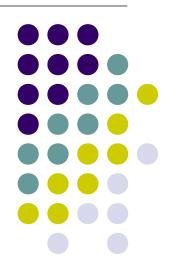
# COMP20003 Algorithms and Data Structures Mergesort

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## Quicksort: Summary



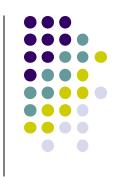
http://www.youtube.com/watch?v=ywWBy6J5gz8

## Mergesort

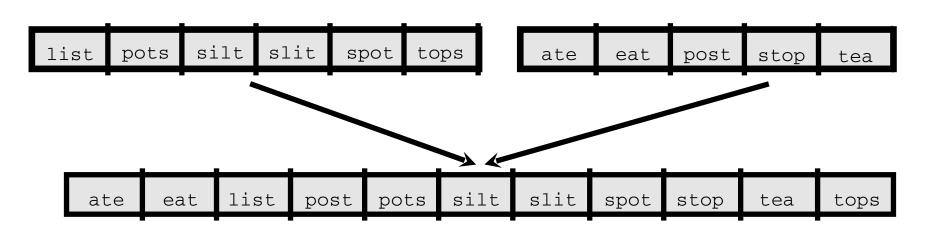
Skiena Chapter 4.5



## Merging



- We have two lists (stored as linked lists or arrays), each already in sorted order.
- We would like to merge them into one sorted list that includes every element.



## How do you merge?



- 2 linked lists or arrays
  - Two pointers (or indices): to smallest element.
  - Compare elements pointed to.
  - Output smallest and move pointer.
- How many comparisons?
- Code…





```
merge(item C[], item A[], item B[],
    int n, int m) /* n is size of A, m size of B */
{
```

}



```
merge(item C[], item A[], item B[],
        int n, int m) /* n is size of A, m size of B */
{
    int i,j,k; for(i=0,j=0,k=0;k<n+m;k++)
    {
        /* shortcut at the end of A or B*/
        if(i==n) {C[k]=B[j++];continue;}
        if(j==m) {C[k]=A[i++];continue;}
        if(A[i]<=B[j]) C[k] = A[i++];
        else C[k] = B[j++];
}</pre>
```

}

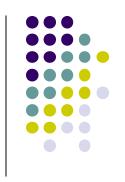
## Sorting using the merge operation

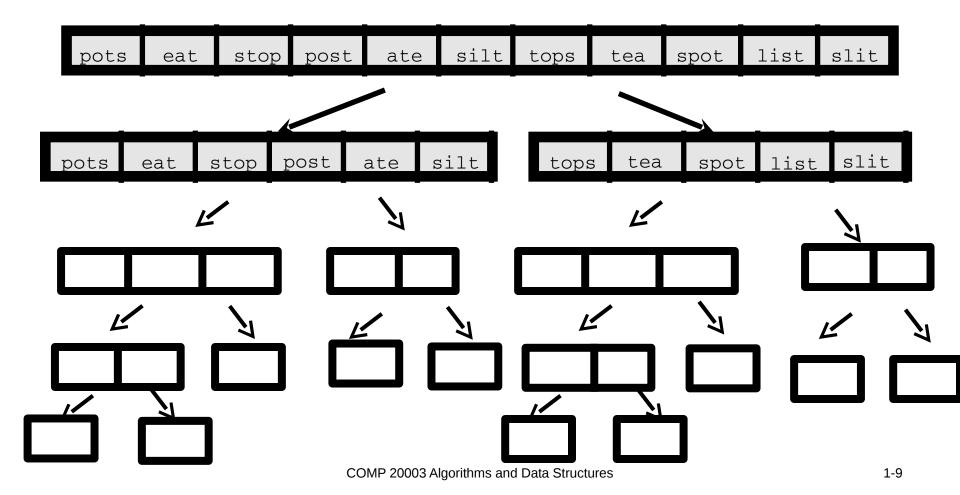


- If list has one element, return.
- Split list into two equal-sized pieces (recursively, until singleton)
- Sort each half.

 Merge two sorted halves. ate silt spot list stop post tops silt spot list tops eat stop post ate tea list slit spot tea tops silt stop post pots list pots. spot post stop tea tops

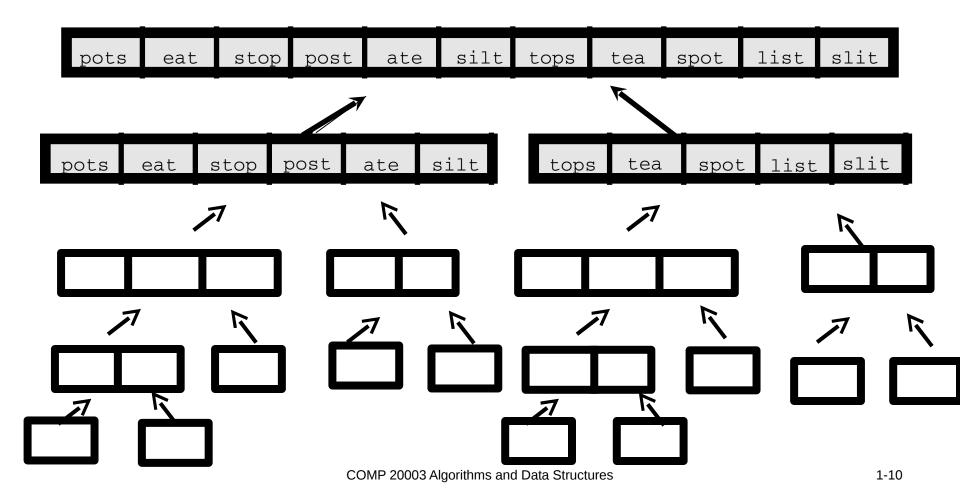












## Mergesort: topdown (recursive)

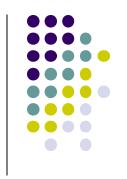
```
main() {/* code */ mergesort(A,0,n-1); /* more code */
mergesort(A, first, last)
    int i;
    item B[], item C[];
    mid = (int)(last-first+1)/2;
    for(i=0;i<mid;i++) B[i] = A[i];
    for(i=mid;i<=last;i++) C[i-mid] = A[i];
    B = mergesort(B, 0, mid-1);
    C = mergesort(C, 0, mid-1);
    A = merge(B,C);
```





- We are concerned with:
  - Accuracy
    - Does mergesort work?
    - Is it stable?
  - Efficiency
    - Does it take extra space? How much?
    - Analyze time efficiency using recurrences.

#### Recurrences



- Recurrence relation (mathematical defn):
  - an equation that recursively defines a sequence.
  - once one or more initial terms are given.
  - each further term of the sequence is defined as a function of the preceding terms.
- As we did for the Fibonacci numbers.

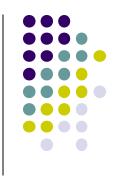




- Recurrence for number of comparisons:
- Cost of sorting n items =
  - 2\*Cost of sorting n/2 items + merge n items

- C(n) = 2C(n/2) + n-1 (worst case)
- C(1) = 0

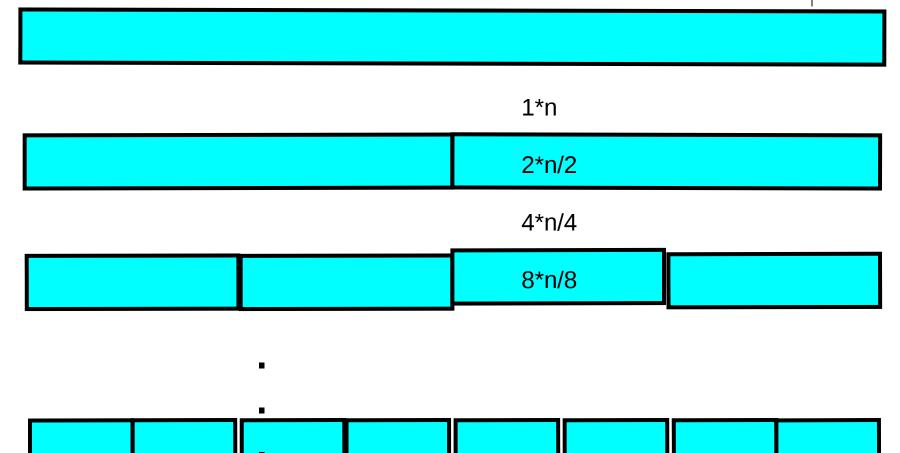




- Approximate n as power of 2:
  - C(n) = 2C(n/2) + n-1
  - = 2[2C(n/4) + (n/2-1)] + (n-1)
  - $\bullet$  = 4C(n/4) + (n-2) + (n-1)
  - $\bullet$  = 8C(n/8) + (n-4) + (n-2) + (n-1)
  - ... log<sub>2</sub>n splits
  - 2logn + n + n + ...<log n times> n
  - ≈ n log n

### Intuition



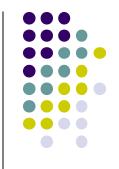


## Mergesort: Top-down (recursive)



- Top-down mergesort works well with arrays.
- Also with linked lists (with a pointer to find midpoint of list).
- Worst case O(n log n).
- Average case O(n log n)
- Stable?
- Requires O(n) extra space.

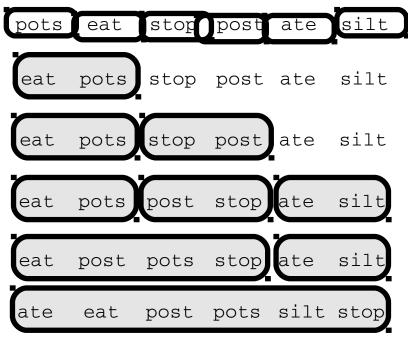




 Break list into n singleton lists.



- Insert single lists into a queue.
- deQueue the first two items, merge them, and enQueue them.
- Merged Items go at the end



## Mergesort: Implementation



- Top-down mergesort (recursive).
- Bottom-up mergesort (iterative).
- https://www.cs.usfca.edu/~galles/visualizat ion/ComparisonSort.html

## Mergesort: Analysis



- Analysis similar for recursive and non.
  - Θ(n log n).
  - Stable.
  - Reliable, and work with both arrays and lists.
  - Can sort huge files on disk.
    - Use disk fetching just the portions of data you need
- Would be the perfect sort, except that;
  - Arrays require O(n) extra space.
  - Slower than quicksort <sup>(3)</sup>

## Mergesort: Summary



http://www.youtube.com/watch?v=XaqR3G\_NVoo