

1) Title: Console I/O Formatter (Advanced)

Overview: Design robust console utilities for reading, parsing, and formatting tabular text for display and logs.

Functionalities to be designed

Functionality	Input	Output	Description	Constraints	
<code>read_ints_from_stdin</code>	single line from stdin	<code>list[int]</code>	Split by spaces, cast to <code>int</code>	Invalid tokens raise <code>ValueError</code>	
<code>read_floats_from_stdin</code>	single line from stdin	<code>list[float]</code>	Split by spaces, cast to <code>float</code>	Invalid tokens raise <code>ValueError</code>	
<code>format_table_row</code>	<code>list[str], int width</code>	<code>str</code>	Left-align each cell to width, join with `"	"`	Width ≥ 1 ; pad shorter cells
<code>format_table_auto_widths</code>	<code>list[list[str]] rows</code>	<code>list[str]</code>	Compute per-column widths, return formatted rows	At least one row; columns uniform length	
<code>right_align_numbers</code>	<code>list[str], width</code>	<code>str</code>	Right-align numeric substrings, left-align text	Numeric detection via <code>str.isdigit()</code>	
<code>safe_echo_count</code>	<code>list[str]</code>	<code>str</code>	Return "Count = <n>" for items	Works with any list	

Test cases

1. Input: `read_ints_from_stdin` with "10 20 -3" → Output: [10, 20, -3] (split and cast)
2. Input: `read_floats_from_stdin` with "1.5 2.0" → Output: [1.5, 2.0] (floats parsed)
3. Input: `format_table_row`(["Alice", "42"], 6) → Output: "Alice | 42 " (padding)
4. Input: `safe_echo_count`(["a", "b"]) → Output: "Count = 2" (count)

2) Title: File I/O: Robust Read/Transform/Write

Overview: Implement file utilities with encoding handling, atomic writes, chunk reading, and line filtering.

Functionalities to be designed

Functionality	Input	Output	Description	Constraints
<code>read_lines</code>	path <code>str</code> , encoding <code>str</code>	<code>list[str]</code>	Read lines, strip whitespace, drop empty	File must exist; default UTF-8
<code>write_lines_atomic</code>	path <code>str</code> , <code>list[str]</code> , encoding <code>str</code>	<code>None</code>	Write via temp file then move	Overwrites destination atomically
<code>read_chunks</code>	path <code>str</code> , <code>chunk_size int</code>	<code>list[bytes]</code>	Read file in fixed-size chunks	<code>chunk_size > 0</code>
<code>tail_lines</code>	path <code>str</code> , <code>n int</code>	<code>list[str]</code>	Return last <code>n</code> stripped lines	<code>n ≥ 0</code>
<code>checksum_sha256</code>	path <code>str</code>	<code>str</code>	Compute SHA-256 hex digest	File must be readable
<code>filter_lines</code>	<code>list[str], predicate Callable[[str], bool]</code>	<code>list[str]</code>	Keep lines matching predicate	Preserve order

Test cases

1. Input: `read_lines("input.txt", "utf-8")` with "a\n\nb \n" → ["a", "b"] (stripped, empty removed)
2. Input: `tail_lines("log.txt", 2)` from ["L1", "L2", "L3"] → ["L2", "L3"] (last two)
3. Input: `filter_lines(["foo", "bar"], lambda s: "a" in s)` → ["bar"] (predicate)
4. Input: `write_lines_atomic("out.txt", ["X", "Y"], "utf-8")` → `None` (atomically written)

3) Title: Type Coercion & Validation Suite

Overview: Design robust converters and validators across primitive types with failure handling.

Functionalities to be designed

Functionality	Input	Output	Description	Constraints			
<code>to_int_safe</code>	<code>'str'</code>	<code>float</code>	<code>int`</code>	<code>'int'</code>	<code>None`</code>	Convert to <code>int</code> ; <code>None</code> if invalid	No exceptions; strip strings

Functionality	Input	Output	Description	Constraints			
<code>to_float_safe</code>	`str	int	float`	`float	None`	Convert to <code>float</code> ; <code>None</code> if invalid	No exceptions
<code>normalize_bool</code>	`str	int	bool`	`bool	None`	"true"/"false", 1/0, True/False	Case-insensitive; else <code>None</code>
<code>parse_list_of_ints</code>	str		`list[int]	None`	Split by commas, convert to ints	Return <code>None</code> if any token invalid	
<code>is_numeric_str</code>	str		bool	Checks decimal integer string	No signs, no spaces		
<code>coerce_dict_values</code>	dict[str,str], schema dict[str,Callable]		`dict[str,Any]	None`	Apply functions per key	Fail if any conversion fails	

Test cases

1. Input: `to_int_safe(" 42 ")` → `42` (trim then cast)
2. Input: `normalize_bool("False")` → `False` (case-insensitive)
3. Input: `parse_list_of_ints("1,2, x")` → `None` (invalid token)
4. Input: `coerce_dict_values({"a": "1", "b": "3.5"}, {"a": int, "b": float})` → `{"a": 1, "b": 3.5}`

4) Title: Data Type Introspection & Immutability

Overview: Tools for checking hashability, iterability, and freezing structures.

Functionalities to be designed

Functionality	Input	Output	Description	Constraints
<code>is_hashable</code>	Any	bool	Return <code>True</code> if object is hashable	Use <code>collections.abc.Hashable</code>
<code>describe_type</code>	Any	str	Human-readable type name	<code>type(obj).__name__</code>
<code>is_iterable_non_str</code>	Any	bool	Iterable and not a <code>str</code>	Use <code>iter()</code> check
<code>freeze_list_shallow</code>	list[Any]	tuple[Any,...]	Shallow freeze a list	No deep copy
<code>deep_freeze</code>	Any	Any	Recursively freeze lists/sets/dicts to tuples	Dict becomes tuple of (<code>k, v</code>) pairs
<code>unfreeze_to Mutable</code>	Any	Any	Convert frozen structures back	Tuples → lists; pairs → dict

Test cases

1. Input: `is_hashable((1,2))` → `True` (tuple of hashables)
2. Input: `is_iterable_non_str("abc")` → `False` (string excluded)
3. Input: `freeze_list_shallow([1,2,3])` → `(1,2,3)` (shallow)
4. Input: `deep_freeze({"a": [1,2], "b": {3}})` → `((("a", (1,2)), ("b", (3,)))`

5) Title: Control Flow: Grading with Rules

Overview: Compute grades with validations, curves, weights, and categorical outputs.

Functionalities to be designed

Functionality	Input	Output	Description	Constraints
<code>validate_scores</code>	list[int]	bool	All scores ∈ [0,100]	Empty allowed
<code>drop_lowest_k</code>	list[int], int k	list[int]	Remove k smallest scores	$k \geq 0$; if $k \geq \text{len} \rightarrow []$
<code>weighted_average</code>	list[int], list[float]	float	Weighted avg of scores	$\text{len(weights)} == \text{len(scores)}$
<code>grade_letter_pm</code>	float avg	str	A+/A/A- ... F	Exact thresholds defined
<code>pass_fail_boundary</code>	float avg, float cut	bool	<code>True</code> if $\text{avg} \geq \text{cut}$	$\text{cut} \in [0,100]$
<code>histogram_buckets</code>	list[int], bucket_size int	dict[str,int]	Count ranges like 0-9, 10-19	bucket_size divides 100

Test cases

1. Input: `drop_lowest_k([50, 80, 70], 1) → [80, 70]` (removed 50)
 2. Input: `weighted_average([80,90], [0.4,0.6]) → 86.0` (weighted)
 3. Input: `grade_letter_pm(92.0) → "A-"` (thresholds)
 4. Input: `histogram_buckets([5, 15, 27], 10) → {"0-9":1,"10-19":1,"20-29":1}`
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6) Title: Control Flow: Retry + Circuit Breaker

Overview: Create retry logic with exponential backoff, jitter, limits, and circuit breaker states.

Functionalities to be designed

Functionality	Input	Output	Description	Constraints
<code>should_retry</code>	attempt <code>int</code> , max_attempts <code>int</code>	<code>bool</code>	Continue if attempt < max	attempt starts at 0
<code>next_delay_seconds</code>	attempt <code>int</code> , base <code>float</code> , cap <code>float</code>	<code>float</code>	<code>min(base * 2**attempt, cap)</code>	No sleep; compute only
<code>add_jitter</code>	delay <code>float</code> , jitter <code>float</code>	<code>float</code>	Adds random jitter ± amount	Deterministic via seed param
<code>max_total_time_exceeded</code>	elapsed <code>float</code> , limit <code>float</code>	<code>bool</code>	Stop if elapsed ≥ limit	Non-negative
<code>record_attempt</code>	list[<code>float</code>] delays, new_delay <code>float</code>	list[<code>float</code>]	Append delay for audit	Returns new list
<code>circuit_breaker_state</code>	failures <code>int</code> , threshold <code>int</code>	<code>str</code>	"closed"/"open" based on threshold	threshold ≥ 1

Test cases

1. Input: `should_retry(2,3) → True` ($2 < 3$)
 2. Input: `next_delay_seconds(3, 0.5, 60.0) → 4.0` (cap not reached)
 3. Input: `max_total_time_exceeded(61.0, 60.0) → True` (limit hit)
 4. Input: `circuit_breaker_state(5, 5) → "open"` (threshold)
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7) Title: String Normalization & Tokenization

Overview: Normalize Unicode, strip punctuation, and tokenize complex strings.

Functionalities to be designed

Functionality	Input	Output	Description	Constraints
<code>normalize_whitespace</code>	<code>str</code>	<code>str</code>	Collapse spaces/tabs to single space; trim	Preserve word order
<code>casefold_str</code>	<code>str</code>	<code>str</code>	Unicode-aware case folding	. <code>casefold()</code>
<code>strip_ascii_punct</code>	<code>str</code>	<code>str</code>	Remove ASCII punctuation except spaces	Do not touch alphanumerics
<code>normalize_unicode_nfc</code>	<code>str</code>	<code>str</code>	Convert to NFC form	Requires <code>unicodedata</code>
<code>collapse_duplicates</code>	<code>str, char str</code>	<code>str</code>	Collapse consecutive duplicates of <code>char</code>	<code>char</code> length = 1
<code>tokenize_with_quotes</code>	<code>str</code>	list[<code>str</code>]	Split by spaces but preserve quoted substrings	Quotes "..." only

Test cases

1. Input: `normalize_whitespace(" a\t b c ") → "a b c"`
 2. Input: `casefold_str("Straße") → "strasse"`
 3. Input: `collapse_duplicates("a--b---c", "-") → "a-b-c"`
 4. Input: `tokenize_with_quotes('say "hello world" now') → ["say", "hello world", "now"]`
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8) Title: String Parsing: Advanced Key=Value

Overview: Parse configurations with casting, defaults, multi-values, and stable formatting.

Functionalities to be designed

Functionality	Input	Output	Description	Constraints	
<code>parse_kv_pairs</code>	<code>str</code>	dict[<code>str, str</code>]	Parse <code>k=v</code> pairs separated by commas	Trim spaces; ignore empties	

Functionality	Input	Output	Description	Constraints	
cast_by_schema	dict[str,str], schema dict[str,Callable]	'dict[str,Any]	None`	Cast values per schema	Fail if any cast fails
get_int_or_default	dict, key str, default int	int	Return int value or default	Invalid ints → default	
parse_multi_values	str	dict[str,list[str]]	Support `k=v1 v2` multi-values		'
format_kv_stable	dict[str,str]	str	Sort keys; join k=v by commas	Keys sorted ascending	
diff_configs	dict[str,str], dict[str,str]	dict[str,set[str]]	Keys only in left/right/both	"only_left", "only_right", "both"	

Test cases

1. Input: `parse_kv_pairs("a=1, b=2")` → `{"a": "1", "b": "2"}`
2. Input: `cast_by_schema({"a": "1", "b": "3.5"}, {"a": int, "b": float})` → `{"a": 1, "b": 3.5}`
3. Input: `parse_multi_values("x=a|b, y=c")` → `{"x": ["a", "b"], "y": ["c"]}`
4. Input: `format_kv_stable({"b": "2", "a": "1"})` → `"a=1,b=2"`

9) Title: List Utilities: Advanced Ordering & Set-Like Ops

Overview: Deduplicate stably, sort with keys, group, partition, rotate, and set-like operations preserving order.

Functionalities to be designed

Functionality	Input	Output	Description	Constraints
dedup_preserve_order	list[Any]	list[Any]	Remove duplicates, keep first	Hashable items only
sort_by_key_desc	list[Any], key Callable	list[Any]	Sort descending by key	Stable not required
group_by_key	list[Any], key Callable	dict[Any,list[Any]]	Group elements by key	Keys hashable
partition_by_predicate	list[Any], pred Callable	tuple[list[Any],list[Any]]	Split into (true_list, false_list)	Preserve order
rotate_right	list[Any], k int	list[Any]	Rotate right by k	k mod n applied
ordered_union	list[Any], list[Any]	list[Any]	Union preserving first occurrence	Hashable items only

Test cases

1. Input: `dedup_preserve_order([1,2,1,3])` → `[1,2,3]`
2. Input: `group_by_key(["aa", "b", "ccc"], len)` → `{2: ["aa"], 1: ["b"], 3: ["ccc"]}`
3. Input: `partition_by_predicate([1,2,3,4], lambda x: x%2==0)` → `([2,4], [1,3])`
4. Input: `rotate_right([1,2,3,4], 1)` → `[4,1,2,3]`

10) Title: List Analytics: Statistics & Outliers

Overview: Provide basic and extended statistics including quantiles and IQR-based outlier detection.

Functionalities to be designed

Functionality	Input	Output	Description	Constraints	
safe_min	list[float]	'float	None`	Minimum or None if empty	—
safe_max	list[float]	'float	None`	Maximum or None if empty	—
mean	list[float]	'float	None`	Average or None if empty	Sum/len

Functionality	Input	Output	Description	Constraints	
<code>median</code>	<code>list[float]</code>	<code>float</code>	<code>None`</code>	Middle value or average of two	Sorted copy
<code>quantile</code>	<code>list[float], q float</code>	<code>float</code>	<code>None`</code>	$q \in [0,1]$, linear interpolation	Empty → <code>None</code>
<code>iqr_outliers</code>	<code>list[float]</code>	<code>list[float]</code>	Values outside $[Q1 - 1.5IQR, Q3 + 1.5IQR]$	Return outlier values	

Test cases

1. Input: `median([1,3,2])` → `2.0` (sorted middle)
2. Input: `quantile([1,2,3,4], 0.25)` → `1.75` (linear interpolation)
3. Input: `iqr_outliers([1,2,3,100])` → `[100]` (high outlier)
4. Input: `mean([])` → `None` (empty)

11) Title: List Comprehensions: Multi-Stage Transforms

Overview: Use comprehensions to apply conditional transforms and conversions.

Functionalities to be designed

Functionality	Input	Output	Description	Constraints
<code>squares_of_evens</code>	<code>list[int]</code>	<code>list[int]</code>	Square even numbers	Preserve order
<code>cubes_of_odds</code>	<code>list[int]</code>	<code>list[int]</code>	Cube odd numbers	Preserve order
<code>strip_and_upper_all</code>	<code>list[str]</code>	<code>list[str]</code>	Trim and uppercase; drop empties	—
<code>flatten_2d</code>	<code>list[list[Any]]</code>	<code>list[Any]</code>	Flatten 2D list	Exactly two levels
<code>to_string_only_ints</code>	<code>list[Any]</code>	<code>list[str]</code>	Convert only ints to strings	Filter non-ints
<code>dict_from_pairs</code>	<code>list[tuple[str,int]]</code>	<code>dict[str,int]</code>	Build dict from pairs	Last occurrence wins

Test cases

1. Input: `squares_of_evens([1,2,3,4])` → `[4,16]`
2. Input: `strip_and_upper_all([" a ","","B "])` → `["A","B"]`
3. Input: `flatten_2d([[1],[2,3]])` → `[1,2,3]`
4. Input: `dict_from_pairs([('a',1),('a',2)])` → `{"a":2}`

12) Title: Nested Lists & Matrix Operations

Overview: Work with nested lists to flatten, transpose, and multiply matrices (conceptual constraints).

Functionalities to be designed

Functionality	Input	Output	Description	Constraints
<code>flatten_n_levels</code>	nested list, levels <code>int</code>	<code>list[Any]</code>	Flatten up to <code>levels</code>	<code>levels ≥ 1</code>
<code>transpose_matrix</code>	<code>list[list[Any]]</code>	<code>list[list[Any]]</code>	Swap rows/columns	Rectangular matrix
<code>matrix_add</code>	<code>list[list[float]], list[list[float]]</code>	<code>list[list[float]]</code>	Element-wise add	Same shape
<code>matrix_scalar_mul</code>	<code>list[list[float]], scalar <code>float</code></code>	<code>list[list[float]]</code>	Multiply each element	—
<code>matrix_row_sums</code>	<code>list[list[float]]</code>	<code>list[float]</code>	Sum per row	—
<code>matrix_mul</code>	<code>list[list[float]], list[list[float]]</code>	<code>list[list[float]]</code>	Standard matrix multiply	Inner dims compatible

Test cases

1. Input: `transpose_matrix([[1,2],[3,4]])` → `[[1,3],[2,4]]`
2. Input: `matrix_add([[1],[2]], [[3],[4]])` → `[[4],[6]]`
3. Input: `matrix_scalar_mul([[1,2]], 2.0)` → `[[2.0,4.0]]`
4. Input: `matrix_row_sums([[1,2],[3,4]])` → `[3,7]`

13) Title: Dictionary Frequency: N-grams & Probabilities

Overview: Count frequencies, top-k with ties, normalize to probabilities, and prune rare items.

Functionalities to be designed

Functionality	Input	Output	Description	Constraints
count_unigrams	list[str]	dict[str,int]	Count tokens	Case-sensitive
count_ngrams	list[str], n int	dict[tuple[str,...],int]	Count n-grams	n ≥ 1
top_k_by_freq	dict[Any,int], k int	list[tuple[Any,int]]	Top k by freq; ties by key	Key sort for ties
normalize_counts	dict[Any,int]	dict[Any,float]	Convert to probabilities	Sum > 0
merge_counts_weighted	dict[Any,int], dict[Any,int], float w1, float w2	dict[Any,float]	Weighted merge	Non-negative weights
prune_below_threshold	dict[Any,int], t int	dict[Any,int]	Remove entries with count < t	t ≥ 1

Test cases

1. Input: `count_ngrams([{"a","b","a","b"}], 2) → {("a","b"):2, ("b","a"):1}`
2. Input: `normalize_counts({"x":2,"y":2}) → {"x":0.5,"y":0.5}`
3. Input: `top_k_by_freq({"a":2,"b":2}, 1) → [{"a":2}]` (tie broken by key)
4. Input: `prune_below_threshold({"a":1,"b":3}, 2) → {"b":3}`

14) Title: Dictionary: Safe Access & Deep Updates

Overview: Work with nested dictionaries using safe path operations and deep merges.

Functionalities to be designed

Functionality	Input	Output	Description	Constraints
get_nested	dict, path list[str]	'Any	None`	Safe path retrieval
get_nested_default	dict, path, default	Any	Return value or default	—
setdefault_path	dict, path list[str], default leaf	dict	Create path if missing	Mutates and returns dict
deep_merge_left_wins	left dict, right dict	dict	Merge recursively; left overrides	Shallow for non-dicts
delete_path_safe	dict, path	bool	Delete if exists; return success	—
path_exists	dict, path	bool	Check if path exists	—

Test cases

1. Input: `get_nested({"a":{"b":1}}, ["a","b"]) → 1`
2. Input: `setdefault_path({}, ["a","b","c"], 0) → {"a":{"b":{"c":0}}}`
3. Input: `deep_merge_left_wins({"a":{"x":1}}, {"a":{"x":2,"y":3}}) → {"a":{"x":1,"y":3}}`
4. Input: `delete_path_safe({"a":{"b":1}}, ["a","b"]) → True`

15) Title: Dict Comprehension: Advanced Transforms & Filters

Overview: Transform values with type-guards, filter keys via regex, invert with conflict strategy, renumber by sort.

Functionalities to be designed

Functionality	Input	Output	Description	Constraints
square_int_values	dict[str,Any]	dict[str,int]	Square only int values	Non-int values skipped
filter_keys_regex	dict[str,Any], pattern str	dict[str,Any]	Keep keys matching regex	Use re
invert_with_last_wins	dict[str,Any]	dict[Any,str]	Invert; later keys overwrite	Values hashable

Functionality	Input	Output	Description	Constraints
<code>renumber_values_by_key_sort</code>	<code>dict[str,Any]</code>	<code>dict[str,int]</code>	Assign ranks by sorted keys	Ranks start at 1
<code>map_keys_to_case</code>	<code>dict[str,Any], mode str</code>	<code>dict[str,Any]</code>	'upper'/'lower' key case	Preserve values
<code>freeze_dict_items</code>	<code>dict[str,Any]</code>	<code>tuple[tuple[str,Any],...]</code>	Freeze to tuple of items	Items sorted by key

Test cases

1. Input: `square_int_values({ "a":2, "b":"x" })` → `{ "a":4 }`
2. Input: `filter_keys_regex({ "foo":1, "bar":2 }, r"^\w")` → `{ "foo":1 }`
3. Input: `invert_with_last_wins({ "a":1, "b":1 })` → `{ 1:"b" }`
4. Input: `renumber_values_by_key_sort({ "b":9, "a":8 })` → `{ "a":1, "b":2 }`

16) Title: Indexing & Grouping with Custom Keys

Overview: Build index maps and groups using arbitrary key functions and produce derived views.

Functionalities to be designed

Functionality	Input	Output	Description	Constraints	
<code>index_by_func</code>	<code>list[Any], key Callable</code>	<code>dict[Any,int]</code>	Map key(element) → index	Last occurrence wins	
<code>group_by_func</code>	<code>list[Any], key Callable</code>	<code>dict[Any,list[Any]]</code>	Group elements by key	Keys hashable	
<code>group_to_sets</code>	dict groups	<code>dict[Any,set[Any]]</code>	Convert group lists to sets	—	
<code>invert_groups</code>	dict groups	<code>dict[Any,Any]</code>	Map element → its group key	Last group wins	
<code>count_by_predicate</code>	<code>list[int], pred</code>	<code>dict[str,int]</code>	Counts "true"/"false" outcomes	Keys fixed	
<code>top_group_key</code>	dict groups	`Any	None`	Group key with max size	Ties: min key wins

Test cases

1. Input: `index_by_func(["a","bb","ccc"], len)` → `{1:0,2:1,3:2}`
2. Input: `group_by_func(["apple","angle","banana"], lambda s: s[0])` → `{"a": ["apple", "angle"], "b": ["banana"]}`
3. Input: `group_to_sets({ "x": [1,1,2] })` → `{ "x": {1,2} }`
4. Input: `top_group_key({ "a": [1,2], "b": [3] })` → `"a"`

17) Title: Functional Programming Pipelines (Map/Filter/Reduce)

Overview: Compose transformations, apply multiple predicates, and support lazy-like pipeline concepts.

Functionalities to be designed

Functionality	Input	Output	Description	Constraints
<code>double_all_map</code>	<code>list[int]</code>	<code>list[int]</code>	Double via <code>map</code>	—
<code>filter_all_predicates</code>	<code>list[int], preds list[Callable]</code>	<code>list[int]</code>	Keep elements passing all preds	Order preserved
<code>filter_any_predicate</code>	<code>list[int], preds list[Callable]</code>	<code>list[int]</code>	Keep elements passing any pred	—
<code>scan_cumulative_sum</code>	<code>list[int]</code>	<code>list[int]</code>	Running totals (prefix sums)	—
<code>compose_functions</code>	<code>list[Callable[[Any],Any]]</code>	<code>Callable[[Any],Any]</code>	Compose left-to-right	Identity for empty
<code>take_drop_while</code>	<code>list[int], pred</code>	<code>tuple[list[int],list[int]]</code>	<code>(take_while, drop_while)</code>	—

Test cases

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1. Input: `filter_all_predicates([1,2,3,4], [lambda x: x>1, lambda x: x%2==0])` → [2,4]
 2. Input: `filter_any_predicate([1,2,3], [lambda x: x%2==0, lambda x: x>2])` → [2,3]
 3. Input: `scan_cumulative_sum([1,2,3])` → [1,3,6]
 4. Input: `take_drop_while([1,2,3,0,4], lambda x: x>0)` → ([1,2,3], [0,4])
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18) Title: Reduce Aggregations: Max/Ties/Concat/Escape

Overview: Use reduce-like semantics to aggregate with tie-breaking, concatenation, and scans.

Functionalities to be designed

Functionality	Input	Output	Description	Constraints	
<code>product_or_none</code>	<code>list[int]</code>	<code>'int</code>	<code>None`</code>	Product or <code>None</code> if empty	Identity 1
<code>concat_with_sep_escaped</code>	<code>list[str], sep str, esc str</code>	<code>str</code>	Escape <code>sep</code> within tokens	Empty list → <code>""</code>	
<code>max_by_key_tiebreak</code>	<code>list[Any], key, tiebreak Callable</code>	<code>'Any</code>	<code>None`</code>	Max by key; tie via tiebreak	Empty → <code>None</code>
<code>reduce_to_tree_pairs</code>	<code>list[Any]</code>	<code>list[tuple[Any, Any]]</code>	Pair neighbors: <code>(a0, a1), (a2, a3) ...</code>	Odd: last dropped	
<code>scan_apply</code>	<code>list[Any], fn Callable</code>	<code>list[Any]</code>	Apply cumulative function like scan	Deterministic	
<code>reduce_with_initial</code>	<code>list[Any], fn Callable, init Any</code>	<code>Any</code>	Reduce with initial value	Empty returns init	

Test cases

1. Input: `product_or_none([2,3,4])` → 24
 2. Input: `product_or_none([])` → None
 3. Input: `concat_with_sep_escaped(["a","b|c"], "|", "\\")` → "a|b\|c"
 4. Input: `reduce_to_tree_pairs([1,2,3])` → [(1,2)]
-

19) Title: OOP: Bank Account Model (Extended)

Overview: Design an `Account` with operations for transfers, history, overdraft, interest, and serialization.

Functionalities to be designed

Functionality	Input	Output	Description	Constraints
<code>Account.__init__</code>	<code>owner str, initial float, overdraft float</code>	<code>Account</code>	Initialize with limits	initial ≥ 0; overdraft ≥ 0
<code>deposit</code>	<code>amount float</code>	<code>None</code>	Increase balance	amount > 0
<code>withdraw</code>	<code>amount float</code>	<code>bool</code>	Deduct if ≥ overdraft	Return success
<code>transfer_to</code>	<code>target Account, amount float</code>	<code>bool</code>	Move funds if possible	Atomic success/failure
<code>apply_interest</code>	<code>rate float</code>	<code>None</code>	Multiply balance by <code>(1+rate)</code>	rate ≥ 0
<code>to_dict</code>	—	<code>dict[str, Any]</code>	Serialize owner, balance, overdraft	No history included

Test cases

1. Input: `acc = Account("Alice", 100.0, 50.0); acc.withdraw(120.0)` → True, balance -20.0
 2. Input: `acc.transfer_to(Account("Bob", 0.0, 0.0), 50.0)` → True (funds moved)
 3. Input: `acc.apply_interest(0.1)` with balance 100.0 → balance 110.0
 4. Input: `acc.to_dict()` → {"owner": "Alice", "balance": ..., "overdraft": ...}
-

20) Title: Regex: Log Parsing & Validation (Advanced)

Overview: Use regular expressions for extracting IPs, timestamps, UUIDs, log metadata, and redacting PII.

Functionalities to be designed

Functionality	Input	Output	Description	Constraints			

Functionality	Input	Output	Description	Constraints			
<code>extract_ipv4</code>	<code>str</code>	`str	<code>None`</code>	First IPv4 match	Basic pattern; return <code>None</code> if absent		
<code>extract_ipv6</code>	<code>str</code>	`str	<code>None`</code>	First IPv6 match	Simplified compressed forms		
<code>find_iso_timestamps</code>	<code>str</code>	<code>list[str]</code>	<code>YYYY-MM-DDThh:mm:ss 24-hour</code>	Zero-padded			
<code>extract_log_level_named</code>	<code>str</code>	`str	<code>None`</code>	Named group for `INFO	<code>WARN</code>	<code>ERROR`</code>	Case-sensitive
<code>is_valid_uuid4</code>	<code>str</code>	<code>bool</code>	Validate UUID v4 format	Hex + version 4			
<code>redact_pii</code>	<code>str</code>	<code>str</code>	Replace emails/phones with placeholders	<code>"***@***", "***-***- ****"</code>			

Test cases

1. Input: `extract_ipv4("Client 192.168.0.1 connected")` → "192.168.0.1"
2. Input: `find_iso_timestamps("at 2025-12-20T09:15:00")` → ["2025-12-20T09:15:00"]
3. Input: `is_valid_uuid4("123e4567-e89b-12d3-a456-426614174000")` → True
4. Input: `redact_pii("mail a@b.com, phone +1-202-555-0143")` → "mail ***@***, phone ***-***-***"

21) Title: I/O: CSV Summarizer (Extended)

Overview: Parse CSV-like strings, compute column stats, and format outputs.

Functionalities to be designed

Functionality	Input	Output	Description	Constraints	
<code>parse_csv_line</code>	<code>str</code>	<code>list[str]</code>	Split by commas; trim spaces	No quotes handling	
<code>sum_numeric_columns</code>	<code>list[list[str]]</code>	<code>list[float]</code>	Sum columns, cast to float	Non-numeric → 0.0	
<code>avg_numeric_columns</code>	<code>list[list[str]]</code>	<code>list[float]</code>	Average per column	Empty rows ignored	
<code>min_numeric_columns</code>	<code>list[list[str]]</code>	<code>'list[float]</code>	<code>None`</code>	Min per column	All non-numeric → <code>None</code>
<code>max_numeric_columns</code>	<code>list[list[str]]</code>	<code>'list[float]</code>	<code>None`</code>	Max per column	All non-numeric → <code>None</code>
<code>format_csv_row</code>	<code>list[Any]</code>	<code>str</code>	Join with commas	Values stringified	

Test cases

1. Input: `parse_csv_line(" 1, 2 ,x ")` → ["1", "2", "x"]
2. Input: `sum_numeric_columns([[1, "2"], ["x", "3"]])` → [1.0, 5.0]
3. Input: `avg_numeric_columns([[1, "2"], ["3", "4"]])` → [2.0, 3.0]
4. Input: `min_numeric_columns([["x", "y"]])` → [None, None]

22) Title: Types: Tuple vs List APIs (Extended)

Overview: Demonstrate mutability differences and safe transformations between sequences.

Functionalities to be designed

Functionality	Input	Output	Description	Constraints
<code>append_to_list_copy</code>	<code>list[int], x int</code>	<code>list[int]</code>	Return new list with x	Original not mutated
<code>extend_tuple</code>	<code>tuple[int,...], x int</code>	<code>tuple[int,...]</code>	Return new tuple with x	Create new tuple
<code>concat_list_tuple</code>	<code>list[int], tuple[int,...]</code>	<code>list[int]</code>	Concatenate into list	—
<code>is_mutable_sequence</code>	<code>Any</code>	<code>bool</code>	True for list; False for tuple	Only list/tuple considered
<code>list_to_tuple_copy</code>	<code>list[Any]</code>	<code>tuple[Any,...]</code>	Copy list to tuple	Shallow copy

Functionality	Input	Output	Description	Constraints
<code>tuple_to_list_copy</code>	<code>tuple[Any, ...]</code>	<code>list[Any]</code>	Copy tuple to list	Shallow copy

Test cases

1. Input: `append_to_list_copy([1,2], 3) → [1,2,3]`
2. Input: `extend_tuple((1,2), 3) → (1,2,3)`
3. Input: `is Mutable Sequence((1,)) → False`
4. Input: `concat_list_tuple([1], (2,3)) → [1,2,3]`

23) Title: Control Flow: Exceptions, Defaults & Fallbacks

Overview: Parse with exception safety, divide with guards, and chain fallbacks lazily.

Functionalities to be designed

Functionality	Input	Output	Description	Constraints	
<code>parse_int_or_default</code>	<code>str, default int</code>	<code>int</code>	<code>int(...)</code> or default	Catch <code>ValueError</code>	
<code>safe_divide</code>	<code>float a, float b</code>	<code>'float</code>	<code>None`</code>	<code>a/b</code> or <code>None</code> if <code>b==0</code>	No exception
<code>first_valid</code>	<code>list[Callable[], Any]</code>	<code>'Any</code>	<code>None`</code>	First non- <code>None</code> result	Lazy evaluation
<code>retry_on_exception</code>	<code>fn Callable, attempts int</code>	<code>'Any</code>	<code>None`</code>	Try until success or exhaust	Exceptions caught
<code>default_if_none</code>	<code>Any, default Any</code>	<code>Any</code>	Return value or default	—	
<code>try_parse_float_chain</code>	<code>list[str]</code>	<code>'float</code>	<code>None`</code>	First string that parses to float	Left-to-right

Test cases

1. Input: `parse_int_or_default("x", 5) → 5`
2. Input: `safe_divide(10.0, 0.0) → None`
3. Input: `first_valid([lambda: None, lambda: 3]) → 3`
4. Input: `default_if_none(None, 7) → 7`

24) Title: Strings: Multi-Delimiter Tokenizer & Cleaner

Overview: Split on multiple delimiters, clean tokens, and re-join consistently.

Functionalities to be designed

Functionality	Input	Output	Description	Constraints
<code>split_on_any</code>	<code>str, delims set[str]</code>	<code>list[str]</code>	Split on any delimiter	Remove empty tokens
<code>trim_tokens</code>	<code>list[str]</code>	<code>list[str]</code>	Strip spaces around each token	—
<code>lower_nonempty_tokens</code>	<code>list[str]</code>	<code>list[str]</code>	Lowercase and drop empties	—
<code>join_with_space</code>	<code>list[str]</code>	<code>str</code>	Join tokens with single space	No leading/trailing space
<code>count_unique_tokens</code>	<code>list[str]</code>	<code>int</code>	Number of unique tokens	Case-sensitive
<code>replace_tokens</code>	<code>list[str], map dict[str, str]</code>	<code>list[str]</code>	Replace via mapping	Unmapped tokens unchanged

Test cases

1. Input: `split_on_any("a,b;c|d", {"", ",", ";", "|"}) → ["a", "b", "c", "d"]`
2. Input: `lower_nonempty_tokens([" A ", "", "B"]) → ["a", "b"]`
3. Input: `join_with_space(["a", "b", "c"]) → "a b c"`
4. Input: `replace_tokens(["x", "y"], {"x": "X"}) → ["X", "y"]`

25) Title: Lists: Sliding Window, Differences & Normalization

Overview: Provide windowed sums, adjacent differences, normalization, and robustness to edge cases.

Functionalities to be designed

Functionality	Input	Output	Description	Constraints
sliding_window_sum	list[int], k int	list[int]	Sum for each window size k	k > 0; k ≤ len ⇒ windows else []
adjacent_diff	list[int]	list[int]	a[i+1] - a[i]	len n-1
normalize_min_max	list[float]	list[float]	Scale to [0,1]	All equal → zeros
zscore_normalize	list[float]	list[float]	(x - mean)/std	std == 0 → zeros
window_max	list[int], k int	list[int]	Max per window	k > 0
pad_to_length	list[Any], n int, pad Any	list[Any]	Right-pad list to length n	If len ≥ n, return copy

Test cases

1. Input: sliding_window_sum([1,2,3,4], 2) → [3,5,7]
2. Input: adjacent_diff([3,7,2]) → [4,-5]
3. Input: normalize_min_max([2,2,2]) → [0.0,0.0,0.0]
4. Input: pad_to_length([1,2], 4, 0) → [1,2,0,0]

26) Title: List Comprehension: Cartesian Products & Limits

Overview: Generate pairs with arithmetic constraints and unique summaries.

Functionalities to be designed

Functionality	Input	Output	Description	Constraints
pairs_sum_even	list[int], list[int]	list[tuple[int,int]]	All (x,y) with even x+y	Preserve order
pairs_product_within	list[int], list[int], limit int	list[tuple[int,int]]	(x,y) with x*y ≤ limit	Inclusive
pairs_sum_unique	list[tuple[int,int]]	set[int]	Unique sums x+y	Use set
pairs_diff_abs_lt	list[int], list[int], d int	list[tuple[int,int]]	Keep pairs with `x-y` < d`	d ≥ 0
pairs_non_zero	list[int], list[int]	list[tuple[int,int]]	Keep pairs with non-zero product	—
pairs_best_by_sum_top_k	pairs list, k int	list[tuple[int,int]]	Top k by x+y descending	Stable not required

Test cases

1. Input: pairs_sum_even([1,2],[3,4]) → [(1,3),(2,4)]
2. Input: pairs_product_within([1,3],[2,4], 4) → [(1,2)]
3. Input: pairs_diff_abs_lt([1,5],[2,6], 2) → [(1,2),(5,6)]
4. Input: pairs_sum_unique([(1,3),(2,4)]) → {4,6}

27) Title: Dictionaries: Stable Merge, Precedence & Selection

Overview: Merge with precedence, partition keys, select subsets, and reconcile differences.

Functionalities to be designed

Functionality	Input	Output	Description	Constraints
merge_left_precedence	left dict, right dict	dict	Left overrides; otherwise take right	Shallow merge
diff_keys	left dict, right dict	dict[str, set[str]]	Partition keys	"only_left", "only_right", "both"
select_keys	dict, keys set[str]	dict	Subset of dict	Missing ignored
merge_right_precedence	left dict, right dict	dict	Right overrides	Shallow merge
common_key_values	left dict, right dict	dict[str, tuple[Any,Any]]	Shared keys map to (left,right)	—

Functionality	Input	Output	Description	Constraints
<code>drop_keys</code>	<code>dict, keys set[str]</code>	<code>dict</code>	Remove provided keys	Nonexistent ignored

Test cases

1. Input: `merge_left_precedence({{"a":1}, {"a":2,"b":3})` → `{"a":1,"b":3}`
2. Input: `diff_keys({"a":1,"b":2}, {"b":3,"c":4})` → `{"only_left": {"a"}, "only_right": {"c"}, "both": {"b"}}`
3. Input: `select_keys({"x":1,"y":2}, {"x","z"})` → `{"x":1}`
4. Input: `common_key_values({"a":1}, {"a":2,"b":3})` → `{"a": (1,2)}`

28) Title: Dict Comprehension: Index Maps & Defaults

Overview: Create index maps, reverse maps, and default lookups via comprehensions.

Functionalities to be designed

Functionality	Input	Output	Description	Constraints
<code>index_map</code>	<code>list[str]</code>	<code>dict[str,int]</code>	Map string to index	0-based
<code>index_or_minus_one</code>	<code>index map, keys list[str]</code>	<code>dict[str,int]</code>	Lookup index or -1	—
<code>reverse_index_map</code>	<code>index map</code>	<code>dict[int,str]</code>	Reverse mapping	Unique indices
<code>index_map_by_keyfunc</code>	<code>list[str], key Callable</code>	<code>dict[str,int]</code>	Index of first element per key	First occurrence wins
<code>index_map_stable</code>	<code>list[str]</code>	<code>dict[str,int]</code>	Preserve earliest index per key	First occurrence wins
<code>merge_index_maps_left</code>	<code>left map, right map</code>	<code>dict[str,int]</code>	Left precedence for overlaps	—

Test cases

1. Input: `index_map(["a","b","c"])` → `{"a":0,"b":1,"c":2}`
2. Input: `index_or_minus_one([{"a":0}, {"a","z"])` → `{"a":0,"z":-1}`
3. Input: `reverse_index_map({{"x":1,"y":2})` → `{1:"x",2:"y"}`
4. Input: `index_map_stable([{"a","b","a"])` → `{"a":0,"b":1}`

29) Title: OOP: Library Catalog (Extended)

Overview: Design `Book` and `Library` classes with richer behaviors and constraints.

Functionalities to be designed

Functionality	Input	Output	Description	Constraints	
<code>Book.__init__</code>	<code>title str, author str, year int, isbn str</code>	<code>Book</code>	Initialize book	<code>year ≥ 0; non-empty strings</code>	
<code>Library.add_book</code>	<code>Book</code>	<code>bool</code>	Add if not duplicate	<code>Duplicate by (title,author)</code>	
<code>Library.search_by_author</code>	<code>str</code>	<code>list[Book]</code>	Return matching books	Case-sensitive	
<code>Library.remove_by_title</code>	<code>str</code>	<code>bool</code>	Remove first by title	Return success	
<code>Library.find_by_isbn</code>	<code>str</code>	<code>`Book</code>	<code>None`</code>	<code>Lookup by ISBN</code>	<code>Unique constraint</code>
<code>Library.list_titles_sorted</code>	<code>—</code>	<code>list[str]</code>	Titles sorted ascending	Stable for duplicates removed	

Test cases

1. Input: `Library().add_book(Book("Dune", "Herbert", 1965, "X"))` → `True`
2. Input: `Library().search_by_author("Herbert")` → `[Book(...)]`
3. Input: `Library().remove_by_title("Dune")` → `True`
4. Input: `Library().find_by_isbn("X")` → `Book("Dune", "Herbert", 1965, "X")`

30) Title: Regex: Validation & Extraction (Extended)

Overview: Validate phones, extract domains, find hashtags/mentions, and split URLs.

Functionalities to be designed

Functionality	Input	Output	Description	Constraints	
<code>is_valid_international_phone</code>	<code>str</code>	<code>bool</code>	<code>^\+\d{6,15}\\$</code> digits	Simple E.164-like	
<code>extract_domain</code>	<code>str URL</code>	<code>'str</code>	<code>None`</code>	Domain part from <code>http/https</code>	No subdomain stripping
<code>find_hashtags</code>	<code>str</code>	<code>list[str]</code>	<code># followed by \w+</code>	Alnum and underscore	
<code>find_mentions</code>	<code>str</code>	<code>list[str]</code>	<code>@ followed by \w+</code>	Alnum and underscore	
<code>split_url_path</code>	<code>str URL</code>	<code>list[str]</code>	Path parts without query	<code>"/"</code> split	
<code>extract_query_params</code>	<code>str URL</code>	<code>dict[str,str]</code>	<code>key=value pairs in query</code>	No percent-decoding	

Test cases

-
1. Input: `is_valid_international_phone("+919876543210")` → `True`
 2. Input: `extract_domain("https://example.com/path")` → `"example.com"`
 3. Input: `find_hashtags("Use #Python3 and #data_science")` → `["#Python3", "#data_science"]`
 4. Input: `extract_query_params("https://x.com?a=1&b=2")` → `{"a": "1", "b": "2"}`
-