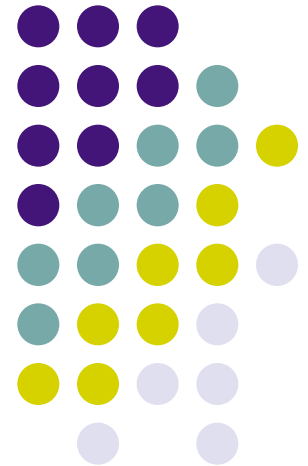


COMP20003

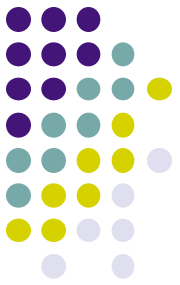
Algorithms and Data Structures

Deletion from BST

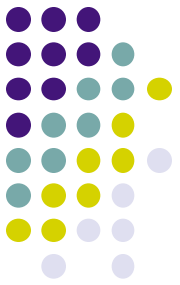
Nir Lipovetzky
Department of Computing and
Information Systems
University of Melbourne
Semester 2



Binary search trees: Deletion



- Deletion?
- Deletion from a bst involves;
 - the in-order predecessor; or
 - the in-order successor.
- In-order successor and in-order predecessor can be obtained from in-order traversal.

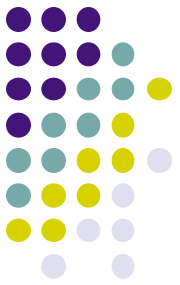


Traverse

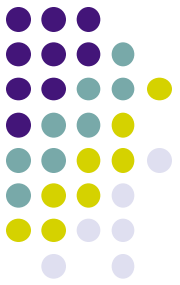
- Visit every node once
- Do something during the visit:
 - Print node value, or
 - Mark node as visited
 - Check some property of node
- Use in any linked data structure
 - Tree
 - Graph
 - List

Traversal: recursive

In-order traversal, tree

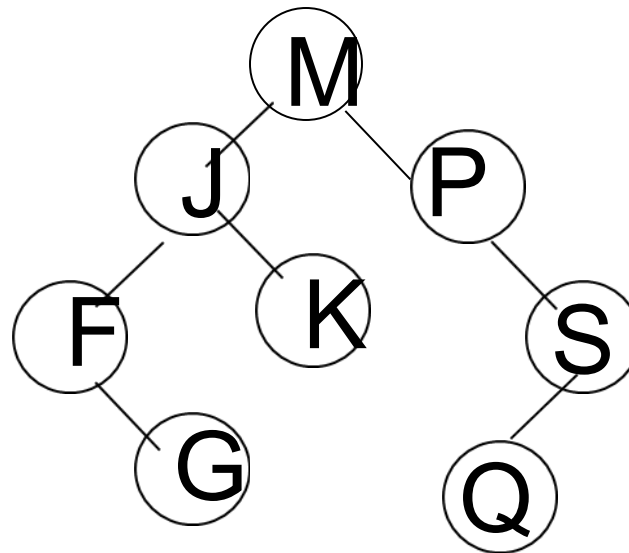


```
traverse(struct node *t)
{
    if (t!=NULL)
    {
        traverse(t->left) ;
        visit(t) ;
        traverse(t->right) ;
    }
}
```

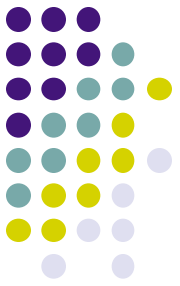


Exercise

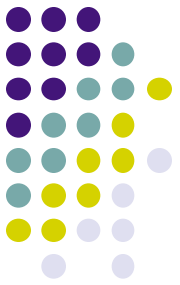
- Trace recursive in-order tree traversal on the following tree, with visit(t) as print.



In-order traversal: Application:

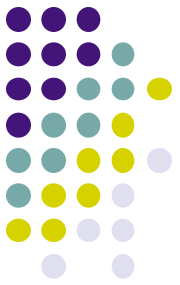


- For a binary search tree, an in-order traversal prints all nodes in key-order.



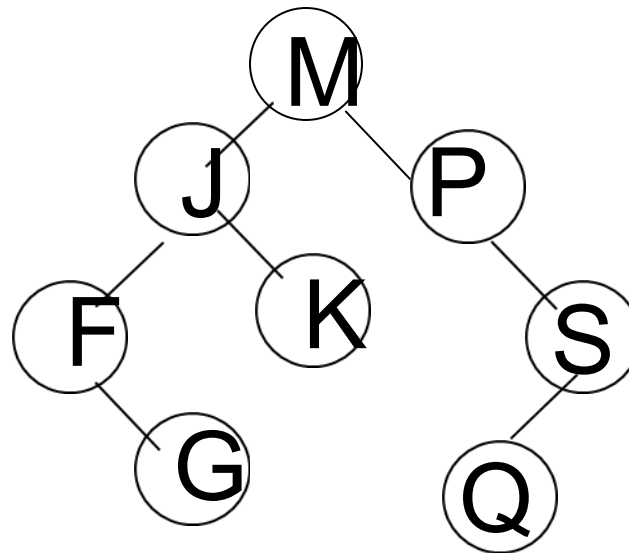
Post-order Traversal

```
traverse(struct node *t)
{
    if (t!=NULL)
    {
        traverse(t->left) ;
        traverse(t->right) ;
        visit(t) ;
    }
}
```



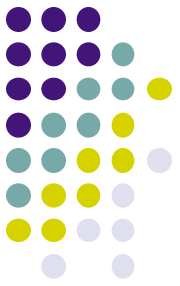
Exercise

- Trace recursive post-order tree traversal on the following tree, with visit(t) as print.

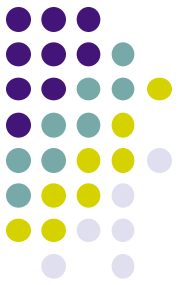


Post-order traversal:

Application:



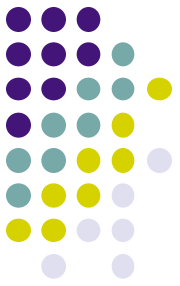
- Free all nodes in tree (free left and right nodes before freeing current node)
- Note: can't free a tree by just freeing the root!



Pre-order Traversal

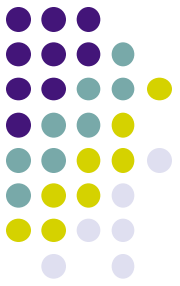
```
traverse(struct node *t)
{
    if (t!=NULL)
    {
        visit(t);
        traverse(t->left);
        traverse(t->right);
    }
}
```

Pre-order traversal: Application:

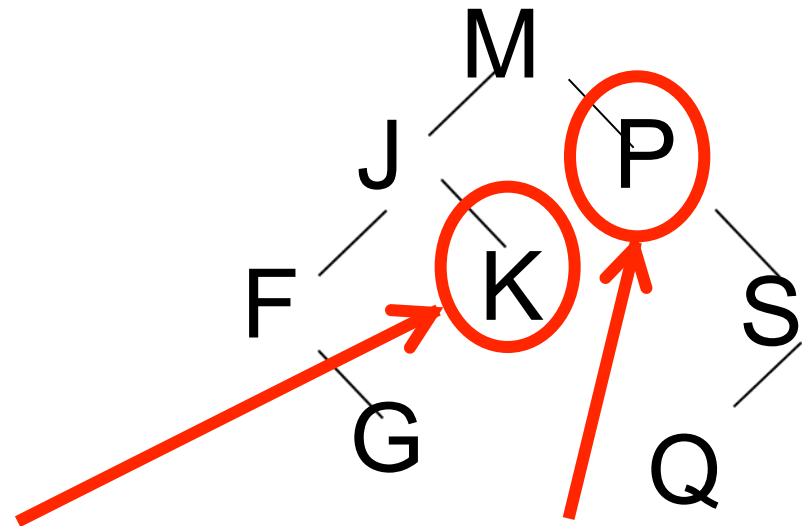
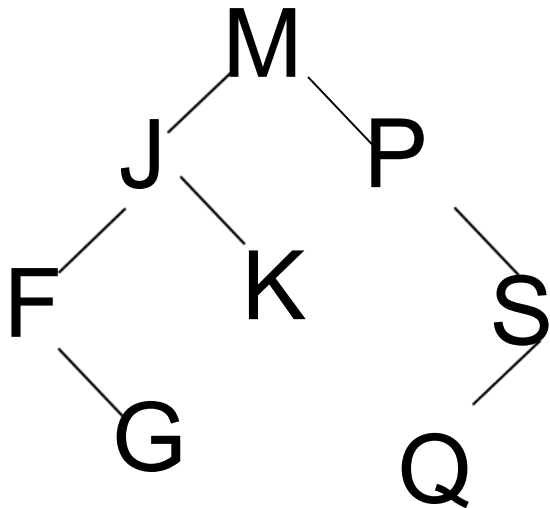


- Can be used to Copy a tree

In-order traversal: Application:



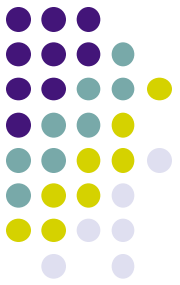
- For a binary search tree, an in-order traversal prints all nodes in key-order.



In-order predecessor
of root

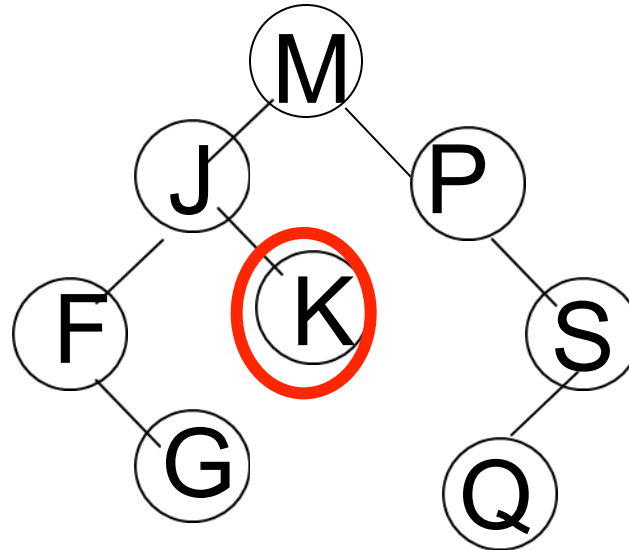
In-order successor
of root

In-order successor and in-order predecessor

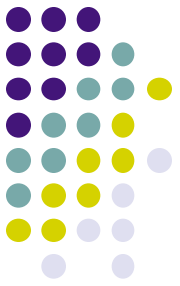


In-order: FGJKMPQS

In-order **predecessor** of root M is **rightmost** node of **left** subtree.

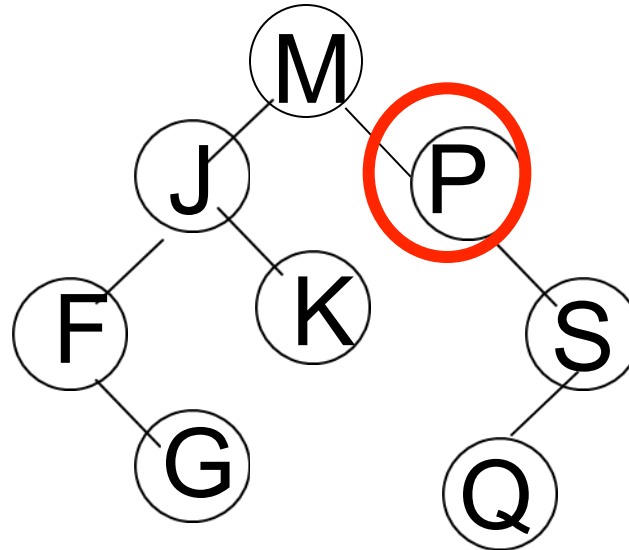


In-order successor and in-order predecessor



In-order: FGJKMPQS

In-order **successor** of root M is **leftmost** node of **right** subtree.

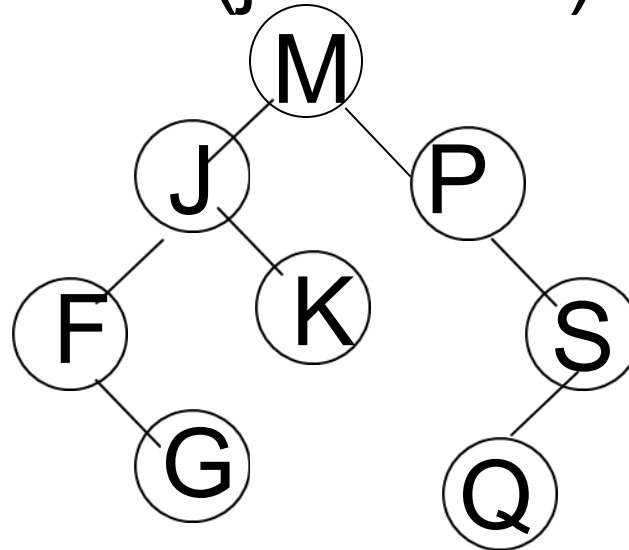


In-order successor and in-order predecessor



In-order: FGJKMPQS

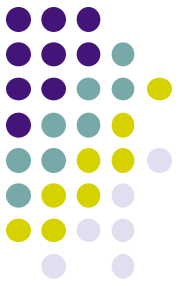
Every node has a predecessor (just before) and a successor (just after):



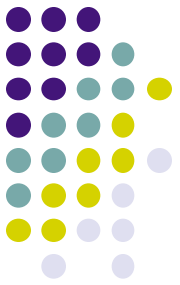
What are in-order predecessor and successor of node J?

What are in-order predecessor and successor of node P?

In-order predecessor and in-order successor

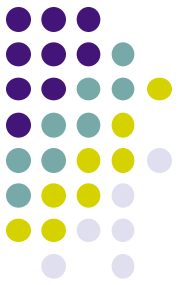


- Just before (or after) in in-order traversal
 - Rightmost node in the left subtree; or
 - Leftmost node in the right subtree



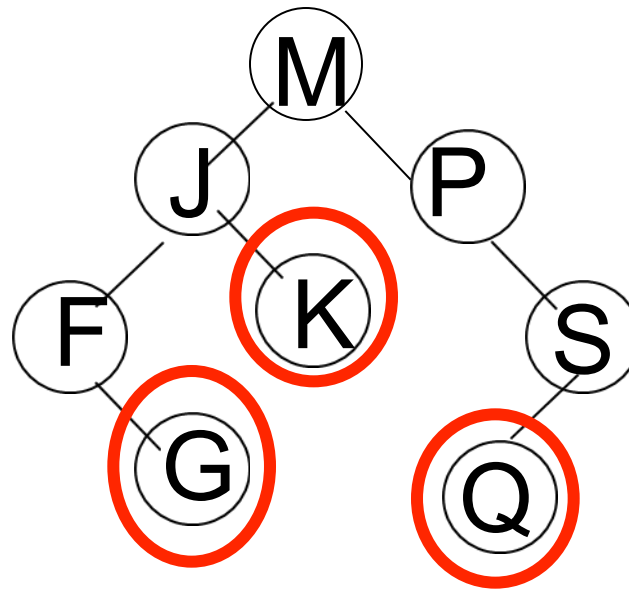
Deletion from bst (finally)

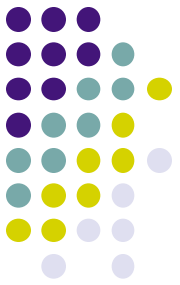
- Step 1: find the node to be deleted.
- Step 2: delete it!
- Three cases for deletion:
 - Case 1: Node is a leaf.
 - Case 2: Node has *either* a left child *or* a right child, but *not both*.
 - Case 3: Node has *both* a left child *and* a right child.



Case 1: Node is a leaf

In this example: G, K, Q
Just delete the node.

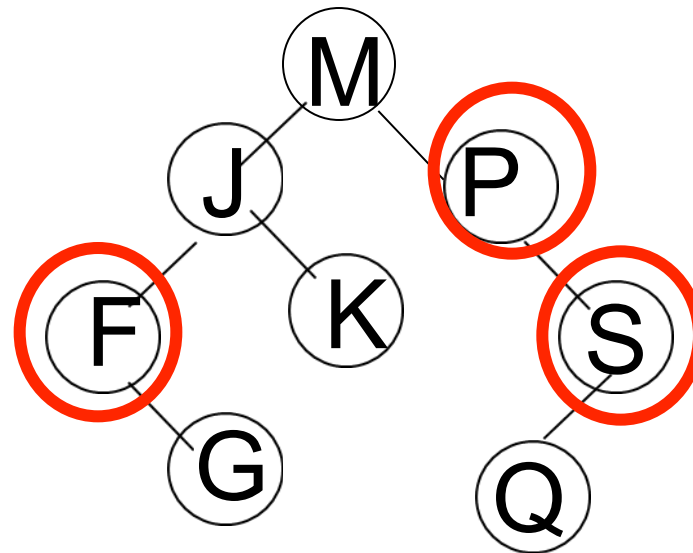




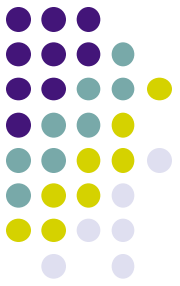
Case 2: Node has *one* child

In this example: F, S, P

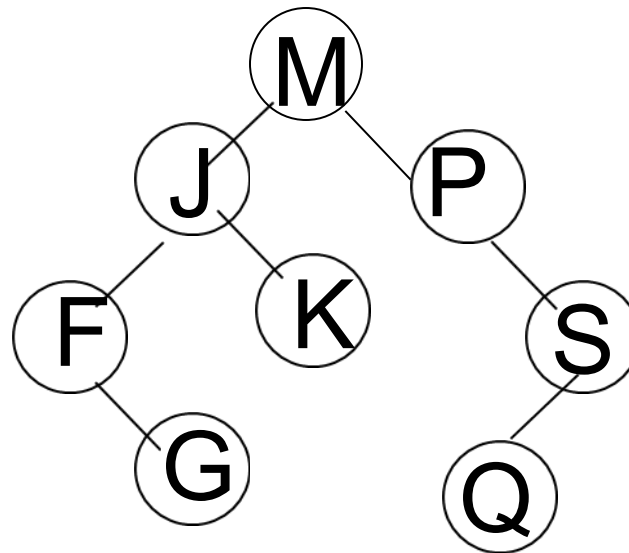
Replace node with the child.



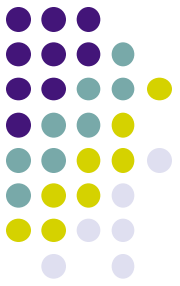
Case 3: Node has *two* children



In this example: M, J



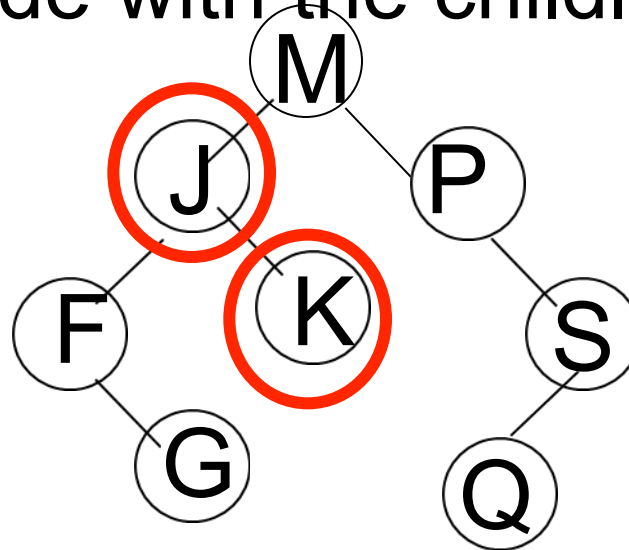
Case 3a: Node has *two* children, but...



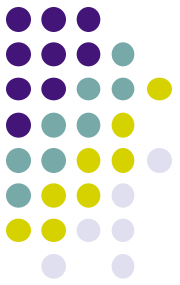
... one of these children has no children.

In this example: J

Replace node with the childless child (K).

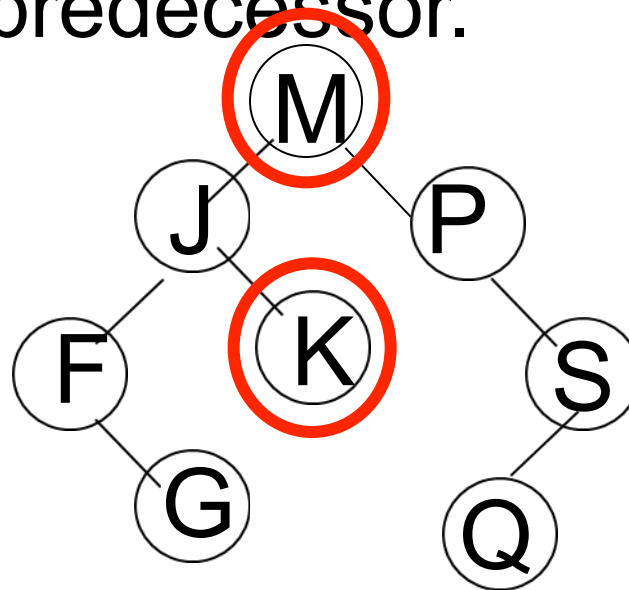


Case 3b: Node has *two* children, both have children

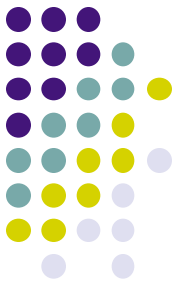


In this example: M

Replace node with *either* in-order successor or in-order predecessor.

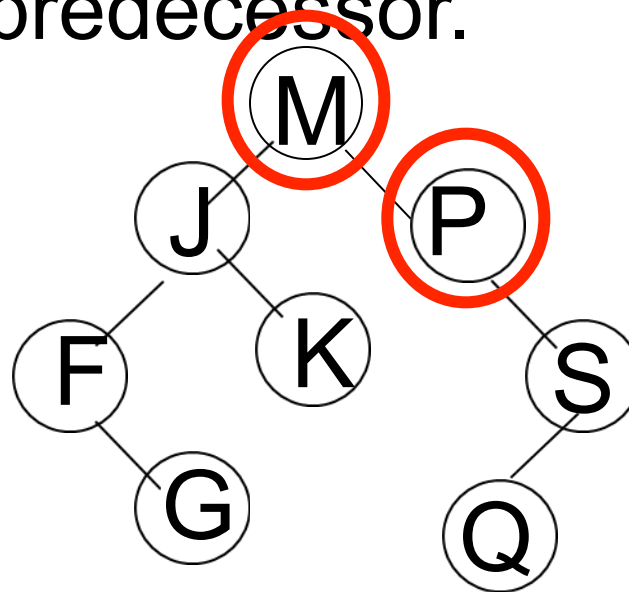


Case 3b: Node has *two* children, both have children

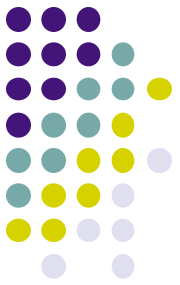


In this example: M

Replace node with *either* in-order successor or in-order predecessor.

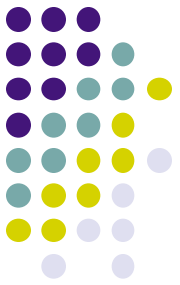


(and if P had a left child, that node would be the In-order successor of M, so would replace M with that node)



Deletion from bst:

- Step 1: find the node to be deleted.
- Step 2: delete it!
- Replace the deleted node with:
 - Case 1: Node is a leaf: nothing.
 - Case 2: Node has *either* a left child *or* a right child, but *not both*: the single child
 - Case 3: Node has *both* a left child *and* a right child: in-order predecessor or successor.



Deletion from bst: Analysis

- Worst case:
 - Time to find the node: $O(h)$
 - Time to find the in-order predecessor or successor: $O(h)$
 - Total time: $O(h)$
- Average case:
 - Time to find the node: $O(\log n)$
 - Time to find the in-order predecessor or successor: $O(\log n)$
 - Total time: $O(\log n)$