```python
import random


def get_computer_choice():
    return random.choice(['rock', 'paper', 'scissors'])


def determine_winner(user, computer):
    if user == computer:
        return "It's a tie!"
    elif (user == 'rock' and computer == 'scissors') or \
        (user == 'scissors' and computer == 'paper') or \
        (user == 'paper' and computer == 'rock'):
        return "You win!"
    else:
        return "Computer wins!"


def main():
    print("=== Rock-Paper-Scissors Auto Test ===")
    test_inputs = ['rock', 'paper', 'scissors']
    for user_choice in test_inputs:
        computer_choice = get_computer_choice()
        print(f"\nYou chose: {user_choice}")
        print(f"Computer chose: {computer_choice}")
        print(determine_winner(user_choice, computer_choice))
        print("-" * 40)


if _name_ == "_main_":
    main()
```