

# CP-CS1-M

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## Hashing

0. Implement Map / Collision Handling Techniques

1. [Two Sum](#) (Easy)

2. [Length of the longest substring without repeating characters](#) (Medium)

3. [Find the smallest window in a string containing all characters of another string](#) (Hard)

4. [Design a data structure that supports insert, delete, search and getRandom in constant time](#) (Medium to hard)

5. **Tree Traversal such as vertical traversal, top, bottom,**

**etc using Maps.**

## Dynamic Programming

1. Coin Exchange Problem

2. Longest Common Substring

3. Longest Common Subsequence

4. Edit Distance

5. 0 - 1 Knapsack problem

6. Min sum path in the matrix

7. Unique Paths using DP

8. [Climbing Stairs](#)
9. [Min Jumps to reach end](#)
10. [Maximum-sum-such-that-no-two-elements-are-adjacent](#)
11. Longest palindromic subsequence