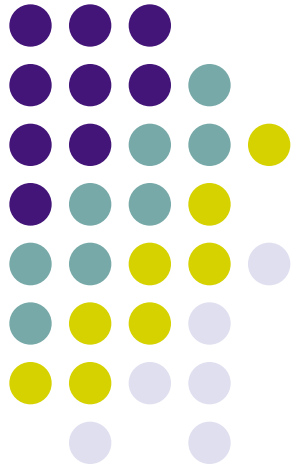
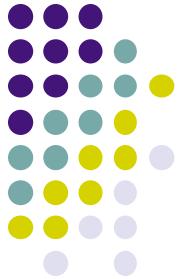
COMP20003
Algorithms and Data Structures
Distribution Counting

Nir Lipovetzky
Department of Computing and Information Systems
University of Melbourne
Semester 2

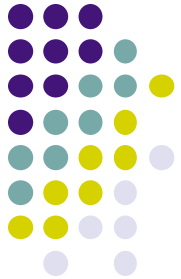


Sorting by Counting



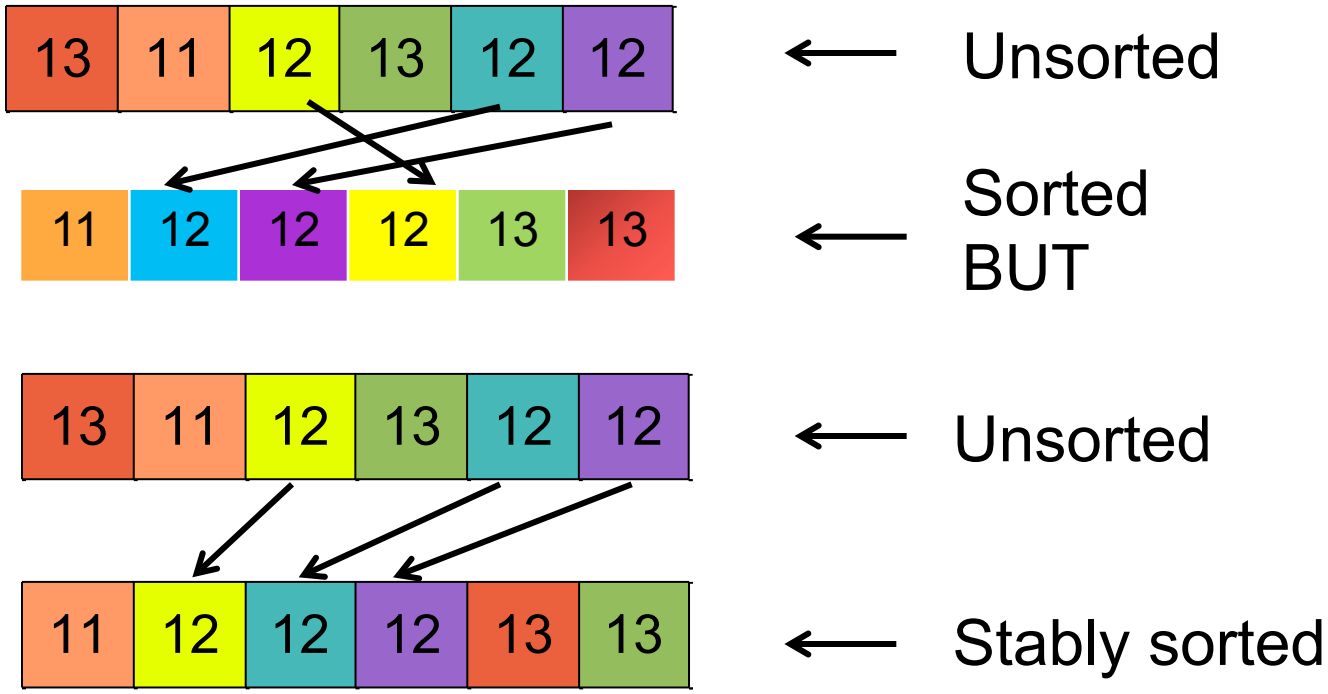
- Distribution counting: an unusual approach to sorting.
- Later we will look at more common approaches.
- Distribution counting requires:
  - Key values to be within a certain range, *lower* to *upper*.

Sorting by Counting: Approach

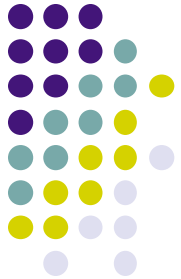


- Steps in distribution counting:
  - Start with array of:
    - Records, or
    - Keys + pointers to records
  - Count number of records associated with each key value (*lower* to *upper*)
  - Redistribute array elements
- Net result:
  - Sorted array
  - Stable sort

Segue: What is a stable sort?

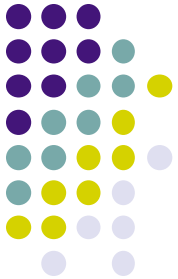


Stable sorting: definition

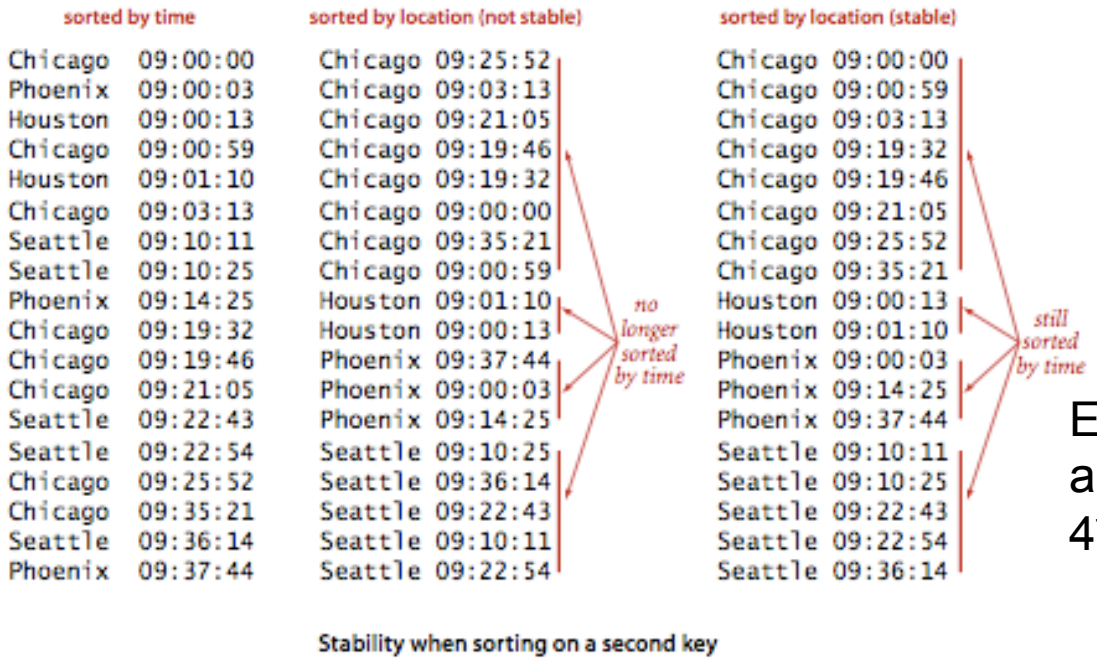


- Stable sorting algorithms maintain relative order of records with equal key values.

Stable sorting: Applications



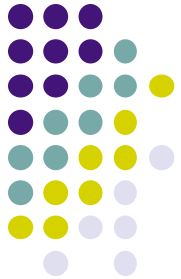
- Want file sorted on one key, and within each group, sorted on another key:



Stability when sorting on a second key

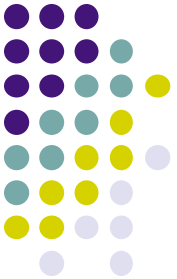
Example from Sedgewick and Wayne, Algorithms, 4th Edition, 2011

Back to Distribution Counting: Approach



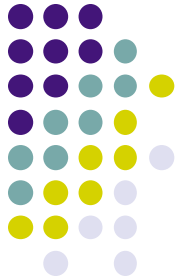
- Steps in distribution counting:
  - Input: array of:
    - records, or
    - keys + pointers to records
  - Count number of records associated with each key value (*lower* to *upper*).
  - Redistribute array elements.
  - Output: stably sorted array.

Back to Distribution Counting: Example:



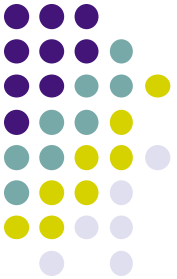
- Sort [4,4,2,2,0,2,1,3,2,4,3,1,4,3,1,4]
- Count records for each key [1,3,4,3,5]
  - CumulativeCount = [0,1,4,8,11]
- Redistribute
  - Create auxiliary array
  - traverse original array copying each item to position:
    - aux_array[cumulativeCount[item.key]] = item
    - Increase cumulativeCount[itemkey] + 1

Distribution Counting: Analysis



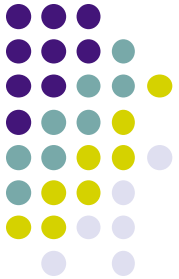
- Time:
  - Worst-case:
  - Average-case:
- Space:

Does the key range influence the complexity?



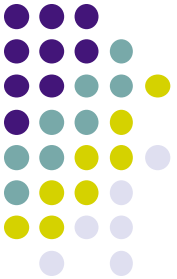
- *O(n)* if range *r* of keys is in *O(n).*
  - `count[]` array size is *r*.
  - Initialization and shuffling are *O(r).*
  - So if *r* > *n*…

But what about theory?



- we said weeks ago:
  - Comparison-based sorting is $\Omega(n \log n)$.
- Does distribution counting contradict that statement?

Sorting without comparing



- Other non-comparison-based sorting algorithms include:
  - LSD Radix sort
  - MSD Radix sort
  - Several others
- Drawbacks:
  - Take extra space.
  - Generally less flexible than comparison-based.
  - Can be fiddly if keys are not the same length, *e.g.* variable length strings in MSD radix.