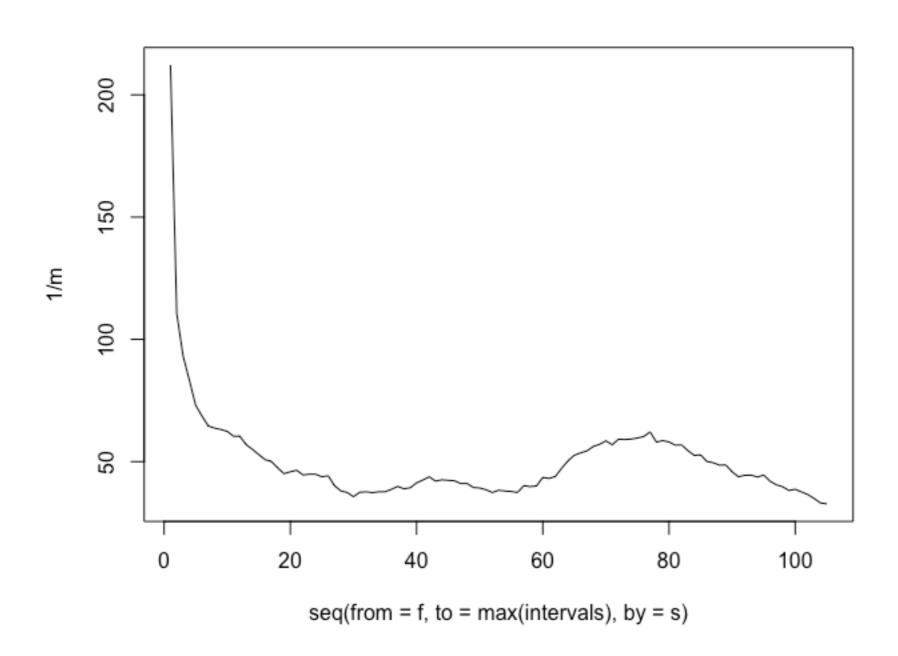


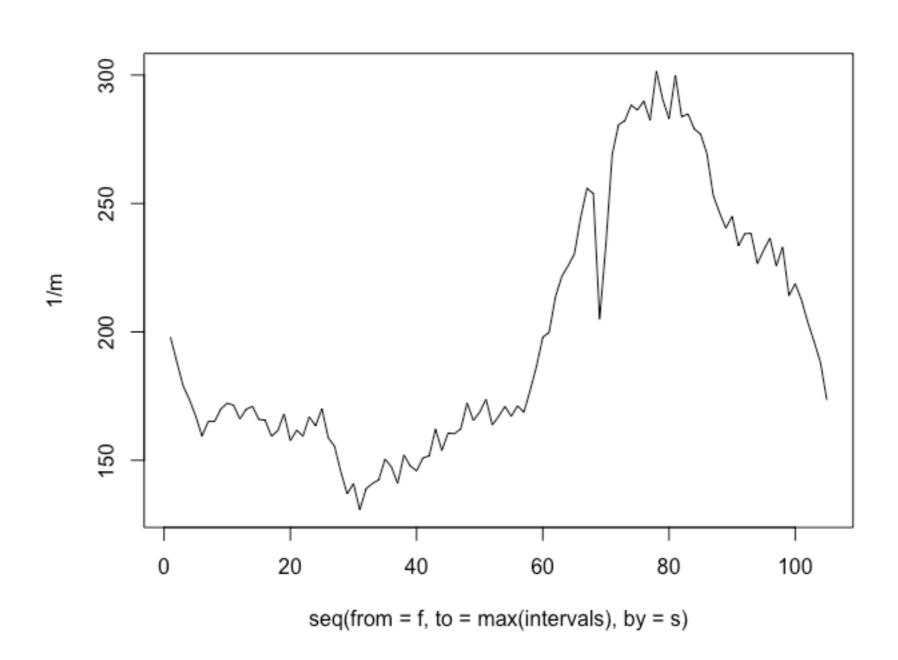


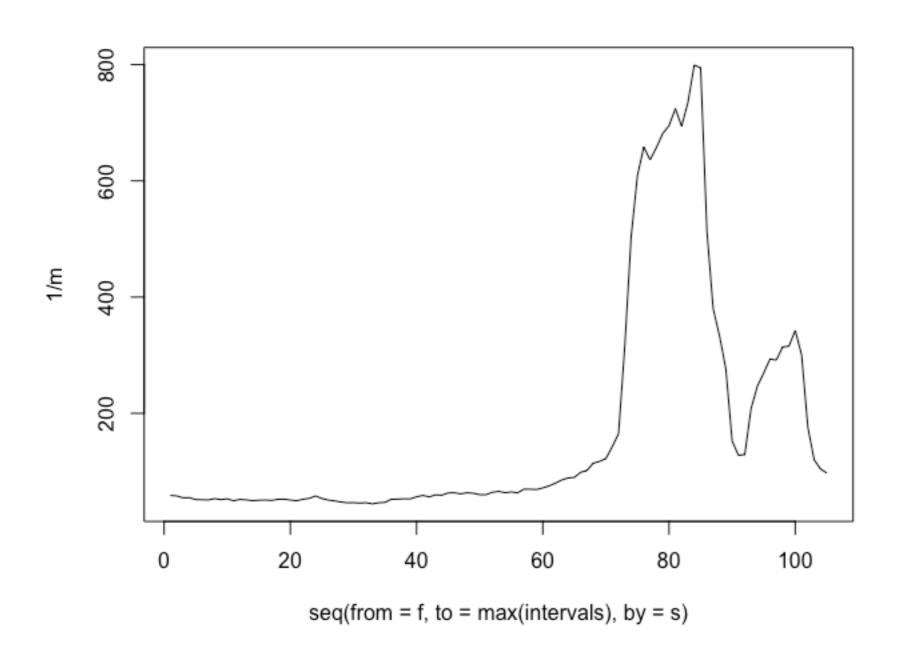


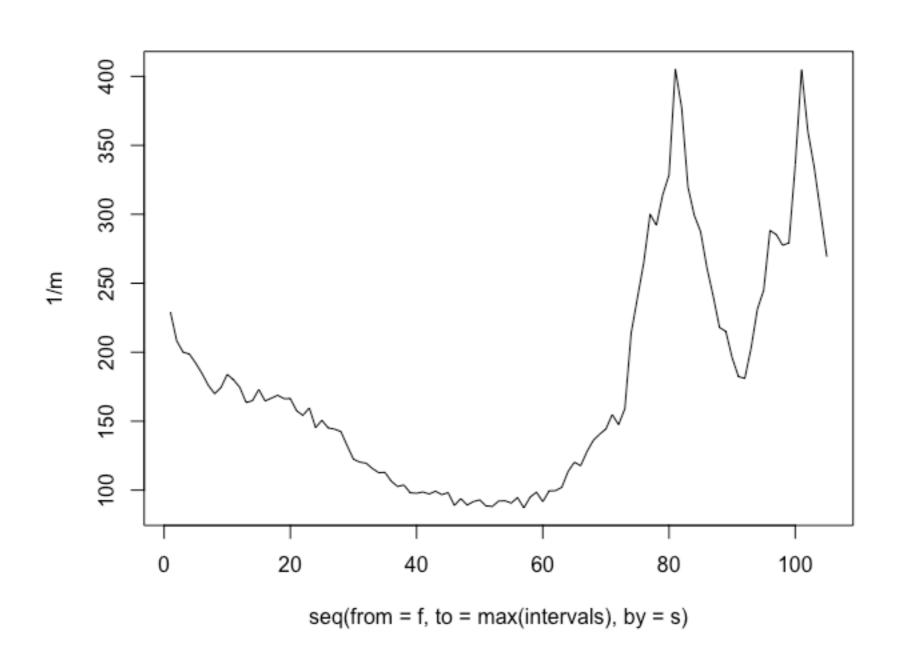


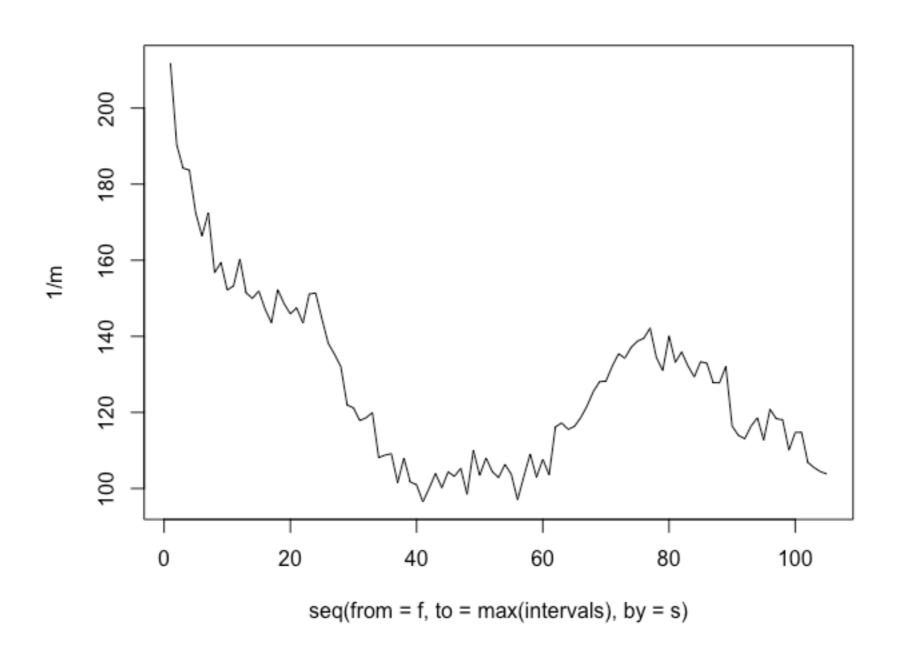
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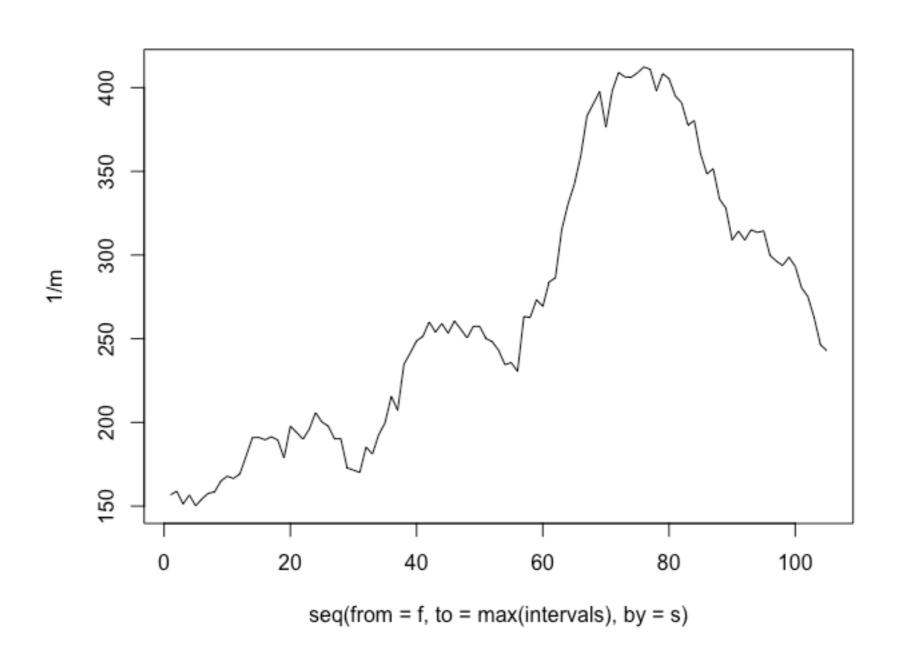


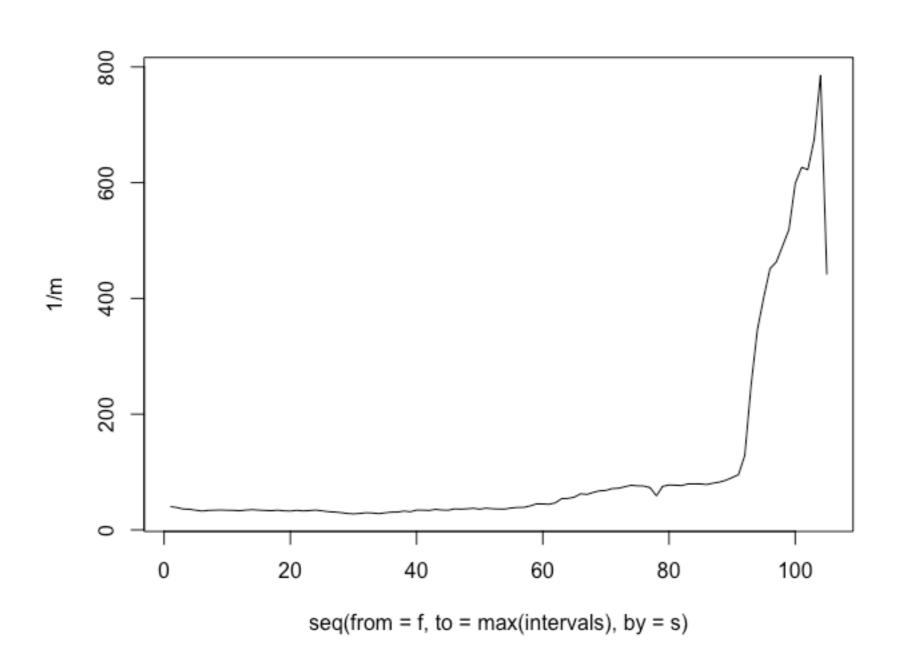


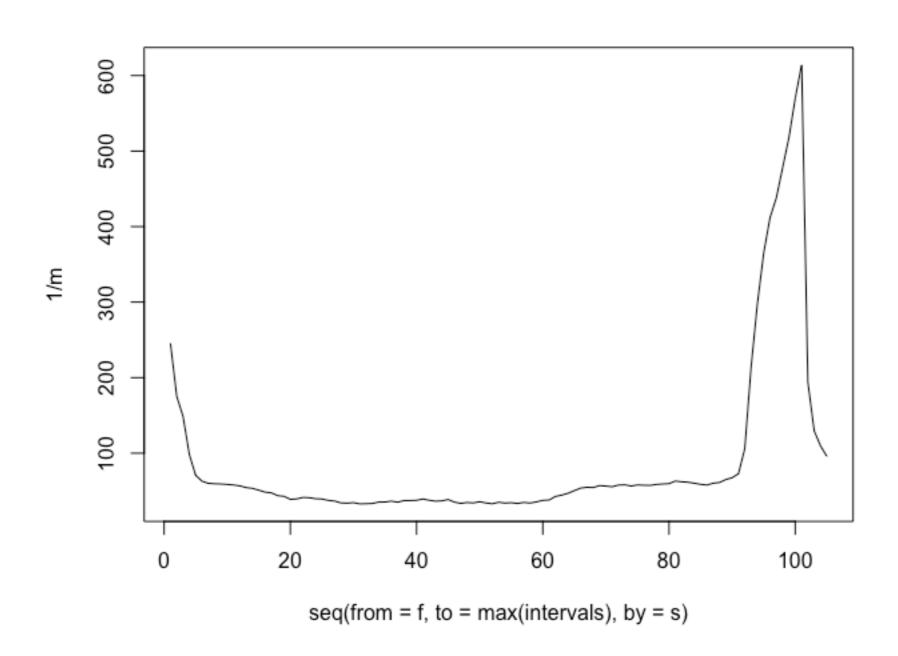


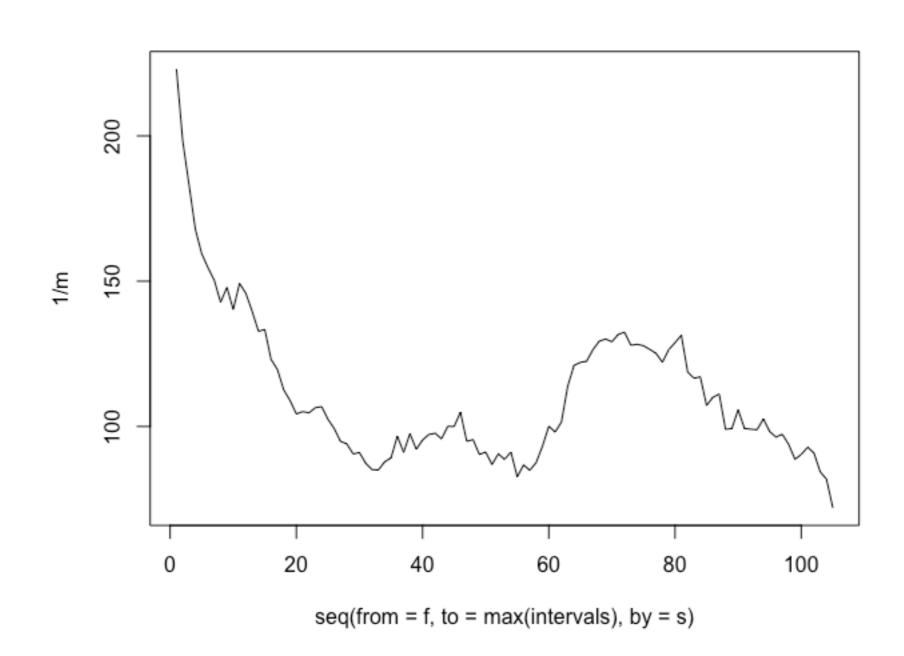


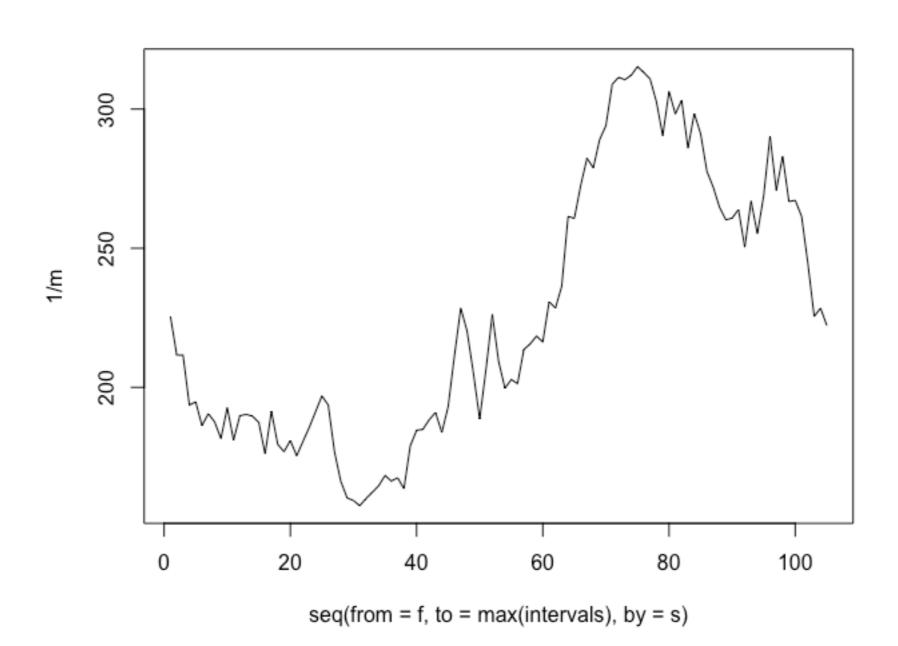


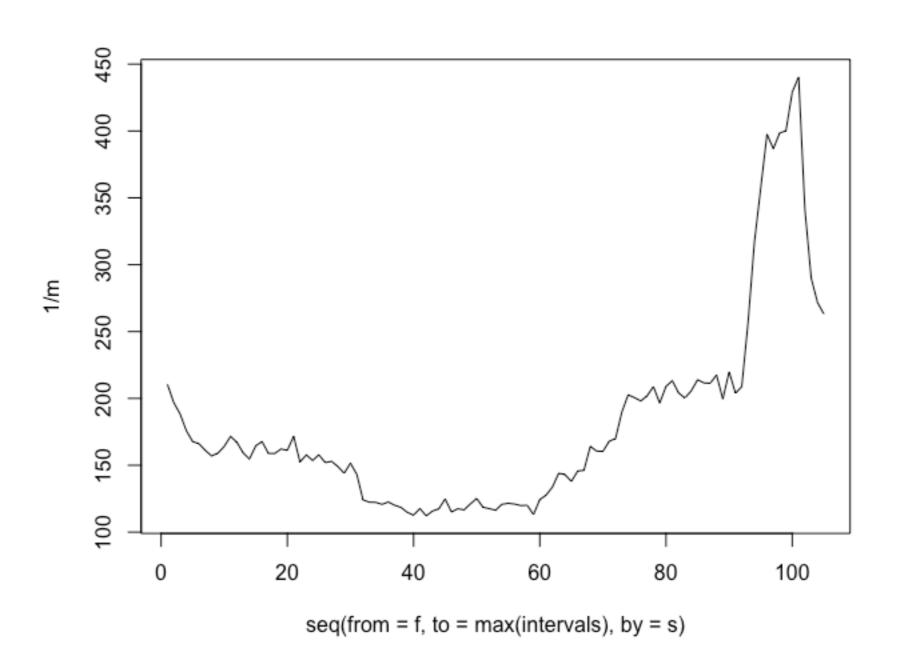


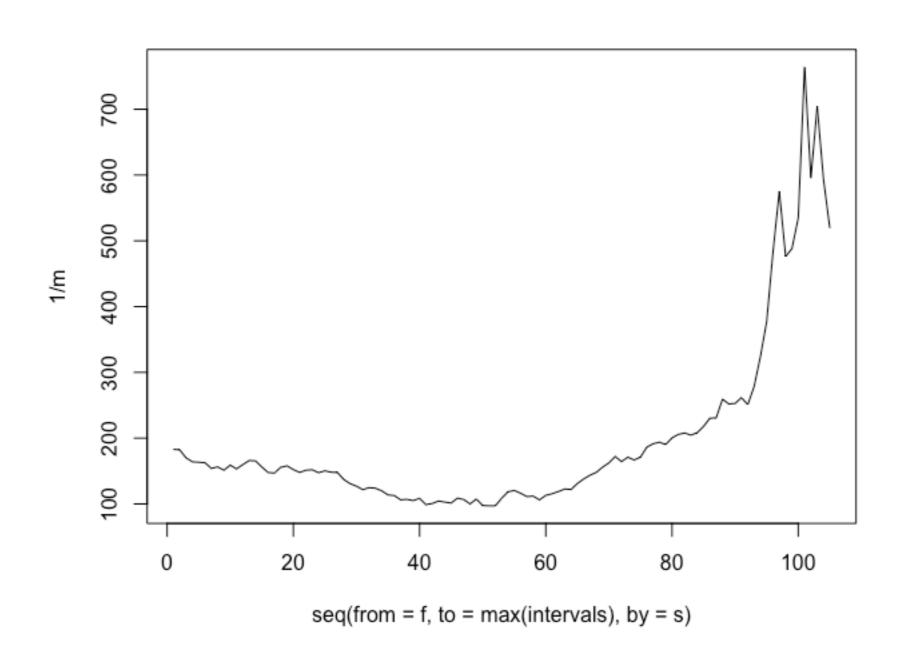




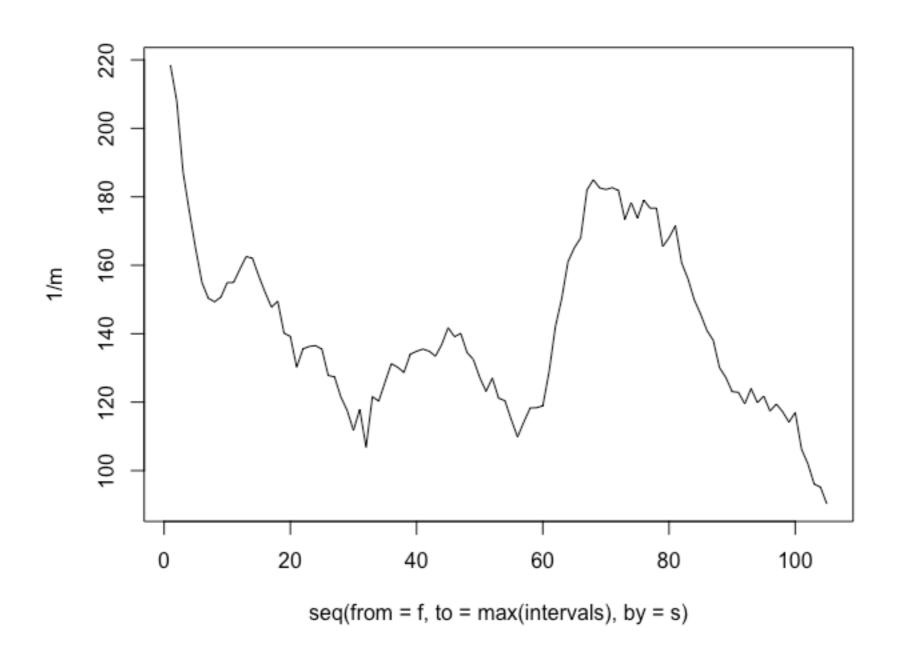


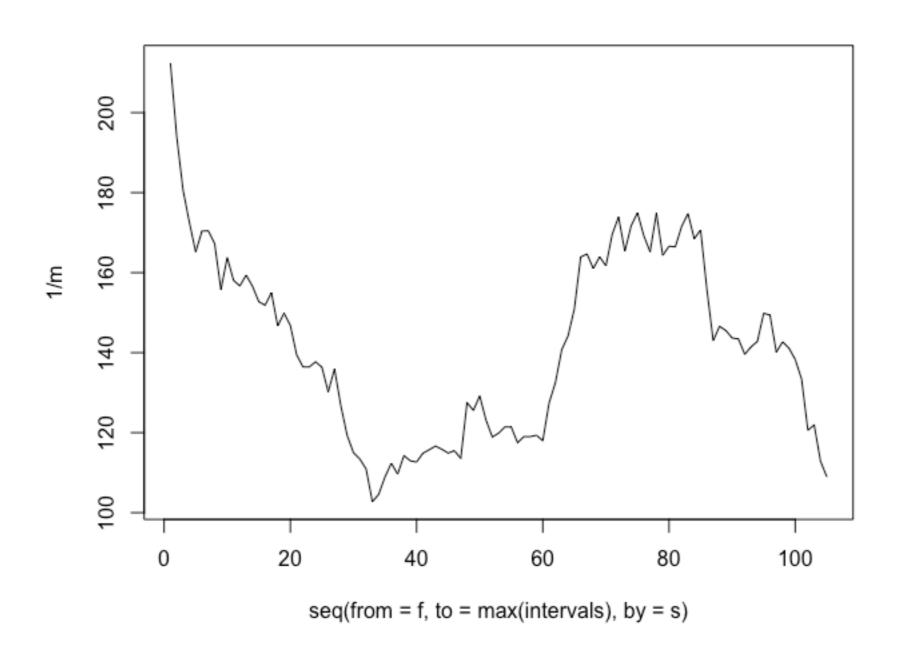


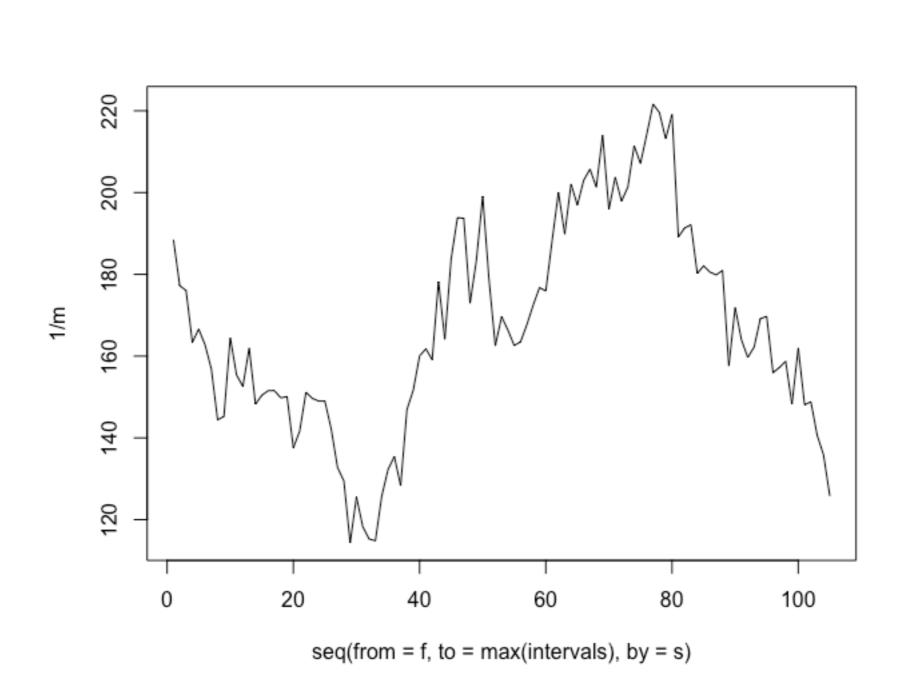


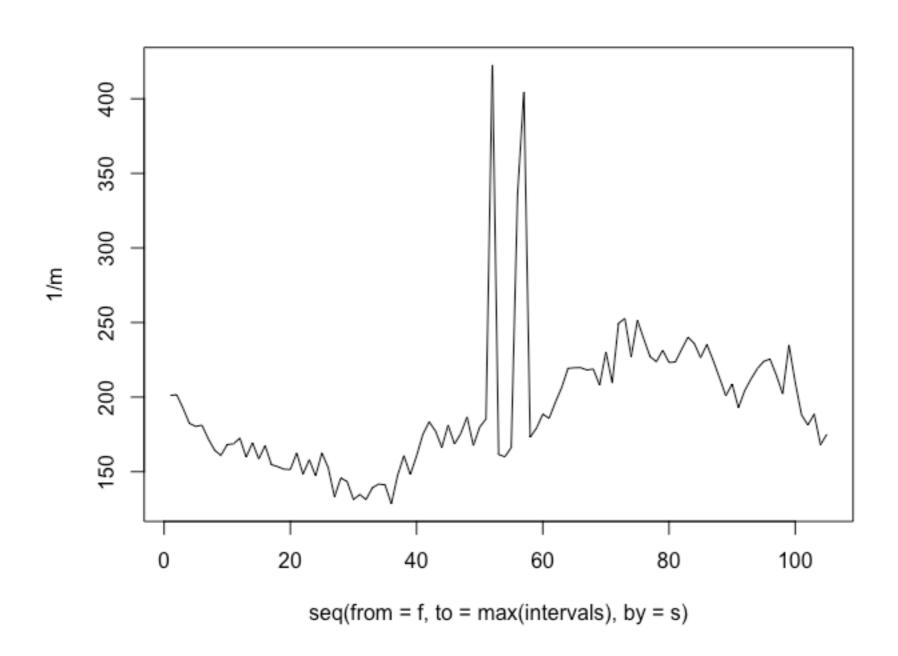


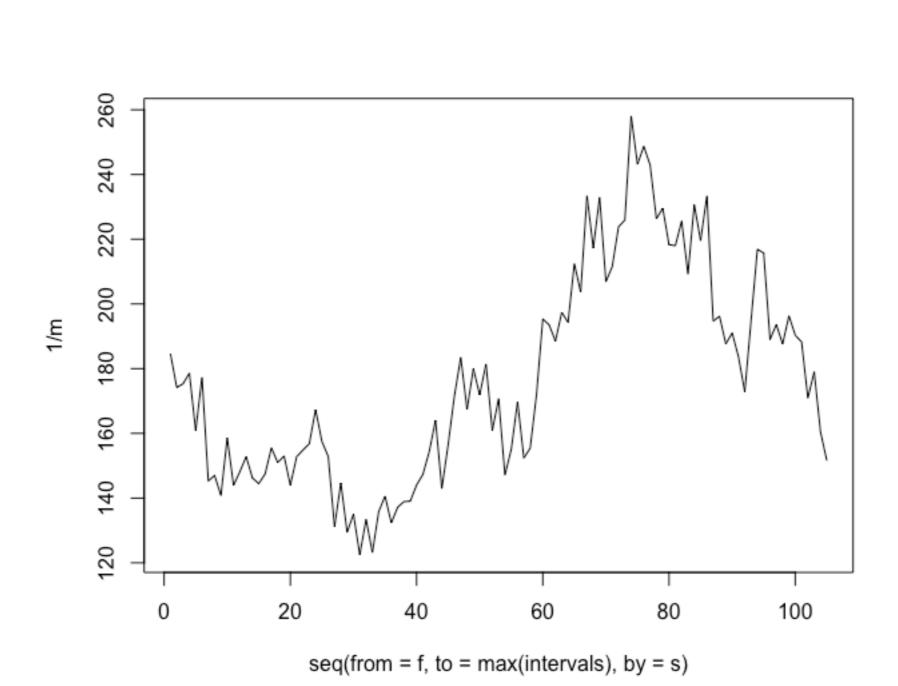
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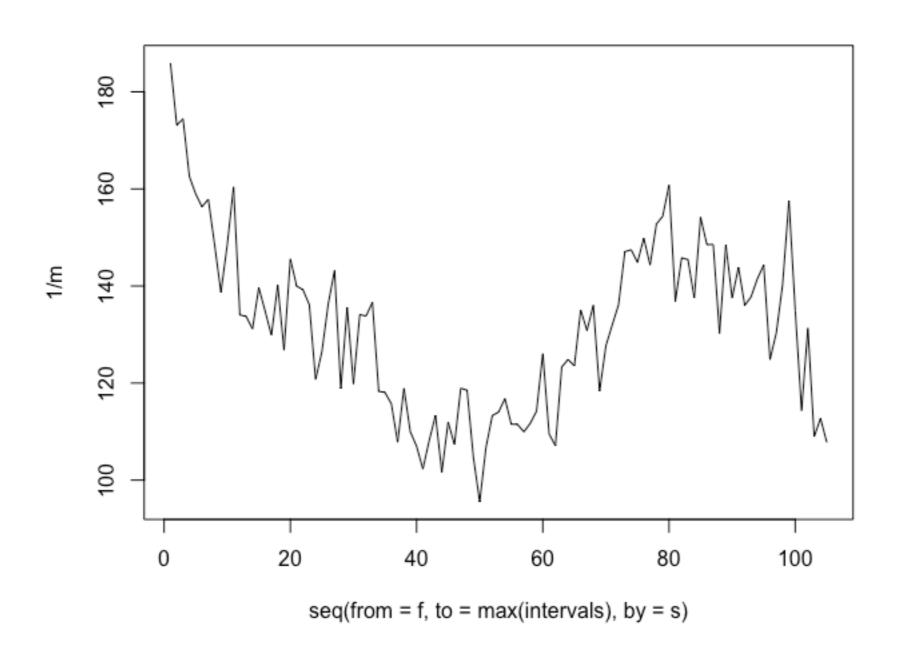


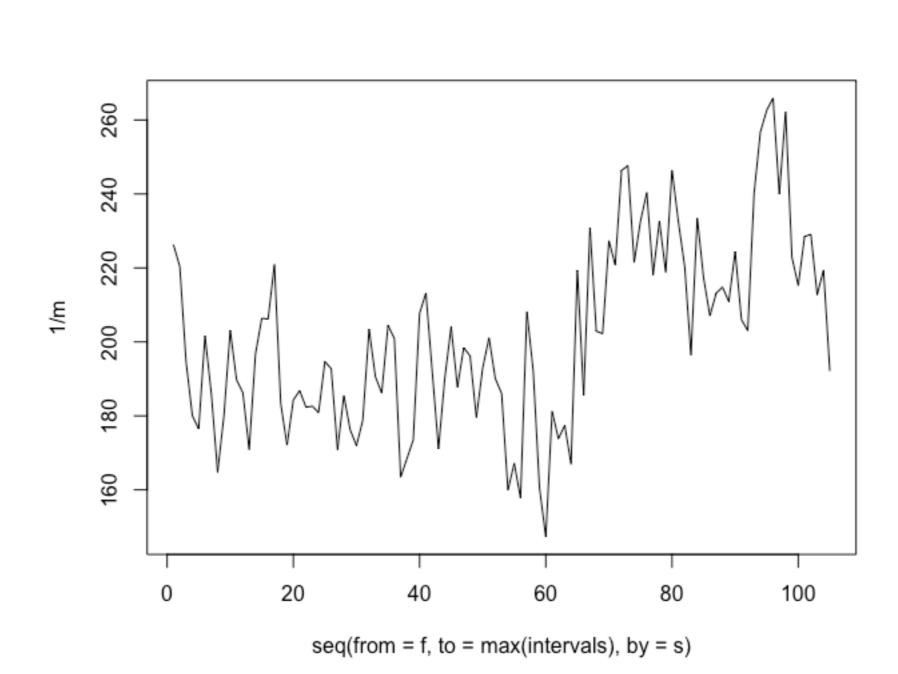


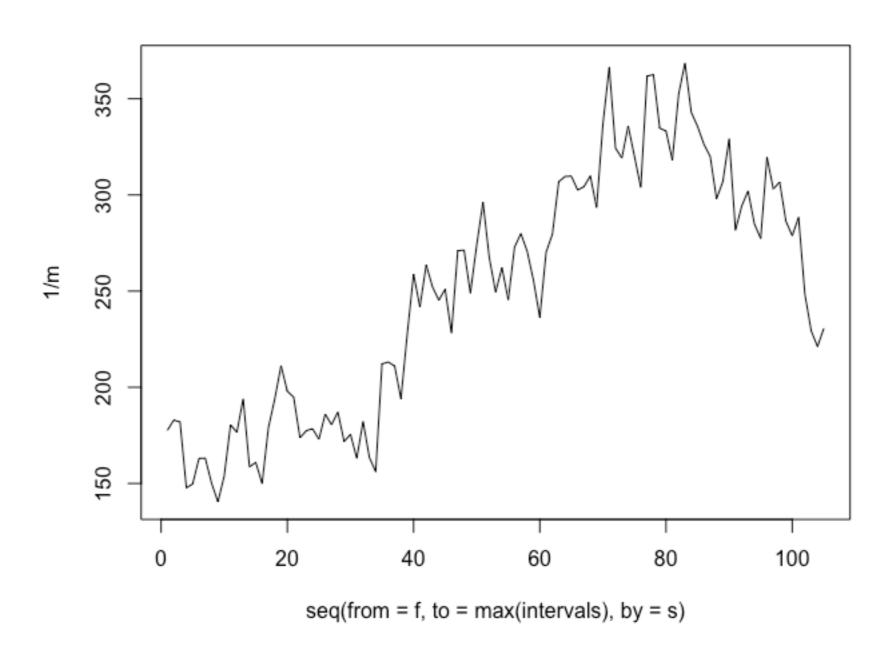


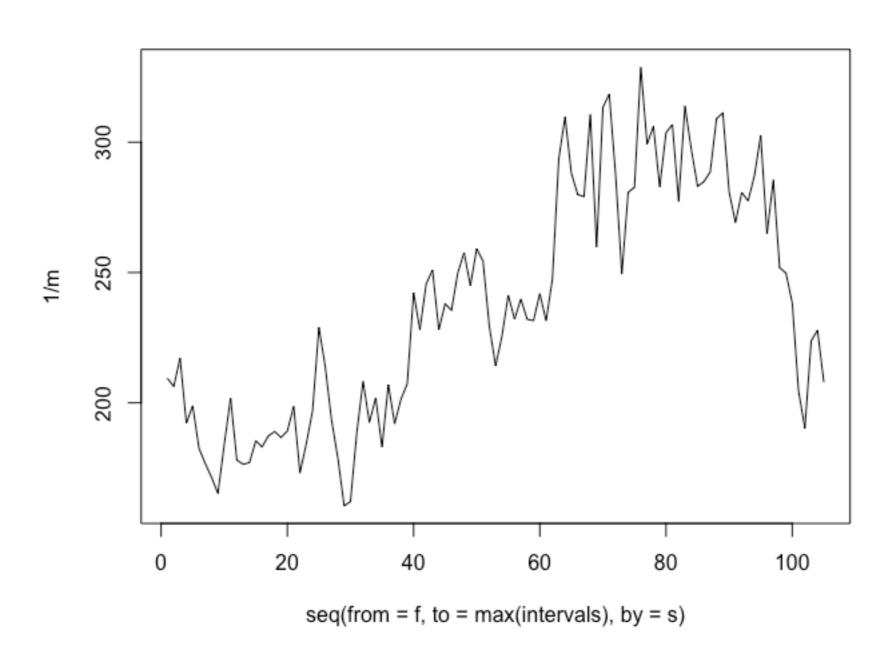


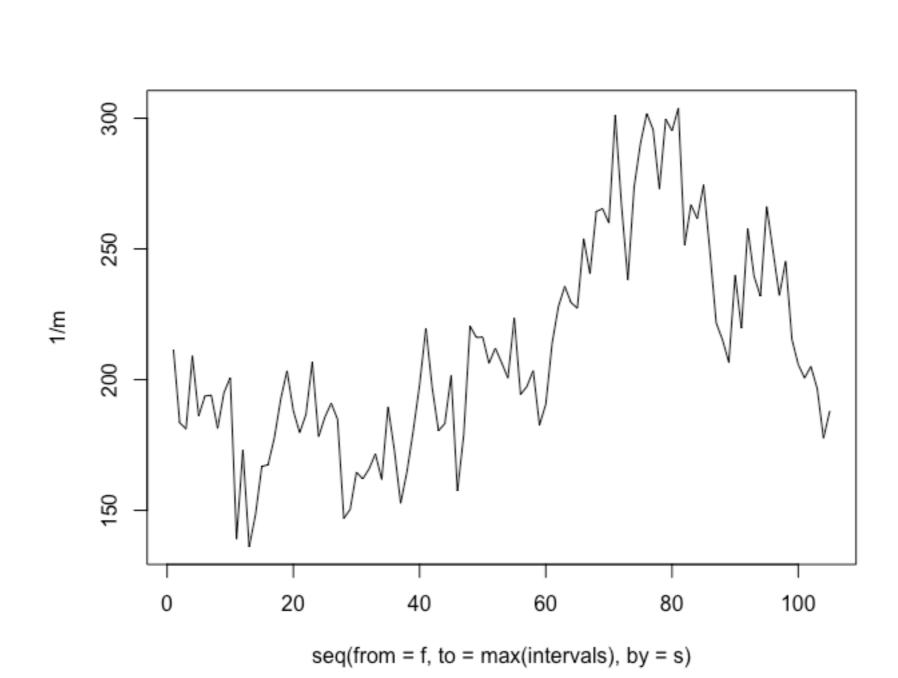


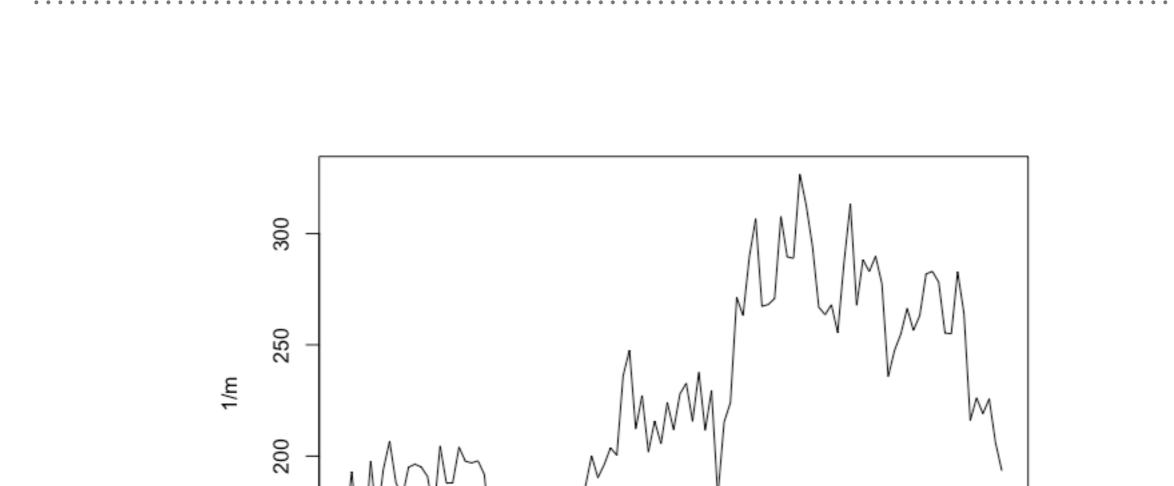






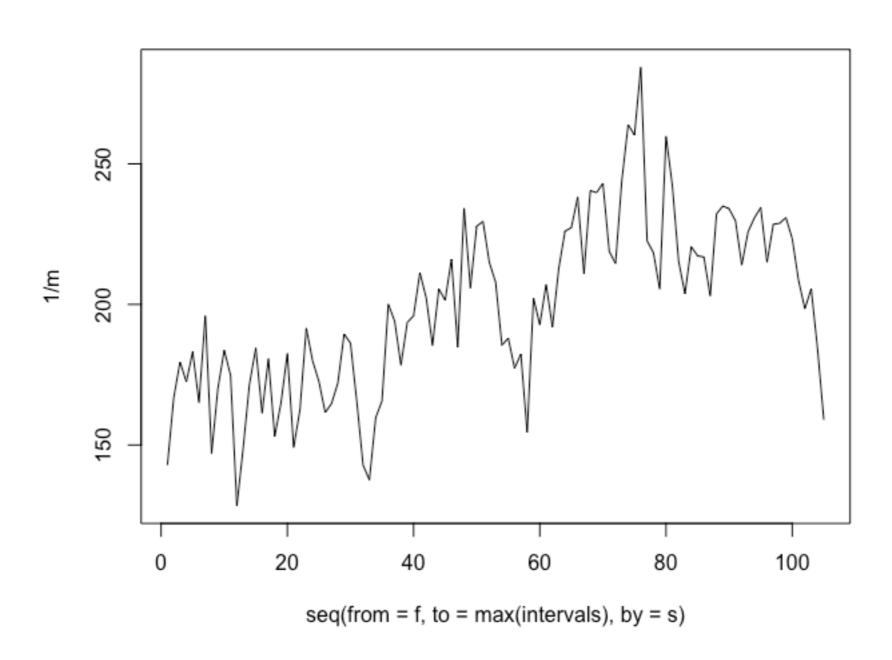






seq(from = f, to = max(intervals), by = s)

.....



seq(from = f, to = max(intervals), by = s)

