

LAB RECORD

23CSE111 – Object Oriented Programming

Submitted by

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BACHELOR OF TECHNOLOGY IN COMPUTER SCIENCE AND ENGINEERING

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CHENNAI

April - 2025



AMRITA VISHWA VIDYAPEETHAM AMRITA SCHOOL OF COMPUTING, CHENNAI

BONAFIDE CERTIFICATE

This is to certify that the Lab Record work for 23CSE111- Object Oriented Programming Subject submitted by *CH.SC.U4CSE24133* – *N.ASHWATH* in "Computer Science and Engineering" is a bonafide record of the work carried out under my guidance and supervision at Amrita School of Computing, Chennai.

This Lab examination held on 13/03/2025

Internal Examiner 1

Internal Examiner 2

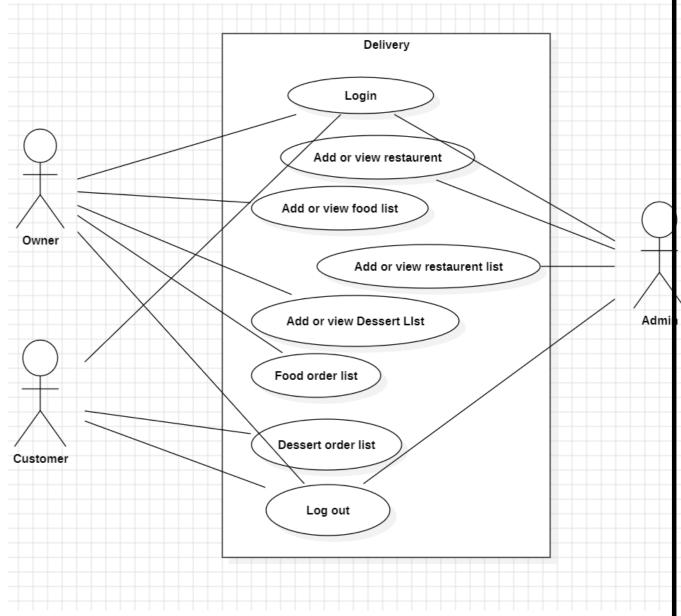
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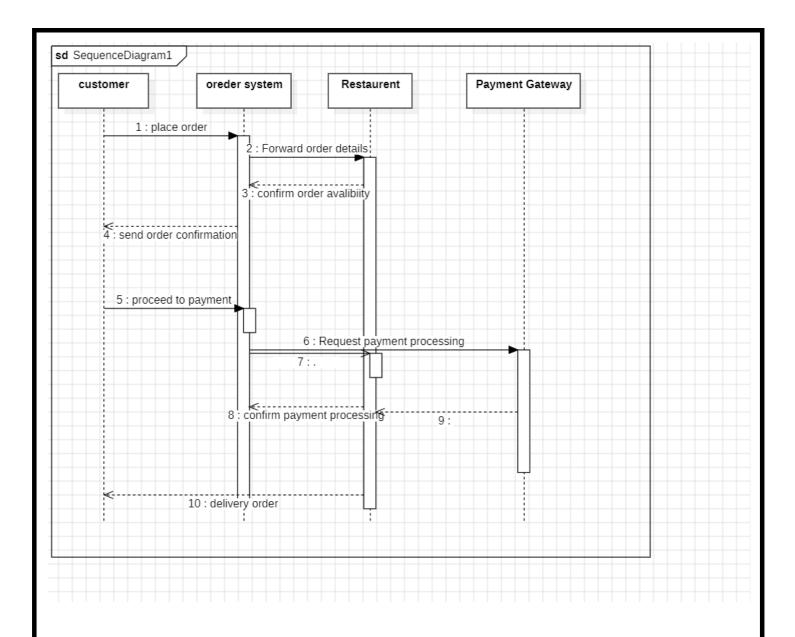
DELIVERY

1) Use case

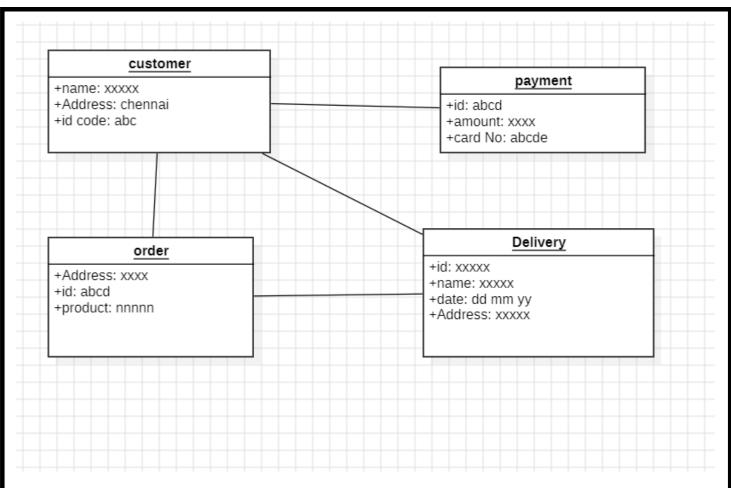


2)class Admin Feed +name: string +id: integer +id: string +name: string +viewFood() +Category: string +AddMenu() +AddFood() +MakeDelivery() customer cart +id: string +id: string +name: string +NumberOfProducts: int +address: string +Product1: string +phNo: int +price: float +BuyFood() +total: float +Add to Cart() +Delet from cart() +MakePayment() payment +id: string +name: string +CardNo: int +CardName: string

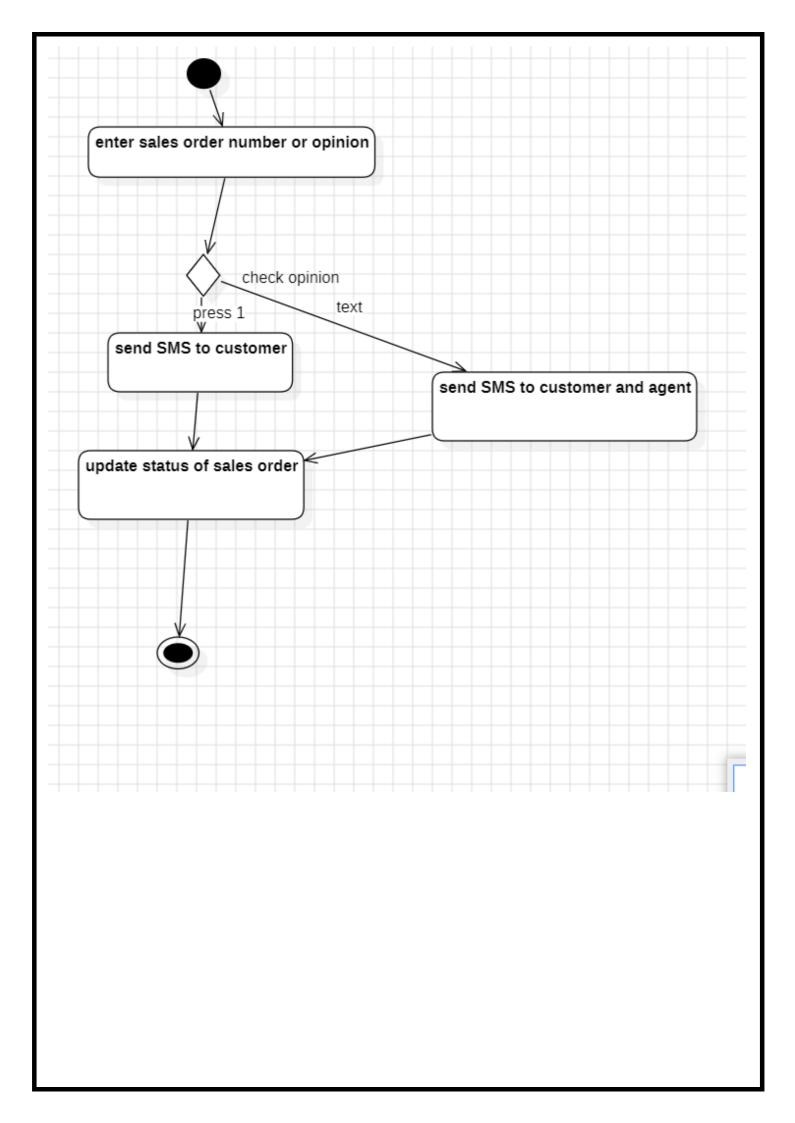
3) sequence



4) object diagram

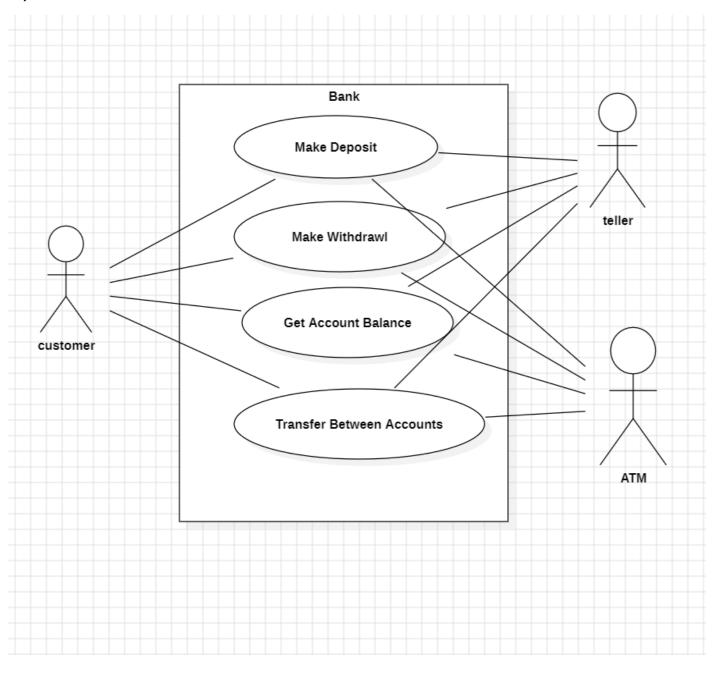


5) Activity diagram

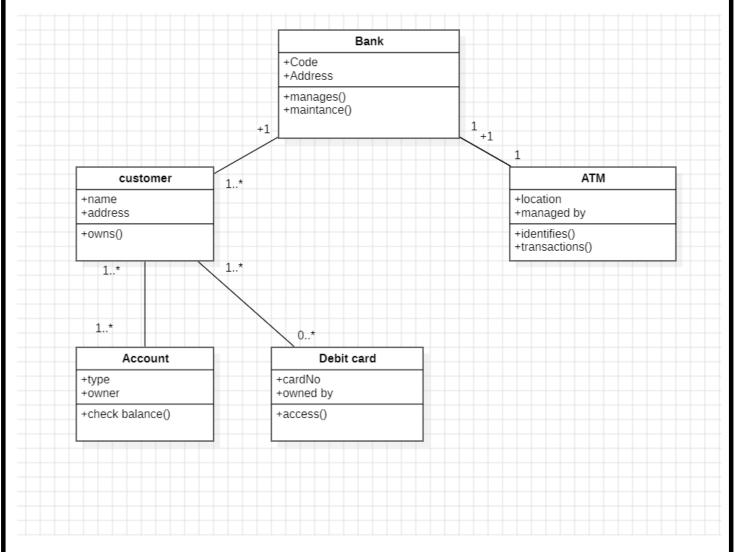


EXPERIMENT-2 BANK

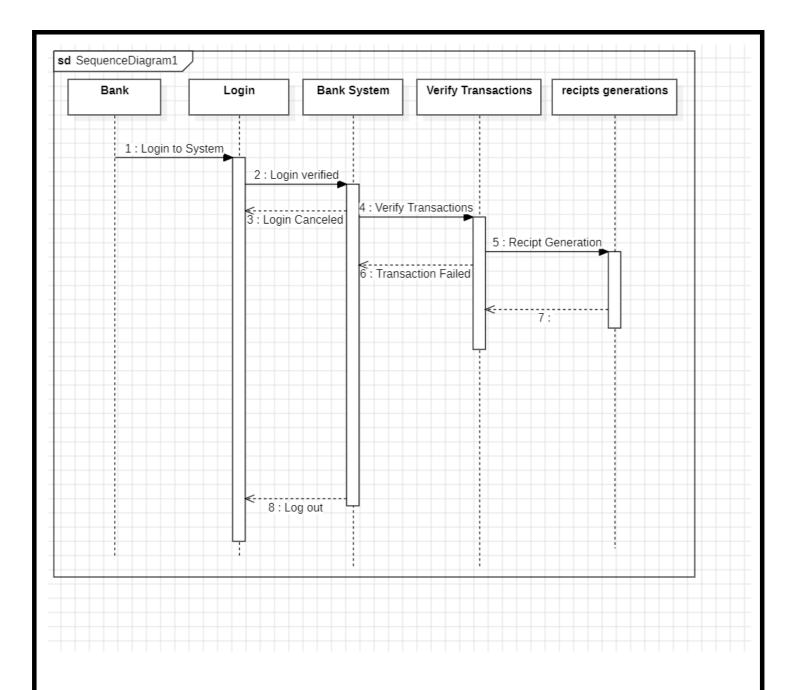
1)use case



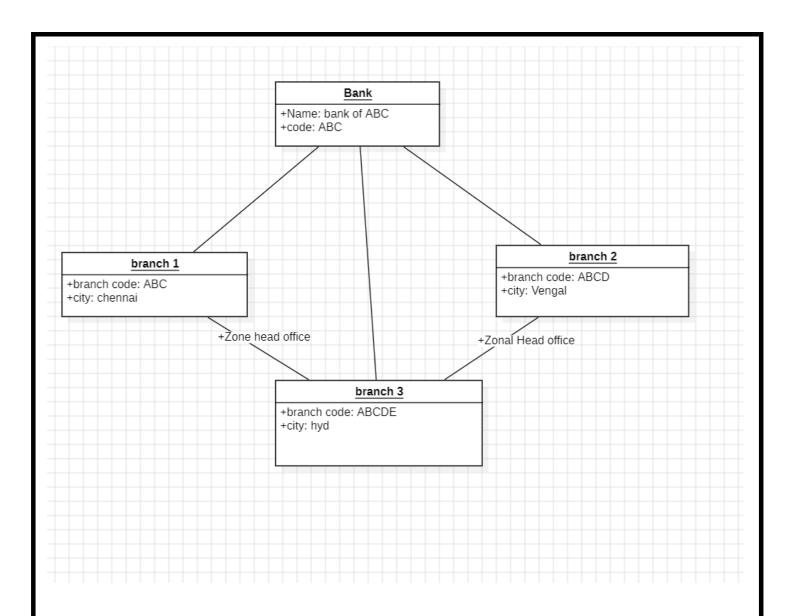
2)class



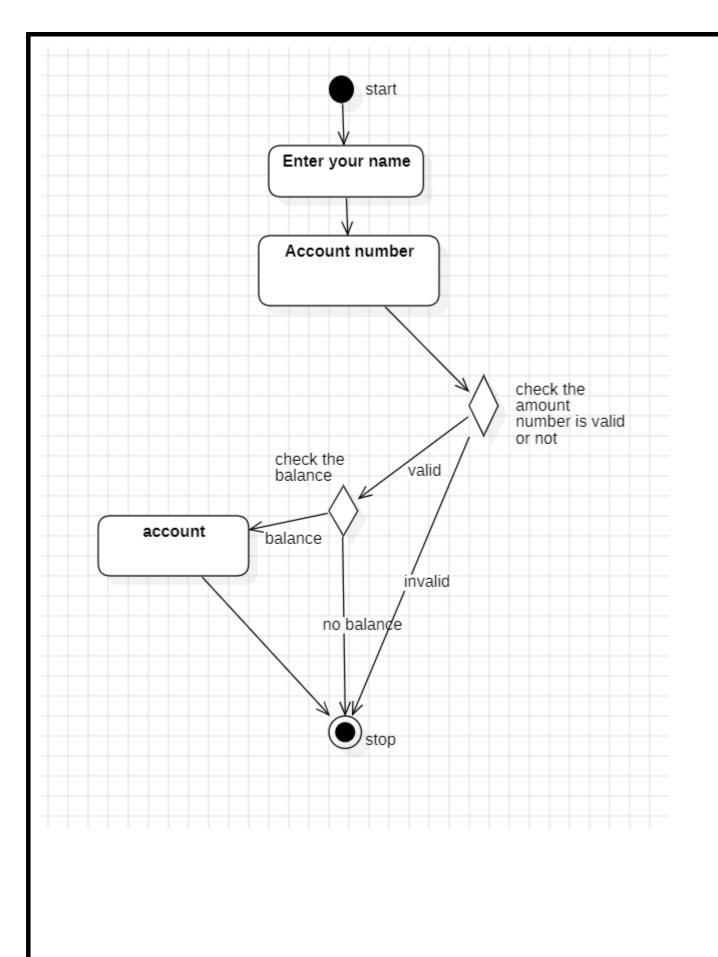
3)sequence



4) object diagram



5) activity diagram



```
C:\Users\ashwa\OneDrive\experiment-3>javac DoWhileLoopExample.java
C:\Users\ashwa\OneDrive\experiment-3>java DoWhileLoopExample.java
Do-While Loop:
1
2
3
4
5
6
7
8
9
10
C:\Users\ashwa\OneDrive\experiment-3>
```

```
2. While Loop Example
Java Code:
public class WhileLoopExample {
  public static void main(String[] args) {
     int i = 1;
     System.out.println("While Loop:");
     while (i <= 10) {
        System.out.println(i);
        i++;
     }
  }
```

```
C:\Users\ashwa\OneDrive\experiment-3>javac WhileLoopExample.java
C:\Users\ashwa\OneDrive\experiment-3>java WhileLoopExample.java
While Loop:
1
2
3
4
5
6
7
8
9
10
C:\Users\ashwa\OneDrive\experiment-3>
```

3. Do-While Loop Example

```
Java Code:
public class DoWhileLoopExample {
  public static void main(String[] args) {
    int i = 1;
    System.out.println("Do-While Loop:");
    do {
        System.out.println(i);
        i++;
    } while (i <= 10);
}</pre>
```

```
C:\Users\ashwa\OneDrive\experiment-3>javac DoWhileLoopExample.java
C:\Users\ashwa\OneDrive\experiment-3>java DoWhileLoopExample.java
Do-While Loop:
1
2
3
4
5
6
7
8
9
10
C:\Users\ashwa\OneDrive\experiment-3>
```

```
4. Sum of First N Numbers (Using For Loop)
Java Code:
public class SumUsingForLoop {
  public static void main(String[] args) {
     int n = 5, sum = 0;
     for (int i = 1; i <= n; i++) {
       sum += i;
     System.out.println("Sum of first " + n + " numbers: "
+ sum);
  Output:
C:\Users\ashwa\OneDrive\experiment-3>javac SumUsingForLoop.java
```

```
C:\Users\ashwa\OneDrive\experiment-3>javac SumUsingForLoop.java
C:\Users\ashwa\OneDrive\experiment-3>java SumUsingForLoop.java
Sum of first 5 numbers: 15
```

Multiplication Table (Using While Loop)
 <u>Java Code</u>:
 public class MultiplicationTable {
 public static void main(String[] args) {
 int num = 5, i = 1;

```
System.out.println("Multiplication Table of " +
num + ":");
    while (i <= 10) {
        System.out.println(num + " x " + i + " = " +
(num * i));
        i++;
     }
}</pre>
```

```
C:\Users\ashwa\OneDrive\experiment-3>javac MultiplicationTable.java
C:\Users\ashwa\OneDrive\experiment-3>java MultiplicationTable.java
Multiplication Table of 5:
5 x 1 = 5
5 x 2 = 10
5 x 3 = 15
5 x 4 = 20
5 x 5 = 25
5 x 6 = 30
5 x 7 = 35
5 x 8 = 40
5 x 9 = 45
5 x 10 = 50

C:\Users\ashwa\OneDrive\experiment-3>
```

6. Reverse Number (Using Do-While Loop)

Java Code:

public class ReverseNumber {

public static void main(String[] args) {

int num = 1234, reversed = 0;

do {

int digit = num % 10;

```
reversed = reversed * 10 + digit;
        num /= 10;
     } while (num != 0);
     System.out.println("Reversed Number: " +
reversed);
Output:
C:\Users\ashwa\OneDrive\experiment-3>javac ReverseNumber.java
C:\Users\ashwa\OneDrive\experiment-3>java ReverseNumber.java
Reversed Number: 4321
7. Fibonacci Series (Using For Loop)
    Java Code:
public class FibonacciForLoop {
  public static void main(String[] args) {
     int n = 10, a = 0, b = 1;
     System.out.print("Fibonacci Series: ");
     for (int i = 1; i <= n; i++) {
        System.out.print(a + " ");
        int next = a + b;
        a = b:
        b = next;
Output:
```

```
C:\Users\ashwa\OneDrive\experiment-3>javac FibonacciForLoop.java
C:\Users\ashwa\OneDrive\experiment-3>java FibonacciForLoop.java
Fibonacci Series: 0 1 1 2 3 5 8 13 21 34
C:\Users\ashwa\OneDrive\experiment-3>
```

8. Check Prime Number (Using While Loop)

<u>Java Code</u>:

```
public class PrimeNumberCheck {
  public static void main(String[] args) {
     int num = 29, i = 2;
     boolean isPrime = true:
     while (i \leq num / 2) {
       if (num \% i == 0) {
          isPrime = false;
          break:
       i++;
     if (isPrime)
       System.out.println(num + " is a Prime
Number");
     else
       System.out.println(num + " is Not a Prime
Number");
```

```
C:\Users\ashwa\OneDrive\experiment-3>javac PrimeNumberCheck.java
C:\Users\ashwa\OneDrive\experiment-3>java PrimeNumberCheck.java
29 is a Prime Number
```

9. Factorial Using Do-While Loop Java Code: public class FactorialDoWhile { public static void main(String[] args) { int num = 5, fact = 1; int i = 1; do { fact *= i; i++; } while (i <= num);</pre> System.out.println("Factorial of " + num + " is: " + fact); **Output:**

```
C:\Users\ashwa\OneDrive\experiment-3>javac FactorialDoWhile.java
C:\Users\ashwa\OneDrive\experiment-3>java FactorialDoWhile.java
Factorial of 5 is: 120
```



```
C:\Users\ashwa\OneDrive\experiment-3>javac InfiniteLoop.java

C:\Users\ashwa\OneDrive\experiment-3>java InfiniteLoop.java

This is an infinite loop. Press Ctrl+C to stop.

This is an infinite loop. Press Ctrl+C to stop.

This is an infinite loop. Press Ctrl+C to stop.

This is an infinite loop. Press Ctrl+C to stop.

This is an infinite loop. Press Ctrl+C to stop.

This is an infinite loop. Press Ctrl+C to stop.

This is an infinite loop. Press Ctrl+C to stop.

This is an infinite loop. Press Ctrl+C to stop.

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This is an infinite loop. Press Ctrl+C to stop.

This is an infinite loop. Press Ctrl+C to stop.

This is an infinite loop. Press Ctrl+C to stop.

This is an infinite loop. Press Ctrl+C to stop.

This is an infinite loop. Press Ctrl+C to stop.
```

```
SINGLE INHERITANCE PROGRAMS
4 (a)
Code:
// Parent class
class Animal {
  void eat() {
    System.out.println("This animal eats food.");
// Child class (single inheritance)
class Dog extends Animal {
  void bark() {
    System.out.println("The dog barks.");
  }
  public static void main(String[] args) {
    Dog d = new Dog();
    d.eat(); // inherited method
    d.bark(); // method in child class
  }
Output:
PS C:\Users\ashwa> & 'C:\Program Files\Eclipse Adoptium\jdk-21.0.6.7-hotspot\bin\java.ex
.ls-java-project\bin' 'Dog'
This animal eats food.
The dog barks.
4 (b)
Code:
// Parent class
class Shape {
  double length = 5;
  double width = 3;
```

```
void displayDimensions() {
    System.out.println("Length: " + length + ", Width: " + width);
  }
// Child class
class Rectangle extends Shape {
  void calculateArea() {
    double area = length * width;
    System.out.println("Area of rectangle: " + area);
  }
  public static void main(String[] args) {
    Rectangle rect = new Rectangle();
    rect.displayDimensions(); // inherited method
    rect.calculateArea(); // method in child class
```

```
PS C:\Users\ashwa> & 'C:\Program Files\Eclipse Adoptium\jdk-21.0.6.7-hotspot\bin\java
f4920\jdt ws\jdt.ls-java-project\bin' 'Rectangle'
Length: 5.0, Width: 3.0
Area of rectangle: 15.0
```

```
EXPERIMENT-5
MULTILEVEL INHERITANCE PROGRAMS
5(a)
Code:
class Father:
  def skills(self):
    print("Father: Gardening, Carpentry")
class Mother:
  def skills(self):
    print("Mother: Cooking, Painting")
class Child(Father, Mother):
  def skills(self):
    super().skills() # Will call Father.skills() due to method resolution order (MRO)
    Mother.skills(self) # Explicitly calling Mother.skills()
    print("Child: Programming")
# Create object
c = Child()
c.skills()
Output:
 Father: Gardening, Carpentry
 Mother: Cooking, Painting
 Child: Programming
5(b)
interface A {
  void methodA();
interface B {
  void methodB();
```

```
class C implements A, B {
   public void methodA() {
     System.out.println("This is method A");
   }
   public void methodB() {
     System.out.println("This is method B");
   }
}

public class Main {
   public static void main(String[] args) {
     C obj = new C();
     obj.methodA();
     obj.methodB();
   }
}
```

```
This is method A
This is method B
```

```
6(a)
Code:
// Parent class
class Animal {
 void eat() {
    System.out.println("This animal eats food.");
// Child class 1
class Dog extends Animal {
 void bark() {
    System.out.println("The dog barks.");
// Child class 2
class Cat extends Animal {
 void meow() {
    System.out.println("The cat meows.");
```

```
public class Main {
  public static void main(String[] args) {
    Dog dog = new Dog();
    dog.eat(); // from Animal
    dog.bark();
    Cat cat = new Cat();
    cat.eat(); // from Animal
    cat.meow();
Output:
PS C:\Users\ashwa> & 'C:\Program Files\Eclipse Adoptium\jdk-21.0.6.7-hotspot\bin\java.exe'
.ls-java-project\bin' 'Main'
This animal eats food.
The dog barks.
This animal eats food.
The cat meows.
PS C:\Users\ashwa>
6(b)
Code:
// Parent class
class Vehicle {
  void start() {
    System.out.println("Vehicle is starting.");
```

```
// Child class 1
class Car extends Vehicle {
  void drive() {
    System.out.println("Car is driving.");
// Child class 2
class Bike extends Vehicle {
  void ride() {
    System.out.println("Bike is riding.");
// Main class
public class Transport {
  public static void main(String[] args) {
    Car car = new Car();
    car.start(); // from Vehicle
    car.drive();
    Bike bike = new Bike();
    bike.start(); // from Vehicle
    bike.ride();
```

```
Output:
PS C:\Users\ashwa> & 'C:\Program Files\Eclipse Adoptium\jdk-21.0.6.7-hotspot\b
.ls-java-project\bin' 'Transport'
Exception in thread "main" java.lang.Error: Unresolved compilation problem:
        at Transport.main(vehicle.java:24)
PS C:\Users\ashwa>
                           EXPERIMENT-7
7(a)
Code:
// Interface A
interface A {
  void showA();
// Class B implements A
class B implements A {
  public void showA() {
    System.out.println("Showing A from B");
  public void showB() {
```

```
System.out.println("Showing B");
// Class C
class C {
  public void showC() {
    System.out.println("Showing C");
// Class D extends C and uses B (Hybrid Inheritance)
class D extends C {
  B b = new B(); // using composition to access B's methods
  public void showAll() {
    b.showA();
    b.showB();
    showC();
public class Main {
  public static void main(String[] args) {
    D obj = new D();
```

```
obj.showAll();
Output:
PS C:\Users\ashwa> & 'C:\Program Files\Eclipse
30468\jdt ws\jdt.ls-java-project\bin' 'Main'
Showing A from B
Showing B
Showing C
PS C:\Users\ashwa>
7(b)
Code:
interface Engine {
  void start();
interface MusicSystem {
  void playMusic();
class Car {
  void drive() {
    System.out.println("Driving car");
```

```
// Hybrid: MyCar extends Car and implements multiple interfaces
class MyCar extends Car implements Engine, MusicSystem {
  public void start() {
    System.out.println("Engine started");
  }
  public void playMusic() {
    System.out.println("Playing music");
public class Main2 {
  public static void main(String[] args) {
    MyCar car = new MyCar();
    car.start();
    car.playMusic();
    car.drive();
Output:
PS C:\Users\ashwa> & 'C:\Program Files\Eclips
30468\jdt ws\jdt.ls-java-project\bin' 'Main2'
Engine started
Playing music
Car is driving.
PS C:\Users\ashwa>
```

```
8(a)
Code:
// A simple class with a constructor
public class Car {
  String brand;
  int year;
  // Constructor
  Car(String b, int y) {
    brand = b;
    year = y;
  }
  // Method to display car info
  void display() {
     System.out.println("Brand: " + brand);
     System.out.println("Year: " + year);
  }
  // Main method to run the program
  public static void main(String[] args) {
    // Creating an object of Car using constructor
     Car myCar = new Car("Toyota", 2022);
```

```
// Displaying car details
     myCar.display();
Output:
PS C:\Users\ashwa> & 'C:\Program Files\Eclipse Adoptium\jdk-21.0.6.7-hotspot\bi
30468\jdt ws\jdt.ls-java-project\bin' 'Car'
Error: Main method not found in class Car, please define the main method as:
  public static void main(String[] args)
or a JavaFX application class must extend javafx.application.Application
PS C:\Users\ashwa>
                          EXPERIMENT-9
9(a)
Code:
class Student {
  String name;
  int age;
  // Constructor 1: No arguments
  Student() {
     name = "Unknown";
     age = 0;
```

```
// Constructor 2: One argument
  Student(String n) {
    name = n;
    age = 18; // default age
  }
  // Constructor 3: Two arguments
  Student(String n, int a) {
    name = n;
    age = a;
  }
  void display() {
    System.out.println("Name: " + name + ", Age: " + age);
  }
public class Main {
  public static void main(String[] args) {
                                    // calls Constructor 1
    Student s1 = new Student();
    Student s2 = new Student("Alice");
                                             // calls Constructor
    Student s3 = new Student("Bob", 21);
                                               // calls
 Constructor 3
```

```
s1.display();
s2.display();
s3.display();
}
```

Output:

```
80468\jdt_ws\jdt.ls-java-project\bin' 'Main'
Showing A from B
Showing C
PS C:\Users\ashwa> ^C
PS C:\Users\ashwa>
PS C:\Users\ashwa>
PS C:\Users\ashwa>
PS C:\Users\ashwa> & 'C:\Program Files\Eclipse Adoptium\jdk-21.0.6.7-
80468\jdt_ws\jdt.ls-java-project\bin' 'Main'
Showing A from B
Showing C
```

EXPERIMENT-10

```
10(a)
Code:
public class Calculator {

// Method to add two integers
public int add(int a, int b) {
    return a + b;
}

// Overloaded method to add three integers
```

```
public int add(int a, int b, int c) {
    return a + b + c;
  }
  // Overloaded method to add two doubles
  public double add(double a, double b) {
    return a + b;
  }
  public static void main(String[] args) {
    Calculator calc = new Calculator();
    System.out.println("Sum of 5 and 10: " + calc.add(5, 10));
    System.out.println("Sum of 1, 2, and 3: " + calc.add(1, 2, 3));
    System.out.println("Sum of 4.5 and 3.2: " + calc.add(4.5, 3.2));
Output:
PS C:\Users\ashwa> & 'C:\Program Files\Eclipse Adopti
30468\jdt ws\jdt.ls-java-project\bin' 'Calculator'
Sum of 5 and 10: 15
Sum of 1, 2, and 3: 6
Sum of 4.5 and 3.2: 7.7
PS C:\Users\ashwa>
10(b)
Code:
public class Greeter {
  // Method with no parameters
  public void greet() {
    System.out.println("Hello!");
```

```
public void greet(String name) {
    System.out.println("Hello, " + name + "!");
  }
 // Overloaded method with two parameters
  public void greet(String name, int age) {
    System.out.println("Hello, " + name + "! You are " + age + " years old.");
  }
  public static void main(String[] args) {
    Greeter greeter = new Greeter();
    greeter.greet();
    greeter.greet("Alice");
    greeter.greet("Bob", 25);
  }
Output:
PS C:\Users\ashwa> & 'C:\Program Files
30468\jdt ws\jdt.ls-java-project\bin'
Hello!
Hello, Alice!
Hello, Bob! You are 25 years old.
PS C:\Users\ashwa>
                                EXPERIMENT-11
11(a)
Code:
class Animal {
 void sound() {
    System.out.println("Animal makes a sound");
class Dog extends Animal {
```

```
// Overriding the sound method
  @Override
  void sound() {
    System.out.println("Dog barks");
public class Main {
  public static void main(String[] args) {
    Animal myAnimal = new Animal(); // Animal reference and object
    myAnimal.sound(); // Calls Animal's method
    Animal myDog = new Dog(); // Animal reference but Dog object
    myDog.sound(); // Calls Dog's overridden method
Output:
PS C:\Users\ashwa> & 'C:\Program Files\Eclipse Adoptium\jdk-21.0.6.7-hotspot\
.ls-java-project\bin' 'Main'
Exception in thread "main" java.lang.Error: Unresolved compilation problem:
        at Main.main(Animal.java:16)
PS C:\Users\ashwa>
11(b)
Code:
class Shape {
  void area() {
    System.out.println("Calculating area of a shape");
class Circle extends Shape {
```

```
void area() {
    System.out.println("Area of circle = \pi * r * r");
public class TestOverride {
 public static void main(String[] args) {
    Shape s1 = new Shape();
   s1.area(); // Calls Shape's method
    Shape s2 = new Circle();
    s2.area(); // Calls Circle's overridden method
Output:
Calculating area of a shape
Area of circle = \pi * r * r
                             EXPERIMENT-12
12(a)
Code:
interface Animal {
  void makeSound();
class Dog implements Animal {
  public void makeSound() {
    System.out.println("Woof!");
```

```
public class Main {
  public static void main(String[] args) {
    Animal myDog = new Dog();
    myDog.makeSound(); // Output: Woof!
Output:
 PS C:\Users\ashwa> & 'C:\Program F
 .ls-java-project\bin' 'Main'
 Woof!
 PS C:\Users\ashwa>
12(b)
Code:
interface A {
  void methodA();
interface B extends A {
  void methodB();
```

```
class C implements B {
  public void methodA() {
    System.out.println("Method A");
  public void methodB() {
    System.out.println("Method B");
public class Main1 {
  public static void main(String[] args) {
    C obj = new C();
    obj.methodA();
    obj.methodB();
Output:
PS C:\Users\ashwa> & 'C:\Program Files\Eclipse Adopt
854b0\jdt ws\jdt.ls-java-project\bin' 'Main1'
Method A
Method B
PS C:\Users\ashwa>
```

```
12(c)
Code:
interface Constants {
  int MIN = 1;
  int MAX = 10;
class Demo implements Constants {
  public void showLimits() {
    System.out.println("Min: " + MIN);
    System.out.println("Max: " + MAX);
public class Main3 {
  public static void main(String[] args) {
    Demo d = new Demo();
    d.showLimits();
Output:
PS C:\Users\ashwa> & 'C:\Program Files\Eclipse
854b0\jdt ws\jdt.ls-java-project\bin' 'Main3'
Min: 1
Max: 10
PS C:\Users\ashwa>
```

```
12(d)
Code:
interface Shape {
  double area();
  double perimeter();
class Rectangle implements Shape {
  double length = 5;
  double width = 3;
  public double area() {
    return length * width;
  }
  public double perimeter() {
    return 2 * (length + width);
public class Main4 {
  public static void main(String[] args) {
    Shape rect = new Rectangle();
    System.out.println("Area: " + rect.area());
    System.out.println("Perimeter: " + rect.perimeter());
```

```
Output:
PS C:\Users\ashwa> & 'C:\Program Files\Eclipse Adoptiu
33d77\jdt ws\jdt.ls-java-project\bin' 'Main4'
Area: 15.0
Perimeter: 16.0
PS C:\Users\ashwa>
                        EXPERIMENT-13
13(a)
Code:
abstract class Animal {
  // Concrete method
  public void eat() {
     System.out.println("This animal eats food.");
  }
  // Abstract method (must be implemented by subclasses)
  public abstract void sound();
class Dog extends Animal {
  public void sound() {
     System.out.println("The dog barks.");
```

```
class Main {
  public static void main(String[] args) {
     Dog dog = new Dog();
     dog.eat(); // Calls concrete method
     dog.sound(); // Calls implemented abstract method
Output:
PS C:\Users\ashwa> & 'C:\Program Files\Eclipse Adop
33d77\jdt ws\jdt.ls-java-project\bin' 'Main'
This animal eats food.
The dog barks.
13(b)
Code:
abstract class Device {
  // Default implementation
  public void turnOn() {
     System.out.println("Device is now ON.");
  }
  // Abstract method
  public abstract void operate();
```

```
class Phone extends Device {
  public void operate() {
     System.out.println("Phone is calling.");
  }
class Main {
  public static void main(String[] args) {
     Phone phone = new Phone();
     phone.turnOn(); // Calls the default implementation
     phone.operate(); // Calls the implemented method
Output:
PS C:\Users\ashwa> & 'C:\Progra
.ls-java-project\bin' 'Main'
Device is now ON.
Phone is calling.
PS C:\Users\ashwa>
13(c)
Code:
abstract class Shape {
  // Abstract methods
  public abstract void draw();
  public abstract double area();
```

```
class Circle extends Shape {
  double radius;
  public Circle(double radius) {
    this.radius = radius;
  }
  public void draw() {
     System.out.println("Drawing a circle.");
  }
  public double area() {
     return Math.PI * radius * radius;
class Main {
  public static void main(String[] args) {
     Circle circle = new Circle(5);
     circle.draw();
     System.out.println("Area of the circle: " + circle.area());
```

```
Output:
```

```
PS C:\Users\ashwa> & 'C:\Program Files\Ec
.ls-java-project\bin' 'Main'
Drawing a circle.
Area of the circle: 78.53981633974483
PS C:\Users\ashwa>
13(d)
Code:
abstract class Vehicle {
  String brand;
  // Constructor
  public Vehicle(String brand) {
     this.brand = brand;
  }
  // Abstract method
  public abstract void honk();
class Car extends Vehicle {
  public Car(String brand) {
     super(brand);
```

```
public void honk() {
     System.out.println(brand + " car honks.");
class Main {
  public static void main(String[] args) {
     Car car = new Car("Toyota");
     car.honk();
Output:
PS C:\Users\ashwa> & 'C:\Progr
.ls-java-project\bin' 'Main'
Toyota car honks.
PS C:\Users\ashwa>
                        EXPERIMENT-14
14(a)
Code:
class BankAccount {
  private double balance;
  public void deposit(double amount) {
     if (amount > 0)
       balance += amount;
```

```
public void withdraw(double amount) {
    if (amount > 0 && amount <= balance)
       balance -= amount;
  }
  public double getBalance() {
    return balance;
  }
public class Main {
  public static void main(String[] args) {
    BankAccount account = new BankAccount();
    account.deposit(1000);
    account.withdraw(400);
    System.out.println("Balance: $" + account.getBalance());
  }
Output:
PS C:\Users\ashwa> & 'C:\Program
.ls-java-project\bin' 'Main'
Balance: $600.0
PS C:\Users\ashwa>
```

```
14(b)
Code:
class Car {
  private int speed;
  public void setSpeed(int s) {
     if (s \ge 0 \&\& s \le 200)
       speed = s;
  }
  public int getSpeed() {
     return speed;
public class Main {
  public static void main(String[] args) {
     Car c = new Car();
     c.setSpeed(120);
     System.out.println("Car speed: " + c.getSpeed() + " km/h");
  }
Output:
```

```
PS C:\Users\ashwa> & 'C:\Program Files\Eclipse
d042b\jdt ws\jdt.ls-java-project\bin' 'Main2'
Car speed: 120 km/h
PS C:\Users\ashwa>
14(c)
Code:
class Person {
  private String name;
  private int age;
  public void setName(String n) {
     name = n;
  }
  public String getName() {
     return name;
  }
  public void setAge(int a) {
     age = a;
  }
  public int getAge() {
     return age;
```

```
public class Main {
  public static void main(String[] args) {
     Person p = new Person();
     p.setName("Alice");
     p.setAge(25);
     System.out.println(p.getName() + " is " + p.getAge() + "
years old.");
Output:
PS C:\Users\ashwa> & 'C:\Program Files\Eclipse
d042b\jdt ws\jdt.ls-java-project\bin' 'Main3'
Alice is 25 years old.
PS C:\Users\ashwa>
14(d)
Code:
class Student {
  private int marks;
  public void setMarks(int m) {
     if (m >= 0 \&\& m <= 100)
       marks = m;
```

```
public int getMarks() {
     return marks;
public class Main4 {
  public static void main(String[] args) {
     Student s = new Student();
     s.setMarks(85);
     System.out.println("Marks: " + s.getMarks());
Output:
PS C:\Users\ashwa> & 'C:\Program Files\Eclipse
d042b\jdt ws\jdt.ls-java-project\bin' 'Main4'
Marks: 85
PS C:\Users\ashwa>
                        EXPERIMENT-15
15(a)
Code:
import java.util.ArrayList;
public class Example1 {
  public static void main(String[] args) {
     ArrayList<String> names = new ArrayList<>()
```

```
names.add("Alice");
     names.add("Bob");
     System.out.println("Names: " + names);
  }
Output:
PS C:\Users\ashwa> & 'C:\Program Files\Eclipse Ado
d042b\jdt ws\jdt.ls-java-project\bin' 'Example1'
Names: [Alice, Bob]
PS C:\Users\ashwa>
15(b)
Code:
import java.io.File;
import java.io.FileWriter;
import java.io.IOException;
public class Example2 {
  public static void main(String[] args) {
     try {
       FileWriter writer = new FileWriter("example.txt");
       writer.write("Hello, Java!");
       writer.close();
       System.out.println("File written successfully.");
     } catch (IOException e) {
       e.printStackTrace();
```

```
Output:
PS C:\Users\ashwa> & 'C:\Program Files\Eclipse Ado
d042b\jdt ws\jdt.ls-java-project\bin' 'Example2'
File written successfully.
PS C:\Users\ashwa>
15(c)
Code:
package mypackage;
public class Student {
  public void display() {
     System.out.println("Hello from Student class in
mypackage!");
Output:
Hello from Student class in mypackage!
15(d)
Code:
import mypackage.Student;
public class TestStudent {
  public static void main(String[] args) {
    Student s = new Student();
    s.display();
```

```
Output:
PS C:\Users\ashwa> & 'C:\Program Files\Eclip
.ls-java-project\bin' 'TestStudent'
Hello from Student class in mypackage!
PS C:\Users\ashwa>
                          EXPERIMENT-16
16(a)
Code:
public class ArithmeticExample {
  public static void main(String[] args) {
     try {
        int result = 10 / 0; // Division by zero
        System.out.println("Result: " + result);
     } catch (ArithmeticException e) {
        System.out.println("Arithmetic Exception caught: " +
e.getMessage());
Output:
 PS C:\Users\ashwa> & 'C:\Program Files\Eclipse Adoptium\jdk
 2d4ef\jdt ws\jdt.ls-java-project\bin' 'ArithmeticExample'
 Arithmetic Exception caught: / by zero
 PS C:\Users\ashwa>
```

```
16(b)
Code: public class ArrayExample {
  public static void main(String[] args) {
     try {
       int[] numbers = \{1, 2, 3\};
        System.out.println(numbers[5]); // Invalid index
     } catch (ArrayIndexOutOfBoundsException e) {
        System.out.println("Array Index Out Of Bounds: " +
e.getMessage());
Output:
PS C:\Users\ashwa> & 'C:\Program Files\Eclipse Adoptium\jdk-21.
2d4ef\jdt_ws\jdt.ls-java-project\bin' 'ArrayExample'
Array Index Out Of Bounds: Index 5 out of bounds for length 3
PS C:\Users\ashwa>
16(c)
Code:
import java.io.*;
public class FileExample {
  public static void main(String[] args) {
     try {
        FileReader file = new FileReader("nonexistent.txt"); //
File doesn't exist
```

```
} catch (FileNotFoundException e) {
        System.out.println("File Not Found: " + e.getMessage());
Output:
PS C:\Users\ashwa> & 'C:\Program Files\Eclipse Adoptium\jdk-21.0.6.7-hotspot\bin
2d4ef\jdt ws\jdt.ls-java-project\bin' 'FileExample'
File Not Found: nonexistent.txt (The system cannot find the file specified)
PS C:\Users\ashwa>
16(d)
Code:
public class NullPointerExample {
  public static void main(String[] args) {
     try {
        String str = null;
        System.out.println(str.length()); // Null reference
     } catch (NullPointerException e) {
        System.out.println("Null Pointer Exception: " +
e.getMessage());
Output:
```

```
PS C:\Users\ashwa> & 'C:\Program Files\Eclipse Adoptium\jdk-21.0.6.7-hotspot\bin 2d4ef\jdt_ws\jdt.ls-java-project\bin' 'NullPointerExample'
Null Pointer Exception: Cannot invoke "String.length()" because "str" is null PS C:\Users\ashwa>
```

EXPERIMENT-17

```
17(a)
Code:
import java.io.FileWriter;
import java.io.IOException;
public class AppendFileExample {
  public static void main(String[] args) {
    try {
       FileWriter writer = new FileWriter("example.txt", true); //
'true' enables append mode
       writer.write("\nThis line is appended.");
       writer.close();
       System.out.println("Successfully appended to the file.");
     } catch (IOException e) {
       System.out.println("An error occurred.");
       e.printStackTrace();
```

```
Output:
PS C:\Users\ashwa> & 'C:\Program Files\Eclipse Adoptium\j
2d4ef\jdt ws\jdt.ls-java-project\bin' 'AppendFileExample'
Successfully appended to the file.
PS C:\Users\ashwa>
17(b)
Code:
import java.io.File;
import java.io.IOException;
public class CreateFileExample {
  public static void main(String[] args) {
     try {
        File myFile = new File("example.txt");
       if (myFile.createNewFile()) {
          System.out.println("File created: " +
myFile.getName());
       } else {
          System.out.println("File already exists.");
     } catch (IOException e) {
        System.out.println("An error occurred.");
        e.printStackTrace();
```

```
Output:
PS C:\Users\ashwa> & 'C:\Program Files\Eclipse Adoptium\jdk-21.0
2d4ef\jdt ws\jdt.ls-java-project\bin' 'CreateFileExample'
File already exists.
PS C:\Users\ashwa>
17(c)
Code:
import java.io.File;
import java.io.FileNotFoundException;
import java.util.Scanner;
public class ReadFileExample {
  public static void main(String[] args) {
     try {
       File myFile = new File("example.txt");
       Scanner reader = new Scanner(myFile);
       while (reader.hasNextLine()) {
          String data = reader.nextLine();
          System.out.println(data);
       reader.close();
     } catch (FileNotFoundException e) {
       System.out.println("An error occurred.");
       e.printStackTrace();
```

```
Output:
PS C:\Users\ashwa> & 'C:\Program Files\Eclipse Adoptium\jdk
2d4ef\jdt ws\jdt.ls-java-project\bin' 'ReadFileExample'
Hello, Java!
This line is appended.
PS C:\Users\ashwa>
17(d)
Code:
import java.io.FileWriter;
import java.io.IOException;
public class WriteFileExample {
  public static void main(String[] args) {
     try {
        FileWriter writer = new FileWriter("example.txt");
        writer.write("Hello, this is a file write example.");
        writer.close();
        System.out.println("Successfully wrote to the file.");
     } catch (IOException e) {
        System.out.println("An error occurred.");
        e.printStackTrace();
```

```
Output:
PS C:\Users\ashwa> & 'C:\Program Files\Eclipse Adoptium\j
2d4ef\jdt_ws\jdt.ls-java-project\bin' 'WriteFileExample'
Successfully wrote to the file.
PS C:\Users\ashwa>
```

