



SYNOPSIS

ON

E-Commerce Website

Submitted By:

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Submitted To:

Mr. Ankit Arora
Technical Trainer

Title of the Project:

E-Commerce website to sell Second-hand things.

Objective:

The primary objective of this project is to sell Second-hand things and show new events within the college campus.

Scope:

Our Focus is mainly on students of college who are graduating and want to sell things to their juniors at a reasonable price.

Methodology:

The project will employ the following methodologies, tools, and technologies:

- Programming Languages: HTML, CSS, Java Script (for Frontend Development)
- Software: Vs Code, WebStorm.

Proposed System:**Features:**

- R

Implementation Plan:

- Project Initiation and Requirements Analysis (Days : 1)
- UI/UX Design (Days : 2-3)
- Frontend Development Days (4-10)
- Backend Development Days (10-14)
- Testing and Quality Assurance (Day : 15)
- Project Completion and Deployment (Day : 16)

Team Members:

- Aman Verma
- Ashwani Kumar
- Garv Sharma
- Deevyansh Chabra

Resources Required:

- Develop computers with the necessary software

References:

- MDN Documentation
- CSS Trick.com

Expected Outcomes:

An eco-friendly website on which you can send second-hand items that are not in use or want to borrow something for a particular period.

Project Supervisor:

Mentor For the Project – **Mr. Ankit Arora.**

Conclusion:

The second-hand e-commerce website project aims to create a user-friendly platform for buying and selling pre-owned products. The system incorporates essential features such as user authentication, comprehensive product management, secure checkout processes, and effective communication channels. With an emphasis on user feedback through ratings, reviews, and a feedback form, the platform encourages a trustworthy and transparent environment.