

## Experiment - 4

**Aim:** To Study Line Codes and Implementing them in Matlab/Octave

### NRZ FAMILY:

1. NRZ-L unipolar
2. NRZ-L Polar
3. NRZ-M Unipolar
4. NRZ-M Polar
5. NRZ-S Unipolar
6. NRZ-S Polar
7. NRZ-AMI

#### 1. NRZ-L unipolar

$$s(t) = \begin{cases} 1, & \text{for } 0 \rightarrow T_b \text{ if } b[nT_b] = 1 \\ 0, & \text{for } 0 \rightarrow T_b \text{ if } b[nT_b] = 0 \end{cases}$$

#### 3. NRZ-M Unipolar

1. Mark based differential encoding (XOR) and create  $mark[nT_b]$
- 2.

$$s(t) = \begin{cases} 1, & \text{for } 0 \rightarrow T_b \text{ if } b[nT_b] = 1 \\ 0, & \text{for } 0 \rightarrow T_b \text{ if } b[nT_b] = 0 \end{cases}$$

#### 5. NRZ-S Unipolar

1. Space Based differential encoding (XNOR) and create  $space[nT_b]$
- 2.

$$s(t) = \begin{cases} 1, & \text{for } 0 \rightarrow T_b \text{ if } b[nT_b] = 1 \\ 0, & \text{for } 0 \rightarrow T_b \text{ if } b[nT_b] = 0 \end{cases}$$

#### 7. NRZ-AMI

$$s(t) = \begin{cases} \pm 1, & \text{for } 0 \rightarrow T_b \text{ if } b[nT_b] = 1, \text{ where sign toggles for every occurrence of 1} \\ 0, & \text{for } 0 \rightarrow T_b \text{ if } b[nT_b] = 0 \end{cases}$$

#### 8. RZ-Unipolar

$$s(t) = \begin{cases} 1, & \text{for } 0 \rightarrow \frac{T_b}{2} \text{ if } b[nt_b] = 1 \\ 0, & \text{for } \frac{T_b}{2} \rightarrow T_b \\ 0, & \text{for } 0 \rightarrow T_b \text{ if } b[nt_b] = 0 \end{cases}$$

#### 10. RZ-AMI

$$s(t) = \begin{cases} \pm 1, & \text{for } 0 \rightarrow \frac{T_b}{2} \text{ if } b[nT_b] = 1, \text{ where sign toggles for every occurrence of 1} \\ 0, & \text{for } \frac{T_b}{2} \rightarrow T_b \text{ if } b[nT_b] = 0 \\ 0, & \text{for } 0 \rightarrow T_b \text{ if } b[nT_b] = 0 \end{cases}$$

#### 11. Manchester

$$s(t) = \begin{cases} 1, & \text{for } 0 \rightarrow \frac{T_b}{2} \text{ if } b[nT_b] = 1 \\ -1, & \text{for } \frac{T_b}{2} \rightarrow T_b \text{ if } b[nT_b] = 1 \\ -1, & \text{for } 0 \rightarrow \frac{T_b}{2} \text{ if } b[nT_b] = 0 \\ 1, & \text{for } \frac{T_b}{2} \rightarrow T_b \text{ if } b[nT_b] = 0 \end{cases}$$

### 8. RZ-AMI

### RZ FAMILY:

1. RZ unipolar
2. RZ bipolar

### MANCHESTER:

1. Bi  $-\phi$  -L

#### 2. NRZ-L Polar

$$s(t) = \begin{cases} 1, & \text{for } 0 \rightarrow T_b \text{ if } b[nT_b] = 1 \\ -1, & \text{for } 0 \rightarrow T_b \text{ if } b[nT_b] = 0 \end{cases}$$

#### 4. NRZ-M Polar

1. Mark based differential encoding (XOR) and create  $mark[nT_b]$
- 2.

$$s(t) = \begin{cases} 1, & \text{for } 0 \rightarrow T_b \text{ if } b[nT_b] = 1 \\ -1, & \text{for } 0 \rightarrow T_b \text{ if } b[nT_b] = 0 \end{cases}$$

#### 6. NRZ-S Polar

1. Space Based differential encoding (XNOR) and create  $space[nT_b]$
- 2.

$$s(t) = \begin{cases} 1, & \text{for } 0 \rightarrow T_b \text{ if } b[nT_b] = 1 \\ -1, & \text{for } 0 \rightarrow T_b \text{ if } b[nT_b] = 0 \end{cases}$$

#### 9. RZ-Bipolar

$$s(t) = \begin{cases} 1, & \text{for } 0 \rightarrow \frac{T_b}{2} \text{ if } b[nt_b] = 1 \\ 0, & \text{for } \frac{T_b}{2} \rightarrow T_b \\ -1, & \text{for } 0 \rightarrow \frac{T_b}{2} \text{ if } b[nt_b] = 0 \\ 0, & \text{for } 0 \rightarrow T_b \text{ if } b[nt_b] = 0 \end{cases}$$

## Code

```
% octave pkg to load signal based utils
pkg load signal
clc;
clear all;
close all;
%Inputs
b = round(rand(1, 10))
t = 0 : 1/100 : 0.99;
inc = t(2) - t(1);
% Line Codes
NRZ_L_U = [];
NRZ_L_P = [];
NRZ_M_U = [];
NRZ_M_P = [];
NRZ_S_U = [];
NRZ_S_P = [];
RZ_U = [];
RZ_B = [];
MAN = [];
sign = 1;
NRZ_AMI = [];
RZ_AMI = [];
for i=1:length(b)
    if b(i) == 1
        NRZ_L_U = [NRZ_L_U ones(size(t))];
        NRZ_L_P = [NRZ_L_P ones(size(t))];
        RZ_U = [RZ_U ones(1, length(t)/2) zeros(1, length(t)/2)];
        RZ_B = [RZ_B ones(1, length(t)/2) zeros(1, length(t)/2)];
        MAN = [MAN square(2*pi*t, 50)];
        NRZ_AMI = [NRZ_AMI sign*ones(size(t))];
        RZ_AMI = [RZ_AMI sign*ones(1, length(t)/2) zeros(1, length(t)/2)];
        sign = sign*(-1);
    elseif b(i) == 0
        NRZ_L_U = [NRZ_L_U zeros(size(t))];
        NRZ_L_P = [NRZ_L_P -ones(size(t))];
        RZ_U = [RZ_U zeros(size(t))];
        RZ_B = [RZ_B -ones(1, length(t)/2) zeros(1, length(t)/2)];
        MAN = [MAN -square(2*pi*t, 50)];
        NRZ_AMI = [NRZ_AMI zeros(size(t))];
        RZ_AMI = [RZ_AMI zeros(size(t))];
    end
end

% mark encoding
mark = 0;
for i=1:length(b)
    mark = [mark xor(b(i), mark(i))];
end
mark = mark(2:end);
for j=1:length(mark)
    if mark(j) == 1
        NRZ_M_U = [NRZ_M_U ones(size(t))];
        NRZ_M_P = [NRZ_M_P ones(size(t))];
    elseif mark(j) == 0
        NRZ_M_U = [NRZ_M_U zeros(size(t))];
        NRZ_M_P = [NRZ_M_P -ones(size(t))];
    end
end

%space encoding
space = 0;
for i=1:length(b)
    space = [space not(xor(b(i), space(i)))];
end
space = space(2:end);
for k=1:length(space)
    if space(k) == 1
        NRZ_S_U = [NRZ_S_U ones(size(t))];
        NRZ_S_P = [NRZ_S_P ones(size(t))];
    elseif space(k) == 0
        NRZ_S_U = [NRZ_S_U zeros(size(t))];
        NRZ_S_P = [NRZ_S_P -ones(size(t))];
    end
end
```

```
%Plotting
t1 = 0 : inc : length(b) - inc;
```

```
subplot(6, 2, 1);
stairs(t1, NRZ_L_U);
ylim([-1.2, 1.2])
ylabel('NRZ L U')
```

```
subplot(6, 2, 2);
stairs(t1, NRZ_L_P);
ylim([-1.2, 1.2])
ylabel('NRZ L P')
```

```
subplot(6, 2, 3);
stairs(t1, NRZ_M_U);
ylim([-1.2, 1.2])
ylabel('NRZ M U')
```

```
subplot(6, 2, 4);
stairs(t1, NRZ_M_P);
ylim([-1.2, 1.2])
ylabel('NRZ L U')
```

```
subplot(6, 2, 5);
stairs(t1, NRZ_S_U);
ylim([-1.2, 1.2])
ylabel('NRZ L U')
```

```
subplot(6, 2, 6);
stairs(t1, NRZ_S_U);
ylim([-1.2, 1.2])
```

```
ylabel('NRZ L U')
```

```
subplot(6, 2, 7);
stairs(t1, RZ_U);
ylim([-1.2, 1.2])
ylabel('RZ U')
```

```
subplot(6, 2, 8);
stairs(t1, RZ_B);
ylim([-1.2, 1.2])
ylabel('RZ B')
```

```
subplot(6, 2, 9);
stairs(t1, NRZ_AMI);
ylim([-1.2, 1.2])
ylabel('NRZ AMI')
```

```
subplot(6, 2, 10);
stairs(t1, RZ_AMI);
ylim([-1.2, 1.2])
ylabel('RZ AMI')
```

```
subplot(6, 2, 11);
stairs(t1, MAN);
ylim([-1.2, 1.2])
ylabel('Manchester')
```

```
%pause in octave
pause
```

**Output** For B = 1 0 0 0 1 1 0 0 0 0

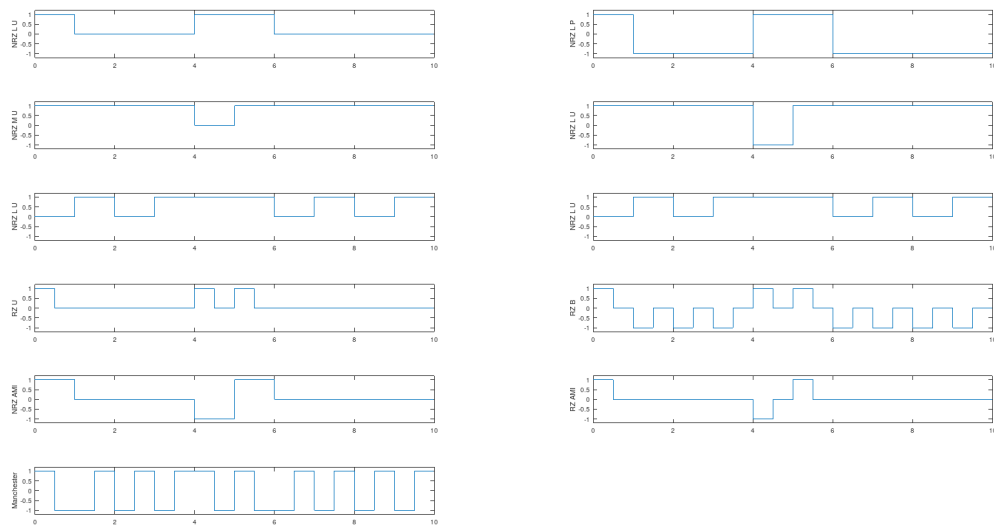


Figure 1: Line Codes