

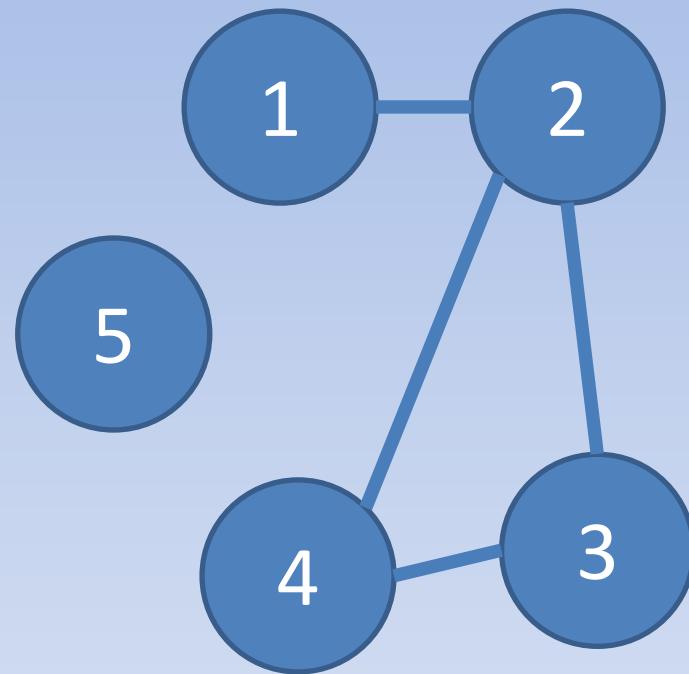
Discrete Mathematics

Spring 2025

Yuan Ze University

Representing graphs

Adjacency list representation



■ 1: 2 ■

■ 2: 1, 3, 4 ■

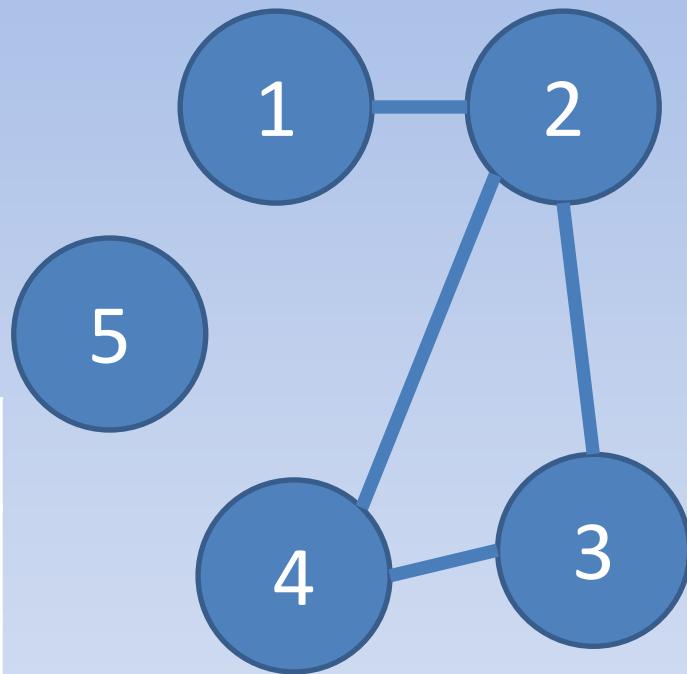
■ 3: 2, 4 ■

■ 4: 2, 3 ■

■ 5: ■

Adjacency matrix

	1	2	3	4	5
1	0	1	0	0	0
2	1	0	1	1	0
3	0	1	0	1	0
4	0	1	1	0	0
5	0	0	0	0	0



Our default choice

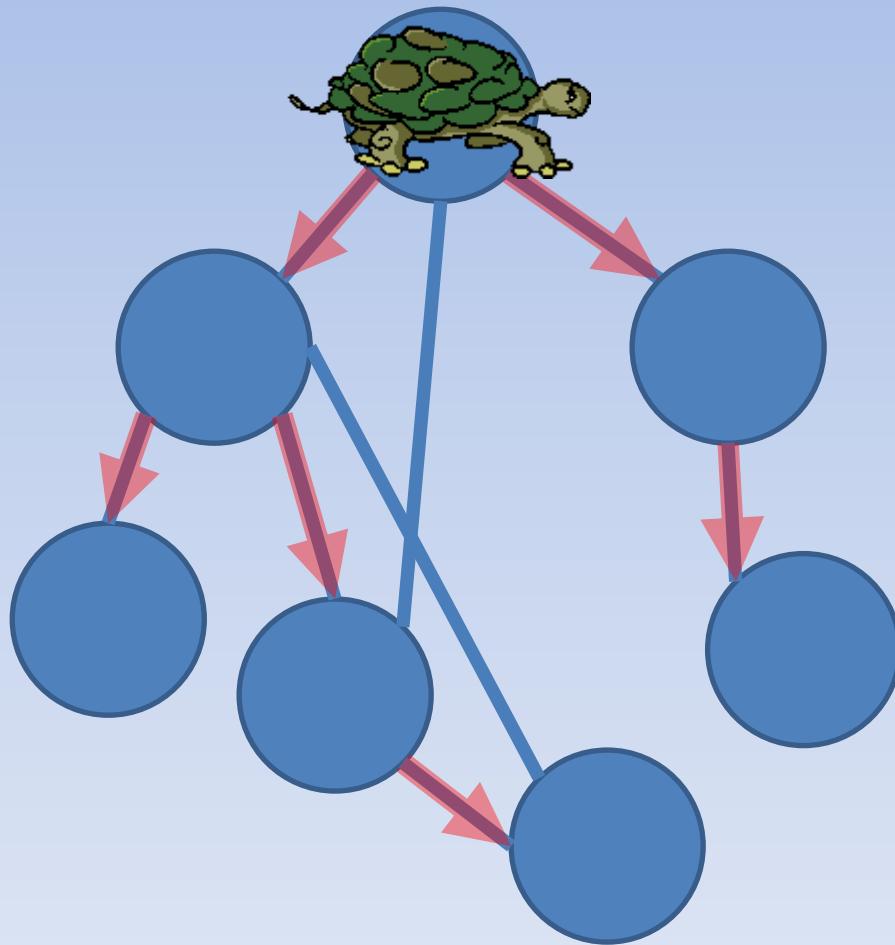
- Adjacency list representation

Depth-first search (DFS)

Our problems

- Given an undirected graph $G = (V, E)$, determine whether G is connected.
- Given an undirected graph $G = (V, E)$ and $s, t \in V$, determine whether there exists an $s-t$ path.

The depth-first search



What does the turtle do?

- Whenever there is a neighbor not yet visited, visit it.
- Go back when all the neighbors are visited.

烏龜心法

- 只要旁邊還有一個沒走過的點，就走過去
- 只要旁邊每個點都走過了，就回頭

Pseudocode

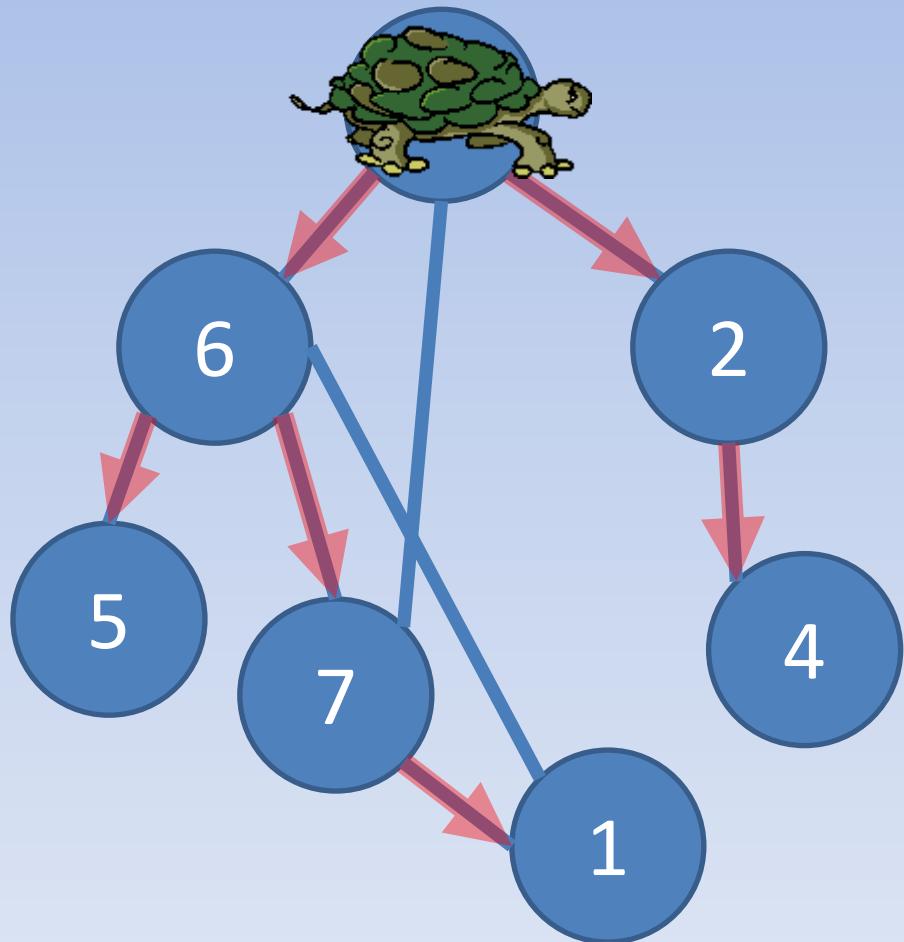
Algorithm DFS

Input: Undirected graph $G = (V, E)$ and $v \in V$

```
1: Label  $v$  as visited;  
2: for all  $u \in N(v)$  do  
3:   if  $u$  is not labeled as visited then  
4:     DFS( $G, u$ );  
5:   end if  
6: end for
```

- G can be a global variable...
- Or a pointer to the actual graph

Function calls ☺



Calling $\text{DFS}(G, 3)\dots$

Calling $\text{DFS}(G, 6)\dots$

Calling $\text{DFS}(G, 5)\dots$

Returning...

Calling $\text{DFS}(G, 7)\dots$

Calling $\text{DFS}(G, 1)\dots$

Returning...

Returning...

Returning...

Calling $\text{DFS}(G, 2)\dots$

Calling $\text{DFS}(G, 4)\dots$

Returning...

Returning...

Returning...

Running time ☺

Algorithm DFS

Input: Undirected graph $G = (V, E)$ and $v \in V$

- 1: Label v as visited;
- 2: **for all** $u \in N(v)$ **do**
- 3: **if** u is not labeled as visited **then**
- 4: DFS(G, u);
- 5: **end if**
- 6: **end for**

- Calling $\text{DFS}(G, v)$ takes $\leq 3\deg(v) + 2$ time, excluding the recursive calls...
- $\text{DFS}(G, v)$ is called at most once for each $v \in V$ (Why?)...
- So the running time is $O(\sum_{v \in V} (3\deg(v)+2)) = O(|V|+|E|)$.

A short explanation... ☺

Algorithm DFS

Input: Undirected graph $G = (V, E)$ and $v \in V$

- 1: Label v as visited;
 - 2: **for all** $u \in N(v)$ **do**
 - 3: **if** u is not labeled as visited **then**
 - 4: DFS(G, u);
 - 5: **end if**
 - 6: **end for**
-

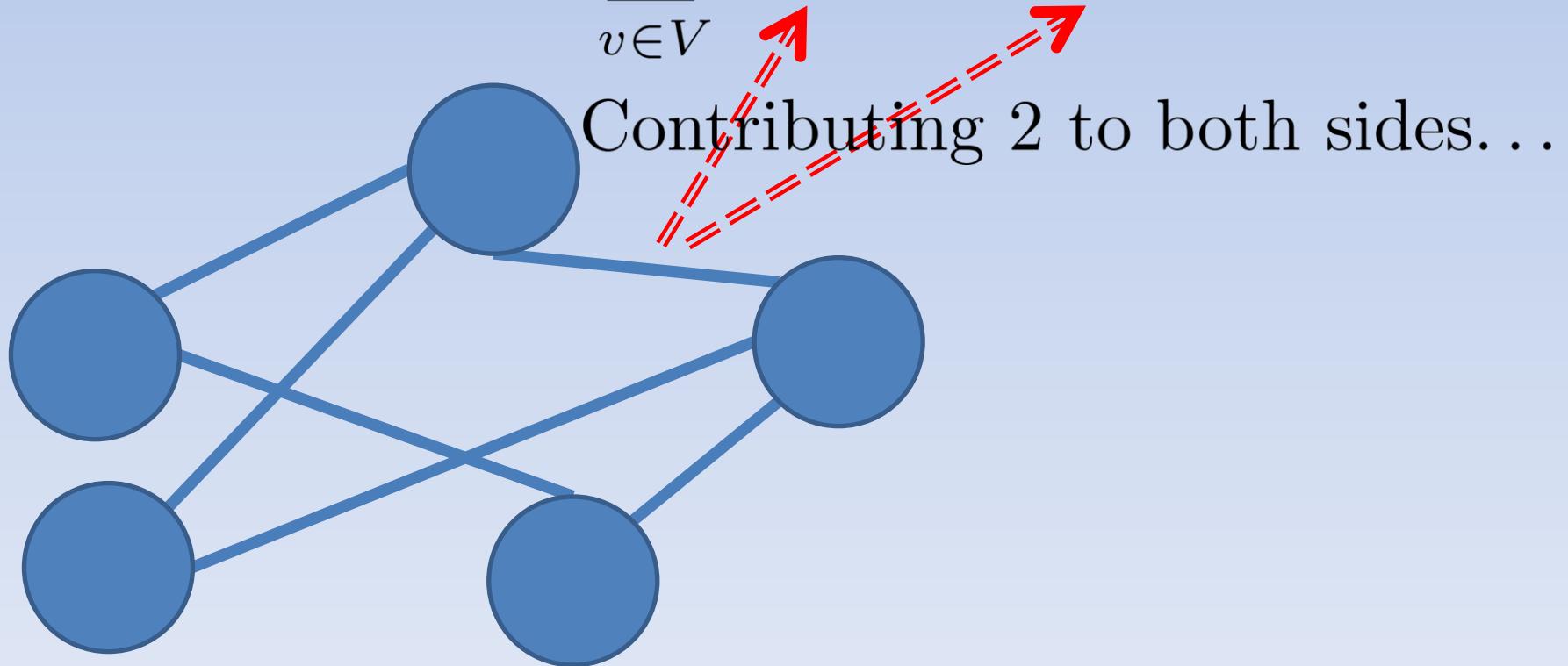
Why is $\text{DFS}(G, v)$ called at most once for each $v \in V$?

- Calling $\text{DFS}(G, v)$ labels v as visited, forbidding subsequent executions of lines 3–4 from calling $\text{DFS}(G, v)$.

The handshaking lemma

Theorem. *For each undirected graph $G = (V, E)$,*

$$\sum_{v \in V} \deg(v) = 2 \cdot |E|.$$



So...

The depth-first search runs in $O(|V| + |E|)$ time.

Which vertices are visited?

Algorithm DFS

Input: Undirected graph $G = (V, E)$ and $v \in V$

- 1: Label v as visited;
 - 2: **for all** $u \in N(v)$ **do**
 - 3: **if** u is not labeled as visited **then**
 - 4: DFS(G, u);
 - 5: **end if**
 - 6: **end for**
-

Lemma. Suppose that a call to DFS calls $\text{DFS}(G, v)$ (possibly recursively), where $v \in V$. Then when $\text{DFS}(G, v)$ returns, all neighbors of v are labeled as visited.

Which vertices are visited?

Theorem. *Given an undirected graph $G = (V, E)$ and $v \in V$, $\text{DFS}(G, v)$ visits precisely the vertices in v 's connected component.*

Theorem. *Given an undirected graph $G = (V, E)$ and $u, v \in V$ such that v is reachable from u , $\text{DFS}(G, u)$ visits v (sooner or later).*

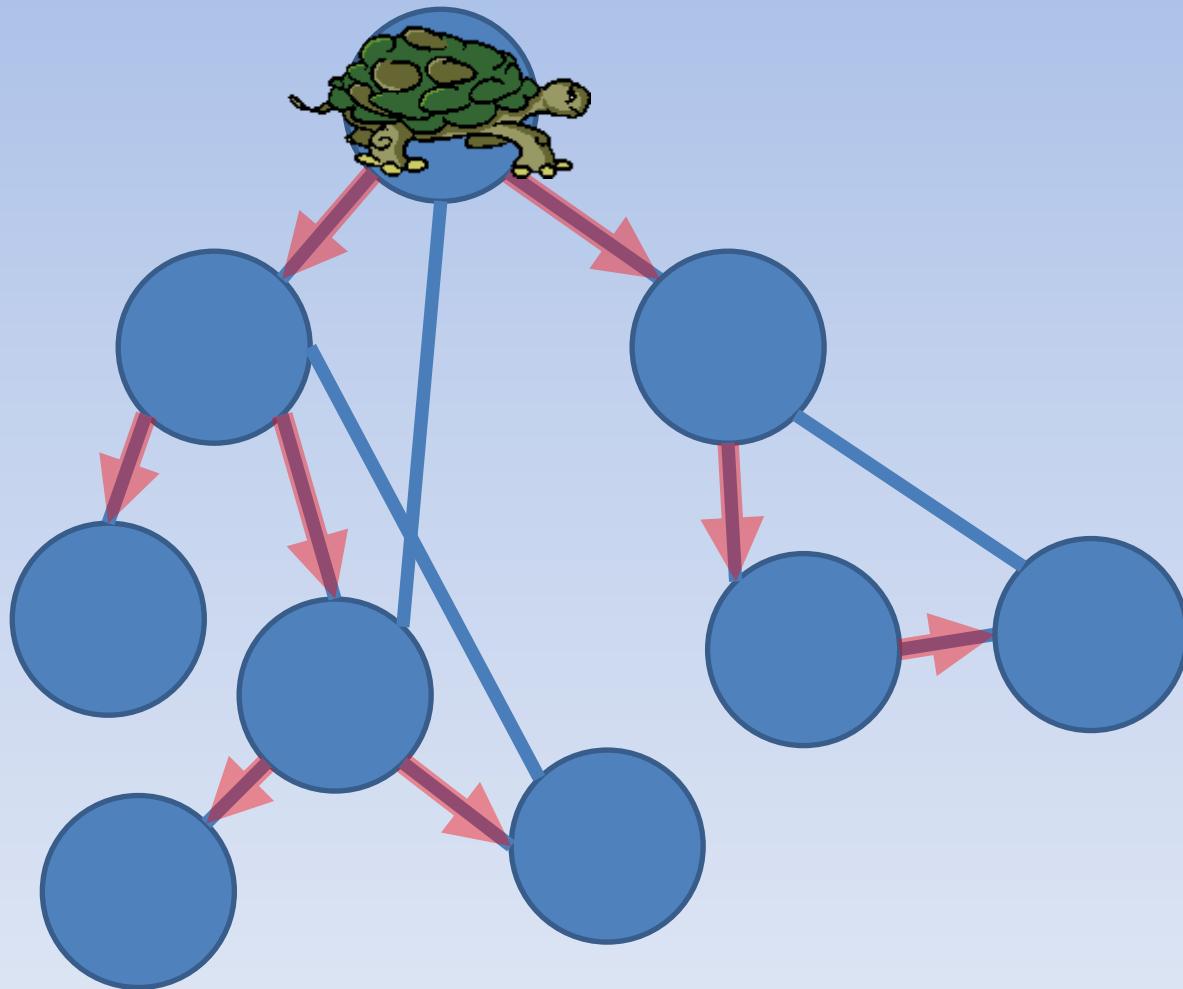
All solved!

- Given an undirected graph $G = (V, E)$, determine whether G is connected.
- Given an undirected graph $G = (V, E)$ and $s, t \in V$, determine whether there exists an $s-t$ path.

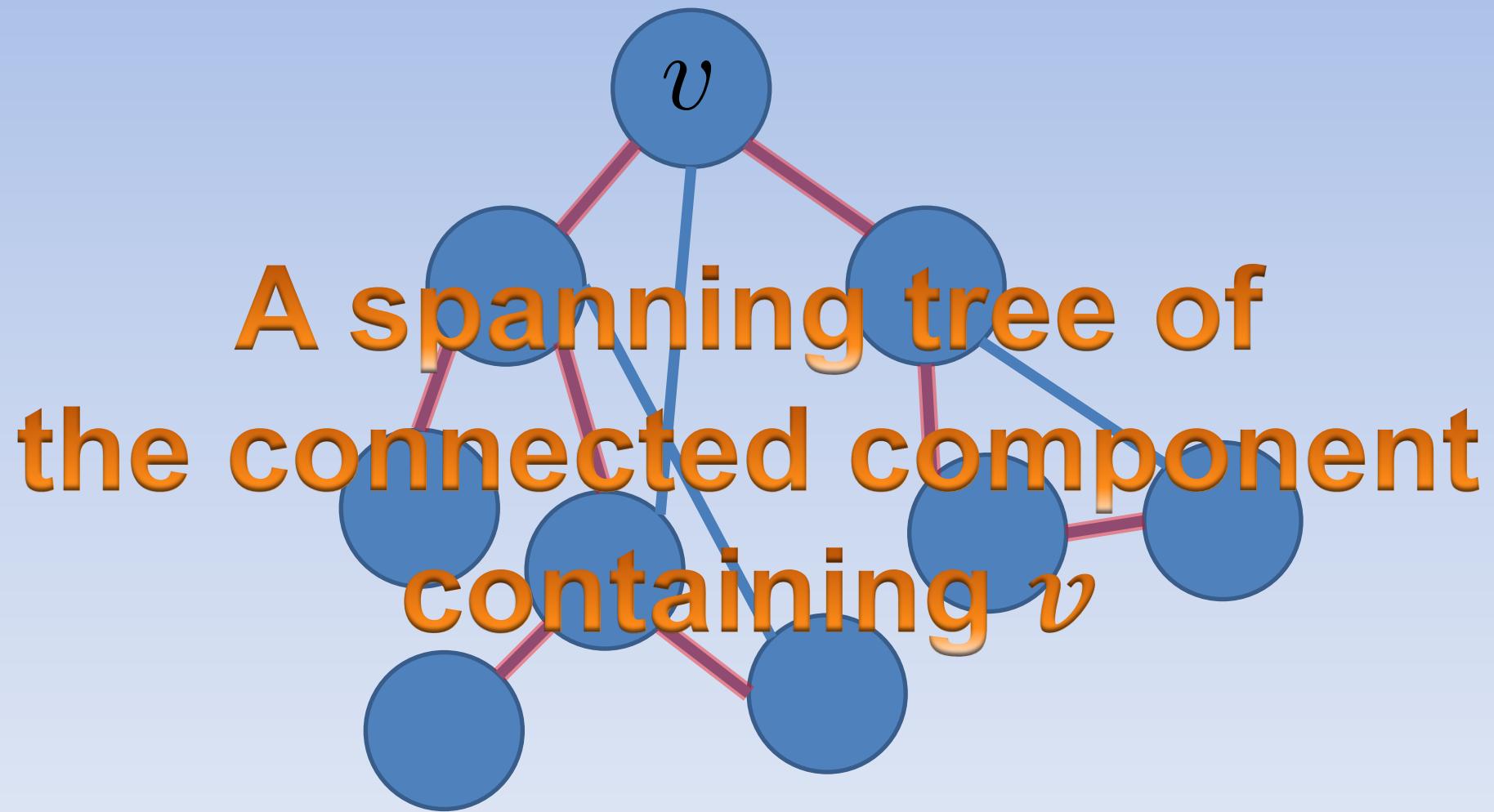
Both can be done in $O(|V| + |E|)$ time!

DFS tree

The visited forms a tree



By-product: A spanning tree



Marking the visited edges

Algorithm DFS

Input: Undirected graph $G = (V, E)$ and $v \in V$

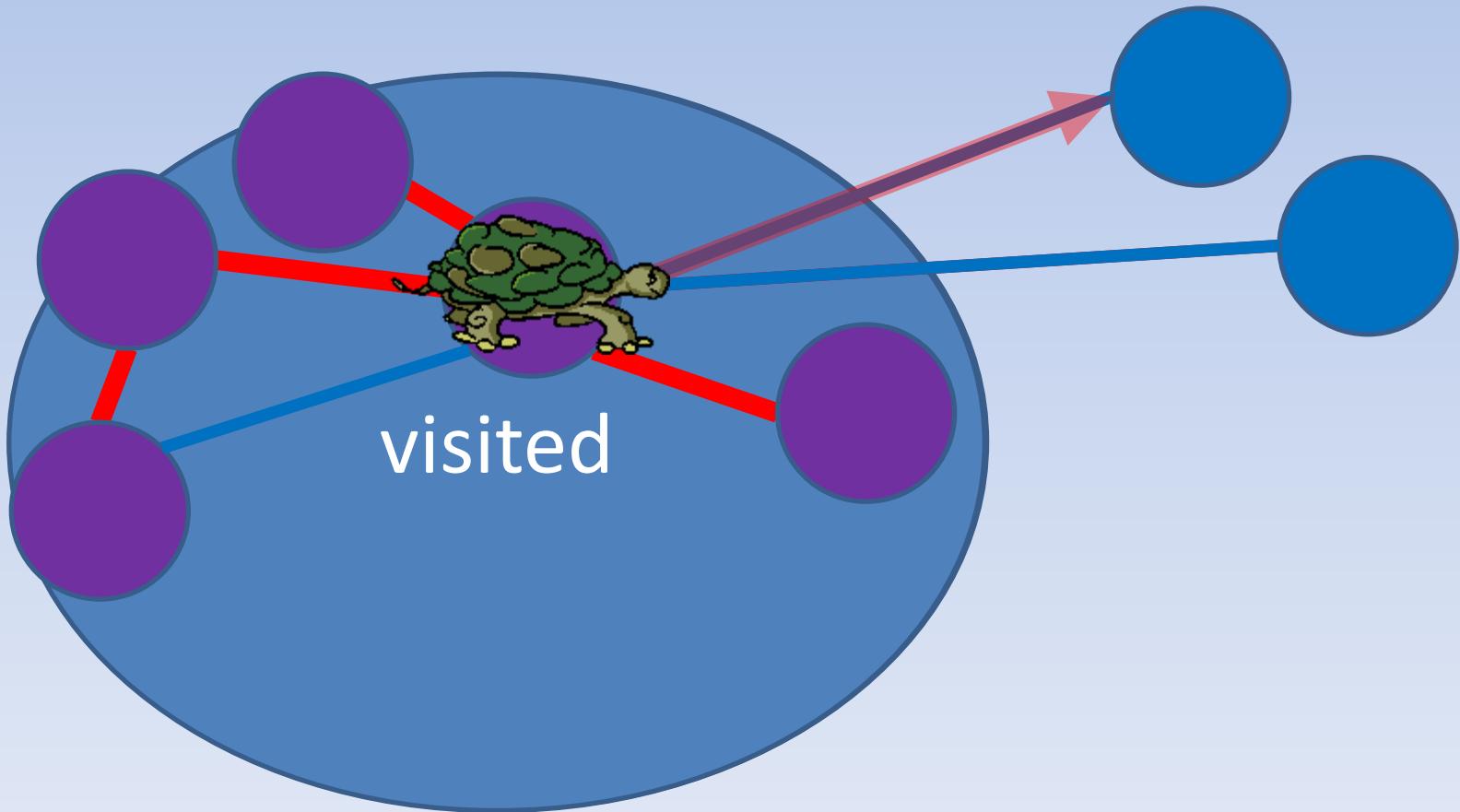
- 1: Label v as visited;
 - 2: **for all** $u \in N(v)$ **do**
 - 3: **if** u is not labeled as visited **then**
 - 4: Mark the edge (v, u) ;
 - 5: DFS(G, u);
 - 6: **end if**
 - 7: **end for**
-

Theorem

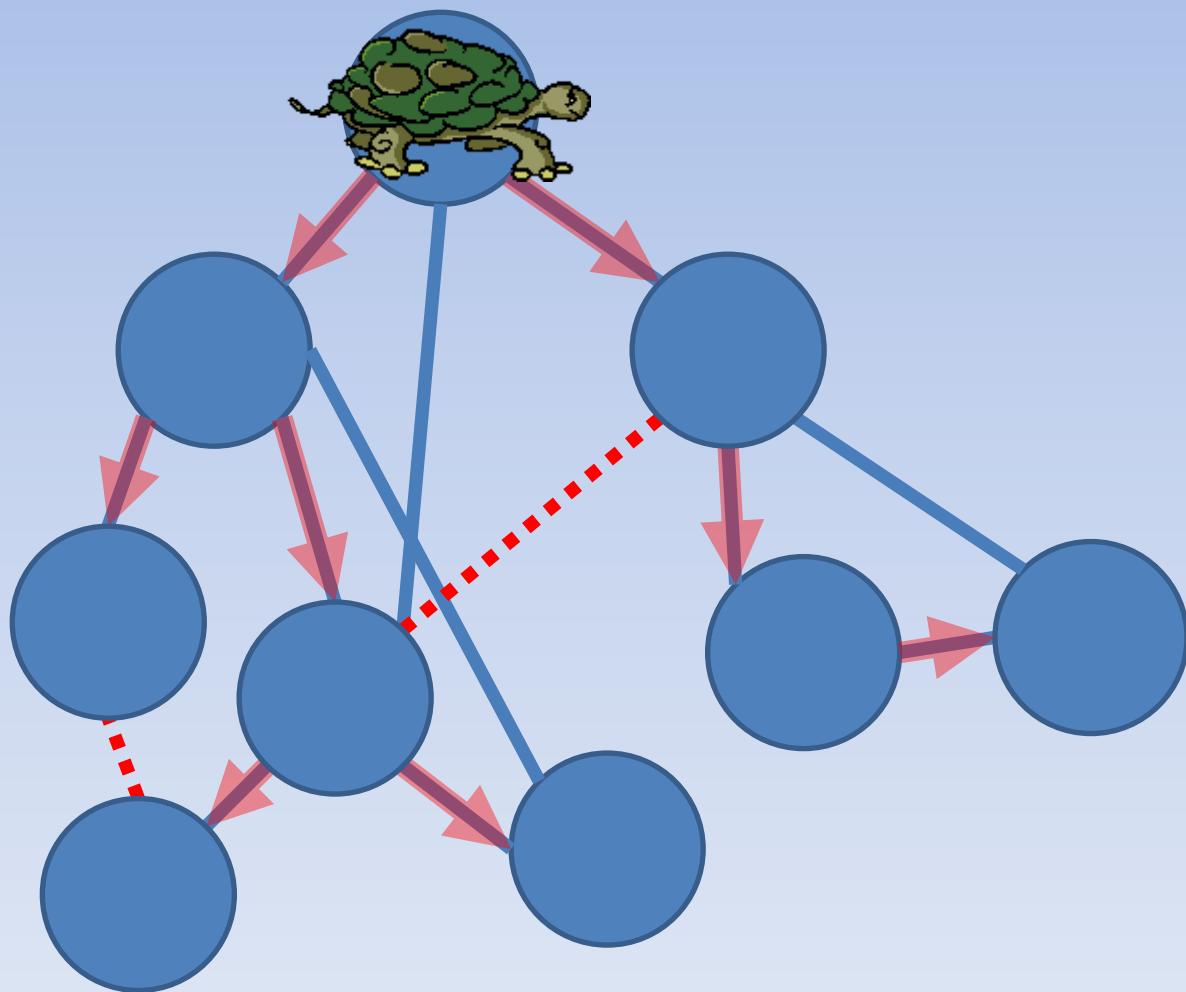
- At the end of the depth-first search, the visited vertices together with the marked edges form a tree (i.e., a connected acyclic graph).
- The next slide illustrates this.

Growing a tree

Fact. *Adding to a tree a new vertex v and an edge with exactly one endpoint being v yields a tree.*



No cross edges!



While v has an unvisited neighbor, visit it.

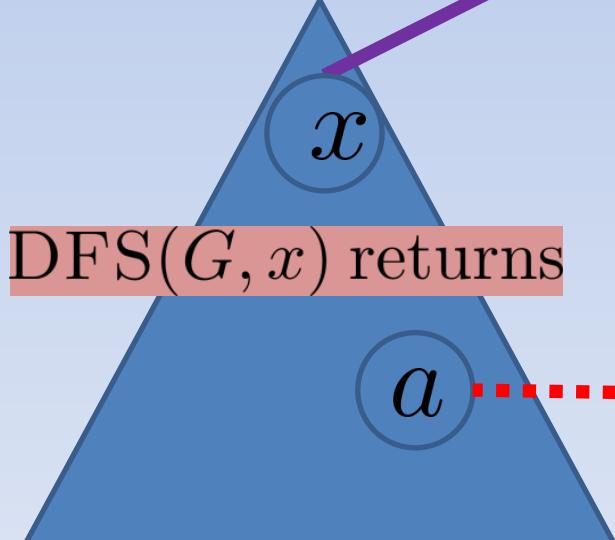
Illustration ☺

Calling $\text{DFS}(G, v)$

Calling $\text{DFS}(G, x)$

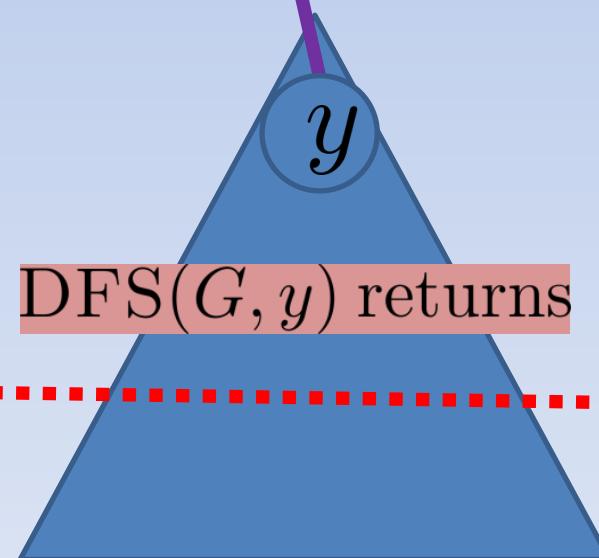
Calling $\text{DFS}(G, z)$

Calling $\text{DFS}(G, y)$



$\text{DFS}(G, x)$ returns

a



$\text{DFS}(G, y)$ returns



$\text{DFS}(G, z)$ returns

b

The order of function calls 😊

Calling $\text{DFS}(G, x)$

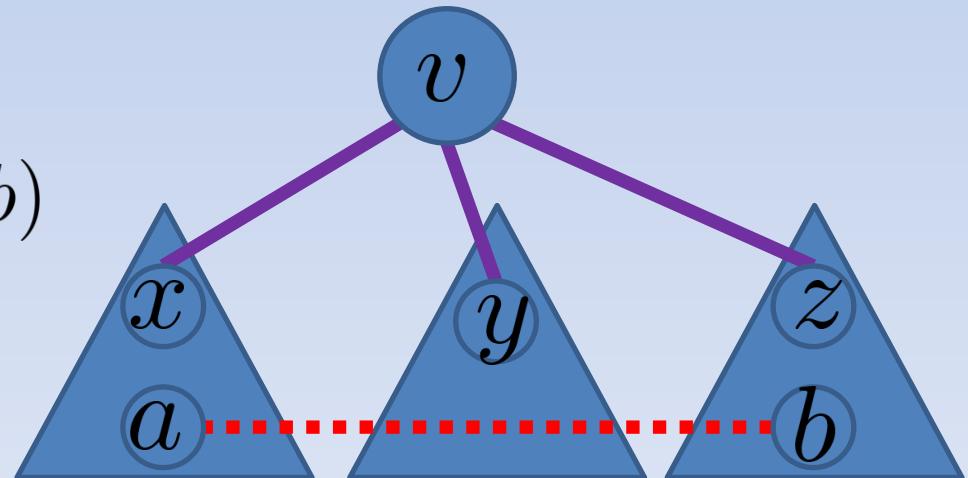
• . . Calling $\text{DFS}(G, a)$. . . $\text{DFS}(G, a)$ returning
 $\text{DFS}(G, x)$ returning

Calling $\text{DFS}(G, y)$. . . $\text{DFS}(G, y)$ returning

Calling $\text{DFS}(G, z)$

• . . Calling $\text{DFS}(G, b)$

$\text{DFS}(G, z)$ returning



But when $\text{DFS}(G, a)$ returns, b must have been traversed!

A recap

Algorithm DFS

Input: Undirected graph $G = (V, E)$ and $v \in V$

- 1: Label v as visited;
 - 2: **for all** $u \in N(v)$ **do**
 - 3: **if** u is not labeled as visited **then**
 - 4: DFS(G, u);
 - 5: **end if**
 - 6: **end for**
-

Lemma. *Suppose that a call to DFS calls DFS(G, v) (possibly recursively), where $v \in V$. Then when DFS(G, v) returns, all neighbors of v are labeled as visited.*

Quiz

Define a simple undirected graph $G = (V, E)$ by

$$V = \{1, 2, 3, 4, 5, 6\},$$

$$E = \{(1, 2), (1, 6), (2, 3), (2, 4), (5, 4), (5, 6), (6, 2)\}.$$

Running $\text{DFS}(G, 1)$ labels the vertices in V as visited in the order of _____. Please fill the blank with an ordered list of the elements in V .

Remark: There may be many correct answers, but you only need to give one of them.

Quiz

Suppose that G has a path visiting a , b , c and d , in that order.

- Is it necessarily true that $\text{DFS}(a)$ visits b before c ?
- Is it necessarily true that $\text{DFS}(a)$ visits c before d ?
- Is it necessarily true that $\text{DFS}(a)$ visits b at some time?
- Is it necessarily true that $\text{DFS}(a)$ visits c at some time?
- Is it necessarily true that $\text{DFS}(a)$ visits d at some time?

A question

- Can we save lots of space, while possibly wasting time, in determining whether a graph is connected?

Algorithm PATH

Input: vertices $v_1, v_2 \in V$, $i \geq 1$

```
1: if  $i = 1$  then
2:   if  $(v_1, v_2) \in E$  or  $v_1 = v_2$  then
3:     return true;
4:   else
5:     return false;
6:   end if
7: else
8:   for each  $v \in V$  do
9:     if PATH( $v_1, v, \lceil i/2 \rceil$ )  $\wedge$  PATH( $v, v_2, \lfloor i/2 \rfloor$ ) then
10:      return true;
11:    end if
12:   end for
13: end if
14: return false;
```

Quiz

Show that given a simple undirected graph $G = (V, E)$ and $v_1, v_2 \in V$, the existence of a v_1 - v_2 path in G can be determined in worst-case $O(\sqrt{|V|})$ space.

- Hint: See the previous page

Comments?

