# COMP30027 Machine Learning Basics of Machine Learning

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#### Lecture Outline

1 Basics of ML: Instances, Attributes and Learning Paradigms

2 ML in the Wild

### Terminology

- The input to a machine learning system consists of:
  - Instances: the individual, independent examples of a concept

#### also known as exemplars

- Attributes: measuring aspects of an instance also known as features
- Concepts: things that we aim to learn generally in the form of labels or classes

# Example: weather.nominal Dataset

Outlook	Temperature	Humidity	Windy	Play
sunny	hot	high	FALSE	no
sunny	hot	high	TRUE	no
overcast	hot	high	FALSE	yes
rainy	mild	high	FALSE	yes
rainy	cool	normal	FALSE	yes
rainy	cool	normal	TRUE	no
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•	•	•	•	•

## Example: weather.nominal Dataset

Outlook	Temperature	Humidity	Windy	Play
surny	Sot		TALE	<b>1</b> 0
surny	<b>S</b> ot T		TREE	mo,
overcast	hot	high	FALSE	yes <sup>2</sup>
rainy	mild	high	FALSE	yes
rainy	cool	normal	FALSE	yes
rainy	cool	normal	TRUE	no
:	:	:	:	:

# Example: weather.nominal Dataset

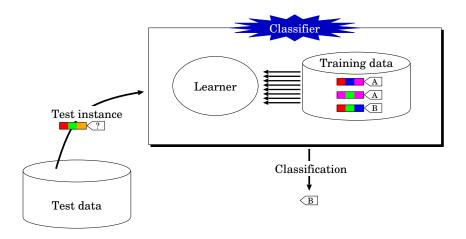
Outlook	Temperature	Humidity	Windy	Play
sunny	Hot	high	FALSE	no
suzhy	i <b>⊼</b>	high	TRUE	no
overcast	hot	high	FALSE	yes
rainy	$m_{11}$ d	high	FALSE	yes
ra <del>in</del> y	c <del>5q</del> 1	normal	FALSE	yes
ra <del>in</del> y	c <del>bd</del> l	normal	TRUE	no
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# What's a Concept?

- Styles of "concepts" that we aim to learn:
  - Classification learning: predicting a discrete class
  - Clustering: grouping similar instances into clusters
  - Regression:
     predicting a numeric quantity
  - Association learning: detecting associations between attribute values

# Classification Learning

- Scheme is provided with actual outcome or class
- The learning algorithm is provided with a set of classified training data
- Measure success on "held-out" data for which class labels are known (test data)
- Classification learning is supervised



# Example Predictions for weather.nominal

Outlook	Temperature	Humidity	Windy	Actual	Classified
sunny	hot	high	FALSE	no	
sunny	hot	high	TRUE	no	
overcast	hot	high	FALSE	yes	
rainy	mild	high	FALSE	yes	
rainy	cool	normal	<b>FALSE</b>	yes	
rainy	cool	normal	TRUE	no	
overcast	cool	normal	TRUE	yes	
sunny	mild	high	<b>FALSE</b>	no	
sunny	cool	normal	<b>FALSE</b>	yes	
rainy	mild	normal	<b>FALSE</b>	yes	
sunny	mild	normal	TRUE	yes	no
overcast	mild	high	TRUE	yes	yes
overcast	hot	normal	<b>FALSE</b>	yes	yes
rainy	mild	high	TRUE	no	yes

# Clustering

- Finding groups of items that are similar
- Clustering is unsupervised the learner operates without a set of labelled training data
- The class of an example is not known ... or at least, not given to the classifier
- Success often measured subjectively; evaluation is problematic

## Clustering over weather.nominal

Outlook	Temperature	Humidity	Windy	Play
sunny sunny overcast rainy rainy rainy	hot hot mild cool cool	high high high high normal normal	FALSE TRUE FALSE FALSE FALSE TRUE	no no ves yes ves no

#### A Word on Supervision

- Supervised methods have prior knowledge of a closed set of classes and set out to discover and categorise new instances according to those classes
- Unsupervised methods:
  - dynamically discover the "classes" (implicitly derived from grouping of instances) in the process of categorising the instances [STRONG] ... OR ...
  - categorise instances as certain labels without the aid of pre-classified data [WEAK]

#### Regression

- Classification learning, but class is continuous (numeric prediction)
- Learning is supervised
- Why is this distinct from Classification?
  - In Classification, we can exhaustively enumerate all possible labels for a given instance; a correct prediction entails mapping an instance to the label which is truly correct
  - In Regression, infinitely many labels are possible, we cannot conceivably enumerate them; a "correct" prediction is when the numeric value is acceptably close to the true value

# Example Predictions for weather

Outlook	Humidity	Windy	Play	Actual Temp	Classified Temp
sunny	85	FALSE	no	85	
sunny	90	TRUE	no	80	
overcast	86	<b>FALSE</b>	yes	83	
rainy	96	<b>FALSE</b>	yes	70	
rainy	80	<b>FALSE</b>	yes	68	
rainy	70	TRUE	no	65	
overcast	65	TRUE	yes	64	
sunny	95	<b>FALSE</b>	no	72	
sunny	70	<b>FALSE</b>	yes	69	
rainy	80	FALSE	yes	75	
sunny	70	TRUE	yes	75	68.8
overcast	90	TRUE	yes	72	76.2
overcast	75	<b>FALSE</b>	yes	81	70.6
rainy	91	TRUE	no	71	76.5

### Association Learning

- Detect "useful" patterns, associations, correlations, or causal structures among sets of items or objects in dataset
- "Good" pattern: combination of attribute values where the presence of one (or more) value(s) suggests that one (or more) other value(s) will also be attested for numerous instances in the dataset
- Any kind of structure is considered interesting, and no a priori sense of what we hope to predict; unsupervised; evaluation is problematic
- Potentially many, many association rules

#### Full weather.nominal Dataset

Outlook	Temperature	Humidity	Windy	Play
sunny	hot	high	FALSE	no
sunny	hot	high	TRUE	no
overcast	hot	high	FALSE	yes
rainy	mild	high	FALSE	yes
rainy	cool	normal	FALSE	yes
rainy	cool	normal	TRUE	no
overcast	cool	normal	TRUE	yes
sunny	mild	high	<b>FALSE</b>	no
sunny	cool	normal	FALSE	yes
rainy	mild	normal	FALSE	yes
sunny	mild	normal	TRUE	yes
overcast	mild	high	TRUE	yes
overcast	hot	normal	<b>FALSE</b>	yes
rainy	mild	high	TRUE	no

# Top-10 Association Rules for weather.nominal

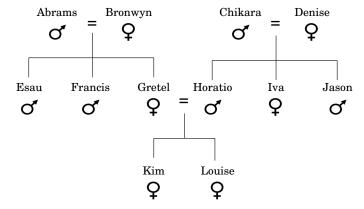
# java weka.associations.Apriori -t data/weather.nominal.arff

- 1. humidity=normal windy=FALSE ==> play=yes
- 2. temperature=cool ==> humidity=normal
- 3. outlook=overcast ==> play=yes
- 4. temperature=cool play=yes ==> humidity=normal
- 5. outlook=rainy windy=FALSE ==> play=yes
- 6. outlook=rainy play=yes ==> windy=FALSE
- 7. outlook=sunny humidity=high ==> play=no
- 8. outlook=sunny play=no ==> humidity=high
- 9. temperature=cool windy=FALSE ==> humidity=normal play=yes
- 10. temperature=cool humidity=normal windy=FALSE ==> play=yes

## Instance Topology

- Instances characterised as "feature vectors", defined by a predetermined set of attributes
- Input to learning scheme: set of instances/dataset
  - Flat file representation
  - No relationships between objects
  - No explicit relationship between attributes

# A Family Tree



# Family Tree Represented as a Table

Name	Gender	Parent1	Parent2
Abrams	Male	?	?
Bronwyn	Female	?	?
Chikara	Male	?	?
Denise	Female	?	?
Esau	Male	Abrams	Bronwyn
Francis	Male	Abrams	Bronwyn
Gretel	Female	Abrams	Bronwyn
Horatio	Male	Chikara	Denise
lva	Female	Chikara	Denise
Jason	Male	Chikara	Denise
Kim	Female	Gretel	Horatio
Louise	Female	Gretel	Horatio

#### The sister Relation

X	Y	$\mathtt{sister}(X,Y)$	X	Y	sister(X, Y)
Abrams	Abrams	No	Horatio	lva	Yes
Abrams	Bronwyn	No	Horatio	Jason	No
Abrams	Chikara	No	Horatio	Kim	No
:	:	:	:	:	:
Esau	Francis	No	Jason	lva	Yes
Esau	Gretel	Yes	Jason	Jason	No
Esau	Horatio	No	Jason	Kim	No
:	:	:	:	:	:
Gretel	Denise	No	Kim	Kim	No
Gretel	Esau	No	Kim	Louise	Yes
:	:	<u>:</u>	:	:	<u>:</u>

#### A Full Representation in One Table I

X			Y				sister	
Name	Gender	Parent1	Parent2	Name	Gender	Parent1	Parent2	(X,Y)
Abrams	Male	?	?	Abrams	Male	?	?	No
Abrams	Male	?	?	Bronwyn	Female	?	?	No
Jason	Male	Chikara	Denise	Iva	Female	Chikara	Denise	Yes
lva	Female	Chikara	Denise	Jason	Male	Chikara	Denise	No
Esau	Male	Abrams	Bronwyn	Gretel	Female	Abrams	Bronwyn	Yes
Esau	Male	Abrams	Bronwyn	Horatio	Male	Abrams	Bronwyn	No
Gretel	Female	Abrams	Bronwyn	Denise	Female	?	?	No
Kim	Female	Gretel	Horatio	Louise	Female	Gretel	Horatio	Yes
	-	-						
:	:	:	:	:		:	:	:

• What we would like to be able to extract:

```
IF Y.Gender = Female AND (X.Parent1 =
Y.Parent1 AND X.Parent2 = Y.Parent2) OR
(X.Parent1 = Y.Parent2 AND X.Parent2 =
Y.Parent1) AND X \neq Y THEN sister(X,Y) =
yes
```

#### A Full Representation in One Table II

 What the supervised classifiers we will look at actually generate:

```
IF Y.Gender = Female AND X.Parent1 =
Gretel AND
Y.Parent1 = Gretel THEN sister(X,Y) = yes
IF X.Gender = Male AND Y.Name = Gretel
THEN sister(X,Y) = yes
```

 How can we convert the table into a "classifier-friendly" format?

# A Classifier-friendly Representation

		X.Parent1 =	X.Parent2 =	
X. Gender	Y. Gender	Y.Parent1	Y.Parent2	
Male	Female	Yes	Yes	Yes
Female	Female	Yes	Yes	Yes
Male	Female	No	No	No
Male	Male	Yes	Yes	No
Female	Male	Yes	Yes	No
:	:	:	÷	:

The importance of feature engineering

#### What's in an Attribute?

- Each instance is described by a fixed feature vector
- Possible attribute types (levels of measurement):

nominal ordinal continuous

#### Nominal Quantities

- Values are distinct symbols (e.g. {sunny,overcast,rainy})
  - · values themselves serve only as labels or names
- Also called categorical, or discrete (NB. "discrete" implies an order which tends not to exist)
- Special case: dichotomy ("Boolean" attribute)
- No relation is implied among nominal values (no ordering or distance measure), and only equality tests can be performed

#### Ordinal Quantities

- An explicit order is imposed on the values (e.g. {hot,mild,cool} where hot > mild > cool)
- No distance between values defined and addition and subtraction don't make sense
- Example rule: temperature < hot →play = yes</li>
- Distinction between nominal and ordinal not always clear (e.g. outlook)

#### Continuous Quantities

- Continuous quantities are real-valued attributes with a well-defined zero point and no explicit upper bound
- Example: attribute distance
  - Distance between an object and itself is zero
- All mathematical operations are allowed (of which addition, subtraction, scalar multiplication are most salient, but other operations are relevant in some contexts)

#### Lecture Outline

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2 ML in the Wild

#### Attribute Types Used in Practice

- Many data schemes/learners accommodate nominal attributes (perhaps with some awkwardness), and they are very commonly observed
- Many support continuous attributes, and they are commonly observed
- Some support ordinal attributes, which are occasionally observed (but often treated as one of the other types)

Transforming attributes to Boolean is one commonly-used work-around (more in later weeks)

# Preparing the Input

- Problem: different data sources (e.g. sales department, customer billing department, ...)
  - Differences: styles of record keeping, conventions, time periods, data aggregation, primary keys, errors
  - Data must be assembled, integrated, cleaned up
  - Data warehouse: consistent point of access
- External data/storage may be required
- Critical: type and level of data aggregation

# Sample Representation: ARFF

```
Orelation weather
@attribute outlook {sunny, overcast, rainy}
@attribute temperature real
Oattribute humidity real
@attribute windy {TRUE, FALSE}
@attribute play {yes, no}
@data
sunny, 85, 85, FALSE, no
sunny, 80, 90, TRUE, no
overcast,83,86,FALSE,yes
rainy, 70, 96, FALSE, yes
```

### Missing Values

- The number of attributes may vary in practice
  - missing values
  - inter-dependent attributes
- Frequently indicated by out-of-range entries
  - Types: unknown, unrecorded, irrelevant
  - Reasons:
    - malfunctioning equipment
      - changes in experimental design
    - collation of different datasets
    - measurement not possible
- Missing value may have significance in itself (e.g. missing test in a medical examination)
- Most schemes assume that is not the case
   →missing may need to be coded discretely

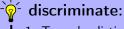
#### Inaccurate Values

- Cause: a given data mining application is often not known at the time logging is set up
- Result: errors and omissions that don't affect original purpose of data (e.g. age of customer)
- Typographical errors in nominal attributes values need to be checked for consistency
- Typographical and measurement errors in numeric attributes →outliers need to be identified
- Errors may be deliberate (e.g. wrong post codes)

#### Getting to Know the Data

- Simple visualization tools are very useful
  - Nominal attributes: histograms (distribution consistent with background knowledge?)
  - Numeric attributes: scatter plots (any obvious outliers?)
- 2-D and 3-D plots show dependencies
- Need to consult domain experts
- Too much data to inspect? Take a sample!
- You can never know your data too well

# Machine Learning and Ethics



1. To make distinctions.

For example, in supervised ML, for a given instance, we might try to discriminate between the various possible classes.

Source(s): Wiktionary contributors [2019]

# Machine Learning and Ethics



#### discriminate:

2. To make decisions based on prejudice.

Digital computers have no volition, and consequently cannot be prejudiced.

**However**, the data may contain information which leads to an application where the ensuing behaviour is prejudicial, intentionally or otherwise.

Source(s): Wiktionary contributors [2019]

## Machine Learning and Ethics I

ML has the potential to discriminate [def 2.] people

- some uses of data are unethical, some plainly illegal
  - race & sex in medical applications: OK
  - race & sex in loan applications: unethical
  - race & sex in student applications: ??? (affirmative action vs. racial/sex discrimination)
- legal frameworks are still being defined

# Machine Learning and Ethics II

Not everything that can be done, should be done

- attributes in the data can encode information in an indirect way
  - For example, home address and occupation can be used (perhaps with other seemingly-banal data) to infer age and social standing of an individual
- potential legal exposure due to implicit "knowledge" used by a classifier
- just because you didn't realise doesn't mean that you shouldn't have realised, or at least, made reasonable efforts to check

#### Questions to Ask

- Who is permitted to access the data?
- For what purpose was the data collected?
- What kinds of conclusions are legitimate?
- If our conclusions defy common sense, are there confounding factors?
  - car insurance & young male drivers?
  - car loans & owners of red cars?

#### Summary

- What are instances, attributes and concepts?
- What styles of learning are there and what are their similarities/differences?
- Define supervised and unsupervised learning
- What are the basic attribute types?

#### References I

Pang-Ning Tan, Michael Steinbach, and Vipin Kumar. *Introduction to Data Mining*. Addison Wesley, 2006.

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