

//PALINDROME

```
import java.util.*;
class Palindrome{
    public static void main(String arr[]){
        String str;
        int flag = 0;
        Scanner sc = new Scanner(System.in);
        System.out.println("Enter a string: ");
        str = sc.nextLine();
        int len = str.length();
        str = str.toLowerCase();

        int strLen = len-1;

        for(int i=0;i<len;i++){
            if(str.charAt(i)!=str.charAt(strLen)){
                flag = 1;
                break;
            }
            strLen--;
        }

        if(flag == 1){
            System.out.println("Not palindrome...!!");
        }
        else{
            System.out.println("Is a palindrome...!!");
        }

    }
}
```

OUTPUT

Output 1

```
Enter a string:  
malayalam  
Is a palindrome...!!
```

Output 2

```
Enter a string:  
nothing  
Not palindrome...!!
```

//FREQUENCY COUNTER

```
import java.util.*;
class FrequencyCounter{
    public static void main(String arr[]){

        int count = 0;
        Scanner sc = new Scanner(System.in);
        System.out.println("Enter a string");
        String str = sc.nextLine();

        System.out.println("Enter a character: ");
        char a = sc.nextLine().charAt(0);
        for(int i=0;i<str.length();i++){
            if(str.charAt(i)==a){
                count++;
            }
        }
        System.out.println("'" + a + " repeated " + count + " times");

    }
}
```

OUTPUT

Enter a string

malayalam

Enter a character: a

a repeated 4 times

//MATRIX MULTIPLICATION

```
import java.util.*;

class MatrixMultiplication {
    public static void main(String arr[]) {

        int i, j, k, temp = 0;
        int row2, column2 ;
        int mat1[][] = new int[20][20];
        int mat2[][] = new int[20][20];
        int result[][] = new int[20][20];
        Scanner sc = new Scanner(System.in);

        System.out.println("Enter Matrix 1 size: (row1/column1)");
        int row1 = sc.nextInt();
        int column1 = sc.nextInt();

        System.out.println("Enter the matrix 1 values:");
        for (i = 0; i < row1; i++) {
            for (j = 0; j < column1; j++) {
                mat1[i][j] = sc.nextInt();
            }
        }

        do {
            System.out.println("Enter Matrix 2 size: (row2/column2)");
            row2 = sc.nextInt();
            column2 = sc.nextInt();
        } while (row2 != column1);

        System.out.println("Enter the matrix 2 values:");
        for (i = 0; i < row2; i++) {
            for (j = 0; j < column2; j++) {
                mat2[i][j] = sc.nextInt();
            }
        }

        for (i = 0; i < row1; i++) {
            for (j = 0; j < column2; j++) {
                for (k = 0; k < column1; k++) {
                    temp = temp + (mat1[i][k] * mat2[k][j]);
                }
                result[i][j] = temp;
                temp = 0;
            }
        }

        System.out.println("Result :");
        for (i = 0; i < row1; i++) {
            for (j = 0; j < column2; j++) {
                System.out.print(result[i][j] + "t");
            }
        }
    }
}
```

```
        }  
        System.out.println("\n");  
    }  
}
```

OUTPUT

Enter Matrix 1 size: (row1/column1)

3

3

Enter the matrix 1 values:

1

2

3

4

5

6

7

8

9

Enter Matrix 2 size: (row2/column2)

3

3

Enter the matrix 2 values:

1

2

3

4

5

6

7

8

9

Result :

30 36 42

66 81 96

102 126 150

// INHERITANCE

```
import java.util.*;
class Employeee{
    Scanner sc = new Scanner(System.in);
    String name;
    String address, phNumber;
    int age, salary;
    Employeee(){
        System.out.println("Enter name : ");
        name = sc.nextLine();
        System.out.println("Enter age : ");
        age = sc.nextInt();
        sc.nextLine();
        System.out.println("Enter Phone number : ");
        phNumber = sc.nextLine();
        System.out.println("Enter address : ");
        address = sc.nextLine();
        System.out.println("Enter salary: ");
        salary = sc.nextInt();
    }
    void printSalary(){
        System.out.println("\n salary: "+salary);
    }
}
class Officer extends Employeee{
    String specialization;
    String department;
    Officer(){
        sc.nextLine();
        System.out.println("Enter specialization : ");
        specialization = sc.nextLine();

        System.out.println("Enter department : ");
        department = sc.nextLine();
    }
}
class Manager extends Employeee{
    String specialization;
    String department;
    Manager(){
        sc.nextLine();
        System.out.println("Enter specialization : ");
        specialization = sc.nextLine();
        System.out.println("Enter department : ");
        department = sc.nextLine();
    }
}
class EmployeeImplement{
    public static void main(String arr[]){

        Officer off = new Officer();
        Manager mng = new Manager();
    }
}
```



```
System.out.println("\nOfficer :\n");
        System.out.println("Name : "+off.name+"\nAge : "+off.age+"\nPh.No
:"+off.phNumber+"\nSalary : "+off.salary+"\nAddress : "+off.address+
        "\nSpecialization : "+off.specialization+"\nDepartment : "+off.department);
        System.out.println("\nManager :\n");
        System.out.println("Name : "+mng.name+"\nAge : "+mng.age+"\nPh.No
:"+mng.phNumber+"\nSalary : "+mng.salary+"\nAddress : "+mng.address+
        "\nSpecialization : "+mng.specialization+"\nDepartment : "+mng.department);
    }
}
```

OUTPUT

Enter name :
Ashwin Wilson
Enter age :
20
Enter Phone number :
2323232323
Enter address :
Pathanamthitta
Enter salary:
1000000
Enter specialization :
web development
Enter department :
software development

Enter name :
Aarav
Enter age :
20
Enter Phone number :
23232323
Enter address :
Alapuzha
Enter salary:
1000000
Enter specialization :
graphic designer
Enter department :
design

Officer :

Name : Ashwin Wilson
Age : 20
Ph.No :2323232323
Salary : 1000000
Address : Pathanamthitta
Specialization : web development
Department : software development

Manager :

Name : Aarav
Age : 20
Ph.No :23232323
Salary : 1000000
Address : Alapuzha
Specialization : graphic designer
Department : design

//ABSTRACT CLASS

```
import java.util.*;
abstract class Shape{
    abstract void numberOfSides();
}
class Triangle extends Shape{
    void numberOfSides(){
        System.out.println("Triangle : 3");
    }
}
class Rectangle extends Shape{
    void numberOfSides(){
        System.out.println("Rectangle : 4");
    }
}
class Hexagon extends Shape{
    void numberOfSides(){
        System.out.println("Hexagon : 6");
    }
}
class Abstraction{
    public static void main(String arr[]){
        Triangle t = new Triangle();
        t.numberOfSides();
        Rectangle r = new Rectangle();
        r.numberOfSides();
        Hexagon h = new Hexagon();
        h.numberOfSides();
    }
}
```

OUTPUT

Triangle : 3
Rectangle : 4
Hexagon : 6

```
//GARBAGE COLLECTION
```

```
public class GarbageCollectorDemo {

    public static void main(String[] args) {

        MyClass obj1 = new MyClass("Object 1");
        MyClass obj2 = new MyClass("Object 2");

        obj1 = null;
        obj2 = null;

        System.gc();

        try {
            Thread.sleep(1000);
        } catch (InterruptedException e) {
            e.printStackTrace();
        }
    }
}

class MyClass {
    private String name;

    public MyClass(String name) {
        this.name = name;
        System.out.println(name + " created.");
    }

    protected void finalize() {
        System.out.println(name + " is being garbage collected.");
    }
}
```

OUTPUT

Object 1 created.

Object 2 created.

Object 2 is being garbage collected.

Object 1 is being garbage collected.

//FILE WRITE & READ

```
import java.io.*;

public class Reader {
    public static void main(String[] args) throws IOException {

        FileWriter writer = new FileWriter("input.txt");
        BufferedWriter bufferedWriter = new BufferedWriter(writer);

        bufferedWriter.write("My name is Ashwin wilson");
        bufferedWriter.close();
        writer.close();

        FileReader reader = new FileReader("input.txt");
        BufferedReader bufferedReader = new BufferedReader(reader);

        String line;
        while ((line = bufferedReader.readLine()) != null) {
            System.out.println(line);
        }
        bufferedReader.close();
        reader.close();
    }
}
```

OUTPUT

My name is Ashwin wilson

//READING AND WRITING FILE (including exception handling)

```
import java.io.*;
public class ReadAndWrite {
    public static void main(String[] args) {
        String inputFileName = "input.txt";
        try {

            FileReader reader = new FileReader(inputFileName);
            BufferedReader bufferedReader = new BufferedReader(reader);
            FileWriter writer = new FileWriter("output.txt");
            BufferedWriter bufferedWriter = new BufferedWriter(writer);

            String line;
            while ((line = bufferedReader.readLine()) != null) {
                bufferedWriter.write(line);
            }

            bufferedReader.close();
            reader.close();

            bufferedWriter.close();
            writer.close();

        } catch (FileNotFoundException e) {
            System.err.println("Error: File " + inputFileName + " not found.");
        } catch (IOException e) {
            System.err.println("Error: IOException occurred while reading or writing file.");
            e.printStackTrace();
        }
    }
}
```

OUTPUT

"Output.txt" file created

```
//STRING TOKENIZER
```

```
import java.util.StringTokenizer;
```

```
public class StringTokenizerDemo {  
    public static void main(String[] args) {
```

```
        System.out.println("Enter a line of integers separated by spaces:");  
        String inputLine = System.console().readLine();
```

```
        StringTokenizer tokenizer = new StringTokenizer(inputLine);
```

```
        int sum = 0;  
        System.out.println("Individual integers:");  
        while (tokenizer.hasMoreTokens()) {  
            String token = tokenizer.nextToken();  
            int number = Integer.parseInt(token);  
            System.out.println(number);  
            sum += number;  
        }
```

```
        System.out.println("Sum of all integers: " + sum);  
    }  
}
```

OUTPUT

Enter a line of integers separated by spaces:

1 2 3 4 5

Individual integers:

1

2

3

4

5

Sum of all integers: 15

//try, catch,throws & finally USAGE

```
class ThrowsClass{
    void throwException()throws ArithmeticException{
        int result = 10/0;
    }
}

class Exception{
    public static void main(String arr[]){
        try{
            ThrowsClass t = new ThrowsClass();
            t.throwException();
        }
        catch(ArithmeticException e ){
            System.out.println(e);
        }
        finally{
            System.out.println("All the Exceptions are handled");
        }
    }
}
```

OUTPUT

```
java.lang.ArithmeticException: / by zero  
All the Exceptions are handled
```

```
//MULTITHREAD
```

```
import java.util.Random;
```

```
class X implements Runnable {  
    static int random;  
    Random rand = new Random();  
  
    public void run() {  
        random = rand.nextInt(25);  
        System.out.println(random);  
    }  
}
```

```
class Y implements Runnable {  
    public void run() {  
        if (X.random % 2 == 0)  
            System.out.println((int) Math.pow(X.random, 2) + "\n");  
    }  
}
```

```
class Z implements Runnable {  
    public void run() {  
        if (X.random % 2 != 0)  
            System.out.println((int) Math.pow(X.random, 3) + "\n");  
    }  
}
```

```
class Multithread {  
    public static void main(String args[]) {  
        for (int i = 0; i < 10; i++) {  
            Thread objX = new Thread(new X());  
            Thread objY = new Thread(new Y());  
            Thread objZ = new Thread(new Z());  
            try {  
                Thread.sleep(1000);  
            } catch (Exception e) {  
            }  
            objX.start();  
            objY.start();  
            objZ.start();  
        }  
    }  
}
```

OUTPUT

3
27

10
100

20
400

17
4913

20
400

16
256

3
27

24
576

9
729

17
4913

//SYNCHRONISATION

```
class First extends Thread{
    void display(String msg){
        System.out.println("[ "+msg);
        try{
            sleep(1000);
        }catch(InterruptedException e){
            System.out.println(e);
        }
        System.out.println("]");
    }
}

class Second extends Thread{
    First ob;
    String str1;
    Second(First obj, String str){
        ob = obj;
        str1 = str;
        start();
    }
    public void run(){
        synchronized(ob){
            ob.display(str1);
        }
    }
}

class SynchronisationDemo{
    public static void main(String arg[]){
        First F = new First();
        Second s1 = new Second(F, "Ashwin");
        Second s2 = new Second(F, "Aarav");
        Second s3 = new Second(F, "Anadhu");

    }
}
```

OUTPUT

[Ashwin

]

[Aarav

]

[Anadhu

]

```
//CALCULATOR
```

```
import java.awt.Color;
import java.awt.Font;
import java.awt.event.ActionEvent;
import java.awt.event.ActionListener;
```

```
import javax.swing.JButton;
import javax.swing.JFrame;
import javax.swing.JLabel;
import javax.swing.SwingConstants;
import javax.swing.border.EmptyBorder;
```

```
public class Calculator implements ActionListener {
    Boolean isOperator = false;
    Boolean isMultiplication = false;
    Boolean isAddition = false;
    Boolean isSubstraction = false;
    Boolean isDivision = false;
    Boolean isPoint = true;
```

```
    float oldValue;
    float nexValue;
    String oldString;
    String newString;
```

```
    JLabel display = new JLabel("");
```

```
    JButton sevenButton = new JButton("7");
    JButton eightButton = new JButton("8");
    JButton nineButton = new JButton("9");
    JButton fourButton = new JButton("4");
    JButton fiveButton = new JButton("5");
    JButton sixButton = new JButton("6");
    JButton oneButton = new JButton("1");
    JButton twoButton = new JButton("2");
    JButton threeButton = new JButton("3");
    JButton DzeroButton = new JButton("00");
    JButton zeroButton = new JButton("0");
    JButton pointButton = new JButton(".");
    JButton divisionButton = new JButton("/");
    JButton multiButton = new JButton("x");
    JButton additionButton = new JButton("+");
    JButton substractionButton = new JButton("-");
    JButton clearButton = new JButton("C");
    JButton equalButton = new JButton("=");
```

```
    Calculator() {
        // FRAME SETUP
        JFrame jf = new JFrame("Calculator");
        jf.setBounds(400, 100, 382, 520);
        jf.setBackground(Color.black);
        jf.getContentPane().setBackground(Color.black);
```

```
// DISPLAY
display.setBounds(4, 30, 373, 93);
display.setBackground(Color.green);
display.setForeground(Color.black);
display.setOpaque(true);
display.setHorizontalAlignment(SwingConstants.RIGHT);
display.setBorder(new EmptyBorder(0, 10, 0, 10));
display.setFont(new Font("Arial", Font.BOLD, 22));

jf.add(display);

// BUTTONS
// row 1
sevenButton.setBounds(4, 130, 120, 50);
sevenButton.setFont(new Font("Arial", Font.PLAIN, 20));
sevenButton.setBackground(Color.darkGray);
sevenButton.setBorderPainted(false);
sevenButton.setFocusPainted(false);
sevenButton.setForeground(Color.lightGray);
sevenButton.addActionListener(this);
jf.add(sevenButton);

eightButton.setBounds(131, 130, 120, 50);
eightButton.setFont(new Font("Arial", Font.PLAIN, 20));
eightButton.setBackground(Color.darkGray);
eightButton.setBorderPainted(false);
eightButton.setFocusPainted(false);
eightButton.setForeground(Color.lightGray);
eightButton.addActionListener(this);

jf.add(eightButton);

nineButton.setBounds(258, 130, 120, 50);
nineButton.setFont(new Font("Arial", Font.PLAIN, 20));
nineButton.setBackground(Color.darkGray);
nineButton.setBorderPainted(false);
nineButton.setFocusPainted(false);
nineButton.setForeground(Color.lightGray);
nineButton.addActionListener(this);

jf.add(nineButton);

// row 2
fourButton.setBounds(4, 190, 120, 50);
fourButton.setFont(new Font("Arial", Font.PLAIN, 20));
fourButton.setBackground(Color.darkGray);
fourButton.setBorderPainted(false);
fourButton.setFocusPainted(false);
fourButton.setForeground(Color.lightGray);
fourButton.addActionListener(this);

jf.add(fourButton);
```

```
fiveButton.setBounds(131, 190, 120, 50);
fiveButton.setFont(new Font("Arial", Font.PLAIN, 20));
fiveButton.setBackground(Color.darkGray);
fiveButton.setBorderPainted(false);
fiveButton.setFocusPainted(false);
fiveButton.setForeground(Color.lightGray);
fiveButton.addActionListener(this);

jf.add(fiveButton);

sixButton.setBounds(258, 190, 120, 50);
sixButton.setFont(new Font("Arial", Font.PLAIN, 20));
sixButton.setBackground(Color.darkGray);
sixButton.setBorderPainted(false);
sixButton.setFocusPainted(false);
sixButton.setForeground(Color.lightGray);
sixButton.addActionListener(this);

jf.add(sixButton);

// row 3
oneButton.setBounds(4, 250, 120, 50);
oneButton.setFont(new Font("Arial", Font.PLAIN, 20));
oneButton.setBackground(Color.darkGray);
oneButton.setBorderPainted(false);
oneButton.setFocusPainted(false);
oneButton.setForeground(Color.lightGray);
oneButton.addActionListener(this);

jf.add(oneButton);

twoButton.setBounds(131, 250, 120, 50);
twoButton.setFont(new Font("Arial", Font.PLAIN, 20));
twoButton.setBackground(Color.darkGray);
twoButton.setBorderPainted(false);
twoButton.setFocusPainted(false);
twoButton.setForeground(Color.lightGray);
twoButton.addActionListener(this);

jf.add(twoButton);

threeButton.setBounds(258, 250, 120, 50);
threeButton.setFont(new Font("Arial", Font.PLAIN, 20));
threeButton.setBackground(Color.darkGray);
threeButton.setBorderPainted(false);
threeButton.setFocusPainted(false);
threeButton.setForeground(Color.lightGray);
threeButton.addActionListener(this);

jf.add(threeButton);

// row 4
DzeroButton.setBounds(4, 310, 120, 50);
```

```
DzeroButton.setFont(new Font("Arial", Font.PLAIN, 20));
DzeroButton.setBackground(Color.darkGray);
DzeroButton.setBorderPainted(false);
DzeroButton.setFocusPainted(false);
DzeroButton.setForeground(Color.lightGray);
DzeroButton.addActionListener(this);
```

```
jf.add(DzeroButton);
```

```
zeroButton.setBounds(131, 310, 120, 50);
zeroButton.setFont(new Font("Arial", Font.PLAIN, 20));
zeroButton.setBackground(Color.darkGray);
zeroButton.setBorderPainted(false);
zeroButton.setFocusPainted(false);
zeroButton.setForeground(Color.lightGray);
zeroButton.addActionListener(this);
```

```
jf.add(zeroButton);
```

```
pointButton.setBounds(258, 310, 120, 50);
pointButton.setFont(new Font("Arial", Font.PLAIN, 20));
pointButton.setBackground(Color.darkGray);
pointButton.setBorderPainted(false);
pointButton.setFocusPainted(false);
pointButton.setForeground(Color.lightGray);
pointButton.addActionListener(this);
```

```
jf.add(pointButton);
```

```
// row 5
divisionButton.setBounds(4, 370, 120, 50);
divisionButton.setFont(new Font("Arial", Font.PLAIN, 20));
divisionButton.setBackground(Color.darkGray);
divisionButton.setBorderPainted(false);
divisionButton.setFocusPainted(false);
divisionButton.setForeground(Color.lightGray);
divisionButton.addActionListener(this);
jf.add(divisionButton);
```

```
multiButton.setBounds(131, 370, 120, 50);
multiButton.setFont(new Font("Arial", Font.PLAIN, 20));
multiButton.setBackground(Color.darkGray);
multiButton.setBorderPainted(false);
multiButton.setFocusPainted(false);
multiButton.setForeground(Color.lightGray);
multiButton.addActionListener(this);
```

```
jf.add(multiButton);
```

```
additionButton.setBounds(258, 370, 120, 50);
additionButton.setFont(new Font("Arial", Font.PLAIN, 20));
additionButton.setBackground(Color.darkGray);
additionButton.setBorderPainted(false);
```

```

additionButton.setFocusPainted(false);
additionButton.setForeground(Color.lightGray);
additionButton.addActionListener(this);

jf.add(additionButton);

// row 6
subtractionButton.setBounds(4, 430, 120, 50);
subtractionButton.setFont(new Font("Arial", Font.PLAIN, 20));
subtractionButton.setBackground(Color.darkGray);
subtractionButton.setBorderPainted(false);
subtractionButton.setFocusPainted(false);
subtractionButton.setForeground(Color.lightGray);
subtractionButton.addActionListener(this);

jf.add(subtractionButton);

clearButton.setBounds(131, 430, 120, 50);
clearButton.setFont(new Font("Arial", Font.PLAIN, 20));
clearButton.setBackground(Color.darkGray);
clearButton.setBorderPainted(false);
clearButton.setFocusPainted(false);
clearButton.setForeground(Color.lightGray);
clearButton.addActionListener(this);
jf.add(clearButton);

equalButton.setBounds(258, 430, 120, 50);
equalButton.setFont(new Font("Arial", Font.PLAIN, 20));
equalButton.setBackground(Color.darkGray);
equalButton.setBorderPainted(false);
equalButton.setFocusPainted(false);
equalButton.setForeground(Color.lightGray);
equalButton.addActionListener(this);

jf.add(equalButton);

jf.setLayout(null);
jf.setVisible(true);
jf.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
}

public static void main(String[] args) {
    System.out.println("claculator");
    new Calculator();
}

public void actionPerformed(ActionEvent e) {
    // number section
    if (e.getSource() == sevenButton) {
        if (isOperator) {
            oldString = display.getText();
            display.setText("7");
        }
    }
}

```

```

        isOperator = false;
    } else {
        display.setText(display.getText() + "7");
    }
} else if (e.getSource() == eightButton) {
    if (isOperator) {
        oldString = display.getText();
        display.setText("8");
        isOperator = false;
    } else {
        display.setText(display.getText() + "8");
    }
} else if (e.getSource() == nineButton) {
    if (isOperator) {
        oldString = display.getText();
        display.setText("9");
        isOperator = false;
    } else {
        display.setText(display.getText() + "9");
    }
} else if (e.getSource() == fourButton) {
    if (isOperator) {
        oldString = display.getText();
        display.setText("4");
        isOperator = false;
    } else {
        display.setText(display.getText() + "4");
    }
} else if (e.getSource() == fiveButton) {
    if (isOperator) {
        oldString = display.getText();
        display.setText("5");
        isOperator = false;
    } else {
        display.setText(display.getText() + "5");
    }
} else if (e.getSource() == sixButton) {
    if (isOperator) {
        oldString = display.getText();
        display.setText("6");
        isOperator = false;
    } else {
        display.setText(display.getText() + "6");
    }
} else if (e.getSource() == oneButton) {
    if (isOperator) {
        oldString = display.getText();
        display.setText("1");
        isOperator = false;
    } else {
        display.setText(display.getText() + "1");
    }
} else if (e.getSource() == twoButton) {

```



```

if (isOperator) {
    oldString = display.getText();
    display.setText("2");
    isOperator = false;
} else {
    display.setText(display.getText() + "2");
}
} else if (e.getSource() == threeButton) {
    if (isOperator) {
        oldString = display.getText();
        display.setText("3");
        isOperator = false;
    } else {
        display.setText(display.getText() + "3");
    }
} else if (e.getSource() == pointButton) {
    if (isPoint) {
        display.setText(display.getText() + ".");
        isPoint = false;
    }
} else if (e.getSource() == zeroButton) {
    if (isOperator) {
        oldString = display.getText();
        display.setText("0");
        isOperator = false;
    } else {
        display.setText(display.getText() + "0");
    }
} else if (e.getSource() == DzeroButton) {
    if (isOperator) {
        oldString = display.getText();
        display.setText("00");
        isOperator = false;
    } else {
        display.setText(display.getText() + "00");
    }
} else if (e.getSource() == clearButton) {
    display.setText("");
}

// operator section
if (e.getSource() == divisionButton) {
    isOperator = true;
    isDivision = true;
    isPoint = true;
} else if (e.getSource() == multiButton) {
    isOperator = true;
    isMultiplication = true;
    isPoint = true;
} else if (e.getSource() == additionButton) {
    isOperator = true;

```

```

isAddition = true;
    isPoint = true;
} else if (e.getSource() == subtractionButton) {
    isOperator = true;
    isSubtraction = true;
    isPoint = true;
} else if (e.getSource() == equalButton) {
    newString = display.getText();
    if (isDivision) {
        display.setText("" + (Float.parseFloat(oldString) / Float.parseFloat(newString)));
        isDivision = false;
    } else if (isMultiplication) {
        display.setText("" + (Float.parseFloat(oldString) * Float.parseFloat(newString)));
        isMultiplication = false;
    } else if (isAddition) {
        display.setText("" + (Float.parseFloat(oldString) + Float.parseFloat(newString)));
        isAddition = false;
    } else if (isSubtraction) {
        display.setText("" + (Float.parseFloat(oldString) - Float.parseFloat(newString)));
        isSubtraction = false;
    }
}

throw new UnsupportedOperationException("Unimplemented method 'actionPerformed'");
}
}

```

//TRAFFIC LIGHT SIMULATOR

```
import javax.swing.*;
import java.awt.*;
import java.awt.event.*;

class TrafficLight extends JPanel implements ActionListener {
    private JRadioButton r1;
    private JRadioButton r2;
    private JRadioButton r3;
    private Color red_c;
    private Color green_c;
    private Color yellow_c;

    public TrafficLight() {
        setBounds(0, 0, 500, 480);
        r1 = new JRadioButton("Red");
        r2 = new JRadioButton("Yellow");
        r3 = new JRadioButton("Green");
        red_c = getBackground();
        yellow_c = getBackground();
        green_c = getBackground();
        ButtonGroup gp = new ButtonGroup();
        gp.add(r1);
        gp.add(r2);
        gp.add(r3);
        add(r1);
        add(r2);
        add(r3);
        r1.addActionListener(this);
        r2.addActionListener(this);
        r3.addActionListener(this);
    }

    public void actionPerformed(ActionEvent e) {
        if (r1.isSelected()) {
            red_c = Color.red;
            yellow_c = getBackground();
            green_c = getBackground();
        } else if (r2.isSelected()) {
            red_c = getBackground();
            yellow_c = Color.yellow;
            green_c = getBackground();
        } else if (r3.isSelected()) {
            red_c = getBackground();
            yellow_c = getBackground();
            green_c = Color.green;
        }
        repaint();
    }

    public void paintComponent(Graphics g) {
        super.paintComponent(g);
    }
}
```

```
g.drawOval(50, 50, 50, 50);
g.drawOval(50, 110, 50, 50);
g.drawOval(50, 170, 50, 50);
g.setColor(red_c);
g.fillOval(50, 50, 50, 50);
g.setColor(yellow_c);
g.fillOval(50, 110, 50, 50);
g.setColor(green_c);
g.fillOval(50, 170, 50, 50);
    }
}

class TrafficLightSimulator {
    public static void main(String[] args) {
        JFrame f = new JFrame();
        f.setVisible(true);
        f.setSize(500, 480);
        f.setLayout(null);
        TrafficLight t = new TrafficLight();
        f.add(t);
        f.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
    }
}
```

//QUICK SORT

import java.util.*;

```
class Quicksort{
    static void quickSort(String names[],int low,int high){
        if(low<high){
            int l=low,h=high,p=low;
            String temp;
            while(l<h){
                while( (names[l].compareTo(names[p]) <=0)&& l<h){
                    l++;
                }
                while(names[h].compareTo(names[p]) > 0){
                    h--;
                }
                if(l<h){
                    temp = names[l];
                    names[l] = names[h];
                    names[h] = temp;
                }
                temp = names[h];
                names[h] = names[p];
                names[p] = temp;

                quickSort(names,0,h-1);
                quickSort(names,h+1,high);
            }
        }
    }

    public static void main(String arr[]){

        Scanner sc = new Scanner(System.in);
        System.out.println("How many names do you have: ");
        int n = sc.nextInt();
        String names[] = new String[n];

        sc.nextLine();
        for(int i=0;i<n;i++){

            System.out.println("Enter name "+(i+1)+" : ");
            names[i] = sc.nextLine();
        }

        quickSort(names,0,n-1);

        System.out.println("Sorted list:");
        for(String i : names){
            System.out.println(i);
        }
    }
}
```

OUTPUT

How many names do you have: 5

Enter name 1:

Ashwin

Enter name 2:

Aarav

Enter name 3:

Anandhu

Enter name 4:

Abin

Enter name 5:

Rohit

Sorted list:

Aarav

Abin

Anandhu

Ashwin

Rohit

//BINARY SEARCH

```
import java.util.*;
class BinarySearch{
    public static void main(String arg[]){
        Scanner sc = new Scanner(System.in);
        int i,j,limit,beg,mid,end,item,temp;

        System.out.println("Enter size of the array: ");
        limit = sc.nextInt();
        int arr[] = new int[limit];
        System.out.println("Enter "+limit+" numbers : \n");
        for(i=0;i<limit;i++){
            arr[i] = sc.nextInt();
        }

        for(j=limit-1;j>=0;j--){
            for(i=0;i<j;i++){
                if(arr[i]>arr[i+1]){
                    temp = arr[i];
                    arr[i] = arr[i+1];
                    arr[i+1] = temp;
                }
            }
        }
        System.out.println("Sorted array: \n");
        for(i=0;i<limit;i++){
            System.out.println("\t"+arr[i]);
        }
        System.out.println("Enter item to search");
        item = sc.nextInt();
        beg = 0;
        end = limit-1;
        mid = (beg+end)/2;
        while((arr[mid] != item) && (beg<=end)){
            if(item < arr[mid]){
                end = mid-1;
                mid = (beg+end)/2;
            }
            else{
                beg = mid+1;
                mid = (beg+end)/2;
            }
        }
        if(arr[mid] == item){
            System.out.println("Element found at : "+ (mid+1));
        }
        else{
            System.out.println("Element not found\n");
        }
    }
}
```

OUTPUT

Enter size of the array:

5

Enter 5 numbers :

2

6

3

4

1

Sorted array:

1

2

3

4

6

Enter item to search

4

Element found at : 4

//DOUBLY LINKED LIST

import java.util.Scanner;

public class DLinkedList {

class Node {

int data;

Node next;

Node prev;

Node(int data) {

this.data = data;

this.prev = null;

this.next = null;

}

}

public Node head;

public void addNode(int data) {

Node newNode = new Node(data);

if (head == null)

head = newNode;

else {

Node temp = head;

while (temp.next != null)

temp = temp.next;

temp.next = newNode;

newNode.prev = temp;

}

}

public void removeNode(int data) {

if (head == null) {

System.out.println("List empty");

return;

}

if (head.data == data) {

if (head.next != null)

head.next.prev = null;

head = head.next;

return;

}

Node temp = head;

while (temp != null) {

if (temp.data == data)

break;

temp = temp.next;

}

if (temp == null) {

System.out.println("data not found");

return;

}

```

if (temp.next != null)
    temp.next.prev = temp.prev;
temp.prev.next = temp.next;
}

public void display() {
    if (head == null) {
        System.out.println("Empty List ");
        return;
    }
    Node temp = head;
    System.out.print("List :");
    while (temp != null) {
        System.out.print(temp.data + " ");
        temp = temp.next;
    }
}

public static void main(String args[]) {
    DLinkedList list = new DLinkedList();
    while (true) {
        System.out.println("\nEnter \n1. add Node\n2 remove Node\n3 exit");
        Scanner sc = new Scanner(System.in);
        char ch = sc.nextLine().charAt(0);
        switch (ch) {
            case '1':
                System.out.print("enter the data :");
                list.addNode(sc.nextInt());
                list.display();
                break;
            case '2':
                System.out.print("enter the data to be delete:");
                list.removeNode(sc.nextInt());
                list.display();
                break;
            case '3':
                return;
        }
    }
}
}

```

OUTPUT

```
Enter                               enter the data to be delete:21
1. add Node                        List :3 2 4
2 remove Node                      Enter
3 exit                            1. add Node
1                                2 remove Node
enter the data :3                3 exit
List :3      1
Enter                             enter the data :5
1. add Node                      List :3 2 4 5
2 remove Node                    Enter
3 exit                          1. add Node
1                                2 remove Node
enter the data :2                3 exit
List :3 2                        3
Enter
1. add Node
2 remove Node
3 exit
1
enter the data :8
List :3 2 8
Enter
1. add Node
2 remove Node
3 exit
1
enter the data :21
List :3 2 8 21
Enter
1. add Node
2 remove Node
3 exit
1
enter the data :4
List :3 2 8 21 4
Enter
1. add Node
2 remove Node
3 exit
2
enter the data to be delete:8
List :3 2 21 4
Enter
1. add Node
2 remove Node
3 exit
2
```