```python
import tkinter as tk


root = tk.Tk()
root.title("Calculator")
root.geometry("250x300")
root.resizable(False, False)


current_number = tk.StringVar()
current_number.set("0")




display = tk.Label(root, textvariable=current_number, font=("Arial", 24), bg="white", anchor="e")
display.pack(fill="both", ipadx=10, ipady=20)


def add_one():
    if current_number.get() == "0":
        current_number.set("1")
    else:
        current_number.set(current_number.get() + "1")


def add_two():
    if current_number.get() == "0":
        current_number.set("2")
    else:
        current_number.set(current_number.get() + "2")


def add_three():
    if current_number.get() == "0":
        current_number.set("3")
    else:
        current_number.set(current_number.get() + "3")
def add_four():
    if current_number.get() == "0":
        current_number.set("4")
    else:
        current_number.set(current_number.get() + "4")
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```python
def add_five():
    if current_number.get() == "0":
        current_number.set("5")
    else:
        current_number.set(current_number.get() + "5")
def add_six():
    if current_number.get() == "0":
        current_number.set("6")
    else:
        current_number.set(current_number.get() + "6")
def add_seven():
    if current_number.get() == "0":
        current_number.set("7")
    else:
        current_number.set(current_number.get() + "7")
def add_eight():
    if current_number.get() == "0":
        current_number.set("8")
    else:
        current_number.set(current_number.get() + "8")
def add_nine():
    if current_number.get() == "0":
        current_number.set("9")
    else:
        current_number.set(current_number.get() + "9")
def add_zero():
    if current_number.get() == "0":
        current_number.set("0")
    else:
        current_number.set(current_number.get() + "0")
def add_chinazes():
    current_number.set(current_number.get() + ",")

def delete():
    current_number.set("0")

button0 = tk.Button(root, text="0", command=add_zero)
button0.place(x=0, y=250, width=50, height=50)
button1 = tk.Button(root, text=",", command=add_chinazes)
button1.place(x=50, y=250, width=50, height=50)
button2 = tk.Button(root, text="Del", command=delete)
button2.place(x=100, y=250, width=50, height=50)
button2 = tk.Button(root, text="Enter")
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button2.place(x=150, y=250, width=100, height=50)
button3 = tk.Button(root, text="1", command=add_one)
button3.place(x=0, y=200, width=50, height=50)
button4 = tk.Button(root, text="2", command=add_two)
button4.place(x=50, y=200, width=50, height=50)
button5 = tk.Button(root, text="3", command=add_three)
button5.place(x=100, y=200, width=50, height=50)
button6 = tk.Button(root, text="+")
button6.place(x=150, y=200, width=100, height=50)
button7 = tk.Button(root, text="4", command=add_four)
button7.place(x=0, y=150, width=50, height=50)
button8 = tk.Button(root, text="5", command=add_five)
button8.place(x=50, y=150, width=50, height=50)
button9 = tk.Button(root, text="6", command=add_six)
button9.place(x=100, y=150, width=50, height=50)
button10 = tk.Button(root, text="-")
button10.place(x=150, y=150, width=100, height=50)
button11 = tk.Button(root, text="7", command=add_seven)
button11.place(x=0, y=100, width=50, height=50)
button12 = tk.Button(root, text="8", command=add_eight)
button12.place(x=50, y=100, width=50, height=50)
button13 = tk.Button(root, text="9", command=add_nine)
button13.place(x=100, y=100, width=50, height=50)
button14 = tk.Button(root, text="/")
button14.place(x=150, y=100, width=50, height=50)
button15 = tk.Button(root, text="*")
button15.place(x=200, y=100, width=50, height=50)


root.mainloop()
```