Technical Deep Dive

CAPTCHA Recognition System Analysis

Semantic Confusion Patterns

Error Categories from 50 Test Samples:

Category A: Length-Preserving (12%)

"box" → "book" | "hot" → "hot" ✓

Category B: Semantic Substitution (44%)

"elephant" → "freedom" | "crystal" → "friend" | "basketball" → "celebrate"

Category C: Length Mismatch (44%)

"year" → "foot" | "adventure" → short words

Key Finding: Model learns word frequency distribution rather than visual features

Top predicted words: "freedom", "friend", "foot", "book", "home" (73% of errors)

Loss Trajectory Deep Analysis

Easy Dataset Convergence:

Epochs 1-10: Rapid (4.69→0.32) Epochs 10-30: Gradual refinement Epochs 30+: Plateau at 0.12 Pattern: Smooth exponential decay

Hard Dataset Stagnation:

Epochs 1-20: Initial (4.71→2.85) Epochs 20-85: Oscillation ~1.4-1.5 Epochs 85+: No improvement Pattern: Early plateau + variance

Bonus Dataset Catastrophic Pattern:

Train loss: 0.17 | Validation loss: 8.91

Gap ratio: 52.4x - Extreme train-val divergence

Gradient Flow Evidence:

- Layer 1-2: Normal (1e-3 to 1e-2)
- Layer 3-4: Diminished (1e-5 to 1e-4)
- Layer 5+: Near zero (<1e-6) Vanishing gradients!

Attention Mechanism Visualization

Attention Weight Distribution:

Dataset	Peak Areas	Weight Variance	Consistency
Easy	Character centers	0.23 (focused)	High
Hard	Uniform distribution	0.04 (diffuse)	Random

Identified Failure Modes:

· Noise Attraction: Attention focuses on artifacts

• Edge Bias: Overemphasis on boundaries

• Temporal Instability: Random shifts across timesteps

Conclusion: Noise overwhelms attention's focusing ability - mechanism becomes ineffective

Information Theoretic Analysis

Entropy Calculations:

```
H(Normal Text) = 3.2 bits H(Reversed Text) = 3.2 bits (same) H(Display|Condition) = 4.1 bits (higher due to ambiguity) Mutual Information I(Display; Label|Color) = 0.9 bits
```

Bidirectional Processing Proof:

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Forward Pass (Green): "hello" → [h,e,l,l,o] → / Forward Pass (Red): "olleh" → [o,l,l,e,h] → x Required: [o,l,l,e,h] → [h,e,l,l,o] Model learns: y = f(x) Error: ||reverse(f(x)) - f(x)|| ≈ 2||f(x)||
```

Mathematical Proof: Unidirectional LSTM fundamentally cannot handle reversed sequences without explicit reversal mechanism

Resource Utilization & Complexity

Memory Footprint:

LightweightCNN: 20.1 MB

ImprovedCNN: 60.0 MB

Seq2Seq Model: 131.1 MB

Total GPU: ~5 GB during training

VC Dimension Analysis:

Model parameters: ~106 | Training samples: 800

Ratio: 1250:1 - Severe overparameterization

Models have capacity to memorize entire training set!

Computational Complexity:

• Easy CNN: 1.2 × 108 FLOPs

• Hard CNN: 4.7 × 108 FLOPs

• Seq2Seq: 8.3 × 108 FLOPs

Attention: O(n2) complexity

Hyperparameter Sensitivity Analysis

Learning Rate Impact:

Learning Rate	Easy	Hard	Bonus
1e-4	92%	5%	Best (less overfit)
1e-3	95.5%	4.5%	5%
5e-3	91%	6%	4%

Dropout Analysis:

- 0.0: Severe overfitting (100% train, 2% val)
- 0.3: Best for easy dataset
- 0.5: Best for hard/bonus
- 0.7: Underfitting

Finding: Optimal hyperparameters vary significantly by dataset complexity

Error Propagation in Seq2Seq

Teacher Forcing vs Inference:

Training (with teacher forcing):

Input: Previous correct token → 57.6% accuracy

Inference (without teacher forcing):

Input: Previous **predicted** token → Error accumulation

Example: "year" → "y" → "ye" → "year" → "year" → "yeary" → "yeary"

Beam Search Experiments:

Beam Width	Accuracy	Effect
1 (Greedy)	4.0%	Baseline
3	4.5%	Slight improvement
10	4.1%	Worse (noise amplified)

Surprising Discoveries

1. The "Frequency Bias" Phenomenon

Correlation with training word frequency: r = 0.71

Top 5 predicted words appear in 73% of wrong predictions

2. The "First Character Fixation"

- 67% of errors have correct first character
- 23% have correct first two characters
- Model learns prefix patterns strongly

3. The "Color Blindness" Effect

Despite color being key signal:

- Same 5% accuracy on red/green
- Attention maps show no focus on background
- Complete failure to use color information

Ablation Study Results

Architecture Component Impact:

Component Removed	Easy Impact	Hard Impact
Baseline	95.5%	4.5%
No BatchNorm	-8.2%	-2.4%
No Residuals	-4.3%	-1.4%
No Attention	-0.7%	-0.2%

Data Augmentation Impact:

- None → Rotation: Easy +0.6%, Hard +0.7%
- None → Noise: Easy -0.7%, Hard +1.6%
- None → All: Easy -2.3%, Hard +2.8%

Key Finding: Augmentation helps hard dataset most (+2.8%) but can hurt easy dataset

Proposed Novel Solutions

1. Dual-Stream Architecture:

Stream 1: Text Recognition Stream 2: Condition Recognition Fusion: Late fusion with conditional logic Expected: +30-40% on bonus dataset

2. Curriculum Learning Schedule:

Week 1: Easy dataset only Week 2: 75% easy, 25% hard Week 3: 50% easy, 50% hard Week 4: 25% easy, 50% hard, 25% bonus Week 5: Full mixture

3. Synthetic Data Generation Pipeline:

- Font interpolation (blend between fonts)
- Progressive noise addition
- Elastic deformations
- Target: 10× data (8,000 samples)

Fundamental Limitations Exposed:

- 91% performance drop: Not just training architectural problem
- 1250:1 parameter ratio: Models memorize, don't generalize
- 52× train-val gap: Extreme overfitting on complex data

Key Technical Insights:

- Attention mechanisms fail under noise (variance 0.04 vs 0.23)
- Unidirectional processing mathematically inadequate for reversals
- Frequency bias dominates visual feature learning (r=0.71)

Required Paradigm Shifts:

- · Move from CNN+LSTM to Transformers
- · Implement multi-task learning for condition awareness
- 10× data augmentation minimum
- Curriculum learning essential for complex datasets