Lecture 17. PGM Probabilistic Inference PGM Statistical Inference

COMP90051 Statistical Machine Learning

Semester 2, 2019 Lecturer: Ben Rubinstein



Probabilistic inference on PGMs

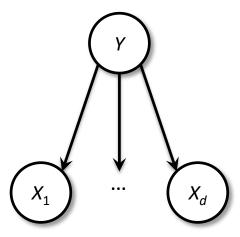
Computing marginal and conditional distributions from the joint of a PGM using Bayes rule and marginalisation.

This deck: how to do it efficiently.

Two familiar examples

- Naïve Bayes (frequentist/Bayesian)
 - Chooses most likely class given data

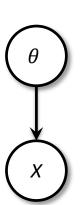
*
$$\Pr(Y|X_1,...,X_d) = \frac{\Pr(Y,X_1,...,X_d)}{\Pr(X_1,...,X_d)} = \frac{\Pr(Y,X_1,...,X_d)}{\sum_{y} \Pr(Y=y,X_1,...,X_d)}$$



- Data $X | \theta \sim N(\theta, 1)$ with prior $\theta \sim N(0, 1)$ (Bayesian)
 - * Given observation X = x update posterior

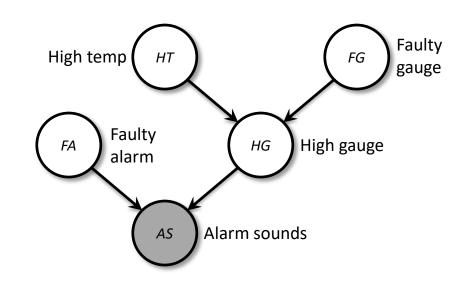
*
$$\Pr(\theta|X) = \frac{\Pr(\theta,X)}{\Pr(X)} = \frac{\Pr(\theta,X)}{\sum_{\theta} \Pr(\theta,X)}$$

Joint + Bayes rule + marginalisation anything



Nuclear power plant

- Alarm sounds; meltdown?!
- $\Pr(HT|AS = t) = \frac{\Pr(HT, AS = t)}{\Pr(AS = t)}$ $= \frac{\sum_{FG, HG, FA} \Pr(AS = t, FA, HG, FG, HT)}{\sum_{FG, HG, FA, HT'} \Pr(AS = t, FA, HR, FG, HT')}$



Numerator (denominator similar)

expanding out sums, joint summing once over 25 table

$$= \sum_{FG} \sum_{HG} \sum_{FA} \Pr(HT) \Pr(HG|HT, FG) \Pr(FG) \Pr(AS = t|FA, HG) \Pr(FA)$$

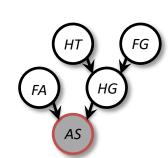
distributing the sums as far down as possible summing over several smaller tables

$$= \Pr(HT) \sum_{FG} \Pr(FG) \sum_{HG} \Pr(HG|HT, FG) \sum_{FA} \Pr(FA) \Pr(AS = t|FA, HG)$$



Nuclear power plant (cont.)

= $\Pr(HT) \sum_{FG} \Pr(FG) \sum_{HG} \Pr(HG|HT,FG) \sum_{FA} \Pr(FA) \Pr(AS = t|FA,HG)$ eliminate AS: since AS observed, really a no-op



= $\Pr(HT) \sum_{FG} \Pr(FG) \sum_{HG} \Pr(HG|HT,FG) \sum_{FA} \Pr(FA) m_{AS} (FA,HG)$ eliminate FA: multiplying 1x2 by 2x2

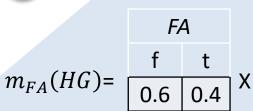
= $Pr(HT) \sum_{FG} Pr(FG) \sum_{HG} Pr(HG|HT,FG) m_{FA}(HG)$ eliminate HG: multiplying 2x2x2 by 2x1

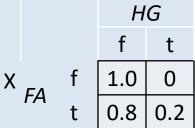
Multiplication of tables, followed by summing, is actually matrix multiplication

= $Pr(HT) \sum_{FG} Pr(FG) m_{HG}(HT, FG)$ eliminate FG: multiplying 1x2 by 2x2

 $= \Pr(HT) m_{FG}(HT)$



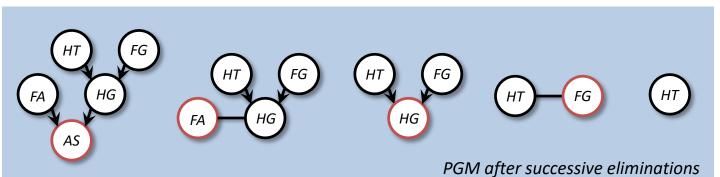


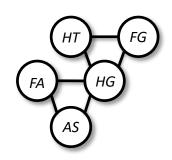


Elimination algorithm

```
Eliminate (Graph G, Evidence nodes E \setminus Q Query nodes Q)
     Choose node ordering I such that Q appears last
2.
     Initialise empty list active
                                                                                    initialise
     For each node X_i in G
          Append Pr(X_i | parents(X_i)) to active
    For each node X_i in E
          Append \delta(X_i, x_i) to active \gamma \in \mathcal{A} in \gamma \in \mathcal{A}
                                                                                    evidence
     For each i in I
          potentials \stackrel{\checkmark}{=} Remove tables referencing X_i from active
          N_i = nodes other than X_i referenced by tables in A_i
                                                                                    marginalise
          Table \phi_i(X_i, X_{N_i}) = product of tables \gamma
          Table m_{i}(X_{N_i}) = \sum_{X_i} \phi_i(X_i, X_{N_i})
          Append m_i(X_{N_i}) to active
     Return \Pr(X_O|X_E = x_E) = \phi_O(X_O) / \sum_{X_O} \phi_O(X_O)
6.
                                                                                    normalise
```

Runtime of elimination algorithm



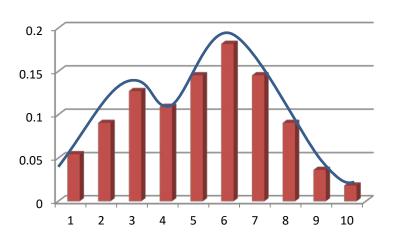


"reconstructed" graph
From process called
moralisation

- Each step of elimination
 - Removes a node
 - Connects node's remaining neighbours
 - → forms a clique in the "reconstructed" graph (cliques are exactly r.v.'s involved in each sum)
- Time complexity exponential in largest clique
- Different elimination orderings produce different cliques
 - Treewidth: minimum over orderings of the largest clique
 - Best possible time complexity is exponential in the treewidth

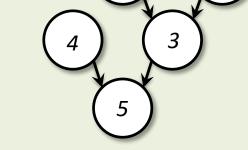
Probabilistic inference by simulation

- Exact probabilistic inference can be expensive/impossible
- Can we approximate numerically?
- Idea: sampling methods
 - Cheaply sample from desired distribution
 - Approximate distribution by histogram of samples



Monte Carlo approx probabilistic inference

- Algorithm: sample once from joint
 - 1. Order nodes' parents before children (topological order)
 - Repeat
 - a) For each node X_i
 - i. Index into $Pr(X_i|parents(X_i))$ with parents' values
 - ii. Sample X_i from this distribution
 - b) Together $X = (X_1, ..., X_d)$ is a sample from the joint



- Algorithm: sampling from $Pr(X_Q|X_E = x_E)$
 - 1. Order nodes' parents before children
 - 2. Initialise set S empty; Repeat
 - 1. Sample *X* from joint
 - 2. If $X_E = x_E$ then add X_O to S
 - 3. Return: Histogram of S, normalising counts via divide by |S|
- Sampling++: Importance weighting, Gibbs, Metropolis-Hastings

Alternate forms of probabilistic inference

- Elimination algorithm produces single marginal
- Sum-product algorithm on trees
 - * 2x cost, supplies all marginals
 - * Name: Marginalisation is just sum of product of tables
 - * "Identical" variants: Max-product, for MAP estimation
- In general these are message-passing algorithms
 - Can generalise beyond trees (beyond scope): junction tree algorithm, loopy belief propagation
- Variational Bayes: approximation via optimisation

Statistical inference on PGMs

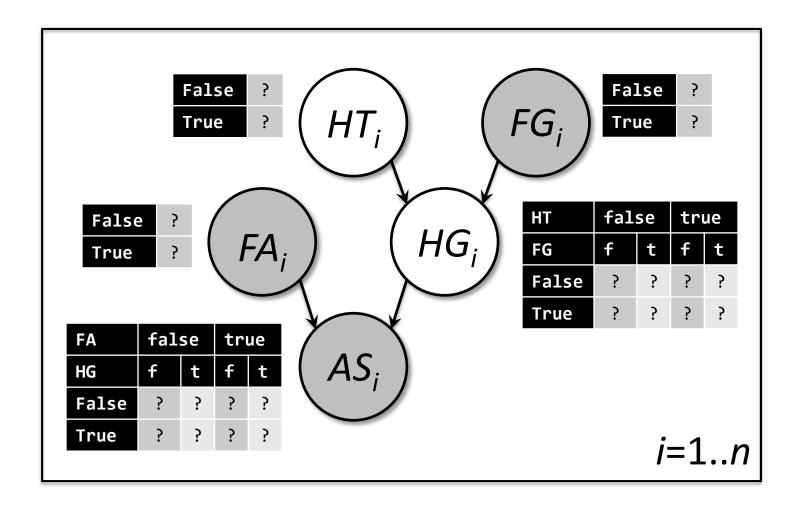
Learning from data — fitting probability tables to observations (eg as a frequentist; a **Bayesian would just use probabilistic inference** to update prior to posterior)

Where are we?

- Representation of joint distributions
 - PGMs encode conditional independence
- Independence, d-separation
- Probabilistic inference
 - Computing other distributions from joint
 - Elimination, sampling algorithms
- Statistical inference
 - Learn parameters from data

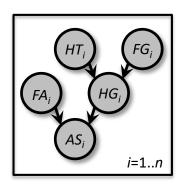


Have PGM, Some observations, No tables...



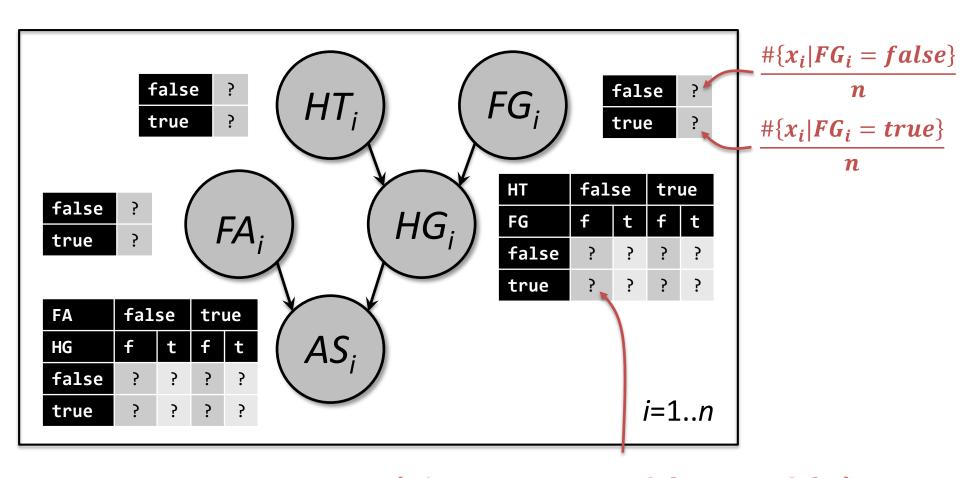
Fully-observed case is "easy"

- Max-Likelihood Estimator (MLE) says
 - * If we observe all r.v.'s X in a PGM independently n times x_i
 - * Then maximise the *full* joint $\arg \max_{\theta \in \Theta} \prod_{i=1}^{n} \prod_{j} p(X^{j} = x_{i}^{j} | X^{parents(j)} = x_{i}^{parents(j)})$



- Decomposes easily, leads to counts-based estimates
 - * Maximise log-likelihood instead; becomes sum of logs $\arg\max_{\theta\in\Theta}\sum_{i=1}^n\sum_j\log p\big(X^j=x_i^j|X^{parents(j)}=x_i^{parents(j)}\big)$
 - Big maximisation of all parameters together, decouples into small independent problems
- Example is training a naïve Bayes classifier

Example: Fully-observed case



$$\frac{\#\{x_i|HG_i = true, HT_i = false, FG_i = false\}}{\#\{x_i|HT_i = false, FG_i = false\}}$$

Presence of unobserved variables trickier

- But most PGMs you'll encounter will have latent, or unobserved, variables
- What happens to the MLE?
 - Maximise likelihood of observed data only
 - Marginalise full joint to get to desired "partial" joint
 - * $\arg \max_{\theta \in \Theta} \prod_{i=1}^{n} \sum_{\text{latent } j} \prod_{j} p(X^{j} = x_{i}^{j} | X^{parents(j)} = x_{i}^{parents(j)})$
 - * This won't decouple oh-no's!!
- → Use EM algorithm!

i=1..n

Summary

- Probabilistic inference on PGMs
 - * What is it and why do we care?
 - Elimination algorithm; complexity via cliques
 - Monte Carlo approaches as alternate to exact integration
- Statistical inference on PGMs
 - What is it and why do we care?
 - Straight MLE for fully-observed data
 - EM algorithm for mixed latent/observed data
- Next time: extra (some more on HMMs, message passing, etc.)