

HOW TO PLAY

BURGER BATTLE®

2-6 PLAYERS

15-45 MINUTES

FOR AGES 14+

GOAL

Win the battle by being the first player to collect all of your Burger's ingredients.

SET UP

STEP 1: Shuffle the 8 large Burger cards and deal one to each player. Each player will leave their Burger face up in front of them.

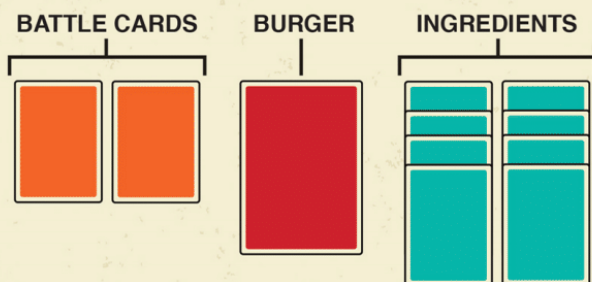
STEP 2: Shuffle the deck *thoroughly* and deal 5 cards to each player. Each player will hold their 5 cards where only they can see them.

STEP 3: Place the remaining deck face down in the center of the table. Flip the top card over to the side; this will act as the Graveyard.

STEP 4: Should the game continue once the deck is depleted, take the Graveyard, reshuffle and repeat step 3.

YOUR CARDS

This is an example of how your cards should look during game play. When played, all cards on the table must be placed where they are easily read by other players, Battle Cards to the left and ingredients to the right as shown...

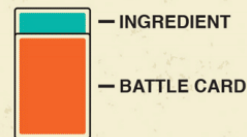


YOUR TURN

- The player who has eaten a Burger most recently goes first.
- To start your turn, draw a card. Cards can be drawn from the deck or an ingredient can be taken from the top of the Graveyard. Once you draw a card, you will have 6 cards in your hand.
- Do you have an ingredient for your Burger in your hand? If so, you can play that ingredient and draw another card. Repeat this sequence of playing an ingredient and drawing a card until you no longer have any playable ingredients. If you don't want to play any playable ingredients for strategic reasons, you can end your turn.
- To end your turn, you can discard any card in the Graveyard or you can play a Battle Card.
- At the end of your turn, you will have 5 cards in your hand.

BATTLE CARD NOTES

- The *Burgerpocalypse* card is optional. If used, show no mercy! When played, all players' ingredients are destroyed, regardless of protection.
- Battle Cards can only be played during your turn, unless otherwise noted on the card.
- When playing a Battle Card that removes player's ingredients, the ingredients are placed in the Graveyard with the Battle Card on top.
- Battle Cards can be discarded without having been used.
- Battle Cards that add protection only protect your Burger & ingredients from other Battle Cards; however, they are not immune to *Destroy*.
- Battle Cards that add ingredients, protection or any special ability will remain to the left of the affected player's Burger; all other Battle Cards go in the Graveyard after being played.
- When satisfying Battle Cards that add ingredients, place the ingredient behind the Battle Card as shown here...
- *The Old Switcheroo* can be played regardless of added protection, as it acts on the player's hand, not their Burger.
- Only one form of protection can be used on your Burger at a time.



BATTLE CARDS

Burger Bomb: Blow up another player's Burger by sending their ingredients to the Graveyard.

Burger Force Field: Your Burger is now protected from all Battle Cards.

Burgerpocalypse: Obliterate all players' ingredients, including your own, and toss them in the Graveyard.

Destroy!: Destroy any Battle Card of yours or another player's and toss it in the Graveyard.

Gonna Eat That?: Steal another player's ingredient and add it to your Burger.

Grave Digger: Dig through the Graveyard for any needed ingredient and add it to your Burger.

I Got Nothin': Toss your hand in the Graveyard and draw 5 new cards.

More Meat!: Make another player's Burger a double decker by adding an extra Meat to their ingredients list.

Pickle Plague: Rain vengeance down upon another player by adding Pickles to their ingredients list.

Picky Eater: Throw another player's Lettuce, Tomato or Onion in the Graveyard.

The Old Switcheroo: Trade hands with another player.

Yours Looks Good!: Trade your Burger and all of your ingredients with another player, including added Battle Cards.

CREDITS & THANKS

Game Design, Logo, Packaging and Illustrations by Andrew Heath.

Playtesters: Drew Blank, Linny & Matt Cha, Kate DeBow, Catie Fulcher, Roxane Heath, Lesley Jones, Kristen Kheradmand, Rachel Mankowski, Jason Moody, Matt Pepler, Peggy Phillips, Katie Sanders, Christine Saunders, Mike & Kim Traylor, Laura Young, Sarah & Taylor Young, Kayla Young

Special Thanks: Master of One Podcast, Matthew Chojnacki, Looney Labs, Joe Wiggins, Justin DePaoli, Brandon Frimming, Geek This! Podcast and to all of the backers on Kickstarter, who without, this game would not have been possible!

Infinity Thanks to: My wife Shelley, who put up with me and this game for longer than anyone else could have handled. I love you forever.

www.burgerbattlegame.com • @burgerbattlegame • www.andrew-heath.com • @andrewheathdesign
©2018 Andrew Heath, LLC. Burger Battle is a registered trademark of Andrew Heath, LLC. All rights reserved.
Manufactured by Panda Manufacturing. Made in China.