Ashvanth Sankar

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Profile

Passionate UI/UX Designer skilled in user-centered design, wireframing, prototyping, and creating intuitive web and mobile interfaces. Eager to contribute creativity, design proficiency, and a collaborative spirit as an Entry-Level UI/UX Designer.

Skills

- UI/UX Design Tools: Figma, Adobe Photoshop
- Design Skills: Wireframing, Prototyping, Design Research
- Front-End Technologies: HTML, CSS, JavaScript
- Tools: Visual Studio

Education

• B.E. Computer Science and Engineering SCAD College of Engineering and Technology (Sep 2020 – May 2024)

73%

Higher Secondary School Star Matric Higher Secondary School (Jun 2019 – Mar 2020)

72%

Secondary School Leaving Certificate Star Matric Higher Secondary School (Jun 2017 – Mar 2018)

58%

Projects

Mobile Health Monitoring App:

- Designed and prototyped a health monitoring app in Figma with heart and respiratory rate tracking and trend visualizations.
- Built user-friendly authentication, survey, and profile flows with a clean UI and intuitive navigation.

WhatsApp Interface Redesign:

- Redesigned WhatsApp UI in Figma with modern layouts for chat, OTP, and community features.
- Improved usability and aesthetics through clean design, refined colors, and optimized icons.

Qtech Skill Development:

- Completed training at Qtech Institute, focusing on practical learning through real-life projects.
- Guided by expert trainers with placement assistance, ensuring strong industry exposure and career support.

Soft Skills

Effective Communication:

Ability to clearly convey ideas and collaborate with team members and stakeholders.

Product Design:

Designed and developed product prototypes with a focus on usability, functionality, and seamless user experience.

Design Research:

Conducted design research through user needs analysis and competitor study to create user-centered UI solutions.