# COMP10001 Foundations of Computing Advanced Functions

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#### Reminders

- Workshops 7 and 8 due 23:59 Monday 29/8.
- Solutions for Practice Project available
- Project 1 available
- Advice: start the project NOW
- Revision lecture Wednesday email your questions to Chris
- Mid-semester test is 4.15pm-5.15pm Wednesday7
   September in Wilson Hall
- More info and practice tests will be available soon

# Lecture Agenda

- Last lecture:
  - Dictionaries & Sets
- This lecture:
  - for loops (again)
  - Advanced Functions

# For loops (again)

Many students find for loops confusing.

```
for x in some_iterable:
    do thing 1
    do thing 2 (perhaps with x)
end of indentation so end of block
```

#### Remember:

- for in Python is like "for each" in English
- the variable x can be called anything and comes into existance at the for statement
- iterables are lists, dictionaries, tuples, strings, range(), views, ...

```
for dog in ('spoodle', 'corgi', 'JRT'):
    print("line 1", end=" ")
    print("line 2", end=" ")
    print(dog)
    print("line 4")
print("End of block")
```

```
DOGS = ('spoodle', 'corgi', 'JRT')

for i in (0,1,2):
   print("Dog number {0}".format(i), end="")
   print(" is {0}".format(DOGS[i]))

print("End of block")
print("i = {0}".format(i))
```

```
DOGS = ('spoodle', 'corgi', 'JRT')

for i in range(len(DOGS)):
   print("Dog number {0}".format(i), end="")
   print(" is {0}".format(DOGS[i]))

print("End of block")
print("i = {0}".format(i))
```

```
for i in range(8):
    for j in range(8):
        print("*", end="")
    print("")
```

```
for i in range(8):
    for j in range(i):
        print("*", end="")
    print("")
```

```
for i in range(8):
    if i % 2 == 0:
        print(' ', end="")
    for j in range(8):
        print(" * ", end="")

    print("")
```

# For Loops Summary

- for in Python means "for each" in English
- Remember, indentation controls the end of a block
- Use for loops to do something to each element of an iterable (list, string, dictionary, tuple, etc)
- Use for loops to do something a fixed number of times (each element of range())
- Alter your iterable to control how the loop variable changes with each iteration of the loop

# Parameters and Arguments I

To allow us to talk precisely about functions, we define

- Parameters are the names that appear in a function definition
- Arguments are the values actually passed to a function when calling it

From https://docs.python.org/3/faq/programming.html#faq-argument-vs-parameter

# Parameters and Arguments II

(Aside: this is a very common pattern of looping. Remember it as a template for your own coding.)

# Default arguments I

 We have already seen that parameters can be given default arguments.

```
def seconds_in_year(days=365):
    return(days*24*60*60)
```

```
>>> seconds_in_year()
31536000
>>> seconds_in_year(366)
31622400
```

But what is the scope of a default argument value?

 $NUM_DAYS_IN_YEAR =$ 

>>> NUM\_DAYS\_IN\_YEAR = 100

>>> seconds\_in\_year()

# Default arguments II

365

```
def seconds_in_year(days=NUM_DAYS_IN_YEAR):
    return(days*24*60*60)

>>> seconds_in_year()
31536000
```

The default values are evaluated *once* at the point of function definition in the *defining* scope.

# Default arguments III

This means you must be careful with mutable default arguments.

```
def add_on_end(value, lst=[]):
    lst.append(value)
    return(lst)

print(add_on_end(1))
print(add_on_end(2))
print(add_on_end(3))
```

```
print(add_on_end(1, []))
print(add_on_end(2, []))
print(add_on_end(3, []))
```

#### Default arguments IV

If you want a mutable default (eg empty list) but not shared between calls

```
def add_on_end(a, L=None):
    if L is None:
        L = []
    L.append(a)
    return L

print(add_on_end(1))
print(add_on_end(2))
print(add_on_end(3))
```

None is a predefined constant in Python that has no value.

# Default arguments V

Where can you put default arguments in the function definition?

SyntaxError: non-default argument follows default argument

# Keyword arguments I

So far we have been using *positional* arguments: arguments are matched to their parameters by their position.

```
def f(a, c=3, d=4):
    print("{0} {1} {2}".format(a,c,d))
    return(None)

x = f(1, 2)
```

But we can also match based on keywords (parameter names)

```
x = f(1, d=2)
```

# Keyword arguments II

```
def f(a, c=3, d=4):
    print("{0} {1} {2}".format(a,c,d))
    return(None)

x0 = f()
x1 = f(a=1, 7)
x2 = f(1, a=2)
x3 = f(b=8)
x4 = f(c=8, a=2, d=9)
```

# Keyword arguments III

```
def f(a, c=3, d=4):
    print("{0} {1} {2}".format(a,c,d))
    return (None)
x0 = f()
              # f() missing 'a'
x1 = f(a=1, 7) # Default before non-default
x2 = f(1, a=2) \# f() multiple values for 'a'
x3 = f(b=8) # what's 'b'?
x4 = f(c=8, a=2, d=9) # all good
```

## Returning Many Values?

- Functions only return one thing. Once a return statement is executed, the function ends.
- Sometimes you want to return two or more things from a function, so return a tuple.

```
def get_stats():
    height = input("Enter height (m): ")
    weight = input("Enter weigth (kg): ")
    return( (height, weight) )
stats = get_stats()
```

# Returning Early I

If your function has the answer it needs, you can return straight away.

```
def any_fail(myList):
    Returns True if any mark below 50,
    False otherwise. (Inefficient)
    1 1 1
    hasFail = False
    for mark in myList:
        if mark < 50:
            hasFail = True
    return(hasFail)
```

## Returning Early II

```
any_fail(myList):
def
    Returns True if any mark below 50,
    False otherwise. (Smart!)
    1 1 1
    for mark in myList:
        if mark < 50:
            return(True) # why wait?
    return (False)
```

## Namespaces I

- A "namespace" is a mapping (dictionary!) from names to objects (eg variables and functions).
- When Python starts up there is the global namespace
- When a function is called, a local namespace for that function is called, and then forgotten when the function ends
- Scope is the area of python code where a particular namespace is used

## Namespaces II

```
a = 3
def f(x):
    i = 2
    return(x+i)
b = 6
```

#### In this code snippet

- The global namespace contains a, f and b
- When f is called, its local namespace has x and i

When Python tries to find an object, it first looks in the local namespace, and then in the global namespace

# Namespaces III

```
1. i = 3
2. def f(x):
3.         i = 1
4.         return(x+i)
5. print(f(10))
```

- In this case, the Line 4 code uses the i in its local namespace (Line 3)
- Scope of x is Lines 2,3,4.
- Scope of global i is Lines 1, 2 and 5.
- Scope of the i in f is Lines 3 and 4.

# Namespaces IV

Now for the tricky part: functions within functions

```
1. i = 3
2. def f(x):
  i = 2
4.
  def g(x):
5.
       -i = 1
6.
        return(x+i)
7.
      return(g(x+i))
8. print(f(10))
9. print(g(10))
```

f's namespace contains g and others

# Namespaces V

```
1. def f(x):
2.          i = 1
3.          def g(x):
4.          return(x+i)
5.          return(g(x+i))
6. print(f(10))
```

Python searches local namespace, and then enclosing function namespaces, and then global namespace. You can list the current namespace with dir().

#### Make life easy

- Don't use the same parameter names in sub-functions
- Avoid global variables wherever possible (always!)
- Capitalize constants (a common convention)

```
def f(x):
   ADDER_F = 2

def g(y):
   ADDER_G = 1
   return(y + ADDER_G)

return(g(x + ADDER_F))
```

# Lecture Summary

- What is the difference between parameters and arguments?
- What is the difference between a positional argument and a keyword argument?
- In what order must positional and keyword arguments be specified?
- What is a namespace?
- How do you add to a namespace?
- In what order are namespaces searched?