# Python with Linear Algebra: 2D



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## G V V Sharma\*

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Abstract—This manual introduces matrix computations using python and the properties of a triangle.

#### 1 Line

1.1 Let

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Line

$$\mathbf{A} = \begin{pmatrix} -2 \\ -2 \end{pmatrix}, \mathbf{B} = \begin{pmatrix} 1 \\ 3 \end{pmatrix}, \mathbf{C} = \begin{pmatrix} 4 \\ -1 \end{pmatrix}. \tag{1}$$

Find the equation of AB.

Solution: The desired equation is obtained as

$$AB: \quad \mathbf{x} = \mathbf{A} + \lambda_1 (\mathbf{B} - \mathbf{A}) \tag{2}$$
$$= -\binom{2}{2} + \lambda_1 \binom{3}{5} \tag{3}$$

1.2 Find the direction vector and the normal vector for *AB* 

**Solution:** The direction vector of *AB* is

$$\mathbf{m} = \mathbf{B} - \mathbf{A} \tag{4}$$

The normal vector  $\mathbf{n}$  is defined as

$$\mathbf{n}^T \mathbf{m} = 0 \tag{5}$$

$$\implies \mathbf{n} = \begin{pmatrix} 0 & 1 \\ -1 & 0 \end{pmatrix} \mathbf{m} = \begin{pmatrix} 5 \\ -3 \end{pmatrix} \tag{6}$$

\*The author is with the Department of Electrical Engineering, Indian Institute of Technology, Hyderabad 502285 India e-mail: gadepall@iith.ac.in. All content in this manual is released under GNU GPL. Free and open source.

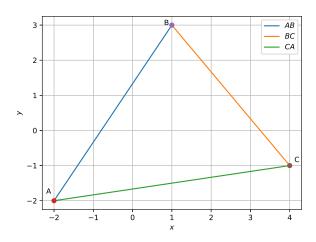


Fig. 1.2

Draw  $\triangle ABC$ .

**Solution:** The following codes yields the desired plot in Fig. 1.2

https://raw.githubusercontent.com/gadepall/ school/master/linalg/2D/python\_2d/codes/ coeffs.py

https://raw.githubusercontent.com/gadepall/ school/master/linalg/2D/python\_2d/codes/ draw\_triangle.py

1.3 Find the equation of the line in terms of the normal vector.

**Solution:** The desired equation is

$$\mathbf{n}^{T}(\mathbf{x} - \mathbf{A}) = \mathbf{n}^{T}(\mathbf{x} - \mathbf{B}) = 0$$
 (7)

$$\implies (5 \quad -3)\mathbf{x} = -(5 \quad -3)\begin{pmatrix} 2\\2 \end{pmatrix} = -4 \qquad (8)$$

1.4 Find the equations of BC and CA.

#### 2 ALTITUDES OF A TRIANGLE

2.1 In  $\triangle ABC$ , Let **P** be a point on *BC* such that  $AP \perp BC$ . Then AP is defined to be an *altitude* 

of  $\triangle ABC$ .

2.2 Find the equation of AP.

**Solution:** The normal vector of AP is  $\mathbf{B} - \mathbf{C}$ . From (7), the equation of AP is

$$(\mathbf{B} - \mathbf{C})^T (\mathbf{x} - \mathbf{A}) = 0 \tag{9}$$

$$\implies \begin{pmatrix} -3 & 4 \end{pmatrix} \mathbf{x} = -\begin{pmatrix} -3 & 4 \end{pmatrix} \begin{pmatrix} 2 \\ 2 \end{pmatrix} = -2 \quad (10)$$

2.3 Find the equation of the altitude BQ.

**Solution:** The desired equation is

$$(\mathbf{C} - \mathbf{A})^T (\mathbf{x} - \mathbf{B}) = 0 \tag{11}$$

$$\implies \begin{pmatrix} 6 & 1 \end{pmatrix} \mathbf{x} = \begin{pmatrix} 6 & 1 \end{pmatrix} \begin{pmatrix} 1 \\ 3 \end{pmatrix} = 9 \tag{12}$$

- 2.4 Find the equation of the altitude CR.
- 2.5 Find the point of intersection of *AP* and *BQ*. **Solution:** (9) and (11) can be stacked together into the matrix equation

$$\begin{pmatrix} -3 & 4 \\ 6 & 1 \end{pmatrix} \mathbf{x} = \begin{pmatrix} -2 \\ 9 \end{pmatrix}$$
 (13)

The following code computes the point of intersection.

https://raw.githubusercontent.com/gadepall/ school/master/linalg/2D/python\_2d/codes/ orthocentre.py

- 2.6 Find the point of intersection of and *BQ* and *CR*. Comment.
- 2.7 Find **P**

**Solution:** The following code finds the required points.

https://raw.githubusercontent.com/gadepall/ school/master/linalg/2D/python\_2d/codes/ alt\_foot.py

- 2.8 Find **Q** and **R**.
- 2.9 Draw *AP*, *BQ* and *CR* and verify that they meet at a point **H**.

**Solution:** The following code plots the altitudes in Fig. 2.9

https://raw.githubusercontent.com/gadepall/ school/master/linalg/2D/python\_2d/codes/ alt\_draw.py

#### 3 CIRCUMCIRCLE

3.1 Let **A**, **B** and **C** be points on a circle with centre **O** and radius *r*.

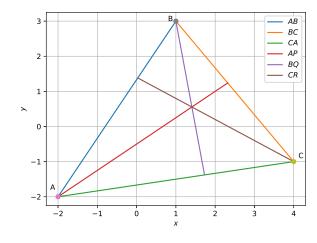


Fig. 2.9

## 3.2 Find **O**.

**Solution:** The equation of the circle is

$$\|\mathbf{x} - \mathbf{O}\| = R \quad (14)$$

$$\implies \|\mathbf{x} - \mathbf{O}\|^2 = (\mathbf{x} - \mathbf{O})^T (\mathbf{x} - \mathbf{O}) = R^2 \quad (15)$$

From (14),

$$\|\mathbf{A} - \mathbf{O}\|^2 - \|\mathbf{B} - \mathbf{O}\|^2 = 0$$
 (16)

$$\implies (\mathbf{A} - \mathbf{O})^T (\mathbf{A} - \mathbf{O})$$
$$- (\mathbf{B} - \mathbf{O})^T (\mathbf{B} - \mathbf{O}) = 0 \quad (17)$$

which can be simplified as

$$(\mathbf{A} - \mathbf{B})^T \mathbf{O} = \frac{\|\mathbf{A}\|^2 - \|\mathbf{B}\|^2}{2}$$
 (18)

Similarly,

$$(\mathbf{B} - \mathbf{C})^T \mathbf{O} = \frac{\|\mathbf{B}\|^2 - \|\mathbf{C}\|^2}{2}$$
(19)

The following code computes **O** using the above two equations.

https://raw.githubusercontent.com/gadepall/ school/master/linalg/2D/python\_2d/codes/ circumcentre.py

- 3.3 Find the radius R.
- 3.4 Plot the *circumcircle* of  $\triangle ABC$ .

**Solution:** The following code plots Fig. 3.4

https://raw.githubusercontent.com/gadepall/ school/master/linalg/2D/python\_2d/codes/ circumcircle.py

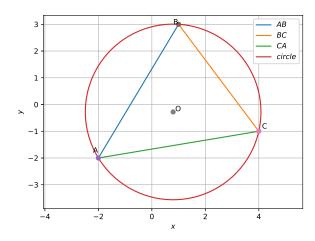


Fig. 3.4

### 4 Medians of a Triangle

- 4.1 Find the coordinates of **D**, **E** and **F** of the mid points of AB, BC and CA respectively for  $\Delta ABC$ .
- 4.2 Find the equations of AD, BE and CF. These lines are the *medians* of  $\triangle ABC$
- 4.3 Find the point of intersection of AD and CF.
- 4.4 Verify that **G** is the point of intersection of BE, CF as well as AD, BE. **G** is known as the *centroid* of  $\Delta ABC$ .
- 4.5 Graphically show that the medians of  $\triangle ABC$  meet at the centroid.
- 4.6 Verify that

$$G = \frac{A + B + C}{3} \tag{20}$$

#### 5 Incircle

- 5.1 Consider a circle with centre **I** and radius r that lies within  $\triangle ABC$  and touches BC, CA and AB at **U**, **V** and **W** respectively.
- 5.2 Show that  $IU \perp BC$ .

**Solution:** Let  $\mathbf{x}_1, \mathbf{x}_2$  be two points on the circle such that  $x_1x_2 \parallel BC$ . Then

$$\|\mathbf{x}_1 - \mathbf{I}\|^2 - \|\mathbf{x}_2 - \mathbf{I}\|^2 = 0$$
 (21)

$$\implies (\mathbf{x}_1 - \mathbf{x}_2)^T \left( \frac{\mathbf{x}_1 + \mathbf{x}_2}{2} - \mathbf{I} \right) = 0 \qquad (22)$$

$$\implies (\mathbf{B} - \mathbf{C})^T \left( \frac{\mathbf{x}_1 + \mathbf{x}_2}{2} - \mathbf{I} \right) = 0 \qquad (23)$$

For  $\mathbf{x}_1 = \mathbf{x}_2 = \mathbf{U}$ ,  $x_1x_2$  merges into *BC* and the above equation becomes

$$(\mathbf{B} - \mathbf{C})^T (\mathbf{U} - \mathbf{I}) = 0 \implies OD \perp BC$$
 (24)

5.3 Find an expression for r if **I** is known.

**Solution:** Let  $\mathbf{n}$  be the normal vector of BC. The equation for BC is then given by

$$\mathbf{n}^T \left( \mathbf{x} - \mathbf{B} \right) = 0 \tag{25}$$

$$\implies \mathbf{n}^T (\mathbf{U} - \mathbf{B}) = 0 \tag{26}$$

since U lies on BC. Since  $IU \perp BC$ ,

$$\mathbf{I} = \mathbf{U} + \lambda \mathbf{n} \tag{27}$$

$$\implies \mathbf{I} - \mathbf{U} = \lambda \mathbf{n} \tag{28}$$

or 
$$r = ||\mathbf{I} - \mathbf{U}|| = |\lambda| ||\mathbf{n}||$$
 (29)

From (26) and (27)

$$\mathbf{n}^T \mathbf{I} = \mathbf{n}^T \mathbf{B} + \lambda \mathbf{n}^T \mathbf{n} \tag{30}$$

$$\implies \mathbf{n}^T (\mathbf{I} - \mathbf{B}) = \lambda ||\mathbf{n}||^2 \tag{31}$$

$$\implies r = |\lambda| \|\mathbf{n}\| = \frac{\left|\mathbf{n}^T \left(\mathbf{I} - \mathbf{B}\right)\right|}{\|\mathbf{n}\|}$$
 (32)

from (29). Letting

$$\|\mathbf{n}_1\| = \frac{\mathbf{n}}{\|\mathbf{n}\|},\tag{33}$$

$$r = \left| \mathbf{n}_1^T \left( \mathbf{I} - \mathbf{B} \right) \right| \tag{34}$$

5.4 Show that

$$r = \frac{\left| (\mathbf{B} - \mathbf{C})^T (\mathbf{I} - \mathbf{B}) \right|}{\|\mathbf{B} - \mathbf{C}\|}$$
(35)

**Solution:** Since U lies on BC,

$$\mathbf{U} = \mathbf{B} + \lambda \left( \mathbf{B} - \mathbf{C} \right) \tag{36}$$

$$r = ||\mathbf{I} - \mathbf{U}|| \tag{37}$$

5.5

5.6 Find U

**Solution:** Since U lies on BC,

$$\mathbf{n}_{BC}^{T}\left(\mathbf{U}-\mathbf{B}\right)=0\tag{38}$$

where  $\mathbf{n}_{BC}$  is the normal vector of BC. Sinc  $IU \perp BC$ ,

$$\mathbf{B} - \mathbf{C}^T = \mathbf{B} + \lambda \left( \mathbf{B} - \mathbf{A} \right) \tag{39}$$

Since U lies on the circle,

$$(\mathbf{U} - \mathbf{I})^T (\mathbf{U} - \mathbf{I}) = c^2 \tag{40}$$

5.7 In  $\triangle ABC$ , let *U* be a point on *BC* such that  $\angle BAU = \angle CAU$ . Then *AU* is known as the angle bisector.

Find the length of AB, BC and CA

**Solution:** The length of *CA* is given by

$$CA = \|\mathbf{C} - \mathbf{A}\| \tag{41}$$

The following code calculates the respective values as

$$AB = 5.83, BC = 5, CA = 6.08$$
 (42)

#This program calculates the distance between

#two points

import numpy as np

import matplotlib.pyplot as plt

A = np.array([-2,-2])

B = np.array([1,3])

C = np.array([4,-1])

print (np.linalg.norm(A-B))

5.8 If AU, BV and CW are the angle bisectors, find the coordinates of U, V and W.

**Solution:** Using the section formula,

$$\mathbf{W} = \frac{AW.\mathbf{B} + WB.\mathbf{A}}{AW + WB} = \frac{\frac{AW}{WB}.\mathbf{B} + \mathbf{A}}{\frac{AW}{WB} + 1}$$
(43)

$$=\frac{\frac{CA}{BC} \cdot \mathbf{B} + \mathbf{A}}{\frac{CA}{BC} + 1} \tag{44}$$

$$= \frac{CA \times \mathbf{B} + BC \times \mathbf{A}}{BC + CA}$$

$$= \frac{a \times \mathbf{A} + b \times \mathbf{B}}{a + b}$$
(45)

$$= \frac{a \times \mathbf{A} + b \times \mathbf{B}}{a + b} \tag{46}$$

where a = BC, b = CA, since the angle bisector has the property that

$$\frac{AW}{WB} = \frac{CA}{AB} \tag{47}$$

- 5.9 Write a program to find U, V, W.
- 5.10 Find the intersection of AU and BV.

**Solution:** Using the code in Problem 4.3, the desired point of intersection is

$$\mathbf{I} = \begin{pmatrix} 1.15\\ 0.14 \end{pmatrix} \tag{48}$$

It is easy to verify that even BV and CW meet at the same point. I is known as the incentre of  $\triangle ABC$ .

5.11 Draw AU, BV and CW and verify that they

meet at a point **I**.

5.12 Verify that

$$\mathbf{I} = \frac{BC.\mathbf{A} + CA.\mathbf{B} + AB.\mathbf{C}}{AB + BC + CA} \tag{49}$$

(42) 5.13 Let the perpendicular from **I** to AB be IX. If the equation of AB is

$$\mathbf{n}^T \left( \mathbf{x} - \mathbf{A} \right) = 0 \tag{50}$$

show that

$$IX = \frac{\left|\mathbf{n}^T \left(\mathbf{I} - \mathbf{A}\right)\right|}{\|\mathbf{n}\|} \tag{51}$$

Verify through a Python script.

5.14 If  $IY \perp BC$  and  $IZ \perp CA$ , verify that

$$IX = IY = IZ = r \tag{52}$$

r is known as the *inradius* of  $\triangle ABC$ .

- 5.15 Draw the incircle of  $\triangle ABC$
- 5.16 Draw the circumcircle of  $\triangle ABC$