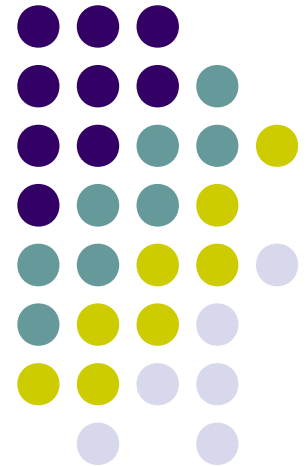


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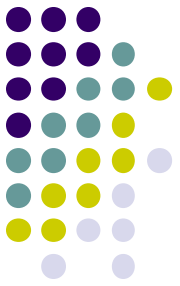
Algorithms and Data Structures

Why sorting?

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Semester 2

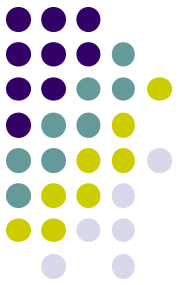


Why is sorting useful to study?



- Sorting has many applications and is used widely
 - In the business world.
 - In science.
 - In many disciplines.
- Sorting is used by many *other* algorithms.
- Sorting is very well-studied.
- Sorting demonstrates many fundamental concepts in computer science.
- Skiena: Chapter 4

Why is sorting useful to study?

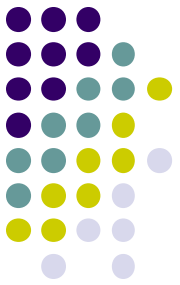


- Different algorithms for sorting have different properties, which affect performance.

n	$n^2/4$	$n \lg n$
10	25	33
100	2,500	664
1,000	250,000	9,965
10,000	25,000,000	132,877
100,000	2,500,000,000	1,660,960

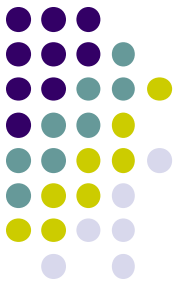
Table from Skiena, The Algorithm Design Manual

- When data are big, efficiency really matters.



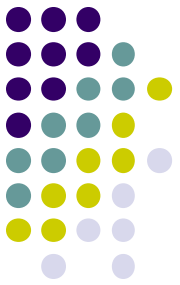
Selection Sort

```
void selection(item A[ ], int n)
{
    int i,j,min;
    for(i=0;i<n-1;i++)          /* why n-1? */
    {
        min = i;
        for(j=i+1;j<n;j++)
        {
            if(cmp(A[j],A[min]))<0) min = j;
        }
        SWAP(A[i],A[min]);
    }
}
```



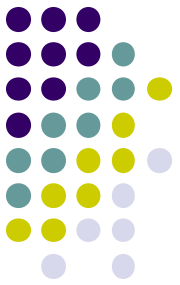
Selection Sort

- Worst case:
- Best case:
- Average case:
- Usefulness?
 - When records are large, and costly to move, Selection Sort takes $O(n)$ data movements.



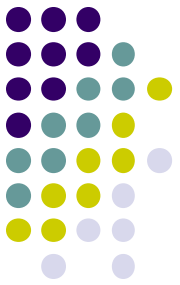
Selection Sort

- Is selection sort stable?
- Whenever there is a swap in an algorithm, there is the potential for being unstable.



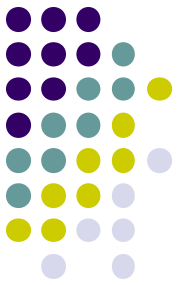
Insertion Sort: The idea

```
void insertion(item A[ ], int n)
{
    int i,j,val;
    for( i=1; i < n; i++ )
    {
        val = A[i]; j=i;
        while( A[j-1] > val )
        {
            A[j] = A[j-1]; j--;
        }
        A[j] = val;
    }
} /* this code doesn't usually work - why not? */
```



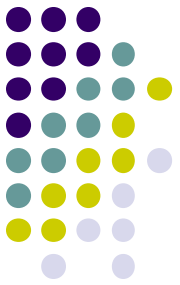
Insertion Sort

- Need to either:
 - Check at each point that $j > 0$; or
 - Make one pass in the beginning, put the smallest element in position 0; or
 - Use **$A[0]$** for a sentinel, e.g. **MAXINT**, and put the elements in **$A[1]$** through **$A[n]$** ;
- Sentinel is fastest.



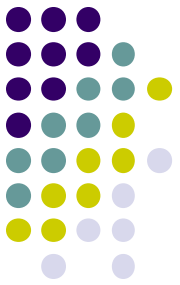
Insertion Sort

- Worst case:
 - Average case:
 - Best case:
 - Stability?
-
- Usefulness of insertion sort:



Divide and Conquer

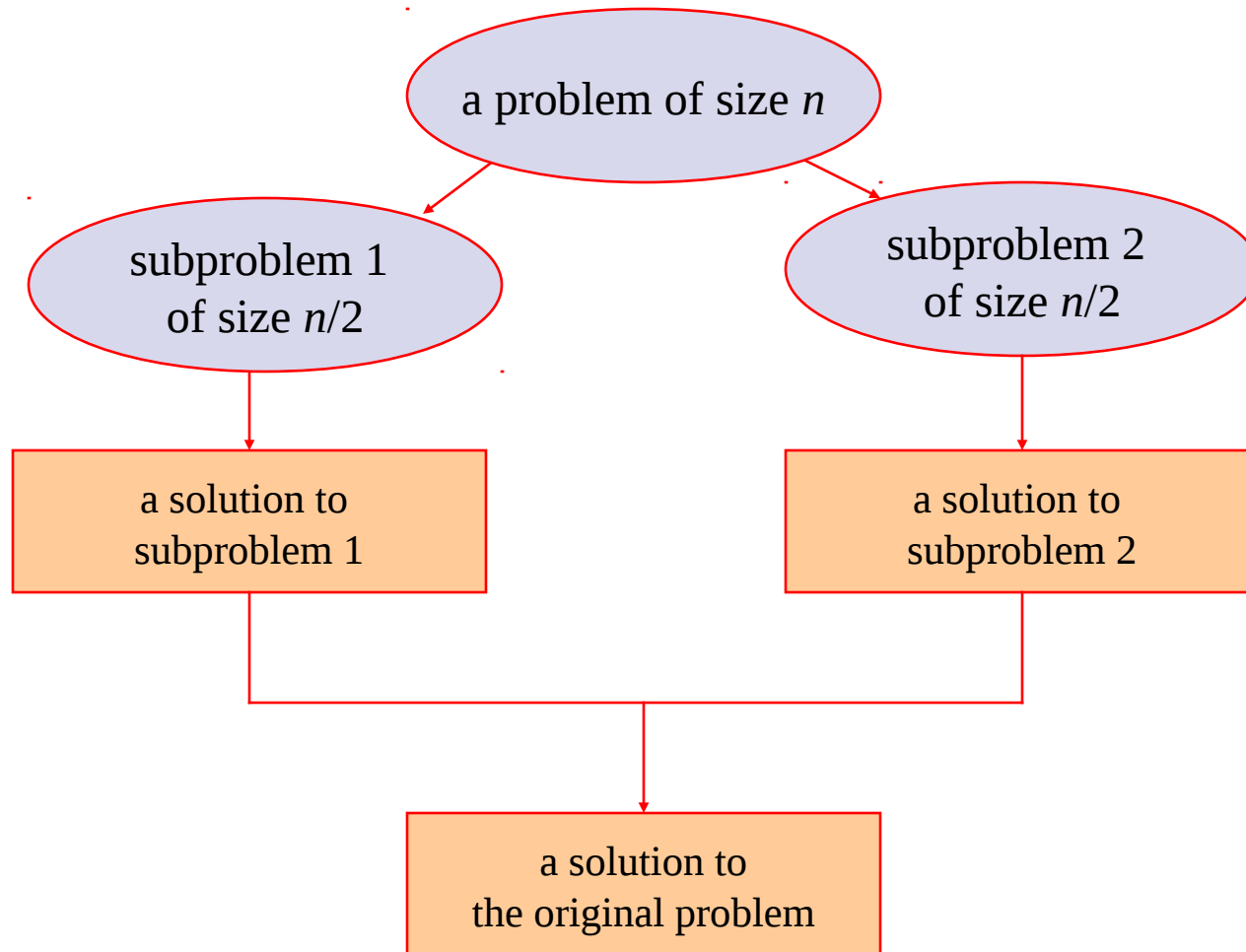
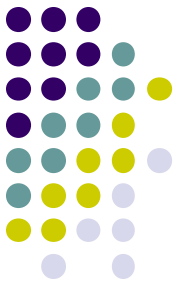
- Divide-and-conquer is a common strategy in efficient algorithms.
- Divide and Conquer Strategy:
 - Divide instance of problem into smaller instances.
 - Solve smaller instances – usually recursively.
 - *e.g.* Binary Search

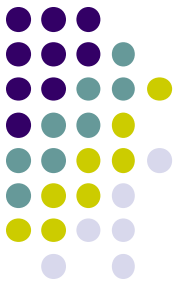


Divide and Conquer

- In sorting, the usual strategy is:
 - Divide instance of problem into smaller instances.
 - Solve smaller instances – usually recursively.
 - Combine smaller solutions.

Divide and Conquer, or Split-solve-join





Split-solve-join

- Hard split, easy join: Quicksort
- Easy split, hard join: Mergesort