



CRUX



CODING BLOCKS

DP

- Recursive
- Iterative

Harpreet Singh

Time Complexity

- Fibonacci
- CountBoard
- CountMazePaths



Improving Performance – Part 1



- Fibonacci
- CountBoard
- CountMazePaths

Improving Performance – Part 2



- Fibonacci
- CountBoard
- CountMazePaths

Classical DP Problems

- Longest Common Subsequence (LCS)
- Edit Distance
- KnapSack





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BLOCKS

Thank you

Harpreet Singh